“Teaching Tasks”

An educational game application

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# Application Description

The focus of Teaching Tasks is to assist children with autism or other learning disabilities achieve learning goals. Teaching Tasks will employ a hierarchy of levels: long-term goals, short-term goals, and trails, in order to educate the client. Depending on the success or failure of trials, Teaching Tasks will determine whether the client is ready to move onto another long-term goal.

# General Overview

Lorem Ipsum.

# Similar Applications

## Duolingo

Duolingo is a language learning application. It’s less game-like, but has a similar learning structure as Teaching Tasks. The client begins by taking a practice exam to determine how proficient the user already is with the language. Language progress is determined by a hierarchical tree, where each node encompasses a small goal (e.g. color adjectives). For each small goal, there are a series of several tasks; photographic-matching, word-matching, reading, writing, listening, and speaking. This is similar to what Teaching Tasks is trying to accomplish.

## App 2

Lorem Ipsum

## App 3

Lorem Ipsum