

# Production Timer Client

By

David Scott Blackburn

**Production Timer**   [About](#)   [Reset Sample Data](#)   [Contact](#)

Product Number

[Retrieve Product Details](#)

Work Cell:

Part Number	606-SIX-SECHS
Description	Turpis egestas maecenas pharetra convallis posuere morbi leo urna
Build Quantity	20

ABCD-EF01-2345-6789

# EMPLOYEES

1	2	3
4	5	6
7	8	9

Start

End

During Ticket Downtime

Break	Shift Change	Inventory	Maintenance	QC	Hot Rush	Other
-------	--------------	-----------	-------------	----	----------	-------

Between Ticket Downtime

Break	Shift Change	Inventory	Maintenance	QC	Line Suspended	Other
-------	--------------	-----------	-------------	----	----------------	-------

The Production Timer Client is an HTML, CSS, JavaScript application that uses Bootstrap, and AJAX technologies. This document will cover how HTML elements are manipulated and how AJAX was implemented.

Basically, the JavaScript responds to events generated by the HTML code. The JavaScript manipulates other HTML elements, makes AJAX calls, and responds to AJAX returned values. CSS, of course, is used to format the HTML elements, where Bootstrap doesn't cover.

## HTML Element Manipulation

The basic manipulation that takes place is as follows

Manipulation Type	What is done	Example
Selecting an Element	<code>document.getElementById(&lt;id&gt;)</code>	<b>Set elem to the element with the id of selWorkCell</b> <code>var elem = document.getElementById("selWorkCell")</code>

	This returns the element object which is used to refer to the object for further manipulation,	
Enable/Disable Button	<code>.removeAttribute("disabled")</code> – To Enable <code>.setAttribute("disabled", "")</code> – To Disable	<b>To enable the Start Button</b> <code>document.getElementById("btnStart").removeAttribute("disabled")</code>
Hide/Show Element	<code>.style.visibility = "hidden"</code> – To Hide an element <code>.style.visibility = "visible"</code> – To Show a hidden element	<b>To show an Error message use:</b> <code>document.getElementById("lblProdNumberError").style.visibility = "visible"</code>
Add/Remove a Class Value	<code>classList.remove(&lt;classValue&gt;)</code> <code>classList.add(&lt;classValue&gt;)</code>	<b>To set the Start Button to back ground of danger.</b> <code>document.getElementById("btnStart").classList.add("bg-danger")</code>
Retrieve/Change Value	<code>.value</code>	<b>Set the value of the element to 'Enter Production #'</b> <code>document.getElementById("txtProdNumber").value = "Enter Production #"</code>
Sub Elements	<i>The value and innerHTML properties are very similar, the innerHTML; however, may include further HTML elements and the value statement is an base value type.</i> <code>.innerHTML = &lt;some text value&gt; &lt;HTML snippet&gt;</code>	<b>Set the value of the element's innerHTML to a say Hello with bold emphasis.</b> <code>document.getElementById("sayHi").value = "&lt;Strong&gt;Hello&lt;/Strong&gt;"</code>
Check Class for a value	<code>.classList.contains(&lt;class value&gt;)</code>	<b>Check for a background set to danger.</b> <code>.classList.contains("bg-danger")</code>

## AJAX

Asynchronous JavaScript and XML is the definition of AJAX. In general, what occurs is a request is made of a resource and the resource responds to the request and cause the OnReadyStateChange event to fire. The key to AJAX is the XMLHttpRequest object. Despite its name, most AJAX processing uses JSON instead of XML.

### Request

For this program the only use of AJAX is in the requesting of the Production Timer Web API.

There are two types of requests that are made to the Production Timer Web API, Get and Post.

The get is a simple request to return a List of Strings, the Posts various requests to mostly perform some type of database update and perform specific queries. The data that is sent to and returned from the request are defined by the Web API. Each POST message has a different type of JSON structure that has to accompany the request.

Here is how the request is made...

```

    This sets up the request structure required by the Web API.
var reqSet = {
    id: document.getElementById("txtProductionNumber").value,
    workstationId: document.getElementById("lblWorkStationId").innerHTML };

    This sets up the request structure required by the Web API.
var xhr = new XMLHttpRequest();

    This is the full URI where the request is to be sent.
var localURL = 'http://www.dsbburn.com/api/ProductionTimer/Set';

    This covert the pure JSON structured data to a string format that can be used to transmit
    to the Web API.
var payload = JSON.stringify(reqSet);

    This is the critical call that tell the XMLHttpRequest object that a POST is to made
    asynchronously to the URL specified by localURL.
xhr.open("POST", localURL, true);

    This tells the system that it is using an JSON structured data in the request.
xhr.setRequestHeader("Content-type", "application/json");

    This sets the response handler. A function named handleResponse which takes as a
    parameter the XMLHttpRequest object as a parameter.
xhr.onreadystatechange = function () { handleResponse(xhr); };

    This makes the AJAX call.
xhr.send(payload);

```

This asynchrony POSTs a request to the localURL sending to the post the data stored in payload.

## Response

In order to respond to an AJAX request a function must be defined to handle the onreadystatechange event.

For this program handleResponse(xhr) is used. The actual handler takes a second parameter, responseOption, that tells the function how to process the returned data. The Web API has two standard POST responses: one of the Set POST and a General response.

The General response contains a status code, where 1 is a valid response and any other response is invalid. The second field is an error text that contains a description of what is wrong. Normally the error text is null or blank.

The Set Post response contains data that includes details about the Production Order, including the Product Number, Description, and Quantity to be Produced.

The primary logic for a response function is to check the XMLHttpRequest object's readyState and status and values.

```
function handleResponse(xhr, responseOpt) {  
    if (xhr.readyState === 4 && xhr.status === 200) {  
        switch (responseOpt) {  
            case "Set":  
                recievedProductionNumber(JSON.parse(xhr.responseText));  
                break;  
            . . .  
        }  
    }  
}
```

Refer to [https://www.w3schools.com/js/ajax\\_http\\_response.asp](https://www.w3schools.com/js/ajax_http_response.asp) for more information regarding the details about the response function and what it should do.

## Summary

Well that about it regarding this application. Cookies are used to persist data across multiple calls. Certain things were not implemented such as determining the Workstation Id and implementing the Retrieve Production Detail link. These may be implemented later.

This emulation does not perform exactly like the actual Production Timer.

If you have questions or comments please contact me via email.