02 -- Tue Oct 13

ECE 447: Control Systems (Fall 2020)

Prof: San Burden TA: Haonan Peng

*it/when possible: keep video on; unmute to ask Questians * update your preferred name at identity. uw.edu

today: D/HW1 assigned - due Fri Oct 16 -> add pdf

I week 2 lectures posted (~ 1 hr 20 min)

office hour

-> Colaboratory notebook

TODO: other poly

· HWI P26 - how to grantify. elel HL 1985

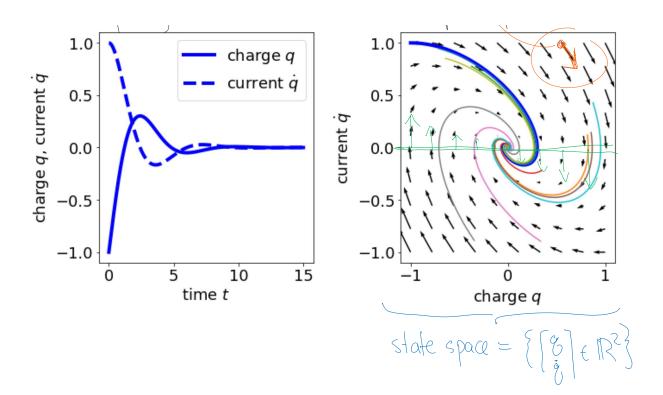
$$\ddot{g} = \frac{1}{2} (\sqrt{3} - R \dot{g} - \frac{1}{C} g)$$

$$= \frac{-1}{C} g$$

1° one trajectory over time



2º multiple trajectories over time



what is a nonlinear system?

$$\dot{x} = f(x,u)$$
 is a linear system if

 $\int \cos f \, dA \, A \, B \, st. \quad \dot{x} = f(x,u) = Ax + Bu$
 $\int \cos f \, dA \, A \, B \, st. \quad \dot{x} = f(x,u) = Ax + Bu$

ex: nonliner system:
$$x = (g, g)$$

$$\ddot{X} = \begin{bmatrix} \dot{9} \\ \dot{9} \end{bmatrix} = \begin{bmatrix} 3/2 \sin 9 - \frac{3}{ml^2} \dot{9} + \frac{1}{ml} u \cos 9 \end{bmatrix}$$

$$\begin{bmatrix} \dot{g} \\ \dot{g} \end{bmatrix} = f(x,u) = \begin{bmatrix} 0 & 1 \\ 0 & -\frac{\alpha}{ML^2} \end{bmatrix} \begin{bmatrix} g \\ \dot{g} \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \end{bmatrix} \underbrace{u} + \begin{bmatrix} 0 \\ 3 / \sin g + \frac{u \cos g}{ML} \end{bmatrix}$$

$$\simeq \begin{bmatrix} 0 & 1 \\ 3 / \cos g + \frac{u \cos g}{ML^2} \end{bmatrix} \begin{bmatrix} g \\ \dot{g} \end{bmatrix} + \begin{bmatrix} 0 \\ 3 / \cos g + \frac{u \cos g}{ML} \end{bmatrix}$$

$$\simeq \begin{bmatrix} 0 & 1 \\ 3 / \cos g + \frac{u \cos g}{ML^2} \end{bmatrix} \begin{bmatrix} g \\ \dot{g} \end{bmatrix} + \begin{bmatrix} 0 \\ 1 / \cos g + \frac{u \cos g}{ML} \end{bmatrix}$$