

assignment/TricubicInterpolator.h

```
graph BT; A[assignment/NodePropertyAssigner.cxx] --> C[assignment/TricubicInterpolator.h]; B[assignment/TricubicInterpolator.cxx] --> C;
```

The diagram illustrates a dependency structure where two source files, `assignment/NodePropertyAssigner.cxx` and `assignment/TricubicInterpolator.cxx`, both include the header file `assignment/TricubicInterpolator.h`. The header file is positioned at the top in a gray box, while the source files are at the bottom in white boxes. Blue arrows point from each source file to the header file.

assignment/NodePropertyAssigner.cxx

assignment/TricubicInterpolator.cxx