## SN1a, solutions

3.

©tidal accelerations on the surface of the red giant (radius r1, mass m1) by the white dwarf (r2,m2) in distance d:

 $da=g \cdot m2 \left( \frac{1}{(d-rI)^2} - \frac{1}{(d+rI)^2} \right)$ 

$$da=m2\left(\frac{1}{(d-r1)^2}-\frac{1}{(d+r1)^2}\right)\cdot g$$

$$da = \frac{4 \cdot g \cdot m2}{d^3} \cdot r1$$

$$da = \frac{4 \cdot g \cdot m2 \cdot r1}{d^3}$$

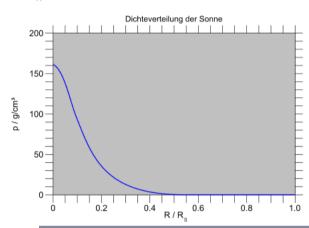
©when da is greater than the surface-acceleration of the red giant it bursts:

solve 
$$\left| da = \frac{g \cdot mI}{rI^2}, d \right|$$

 $(4 \cdot \pi \cdot roh \cdot x^2) dx$ 

$$d = \frac{\frac{1}{3} \cdot rI \cdot 2^{\frac{2}{3}}}{\frac{1}{3}}$$

4.



$$\frac{4 \cdot roh \cdot \pi \cdot r^3}{3}$$

© for the sun is a  $\sim$  9 and at sunradius r roh is about 0, therefore you can integrate at  $\infty$ .

$$\bigcirc \int_{0}^{\infty} \left( 4 \cdot \pi \cdot \operatorname{roh0} \cdot \mathbf{e}^{\frac{-a}{r} \cdot x} \cdot x^{2} \right) dx = 4\pi \cdot \operatorname{roh0} \cdot \left( \frac{r}{a} \right)^{3} \int_{0}^{\infty} \left( \mathbf{e}^{-x} \cdot x^{2} \right) dx = 8 \frac{\pi \cdot \operatorname{roh0}}{a^{3}} \cdot r^{3}$$

5. Number N of Electrons is equal to the number of Protons,  $my^*N^*mp = m$  is the mass of the star. Therefore, every electron hast the space  $dr^3 = V/N = V^*my^*mp/m = my^*mp/roh$  with protonmass mp. The Fermi-Energy is:

 $dE = h^2/(8pi^2*m*dr^2) = h^2/(8pi^2*me*dr^2) = h^2/(8pi^2*me)*(roh/my*mp)^2/3$  and if it is much greater than the termal Energy the gas is "entartet".

From gas-theory we know  $p = n^*kb^*T$  with particle density n = N/V and Boltzmann konstant, and the thermal Energy is  $E = 1.5^*kb^*T$ . Than  $p = 2/3^*n^*E$  and we suppose it is valid for Fermi-Energy, too. Then follows the estimated equation.

$$@p(h) = \int_0^h (roh \cdot g(r-x)) dx \text{ with } g(x) = \frac{g \cdot m(r)}{r^2} gives \text{ for the presure at the center}$$

$$p = \frac{3 \cdot g \cdot m^2}{8 \cdot \pi \cdot r^4}$$

Compare with the "Entartung" pressure you geht the law  $r \sim m^{-}(1/3)$ 

If the Star gets more massiv it shrinks.