

# COMP8060 – Scientific Programming with Python

## Week 5 – Iteration structures

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- **Summary:**
  - Introduction to Repetition Structures
  - The while Loop: a Condition-Controlled Loop
  - The for Loop: A Count-Controlled Loop
  - Nested Loops
  - List and Dict comprehension
  - Groups!

# Introduction to Repetition Structures

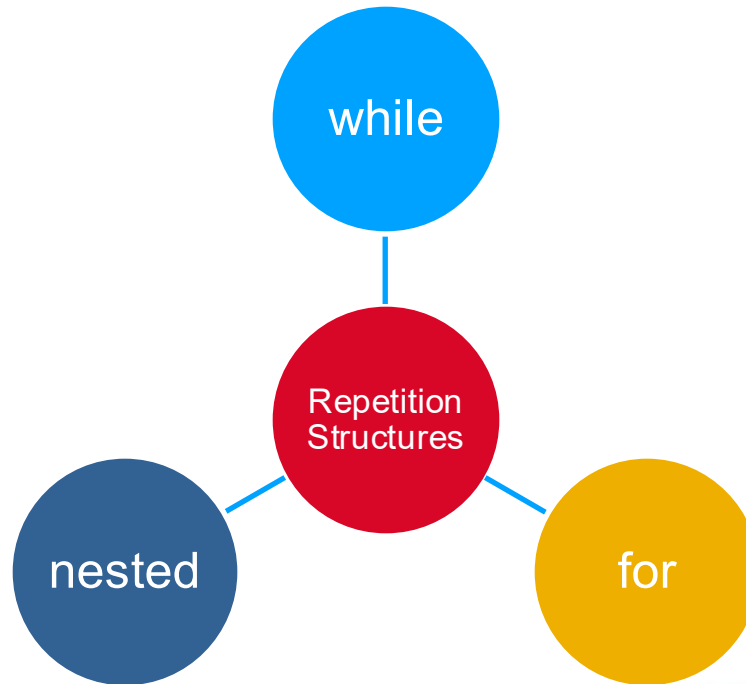
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# Introduction to Repetition Structures

- Sometimes we need a code that performs the same task multiple times
  - Disadvantages to duplicating code
    - Make programs large
    - Time consuming
    - May need to be corrected in many places
    - It makes your code complicated
  - All programming languages provide a construct that support iterative actions

# Introduction to Repetition Structures

- These constructs are collectively known as Repetition Structures.



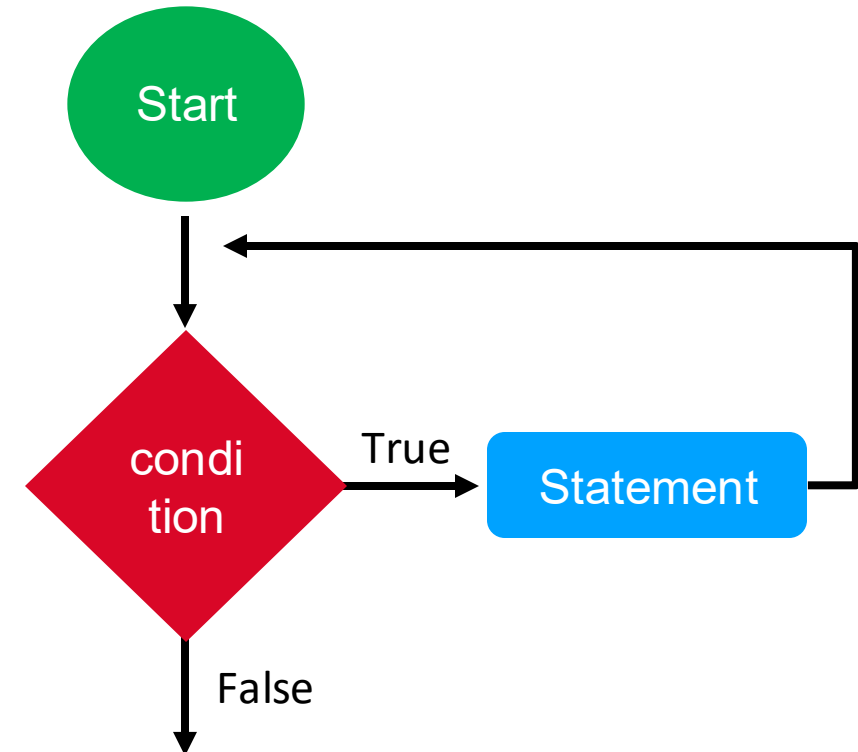
## The while loop

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# The `while` Loop: a Condition-Controlled Loop

- `while` loop: while condition is true, do something
  - Two parts:
    - **Condition** tested for true or false value
    - **Statements** repeated if the condition is true

***while condition:  
statements***



# The `while` Loop: a Condition-Controlled Loop

- Iteration: one execution of the body of a loop

```
num = 5

while num < 10:
    print (num)
    num = num+1
```

5  
6  
7  
8  
9

- `while` loop is known as a *pretest* loop
  - Tests condition before performing an iteration
    - Will never execute if condition is false to start with
    - Requires performing some steps prior to the loop



# The `while` Loop: a Condition-Controlled Loop

```
num = 5  
  
while num < 10:  
    num = num+1  
    print (num)
```

6  
7  
8  
9  
10

- Typically, last statement is increment of counter

# The `while` Loop: a Condition-Controlled Loop

```
num = 5

while num < 10:
    print (num)
    num = num+1
```

- `num` is the *control variable*
- A control variable must change at some point during the loop otherwise the condition will not change



If the condition is unchangeable, you got yourself  
in an infinite loop.

# Infinite Loops

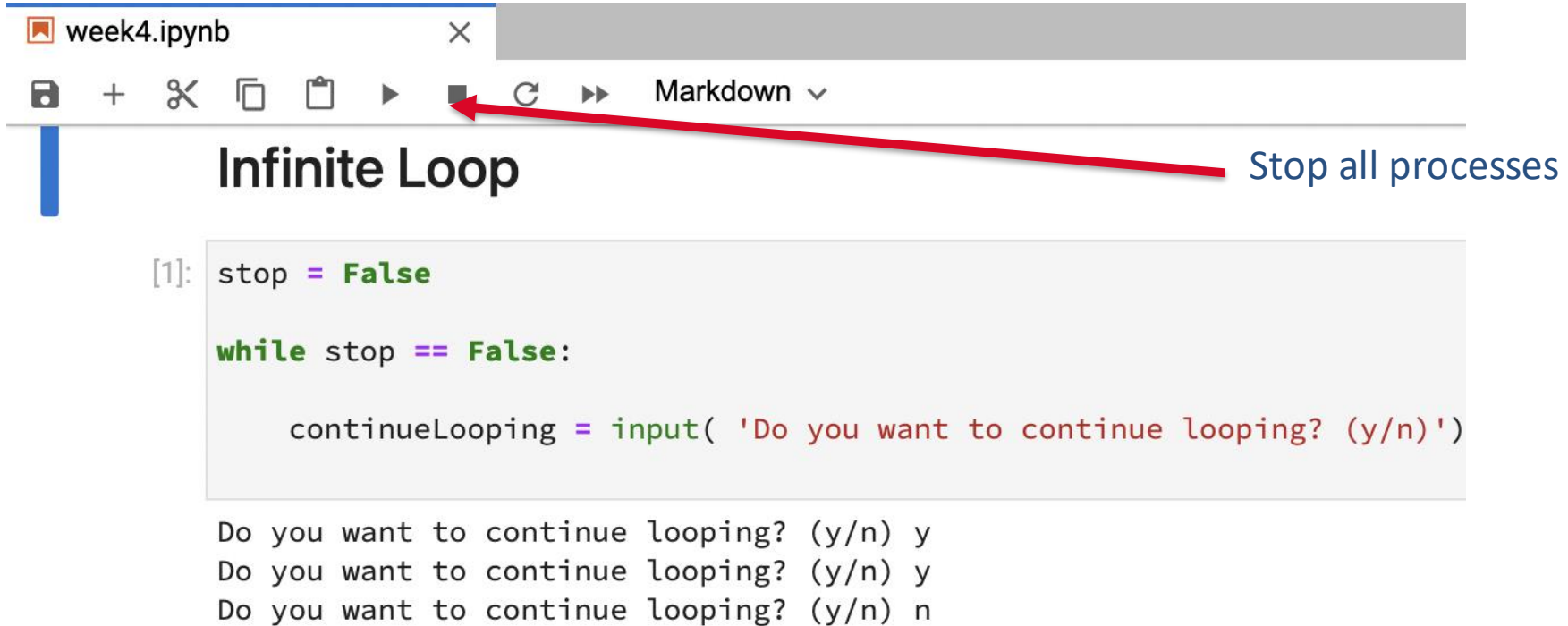
- Loops **must** contain within themselves a way to terminate
  - Something inside a `while` loop must eventually make the condition false
- Infinite loop: loop that does not have a way of stopping
  - Repeats until program is interrupted

```
stop = False

while stop == False:

    continueLooping = input( 'Do you want to continue looping y/n')
```

# Infinite Loops



The image shows a Jupyter Notebook window titled 'week4.ipynb'. The toolbar includes icons for saving, adding, deleting, copying, pasting, running, and interrupting the kernel. A red arrow points from the text 'Stop all processes' to the interrupt button (a square with a vertical line). The notebook content shows a code cell with the following Python code:

```
[1]: stop = False

while stop == False:


    continueLooping = input( 'Do you want to continue looping? (y/n)')
```

Below the code cell, the output shows the program running and waiting for input:

```
Do you want to continue looping? (y/n) y
Do you want to continue looping? (y/n) y
Do you want to continue looping? (y/n) n
```

# Terminating an infinite loop

- If nothing works, click in the x to close the notebook.



The screenshot shows a Jupyter Notebook window titled 'week4.ipynb'. The toolbar includes icons for saving, adding, deleting, copying, pasting, running, and a 'Markdown' dropdown. A red arrow points from the text 'Close the notebook' to the 'x' icon in the window's title bar.

## Infinite Loop

```
[1]: stop = False

while stop == False:

    continueLooping = input( 'Do you want to continue looping? (y/n)')
```

Do you want to continue looping? (y/n) y  
Do you want to continue looping? (y/n) y  
Do you want to continue looping? (y/n) n

Close the notebook

# Fixing an infinite loop

```
stop = False

while stop == False:

    continueLooping = input( 'Do you want to continue looping? (y/n)')
    if continueLooping == 'n':
        stop = True
```

Do you want to continue looping? (y/n) n

# Example Infinite While Loop

```
num = 5  
  
while num < 10:  
    print (num)
```



# Is the example below an infinite While Loop

```
num1 = 5  
num2 = 20  
  
while num1<20 or num2>5:  
    print (num1+num2)  
    num1 = num1-1  
    num2 = num2-1
```



Beware the infinite loop. If a process is taking forever to finish, it was probably caught in it.

# Using Break to exit a loop

- To exit a while loop immediately without running any remaining code in the loop, regardless of the results of any conditional test, use the break statement.

```
prompt = "\nPlease enter the name of a city you have visited:"  
prompt += "\n(Enter 'quit' when you are finished.) "  
while True:  
    city = input(prompt)  
    if city == 'quit':  
        break  
    else:  
        print(f"I'd love to go to {city.title()}!")
```

# The Augmented Assignment Operators

- In many assignment statements, the variable on the left side of the = operator also appears on the right side of the = operator
  - `num = num + 5`
- Augmented assignment operators: special set of operators designed for this type of job
  - **Shorthand operators**

**Table 5-2** Augmented assignment operators

Operator	Example Usage	Equivalent To
<code>+=</code>	<code>x += 5</code>	<code>x = x + 5</code>
<code>-=</code>	<code>y -= 2</code>	<code>y = y - 2</code>
<code>*=</code>	<code>z *= 10</code>	<code>z = z * 10</code>
<code>/=</code>	<code>a /= b</code>	<code>a = a / b</code>
<code>%=</code>	<code>c %= 3</code>	<code>c = c % 3</code>

# Example

```
num = 5

while num < 10:
    print (num)
    num = num+1
```

```
num = 5

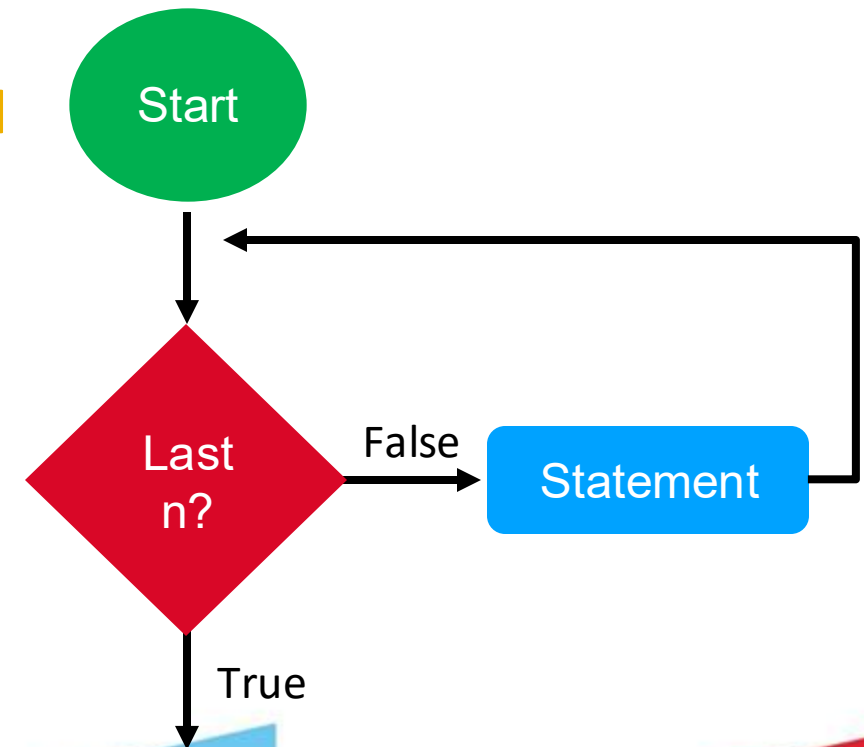
while num < 10:
    print (num)
    num += 1
```

## The for loop

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# The `for` Loop: a Count-Controlled Loop

- Count-Controlled loop: iterates a specific number of times
  - Use a `for` statement to write a count-controlled loop
    - **Designed to work with sequence of data items**
      - Iterates once for each item in the sequence
    - General format:  
*for variable in [val1, val2, etc]:*  
*statements*



# for Loop Example

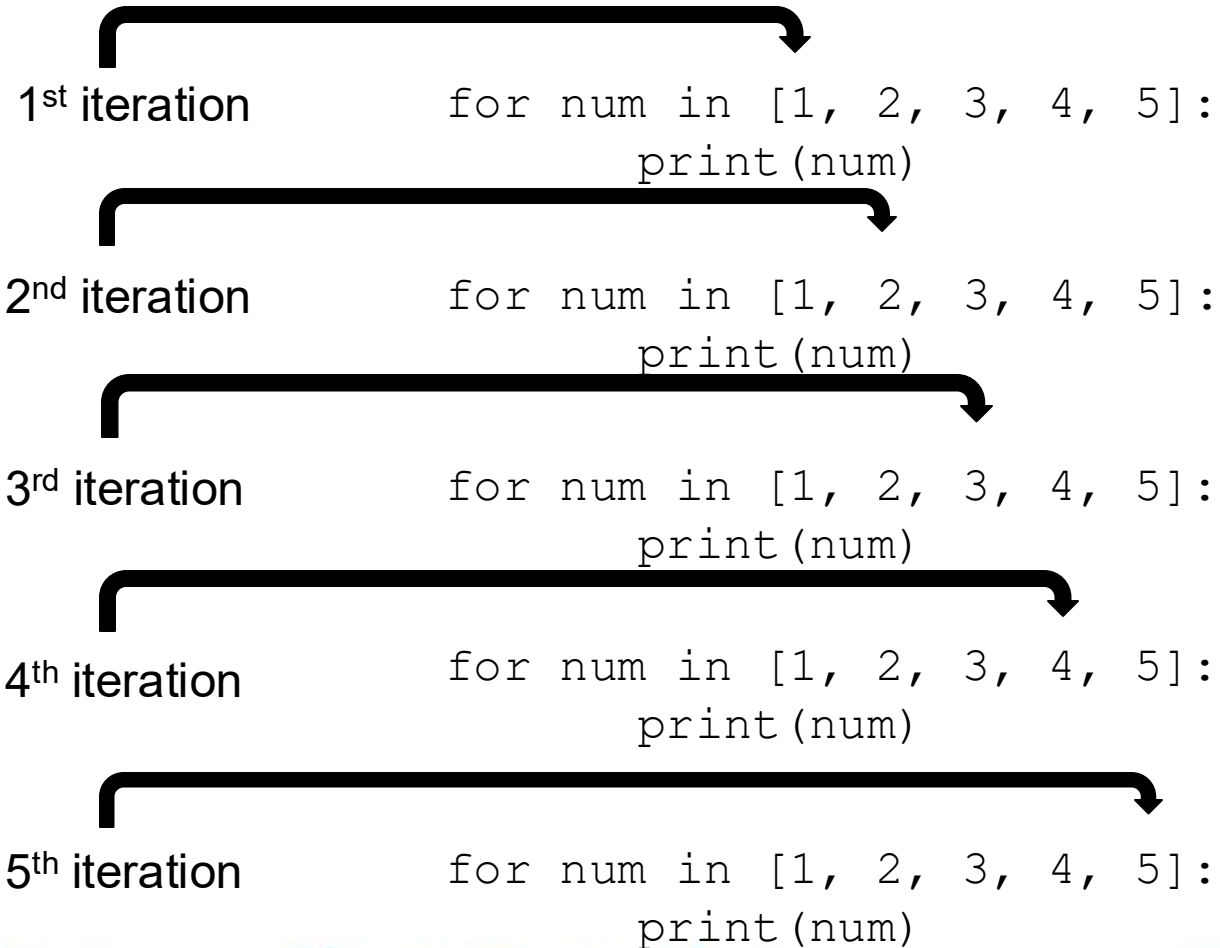
```
print ('I will display the numbers 1 through 5.')  
for num in [1, 2, 3, 4, 5]:  
    print (num)
```

I will display the numbers 1 through 5.

1  
2  
3  
4  
5



# for Loop Example



```
for num in [1, 2, 3, 4, 5]:  
    print (num)
```

1  
2  
3  
4  
5

# for Loop Example

```
for word in ["Hello", "There", "Everyone"]:  
    print (word)
```

## Using the range function for loops

# Using the `range` Function with the `for` Loop

- The `range` function simplifies the process of writing a `for` loop
  - You can think off the `range` function as generating a list of numbers, which is generally used to iterate over with `for` loops.

```
for num in range (5) :  
    print (num)
```

0  
1  
2  
3  
4

# Using the `range` Function with the `for` Loop

```
range([start,] stop [,step])
```

- `range` characteristics:
  - **One argument:** used as **stopping** limit (not inclusive)
  - **Two arguments:** starting value and ending limit (not inclusive of the ending value)
  - **Three arguments:** third argument is step value

# Using the `range` Function with the `for` Loop

- `range` characteristics (all arguments **must be** integer):
  - One argument `range(stop)` : used as ending limit  
 $0, 1, \dots, \text{stop}-1$
  - The default value for `start` is 0 and the default step is 1

# Using the `range` Function with the `for` Loop

- In a for loop, the purpose of the target variable is to reference each item in a sequence of items as the loop iterates.
- In many situations it is helpful to use the target variable in a calculation or other task within the body of the loop.

```
for number in range(1, 9):  
    square = number**2  
    print (number, ' \t ', square)
```

1	1
2	4
3	9
4	16
5	25
6	36
7	49
8	64

# Using the `range` Function with the `for` Loop

- If you pass a third argument to the range function, that argument is used as a step value.

```
for num in range(1, 10, 2):  
    print (num)
```

1  
3  
5  
7  
9



# Letting the User Control the Loop Iterations

- We may have situations where we want the user to specify the number of iterations of a loop.
- Can **receive range inputs from the user**, place them in variables, and call the range function in the for clause using these variables
  - Be sure to consider the end cases: range does not include the ending limit

# User Controlled for Loop - example

```
print ('Program will print out squares of a sequence of values')
end = int(input('How high should I go? '))
start = int(input('Enter the starting number:'))

print ('Number \t Square')
print ('-----')

for number in range ( start, end + 1 ) :
    square = number**2
    print (number, ' \t ' , square)
```

How high should I go? 4	
Enter the starting number:2	
Number	Square
-----	
2	4
3	9
4	16

# Generating a reverse range

- The `range` function can be used to generate a sequence of numbers in descending order
  - How would I output the following sequence of numbers

```
for num in range (10, 0, -1):  
    print (num)
```



**Make sure starting number is larger than end limit,  
and step value is negative**

10  
9  
8  
7  
6  
5  
4  
3  
2  
1

## Nested Loops

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# Nested Loops

- Nested loop: A loop inside another loop (remember nested if statements)
- Key points about nested loops:
  - Inner loop goes through all iterations for each iteration of outer loop
  - Example: **analog clock** works like a nested loop
    - Minutes hand moves 60 times for each movement of the hours hand:  
for each iteration of “hours” do 60 iterations of “seconds”
  - Total number of iterations in nested loop?

# Nested Loop Example

- Implement a program that will print out all possible times for the hours, minutes and seconds within a single day

```
for hours in range(24):  
    for minutes in range(60):  
        for seconds in range(60):  
            print (hours, ' : ', minutes, ' : ', seconds)
```



**Don't run this code, it will take forever.**

# Nested For Loop Example

```
for num1 in range(3):  
    for num2 in range(2):  
        print (num1+num2)
```

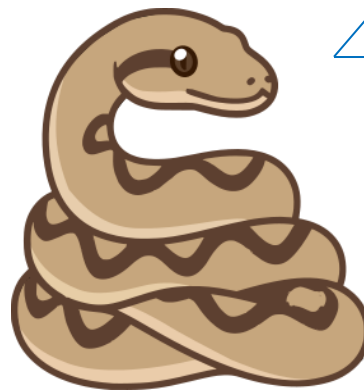
0  
1  
1  
2  
2  
3

## List and Dict Comprehension



## An elegant way to iterate.

- Python is an object-oriented programming language.
- It is an interpreted, powerful, and syntactically easy language. Its easy syntax for complicated coding enhances the productivity of programmers, and although there are many ways to build a code, there is always the optimal way, which normally it's the obvious way.
- The optimal way of coding in Python is known as the Pythonic way.



∠ This is the way!

## An elegant way to iterate.

- Iterate through an object could be messy and your code will be harder to maintain.
- Python has an easier way to solve this issue using List Comprehension.
- List Comprehension is an elegant way to define, create and iterate through lists. Let's check an example:

```
h_title=[]  
  
for letter in "I Love Python":  
    h_title.append(letter)  
  
print(h_title)  
['I', ' ', 'L', 'o', 'v', 'e', ' ', 'P', 'y', 't', 'h', 'o', 'n']
```

## An elegant way to iterate.

- Now with List Comprehension:

```
h_title = [letter for letter in "I Love Python"]  
print(h_title)  
['I', ' ', 'L', 'o', 'v', 'e', ' ', 'P', 'y', 't', 'h', 'o', 'n']
```

- We reduced the code to a single line, also known as a one-liner.

## An elegant way to iterate.

- It looks clumsy, but let's break it down.

```
h_title = [letter for letter in "I Love Python"]
```

NewList = [expression for item in iterable]

## List comprehension for filtering data.

- List comprehensions can also be used for filtering.
- For example, if we wanted to select only elements with more than 2 characters in a list and display them in uppercase:

```
strings = ["I","love","Python", "more", "than","C"]  
filtered_list = []  
  
for whatever in strings:  
    if len(whatever)>2:  
        filtered_list.append(whatever.upper())  
print(filtered_list)  
  
['LOVE', 'PYTHON', 'MORE', 'THAN']
```

## List comprehension for filtering data.

- We can rewrite it using a list comprehension:

```
strings = ["I","love","Python", "more", "than","C"]  
  
filtered_list = [whatever.upper() for whatever in strings if len(whatever) >2]  
print (filtered_list)  
  
['LOVE', 'PYTHON', 'MORE', 'THAN']
```

## List comprehension for filtering data.

```
[whatever.upper() for whatever in strings if len(whatever) >2]
```

NewList = [expression for item in collection if condition is True]

## Dict comprehension.

- Dict comprehension works in a similar fashion to list comprehension, but changing the syntax a little bit to fit the structure of a dictionary.
- Let's say we want to create a dictionary containing a squared table:

```
squared_dict = {n: n**2 for n in range(1,11)}  
squared_dict
```

```
{1: 1, 2: 4, 3: 9, 4: 16, 5: 25, 6: 36, 7: 49, 8: 64, 9: 81, 10: 100}
```



## Dict comprehension.

- Let's break it down:

```
{n: n**2 for n in range(1,11)}
```



NewDict = [key-expr: value-expr for item in collection]



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David Compagno  
Michéal Kennedy

## Group 3A

Abhinay Revadala  
Joan Henry Francis  
Aaron W. Walsh  
Ajaykumar Borigorla

## Group 5A

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Arjun Krishna Krishnakumar  
Rini Carmel Mary Raja Mohana Lalitha  
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## Group 4A

Maria Chipanera  
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Lynal Ivan Pinto  
Yasara Ekanayake

# Groups - B

## Group 1B

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Odumeh Victory  
Saju Joyal  
Ehimare Ose B.

## Group 3B

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Belvatha Krishnaiah Megha  
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Butler Sophie  
Vayigandla Devarsh  
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## Group 2B

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Raju Shivaani  
Katla Saikumar  
Dharane Rishikesh Mahendra

## Group 4B

Tariq Ilhan  
Gamua Elvis Tachu  
Okoli Victor Chibundo  
Khan Taha

# Announcement

- You might be thinking...



## Prize

- The winning team of each lab groups will be the first ones selecting a project from the assessment 2 project pool!!.

## Exercises

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# Exercises

- 1) Write a program that will ask the user to continually guess a value between 1 and 10. When the user guesses the correct value the program should print out a message reporting they have been successful.
- 2) Write a program for a Coffee shop to sell products such as coffee, tea and scones. Allow the user to select more than one product and print the final price and items selected.
- 3) Write a program that will allow the user to specify a start and stop numerical value. It should then display each number between the start and stop numerical values (should include both start and stop) and inform the user if it the sum of this range of numbers is an even or odd number.
- 4) Write an application that asks the user for a starting height of a bouncing ball. At each bounce the ball halves it's height. Display the height and number of each rebound bounce, stopping when the ball is 1mm off the ground.

## Things to consider...

- It must stop when it is 1mm or less off the ground.
- $1\text{mm} = 0.001\text{m}$  so is our controlling value in the loop
- i.e. while the height is greater than or equal to 0.001 keep iterating the loop



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## Computer Science Department

**That's all folks!**

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