

1. Explain game concept to player:
  - a. You wake up, and find that you have been transported into a fantasy world! The people of this village seem to know the way to send you back into your own world, but are unwilling to assist you. But who knows? Maybe they'll lend their help to someone they love. Develop your relationship with characters by completing puzzles, quests, and favors. Do the right things to seduce them and win their hearts!
2. Start Game
  - a. Allow the player to create their character
  - b. After completing the character creation and transitioning to the main scene, explain basic controls to player:
    - i. WASD or arrow keys to move, space to jump, left shift to sprint
    - ii. When approaching an npc, a dialogue box will appear. You can use the mouse wheel to switch between dialogue options, and use Enter or click the dialogue to activate the associated minigame.
    - iii. When inside a minigame, you can use Backspace to get back to the main hub.
3. Run the player through each minigame, in the following order:
  - a. Ball pushing puzzle
    - i. Record amount of time remaining after completing
  - b. Obstacle course
    - i. Record number of tries they have to take to win.
  - c. Item collection
    - i. Record num tries
  - d. Tag
    - i. Explain speed boost mechanic
    - ii. Record number of tries they have to take to win.
  - e. Hide and Seek
    - i. Record number of times they have to replay to win.