STAN BOZHINOV

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OBJECTIVE

Software Engineering Internship

TECHNICAL SUMMARY

• Languages: Java, PHP, C#, C, CSS, JQuery, SQL

• Software: Eclipse, GitHub, VS, Photoshop, Illustrator, Brackets, NetBeans, xampp

• OS: Windows, Ubuntu

EDUCATION

Bachelor of Computer Science, March 2016 Eastern Washington University, Cheney, Washington Minor in Visual Communication Design

GPA: Major - 3.1 Minor - 3.4

Courses included:

Software Engineering Data Structures
Elementary Statistics Design Patterns
Java Development Relational Databases

C/Unix Algorithms

PROJECTS

Senior Capstone Project – Course Evaluator

Part of the team of 4 that worked on a web app that students use to evaluate and give feedback about classes they're enrolled in, including admin side to manage users and data. Technologies used were: CodeIgniter MVC, EWU sign in (SSO), Bootstrap, MySQL, Ajax/jQuery. I was working on views, design improvements, solved slow admin query issues, modified error messages, some ajax to improve admin GUI.

Software Engineering Class

The final team project was using java to interpret text commands into objects that were consumed by the main program.

AltaMinds.com - 2011

The biggest project was updating cdacasino.com, given the mockup I coded it using HTML, PHP, SQL and JQuery. Also Used WordPress to code a few other websites for clients.

INTERESTS/HOBBIES

Assembling and maintaining PCs and home network.

Video games.

Playing baseball in Spokane's summer baseball league.