

Goals and Agenda

"Broad overview of NoSQL technologies"

- Intro
- 100K feet introduction to 5 NoSQL DBs
- Deeper dive, in terms of:
 - Storage
 - Interface
 - System architecture
 - Storage architecture

Intro

"Um...and who are you again?"

Academia

- BSCS: Multi-process scheduling
- MSCS: Networking
- Ph.D: Scalable Web services

Industry

- Manager Internet Service Provider
- Research @Bell-Labs
- Advanced development @ Citrix
- Chief Architect @ RightScale

NoSQL technologies under study:

Cassandra

MongoDB

Redis

Kafka

Elasticsearch

Preface: Cassandra



Apache Cassandra is an open source, distributed database management system designed to handle large amounts of data across many commodity servers, providing high availability with no single point of failure. Cassandra offers robust support for clusters spanning multiple datacenters, with asynchronous masterless replication allowing low latency operations for all clients.

Preface: MongoDB



MongoDB (from "humongous") is a cross-platform document-oriented database. Classified as a NoSQL database, MongoDB eschews the traditional table-based relational database structure in favor of JSON-like documents with dynamic schemas (MongoDB calls the format BSON), making the integration of data in certain types of applications easier and faster.

Preface: Redis



Redis is an open source, BSD licensed, advanced key-value cache and store. It is often referred to as a data structure server since keys can contain strings, hashes, lists, sets, sorted sets, bitmaps and hyperloglogs.

Redis: Remote Dictionary Server

Preface: Kafka

Apache Kafka is an open-source message broker project developed by the Apache Software Foundation written in Scala. The project aims to provide a unified, high-throughput, low-latency platform for handling real-time data feeds. The design is heavily influenced by transaction logs.

Preface: Elasticsearch

elasticsearch.

Elasticsearch is a **search server** based on **Lucene**. It provides a **distributed, multitenant-capable full-text search engine** with a **RESTful** web interface and **schema-free JSON documents.**

Deeper Dive

Cassandra



- Most similar to a RDBMS
- From a tabular and querying stance
- No relationships or joins possible
- Designed for large datasets
- Similar to:
 - HBase (Google)
 - DynamoDB (AWS)

Cassandra: Storage



- Has tables called ColumnFamilies:
 - like distributed Hashes
- Each table (ColumnFamily) has rows:
 - Value of a row is like a "big" Hash
 - Values per row can be schemaless
 - Very long rows (many values / row)

Users ColumnFamily:

row key	columns			
jbellis	name	email	address	state
	jonathan	jb@ds.com	123 main	TX
dhutch	name	email	address	state
	daria	dh@ds.com	45 2 nd St.	CA
egilmore	name	email		
	eric	eg@ds.com		

Cassandra: Storage

cassandra

Static Column Family

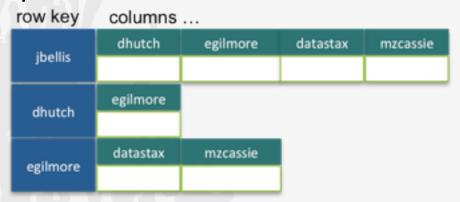
Example: Users



Known column names

Dynamic Column Family

Example: friends



Dynamic column names

Cassandra: Interface



- CQL interface, similar to SQL
- But very limited features
 - Mostly key value queries
 - Can create 2^{ndary} indexes on column values
 - Fixed sort order within row
- No transactions or joins:
 - Batch atomicity possible
 - High amount of denormalization
- Can control consistency per statement
- <quick look at CQL slides>

Cassandra: System arch.



- Distributed and Highly Available
- Masterless system (all are coordinators)
- Data automatically split across nodes
- Each datum can be replicated N times
- Supports datacenter groups
- Reads are eventually consistent:
 - But it can be made strictly consistent

<peek at architecture slides>

Cassandra: Storage arch.



- Memtables
- Committlog
- SSTables

- Corollary:
 - Writes: really, really fast
 - Delayed compactions and repairs
 - Reads: fast
 - But merges are performed on the fly

MongoDB



- A document DB
- No intra-document relationships
- But some nesting and joins possible

MongoDB: Storage



- Has "tables" called document collections
- Each collection has JSON documents
 - Stored JSONB format
- A document
 - Is a JSON hash hash with (key: _id)
 - Schema does not need to be defined
 - Can nest other JSON documents
 - Can also have references to others
 - But app needs to do the "join"

MongoDB: Interface



- Query by primary key: doc id
- Or by any indexed document fields
- No transactions or joins
- Consistent reads and atomic updates
- Custom query language

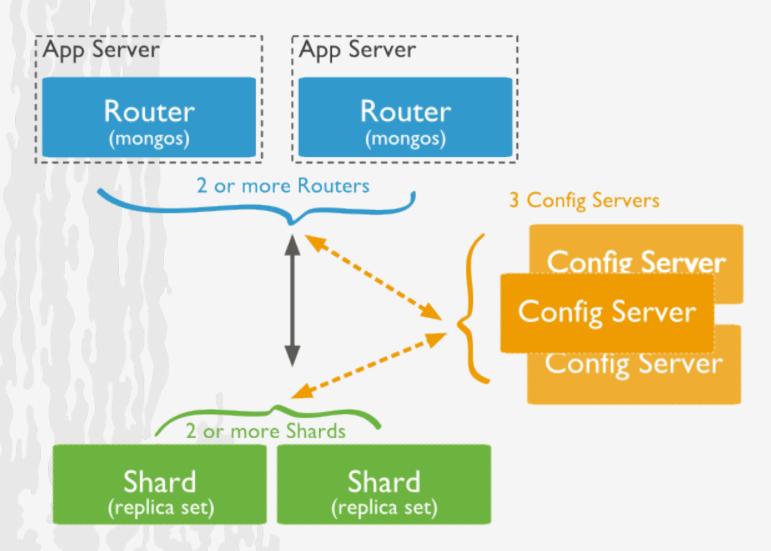
MongoDB: System arch. mongoDB



- Master-slave system (replica sets)
- Collections can be sharded (see next slide)
 - Each shard can have a replica set
 - Mongos will know what shard to access
 - Config servers map data to shards
- Consistency:
 - Strict when reading from primary
 - Eventual when reading from replicas

MongoDB: System arch.





MongoDB: Storage arch. mongoDB



- Journaled writes
- Custom memory-mapped files
- Both for documents and indexes

Redis



- An in-memory DB
- Supports many datastructures
- Also supports pub/sub

Redis: Storage

redis

- Native structures
 - Lists
 - (sorted)Sets
 - Hashes
 - Bitmaps
 - HyperLogLogs

Redis: Interface



- Basically the same you'd do in memory
 - Hashes by key, Lists by index
 - Top-K elem of sorted Sets
 - Push/pop
- Also subscribe/publish to topic by name
- Transactions are available
- Very simple TEXT protocol

Redis: System arch.



- Supports master-slave system
- Replication: Sentinel as of 2.8
 - It monitors the master/slaves
 - Can automatically promote and resync
 - Or can send a message to do that

Redis: Storage arch.



- All in-memory structures
- Possibility of persisting to Disk
 - RDB: Redis Database File
 - Forks and saves a full dump
 - AOF: Append-Only File
 - Saves updates to a log
 - Log is replayed upon start

Kafka



- Not similar to a DB at all
- It is a persistent queue/bus
- Very high-throughput
- Uses Zookeeper to coordinate:
 - Distributed kafka brokers
 - Consumer/ConsumerGroups offsets

Kafka: Storage



- Has topics (i.e., named queues)
- Topics have partitions (for parallelism)
 - fully ordered sequence of messages
 - Immutable sequence (append only)

Kafka: Interface



- Push N messages to topic/partition
 - Can control the consistency
 - Batching possible / async
 - Consumer-groups
- Read messages for topic/partition
 - Can start from offset O
 - Batching possible
- Binary TCP protocol
 - complex clients: need to use ZooKeeper

Kafka: System arch.

- & kafka
- Distributed system (multiple brokers)
- Partitions are split across brokers
- Each partition has a master (+slaves)
- Each message can be replicated N times
- Uses Zookeeper to manage cluster
 - Connected brokers to zk nodes
 - Notifications when brokers disconnect
 - Spreading and rebalancing partitions

Kafka: Storage arch.

- & kafka
- Partitions of topics stored in flat files
- Plus some metadata to map files o each topic/segment
- Corollary:
 - Writes: really, really fast (file write)
 - Reads: really really fast (sendfile)

Elasticsearch

elasticsearch.

- Deep JSON document indexing
- Geared towards flexible indexing terms
- And to perform analytics on data
- Multi-tenant

Elasticsearch: Storage

elasticsearch.

Uses <u>Lucene</u> indexes underneath.

Elasticsearch: Interface

elasticsearch.

- Powerful search (incl. Lucene query)
- Full-text index, highlighting, more like this...
- Powerful analytics, faceting
- Percolator
- REST interface

Query <u>examples</u>

Elasticsearch: System arch.

elasticsearch.

- Distributed nodes
- Data split across shards
- Shards can be replicated N times
- Uses Zen discovery to organize cluster

Elasticsearch: Storage arch.

elasticsearch.

- Partitions data into shards
- Each shard has a Lucene index
- Indexes are flushed periodically

NoSQL technologies

- Cassandra
- MongoDB
- Redis
- Kafka
- Elasticsearch

That's a wrap!

Questions?