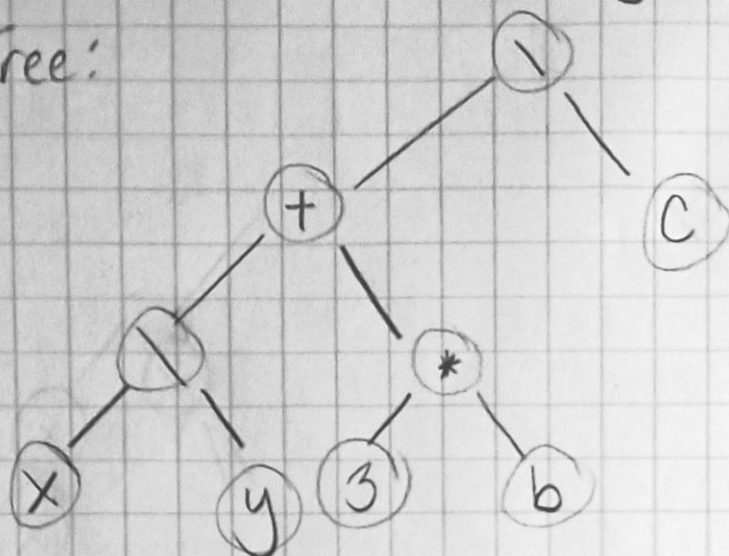
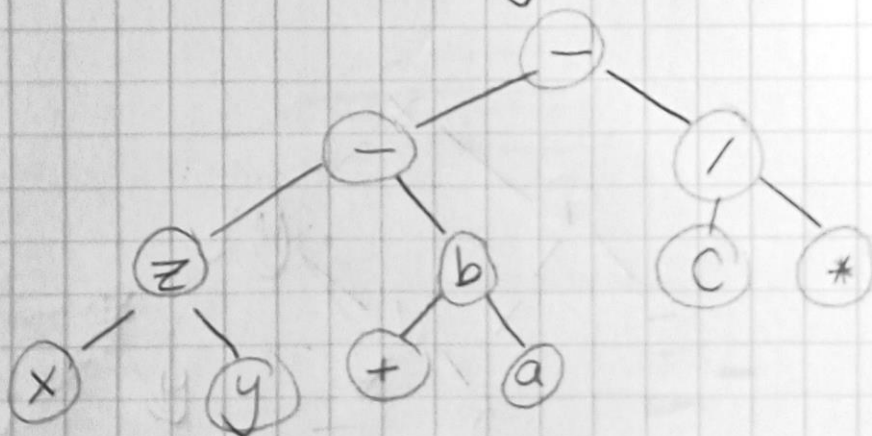


• Inorder Traversal: $x / y + 3 * b / c$

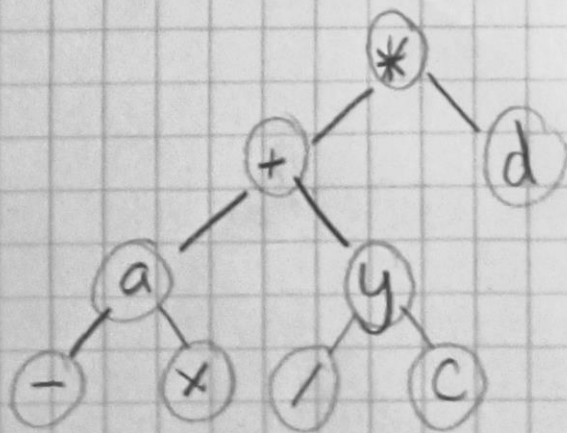
Tree:



• Postorder Traversal: $xy z + a b - c * / -$



• Pre-order Traversal: $* + a - xy / cd$



• Binary Search Tree with outputs: 30, 15, 4, 20, 18, 19, 35, 32, 38

⊗ = NULL

