Learning Phrase Representations using RNN Encoder-Decoder for Statistical Machine Translation

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Outline

- Recap: Recurrent Neural Networks
- 2 Proposed Model
 - I/0 Structure
 - RNN-Encoder
 - RNN-Decoder
 - Loss Function
 - Cell type & Usages
- Statistical Machine Translation
 - Definition
 - Scoring Phrase Pairs
 - Experiments
- 4 Summary

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The encoder and decoder are trained jointly.

Probabilistic Description

from probabilistic perspective the model computes,

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general method to learn the **conditional distribution** over a **variable-length** sequence conditioned on yet another **variable-length** sequence

I/0 Structure

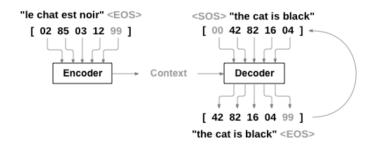


Figure: $\langle EOS \rangle \& \langle SOS \rangle$ additional tags are added with sentences.

RNN-Encoder

- The encoder reads each symbol of an input sequence x sequentially.
- After reading < EOS>, the hidden state of the RNN is a summary c of the whole input sequence.
- This c is used as a context vector for Decoder

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$$h_{\langle t \rangle} = f(h_{\langle t-1 \rangle}, y_{t-1}, c)$$

 $h_{< t>}$ is conditioned on y_{t-1} and contex vector c.

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the conditional distribution of the next symbol is,

$$p(y_t|y_{t-1}, y_{t-2}, ..., y_1, c) = g(h_{< t-1>}, y_{t-1}, c)$$

Diagram

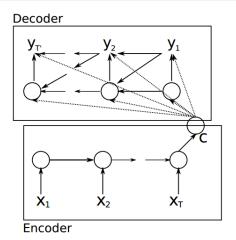


Figure: An illustration of the proposed RNN Encoder-Decoder

Loss Function

Encoder Decoder is trained **jointly** to maximize the **conditional log-likelihood**.

$$max_{\theta} \frac{1}{N} \sum_{i=1}^{N} \log p_{\theta}(y_n | \mathbf{x}_n)$$

- \bullet θ is model parameter
- x_n is input sequence
- ullet y_n is output sequence

Decoder

Slightly changed decoder structure,

$$h_{j}^{\prime \langle t \rangle} = z_{j}^{\prime} h_{j}^{\prime \langle t-1 \rangle} + (1 - z_{j}^{\prime}) \tilde{h}_{j}^{\prime \langle t \rangle},$$

$$\tilde{h}_{j}^{\prime \langle t \rangle} = \tanh \left(\left[\mathbf{W}^{\prime} e(\mathbf{y}_{t-1}) \right]_{j} + r_{j}^{\prime} \left[\mathbf{U}^{\prime} \mathbf{h}^{\prime}_{\langle t-1 \rangle} + \mathbf{C} \mathbf{c} \right] \right),$$

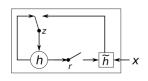
$$z_{j}^{\prime} = \sigma \left(\left[\mathbf{W}^{\prime}_{z} e(\mathbf{y}_{t-1}) \right]_{j} + \left[\mathbf{U}^{\prime}_{z} \mathbf{h}^{\prime}_{\langle t-1 \rangle} \right]_{j} + \left[\mathbf{C}_{z} \mathbf{c} \right]_{j} \right),$$

$$r_{j}^{\prime} = \sigma \left(\left[\mathbf{W}^{\prime}_{r} e(\mathbf{y}_{t-1}) \right]_{j} + \left[\mathbf{U}^{\prime}_{r} \mathbf{h}^{\prime}_{\langle t-1 \rangle} \right]_{j} + \left[\mathbf{C}_{r} \mathbf{c} \right]_{j} \right),$$

Cell type

- Model uses GRU Cell.
- The update gate z selects whether the hidden state is to be updated with a new hidden state \tilde{h} .
- ullet The reset/forget gate r decides whether the previous hidden state is ignored.

$$\begin{split} r_j &= \sigma([W_r x]_j + [U h_{< t-1>}]_j) \\ z_j &= \sigma([W_z \mathbf{x}]_j + [U_z h_{< t-1>}]_j) \\ h^{< t>} &= z_j h_j^{< t-1>} + (1-z_j) \tilde{h}_j^{< t-1>} \\ \tilde{h}_j &= \phi([W x]_j + [U(r \odot h_{< t-1>})]_j) \end{split}$$



Usages

- Model can be used in two ways.
 - generate a target sequence
 - to score a given pair of input and output seq. $p_{\theta}(y|\mathbf{x})$

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- $p(\mathbf{f})$ is language model

$$p(\mathbf{f}|\mathbf{e}) \propto p(\mathbf{e}|\mathbf{f})p(\mathbf{f})$$

In practice, however, most SMT systems model $p(\mathbf{f}|\mathbf{e})$ as a log linear model with additional features and corresponding weights

$$\log p(\mathbf{f}|\mathbf{e}) = \sum_{i=1}^{N} w_n f_n(\mathbf{f}, \mathbf{e}) + \log Z(\mathbf{e})$$

where.

- f_n and w_n are the n-th feature and weight
- ullet Z(e) is a normalization constant that
- The weights are often optimized to maximize the BLEU score on a dev. set.

Scoring Phrase Pairs

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Objective of the model is to capture **linguistic information** rather than **statistical information**.



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- 384M words, 3 days training time



Models	BLEU	
	dev	test
Baseline	30.64	33.30
RNN	31.20	33.87
CSLM + RNN	31.48	34.64
CSLM + RNN + WP	31.50	34.54

Figure: BLEU scores computed on the development and test sets using different combinations of approaches.)

^{*}CSLM-Continuous Space Language Model (Schwenk, 2007)



adding features computed by neural networks consistently improves the performance over the baseline performance.

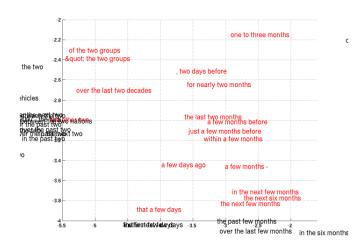
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WP - Word Penalty. (penalizing the number of words that are unknown to the neural networks)



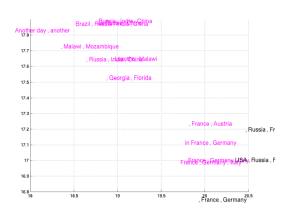


Figure: 2D embedding of the learned phrase representation

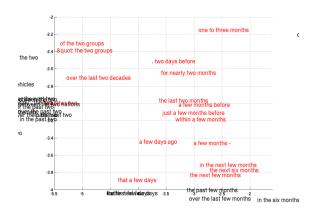


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RNN EncoderDecoder model captures linguistic features.

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Final words

sentence level encoding vector which can be decoded

Implementation Details

- Paper (After Acknowledgments)
- Code (library implementation)
- A Simple NMT model (Without Attention)