#### **EXECUTIVE SUMMARY**

A **senior web developer** and product owner with 14 years experience in cultural heritage organizations. A collaborative developer with full-stack experience with the ability to align technological innovation and long-term value creation. A user experience specialist with a proven track record creating and developing new products in a fast paced environment.

#### **FUNCTIONAL EXPERTISE**

- Cross-functional teams
- Quality assurance, troubleshooting
- Product ownership, SDLC

- WCAG guidelines and web accessibility
- HTML, CSS, Javascript frameworks
- Customer needs, UXD

## **FUNCTIONAL EXPERTISE DEMONSTRATED**

#### **BIRMINGHAM MUSEUM OF ART**

Aug 2004 – present

One of the finest regional museums in the United States with a diverse collection of more than 27,000 works of art. Facility encompasses 180,000 sq. ft. of exhibition space and attracts over 125,000 annual visitors.

# Director of Systems and Web (Jul 2021 - Present)

Oversees the direction and life-cycle of key web properties, supervises adopting improved DevOps. Coordinates business systems upgrades and integrations with IT.

- Cross functional team: Leads a cross-functional team of internal stakeholders to identify business needs and define feature updates for all aspects of the Museum's website.
  Transfers the team's input into user stories and larger initiatives.
- Product Ownership: Serves as the product owner for all key web properties accounting for over 200,000 annual visits, oversees all stages of feature development and defines priorities based on user/visitor needs as well as business objectives. Organizes the overall vision and roadmap for all public facing web products. Determines scheduling and allocation of ~\$60,000 annual development and maintenance budget.

### Director of Digital Media (Feb 2019 - Jul 2021)

Oversees the direction and life-cycle of 4 key web properties. Directs high volume internal digitization studio; manages Digital Asset Management System (DAMS) and integrations with other business systems.

- Web Accessibility: Serves as the technical lead for web accessibility standards and compliance. Collaborates with a small team to seek grant funding and update web properties for the best user experience for all visitors. Awarded funding from <a href="EyeSight Foundation of Alabama">EyeSight Foundation of Alabama</a>, and <a href="Regions Bank">Regions Bank</a>.
- Quality assurance and Troubleshooting: Coordinates QA checks with Wordpress content managers and editors. Tests new features for compatibility and conducts user testing,

investigates user reported issues. Troubleshoots and fixes common problems or delegates to a development engineer.

### Director of Photography and Visual Resources (Jan 2011 - Feb 2019)

Organize development and feature improvements for website and mini-sites. Coordinated and organized collection digitization efforts.

- Cross functional team: Serves as a member of a cross-functional exhibition planning team, taking exhibition concepts from idea to execution. Acts as the subject-matter expert for all digital content and features including custom interactive features. Which have been key selling points for major fundraising efforts.
- Javascript frameworks, HTML, CSS: Develops and deploys features and major functionality for the Museum's website. Designs templates for Wordpress, installs and customizes plugins to meet specific business needs.

#### **PREVIOUS ROLES**

**Photographer -** Birmingham Museum of Art (Aug 2004 - Jan 2011)

### **EDUCATION**

Bachelor of Fine Arts (Photography), cum laude. <u>Savannah College of Art and Design</u> (Savannah, GA)

## OTHER RELEVANT INFORMATION

Coding languages: HTML, CSS, Sass, Javascript, Bootstrap, Node.js, React, PHP

**Database**: SQL, Mongo, MySQL(basic), Oracle(basic)

Selected software and services: Wordpress, VSCode, Amazon Web Services (AWS), Github,

GitLab, Shopify, Google Analytics, Adobe XD, Adobe Photoshop, Capture One, Canva **Productivity tools**: Google Workspace, Slack, Basecamp, Trello, Asana, Teamwork