When the student has accidently created an infinite loop at the JavaScript stage of the lessons.

1. Have student download the latest version of Fire Fox (FF).
   1. Here 🡺 <https://www.mozilla.org/en-US/firefox/>
2. Have student log into their training account via the FF browser.
3. Have student navigate to the failing part of their lesson.
4. When popup opens for the first time It might look like this image:
   1. **00-Bad\_Stuck.jpg**.
5. Fix Step one is to enable or check the box that shows on the second time through loop:
   1. **01-Fix-Step.jpg**.
6. After checking the “prevent…’ tick box and clicking on the “OK” button the popup should go away.
7. As in the next image wait for the browser to time out (about 10 ~ 15 seconds) Notice that during this time the student cannot see their code.
   1. **02-Fix-Step.jpg**.
8. Next will appear at the top of the screen a message from the browser.
   1. **03-Fix-Step.jpg**
9. Select that ‘STOP it’ button and wait until the offending code block shows, maybe another 15 sec.
   1. **04-Fix-Step.jpg**
10. Finally, the offending code block should be displayed, and the student can stop the loop.

\*FINAL NOTE\*

IF the student has already submitted their code with the loop. The student cannot change their code.



