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EDUCATION

Stevens Institute of Technology, Hoboken, NJ

Bachelor of Engineering in Software Engineering

May 2022

Concentration: UI/UX Design

GPA: 3.87; Graduated with Highest Honors

Coursework: Object-Oriented Programming, Human-Computer Interaction, Designing with Data, Software Requirements Engineering, Modeling and Simulation, Social Psychology, Agile Methods, Software Testing

Leadership: Office of DEI Intern; President of Black Student Union

WORK EXPERIENCE

Chubb

06/2022 – Present

Software Engineer Associate – Technology Associate Program (TAP)

- Developed and presented new UI code for web workflows that streamline quoting for Cyber and BOP business lines.
- Collaborated with UX Designers and lead developers to create scalable CSS styles that follow Chubb's design systems.

Project Shadow – Startup

06/2021 – 08/2021

UX/UI Mobile Developer Intern

- Leveraged full-stack knowledge by integrating an API for a "reset password" feature, improving user experience.
- Practiced Agile project management through sprint planning, backlog grooming, daily standups, and end of sprint demos.
- Partnered with head UI/UX Designer to create mockups and finalize user workflows for an iOS and Android mobile stock trading application.

PROJECTS

ReCollect: Mobile UI Developer

09/2021 – 05/2022

Flutter, Figma, Firebase

- Constructed custom reusable widgets and styles compatible with iOS and Android devices, cutting UI development by 50% each month.
- Collaborated in a team of five software engineers and two assisted living facilities to develop and test a mobile application for users with memory-related ailments.

Positive Affirmation Generator: Front-End Developer

11/2019 – 12/2021

Figma, JavaScript, HTML, CSS

- Designed and implemented a responsive, user-friendly interface to display randomized affirming sentences.

Exchange4Students Marketplace: Front-End Developer

03/2021 – 05/2021

Figma, Firebase, Angular

- Collaborated in creating an optimally efficient web application that allows college students to buy and sell used products.

SKILLS

- **Languages:** HTML/CSS, JavaScript, Java, Dart
- **Frameworks:** Angular, Flutter
- **Software/Platforms:** Figma, Adobe Photoshop, Adobe Illustrator, Firebase, Git/GitHub

AWARDS & CERTIFICATIONS

- **Google UX Design Specialization** – Coursera, March 2023
- **Stevens Institute of Technology: Undergraduate Awards**
 - Waldo Shumway Award, 2022
 - Program of the Year for Advocacy, 2021
 - Social Justice Advocate Award, 2021
- **Edwin A. Stevens Scholarship**
- **Martha Bayard Stevens Scholarship**