

Fibonacci Series

fib(n)

0	1	1	2	3	5	8	13
0	1	2	3	4	5	6	7

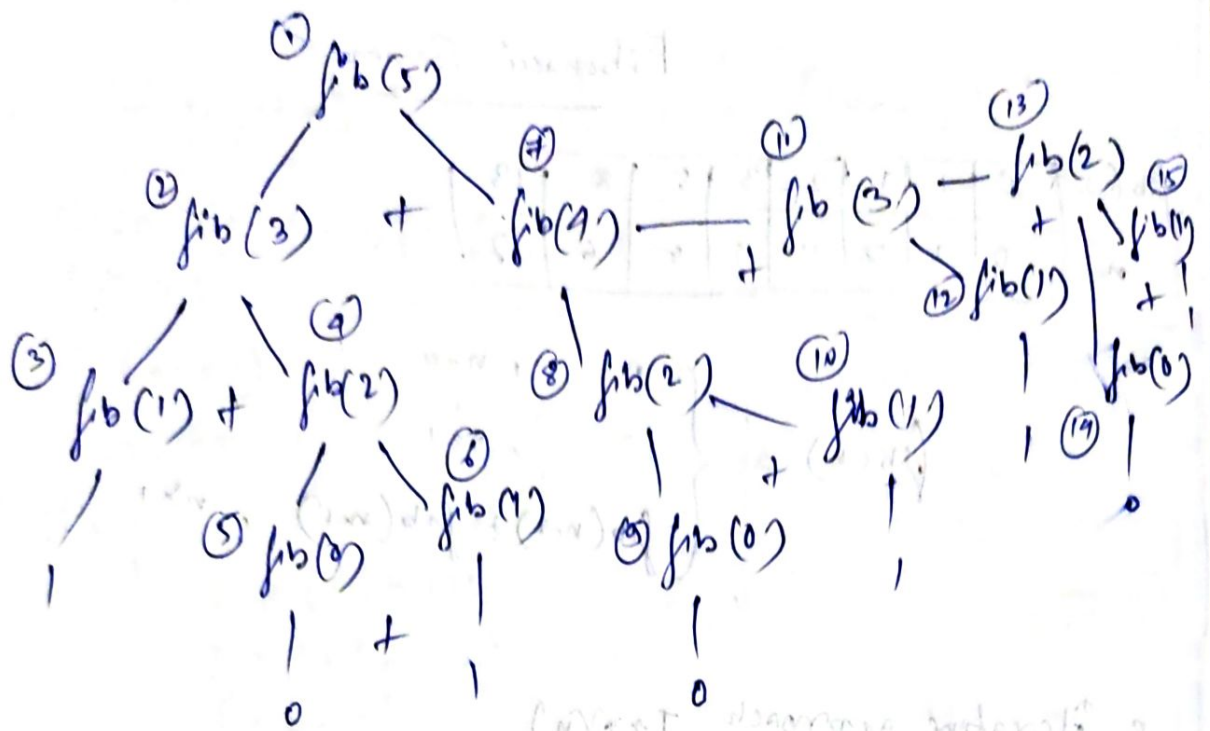
$$\text{fib}(n) = \begin{cases} 0 & , n=0 \\ 1 & , n=1 \\ \text{fib}(n-2) + \text{fib}(n-1) & , n>1 \end{cases}$$

• iterative approach $T \rightarrow O(n)$

```
int fib(int n)
{
    int term0 = 0, term1 = 1, sum;
    if (n <= 1) return n;
    return fib(n)
    for (int i = 2; i <= n; i++)
    {
        sum = term0 + term1;
        term0 = term1;
        term1 = sum;
    }
    return sum;
}
```

• Recursion

```
int fib(int n) {
    if (n <= 1) return n;
    return fib(n-2) + fib(n-1);
}
```



$\text{fib}(5) \rightarrow 15$ calls

$\text{fib}(4) \rightarrow 9$ calls

$\text{fib}(3) \rightarrow 5$ calls

} No pattern

So, $\text{fib}(n-2) + \text{fib}(n-1)$ Summing this is also $\text{fib}(n)$

$\hookrightarrow 2 \text{fib}(n-1)$ ~~$\times \text{fib}(n-1)$~~

\longrightarrow When a func is calling 2 times by reduced value of one.

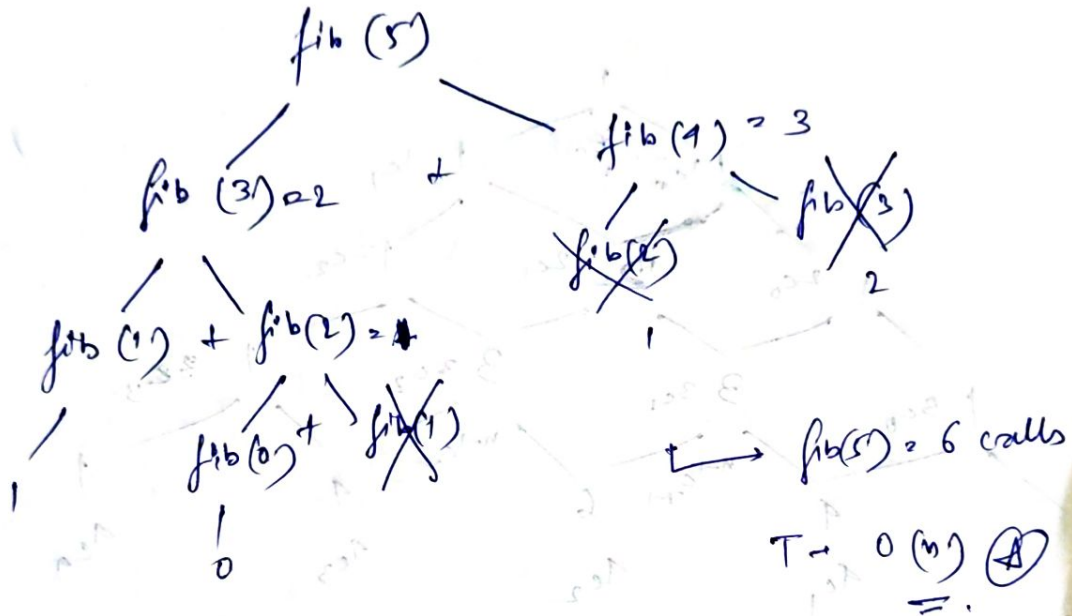
$T \rightarrow O(2^n)$ (approx)

• Optimized Approach (Memorization).

↳ we would store the value of some previous calls to stop making unnecessary extra calls again

Store

0	1	1	2	3	5
0	1	2	3	4	5



```
int store[5];
```

```
int fib(int n) {
```

```
    if (n <= 1) {
```

```
        store[n] = n;
```

```
        return n;
```

```
    } else {
```

```
        if (store[n-2] < 2-1) {
```

```
            store[n-2] = fib(n-2);
```

```
        if (store[n-1] < 2-1) {
```

```
            store[n-1] = fib(n-1);
```

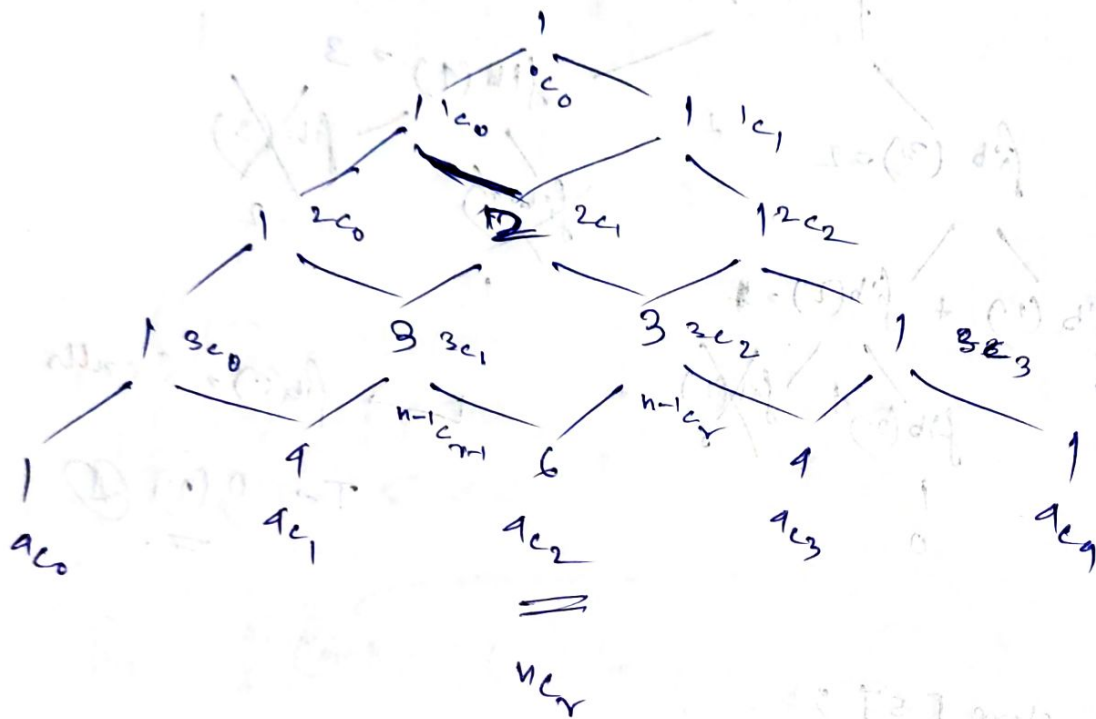
```
        return store[n-2] + store[n-1];
```

```
    }
```

Combination formula

$${}^nC_r = \frac{n!}{r!(n-r)!}$$

Pascal's triangle



$$\text{So } {}^nC_r = {}^{n-1}C_{r-1} + {}^{n-1}C_r$$

```
int comba (int n) {
```

```
    if (r == 0 || r == n) {
```

```
        return 1;
```

```
        return comba (n-1, r-1) + comba (n-1, r);
```

```
    }
```