

REAL WORLD AKKA STREAM

About Me



www.zhihu.com

罗辑 Search Tech Lead

Fall in love with scala since 2014

Agenda

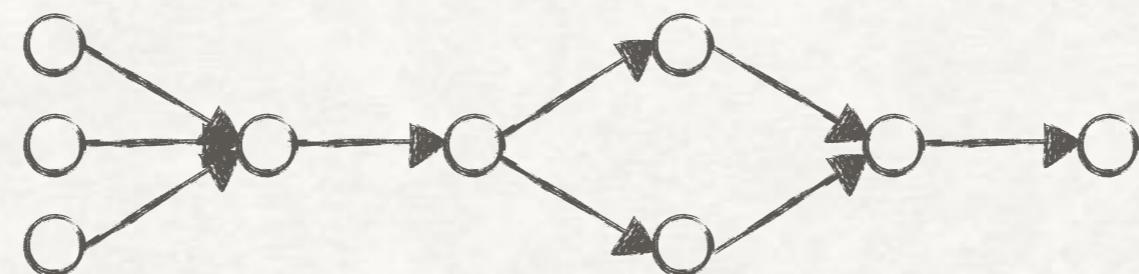
- Reactive Streams
- Akka Stream
- Akka Stream in Action
- Demo!

What is a stream?

1. Ephemeral flow of data
2. Possibly unbounded in size
3. Focused on describing transformation
4. Can be formed into processing networks

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Reactive Streams

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Reactive Streams API

```
trait Publisher[T] {  
    def subscribe(sub: Subscriber[T]): Unit  
}  
  
trait Subscription {  
    def request(n: Int): Unit  
    def cancel(): Unit  
}  
  
trait Subscriber[T] {  
    def onSubscribe(s: Subscription): Unit  
    def onNext(e: T): Unit  
    def onError(t: Throwable): Unit  
    def onComplete(): Unit  
}
```

Reactive Streams Implementations

rxjava @Netflix

reactor @SpringSource

vert.x @RedHat

akka-stream @Lightbend(Typesafe)

“

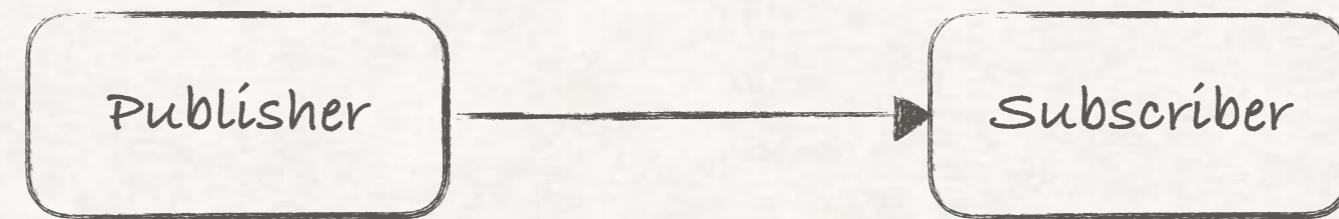
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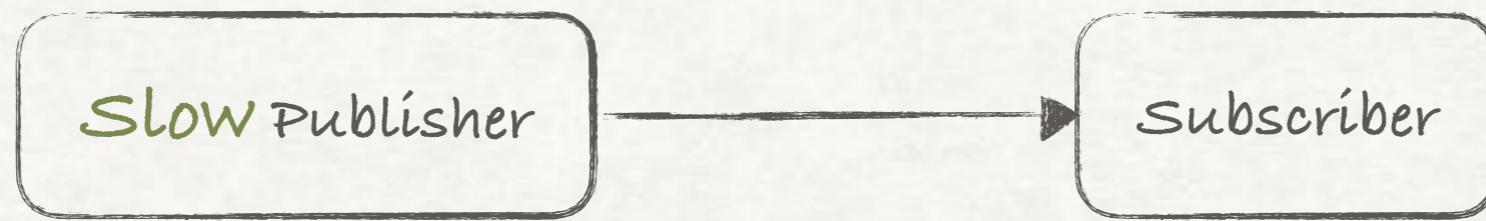
”

Problem?

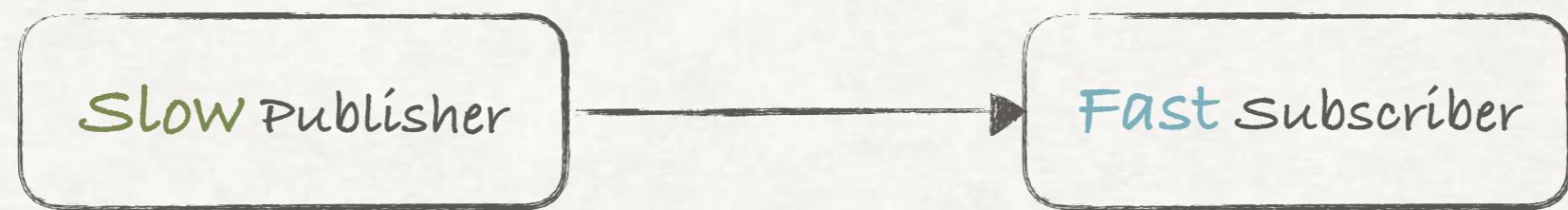
Reactive Streams



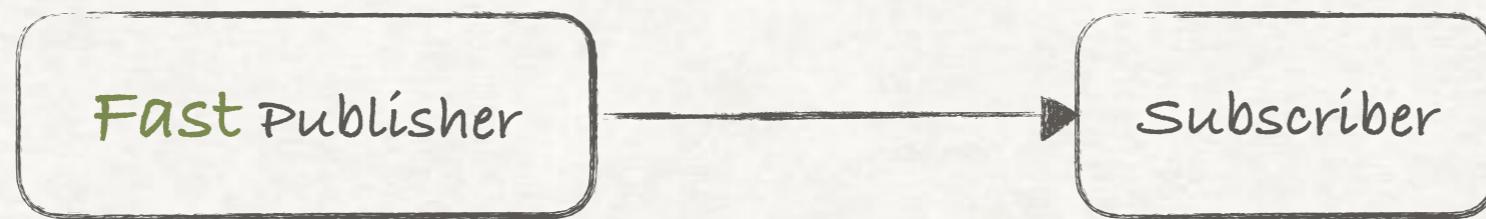
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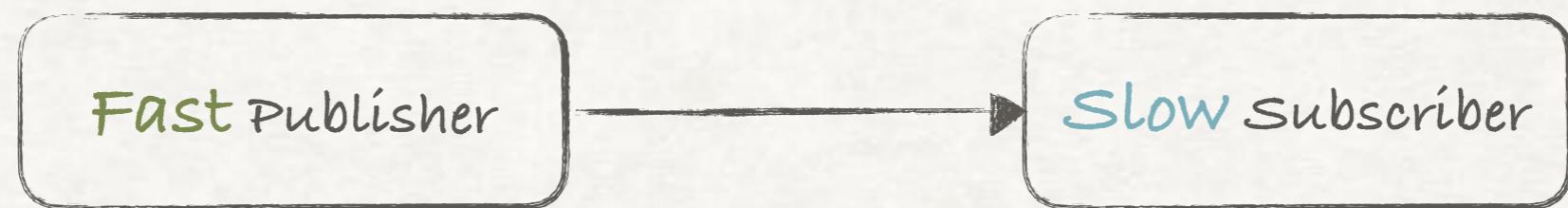
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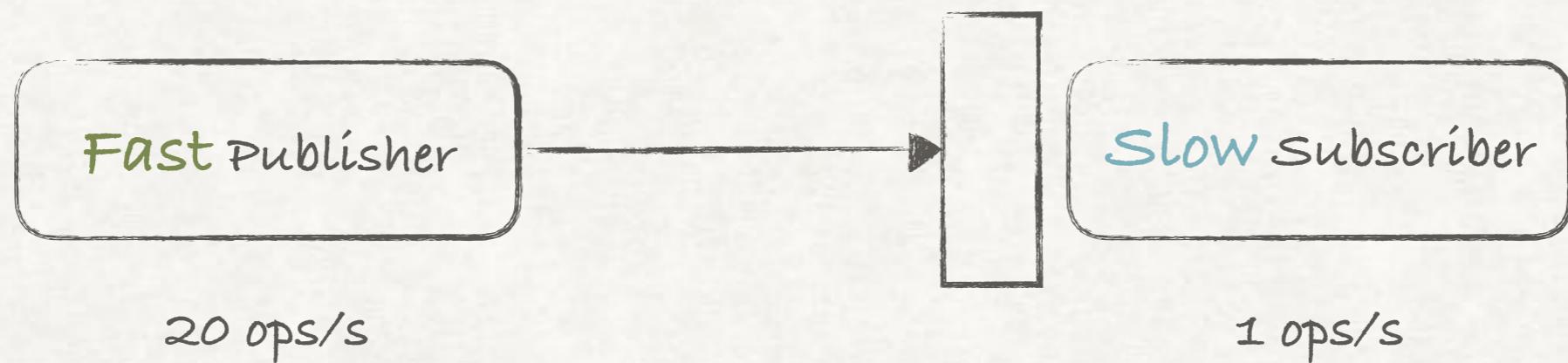
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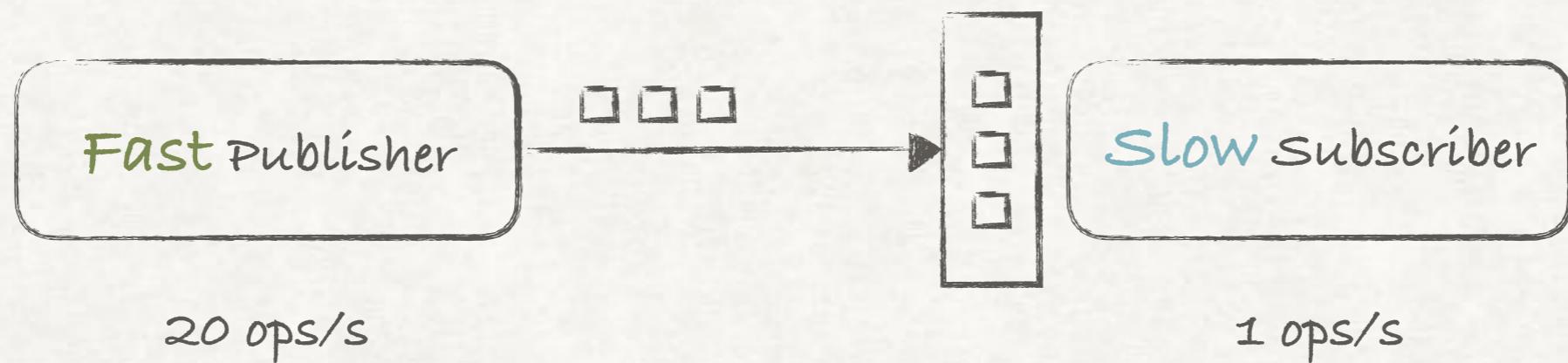
Reactive Streams



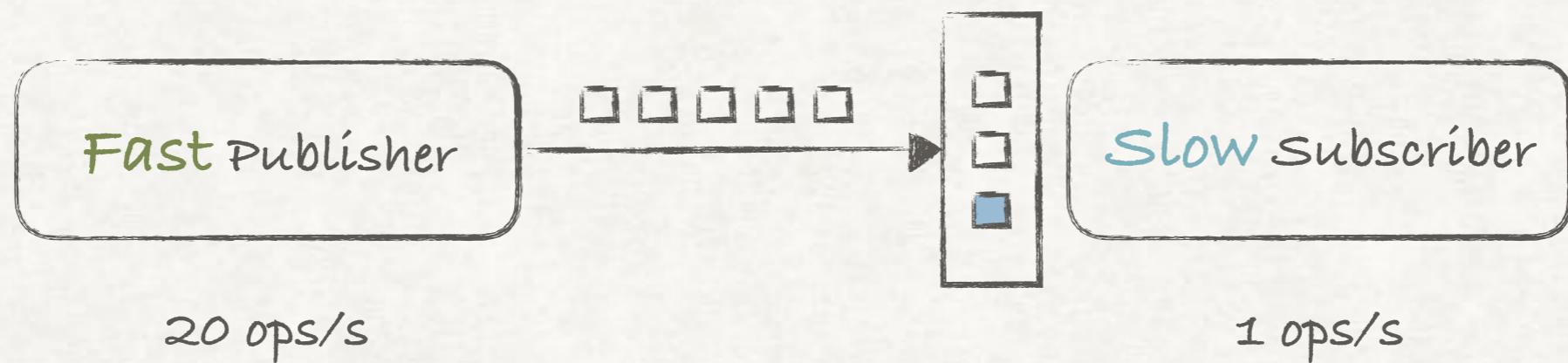
Use bounded buffer



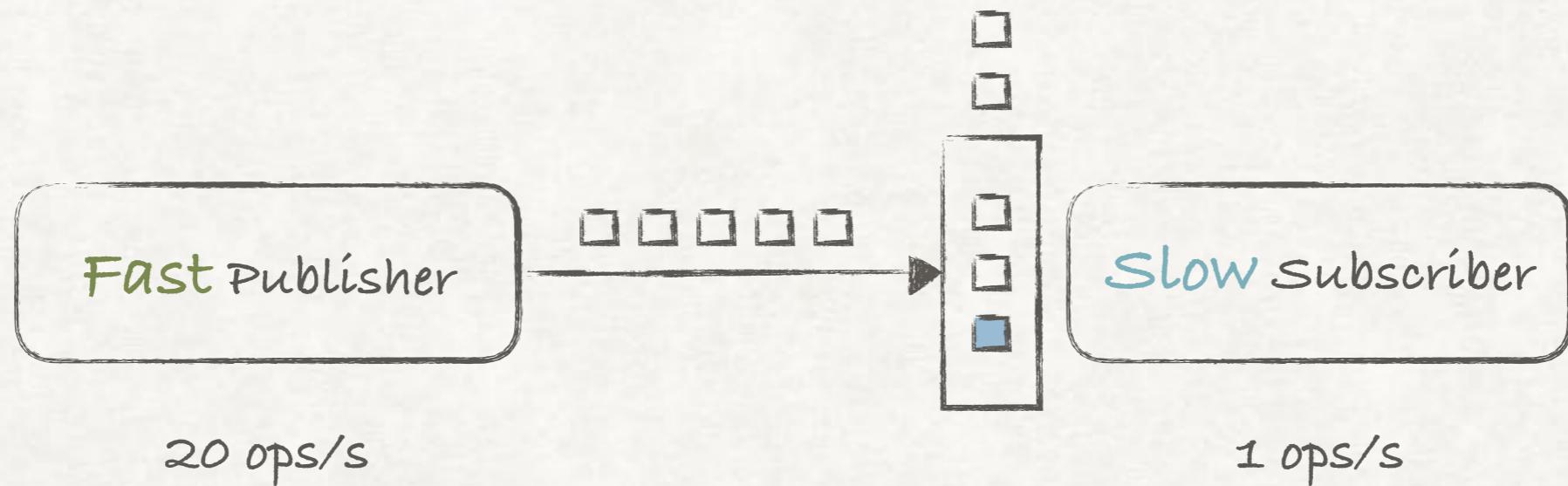
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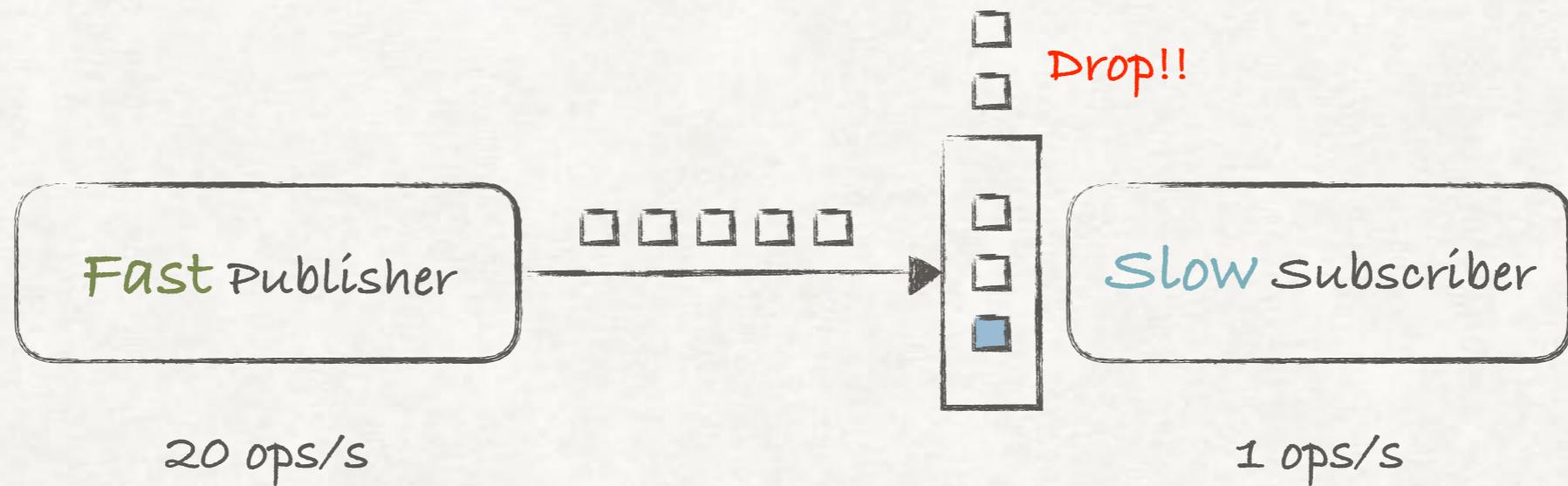
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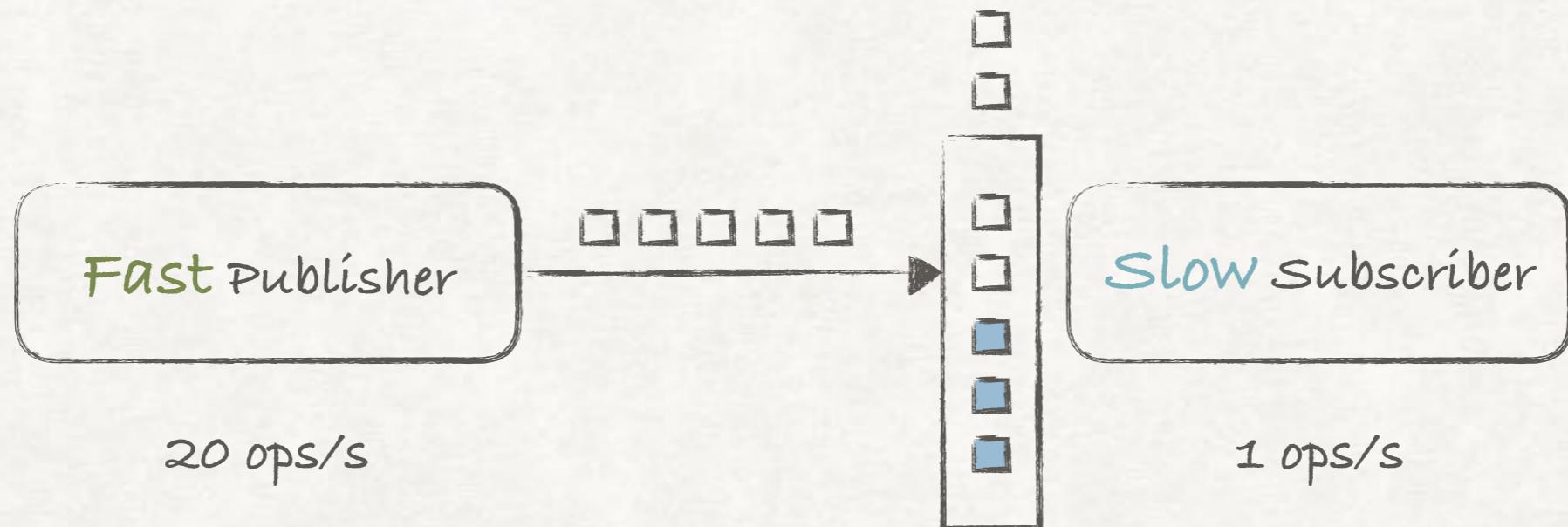
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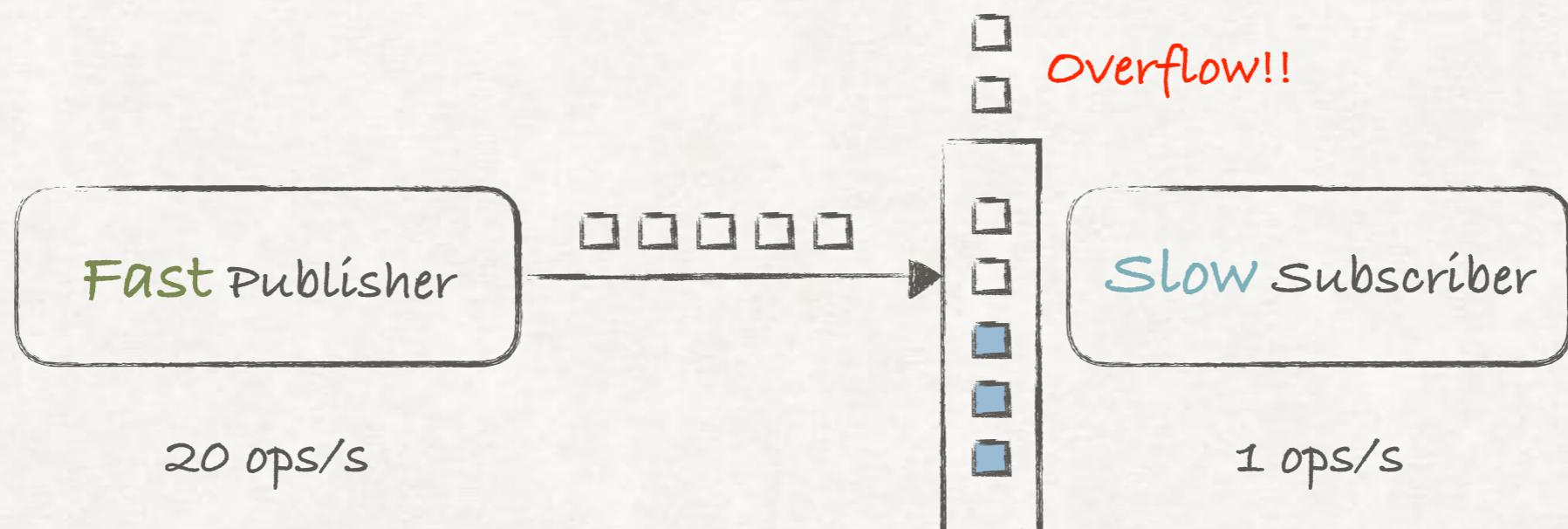
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Increase buffer size until memory exhausted...



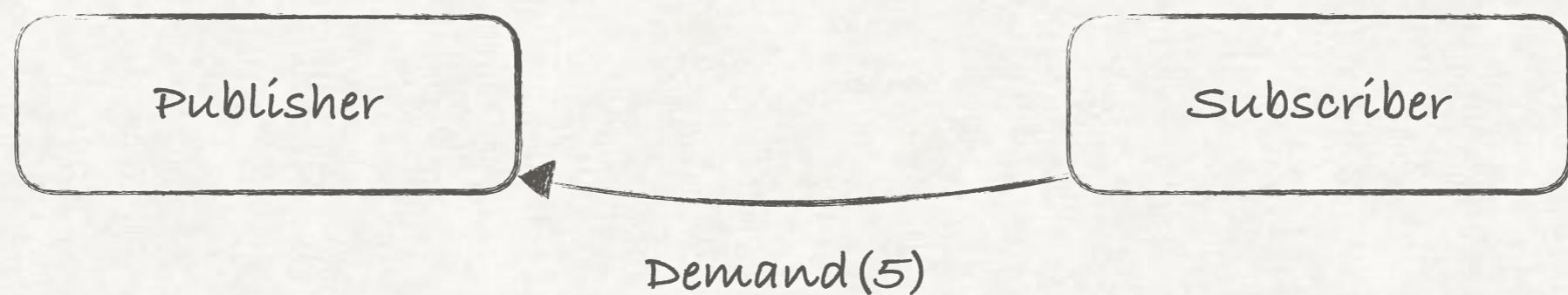
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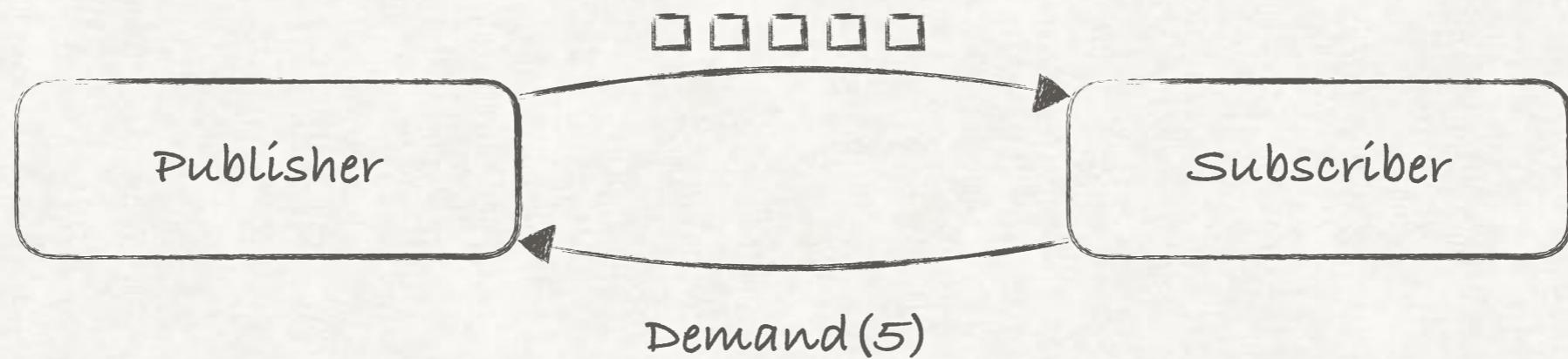
What is back pressure?

Back pressure = Dynamic push/pull

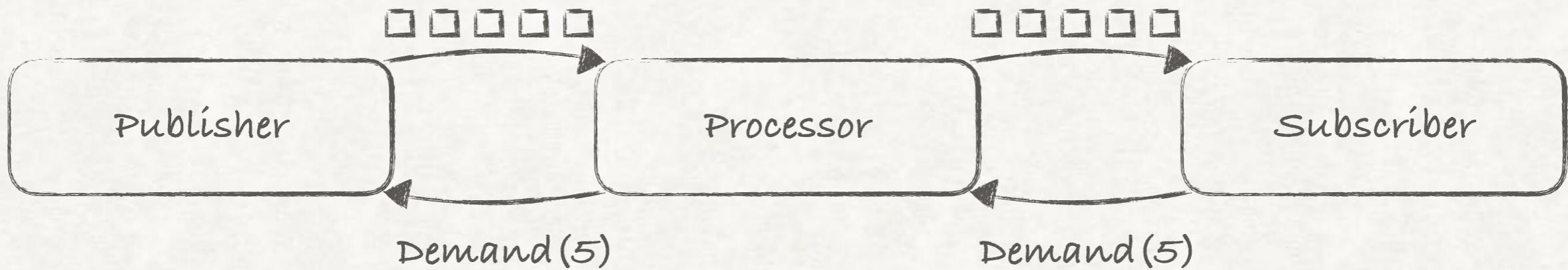
Subscriber demands 5 elements



Publisher sends **at-most** 5 elements.

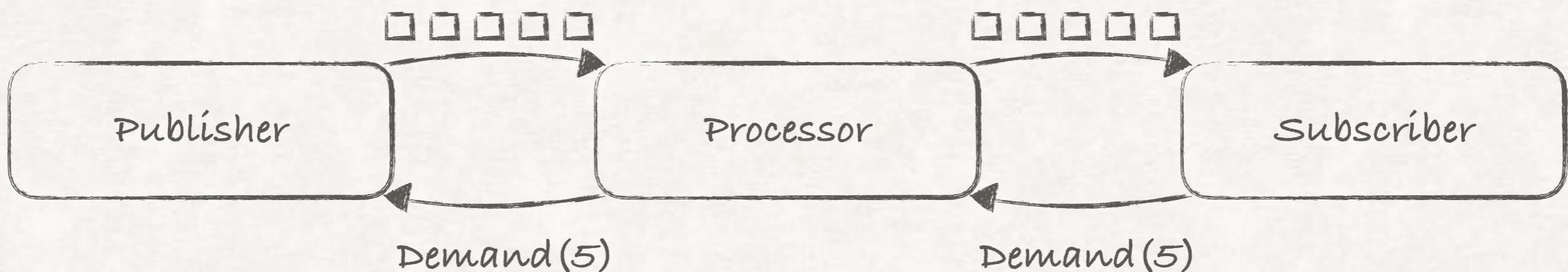


Back pressure is **contagious**



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Subscriber is slow ~> Processor must slow down ~> Publisher must slow down



Publisher back pressure strategies

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1. Not generate elements, if it is able to **control** their production rate

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Publisher back pressure strategies

1. Not generate elements, if it is able to **control** their production rate
2. Try **buffering** the elements in a bounded manner until more demand is signaled
3. **Drop** elements until more demand is signaled
4. **Tear down** the stream if unable to apply any of the above strategies

Akka Stream

Akka Stream in 20 seconds



```
implicit val system = ActorSystem()
implicit val mat = ActorMaterializer()

Source(1 to 5).map(_.toString).runForeach(println)
```

Akka Stream in 20 seconds



```
implicit val system = ActorSystem()
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val source = Source(1 to 5)

val flow = Flow[Int].map(_.toString)

val sink = Sink.foreach[String](println)

val runnable = source.via(flow).to(sink)

runnable.run()
```

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Source (Publisher)

A processing stage with exactly **one output**, emitting data elements whenever downstream processing stages are ready to receive them.

Sink (Subscriber)

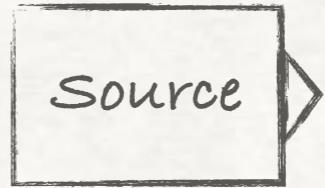
A processing stage with exactly **one input**, requesting and accepting data elements possibly slowing down the upstream producer of elements.

Flow (Processor)

A processing stage which has exactly **one input and output**, which connects its up- and downstreams by transforming the data elements flowing through it.

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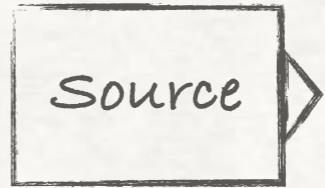
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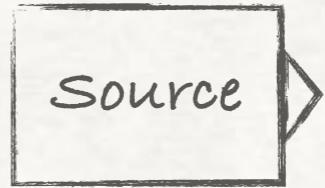


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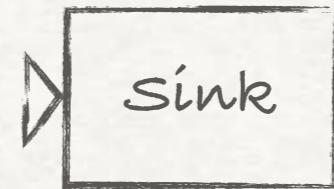
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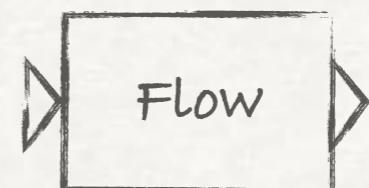
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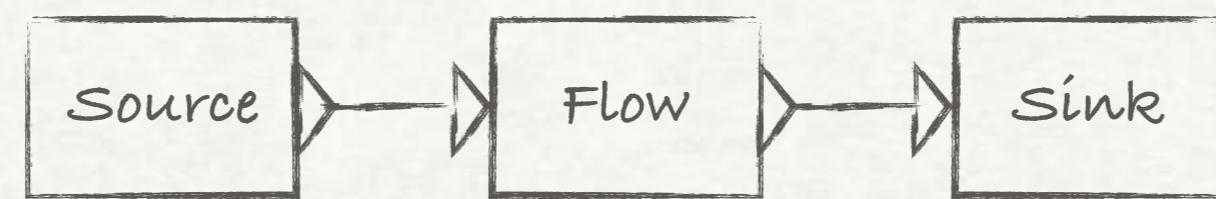
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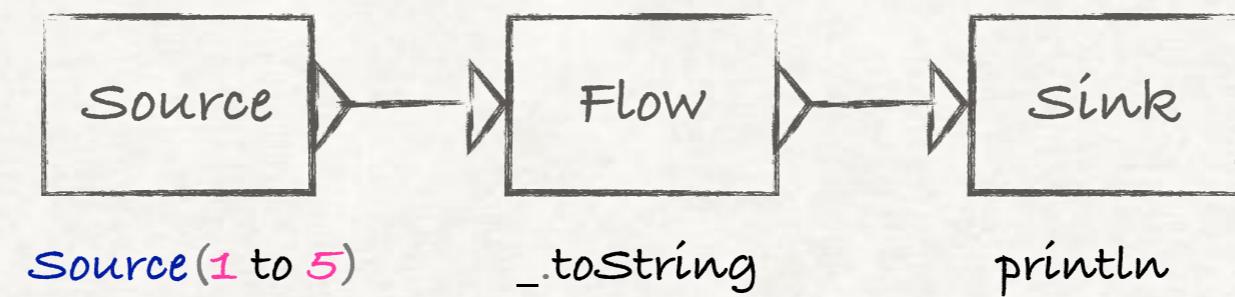


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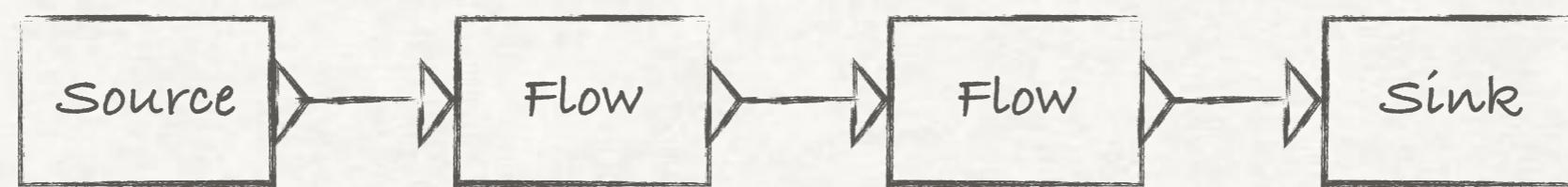
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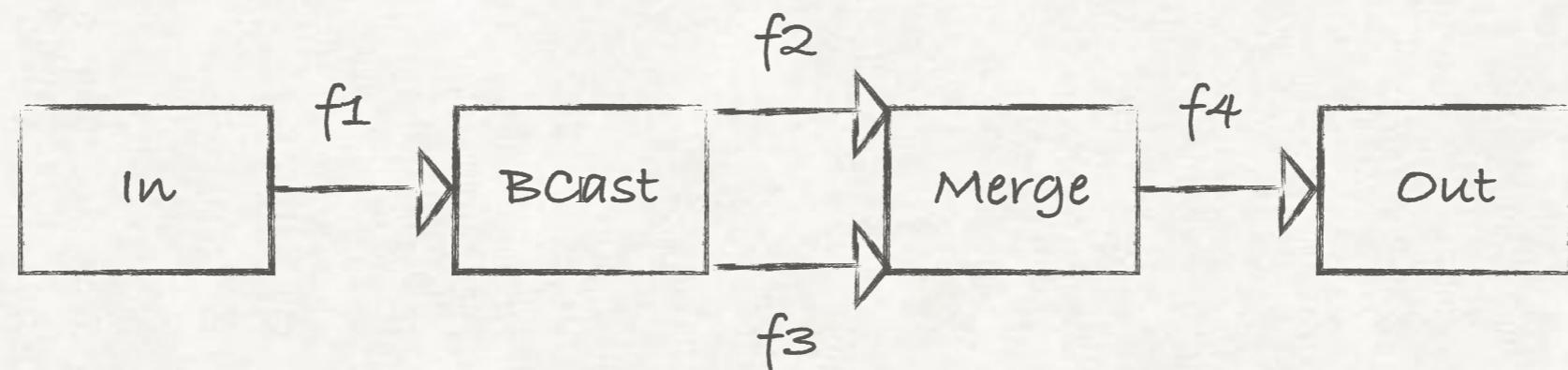




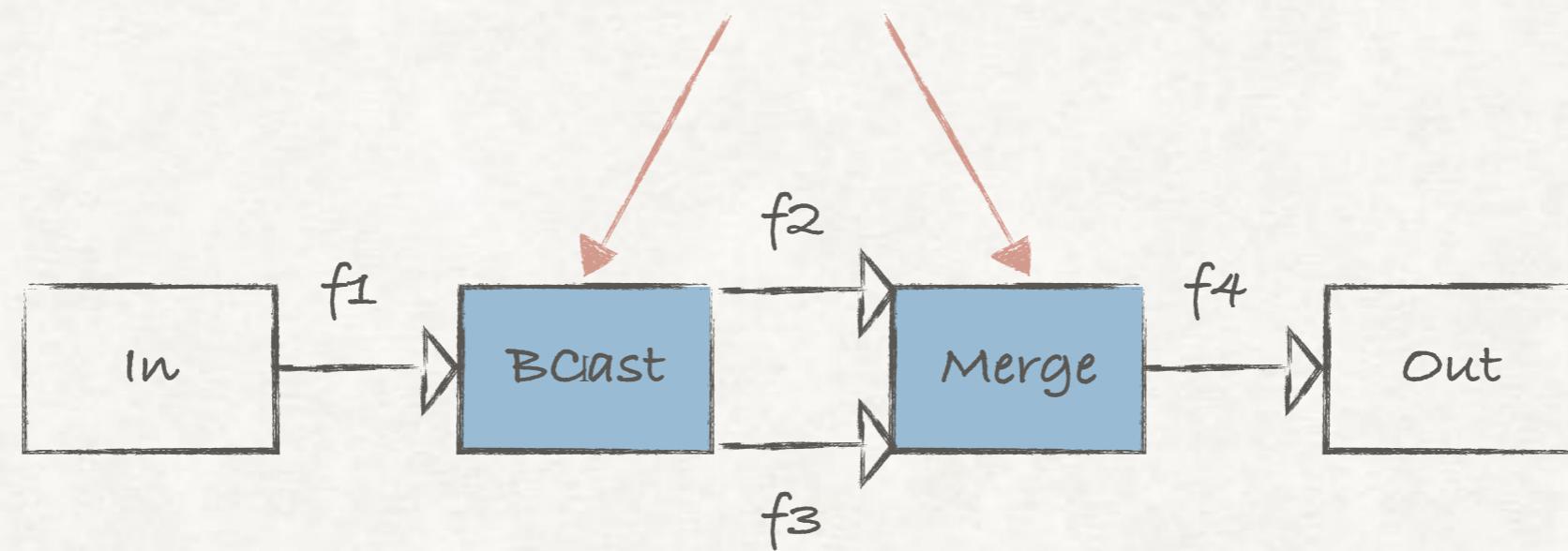
Linear Flow

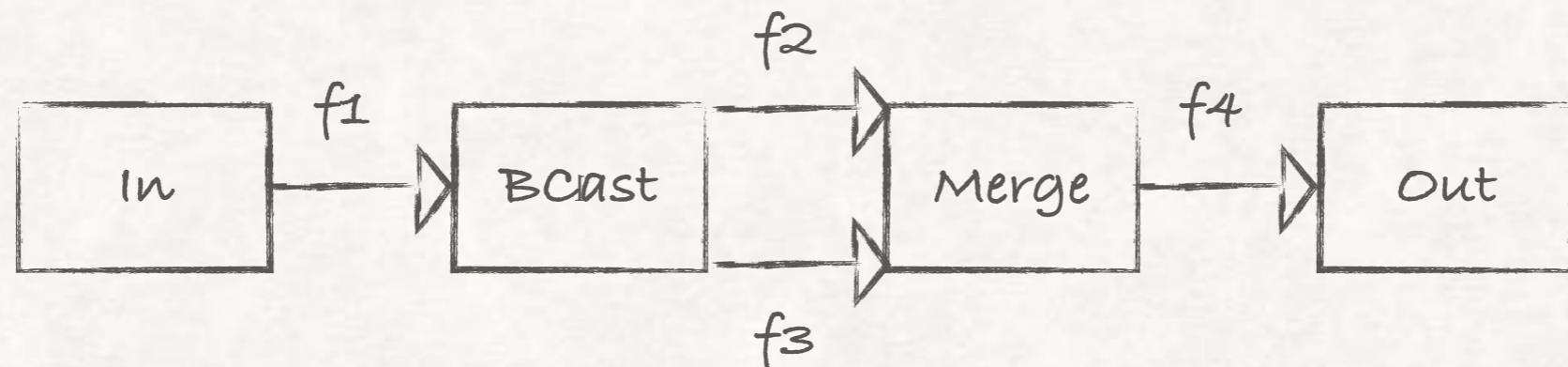


Graph Flow



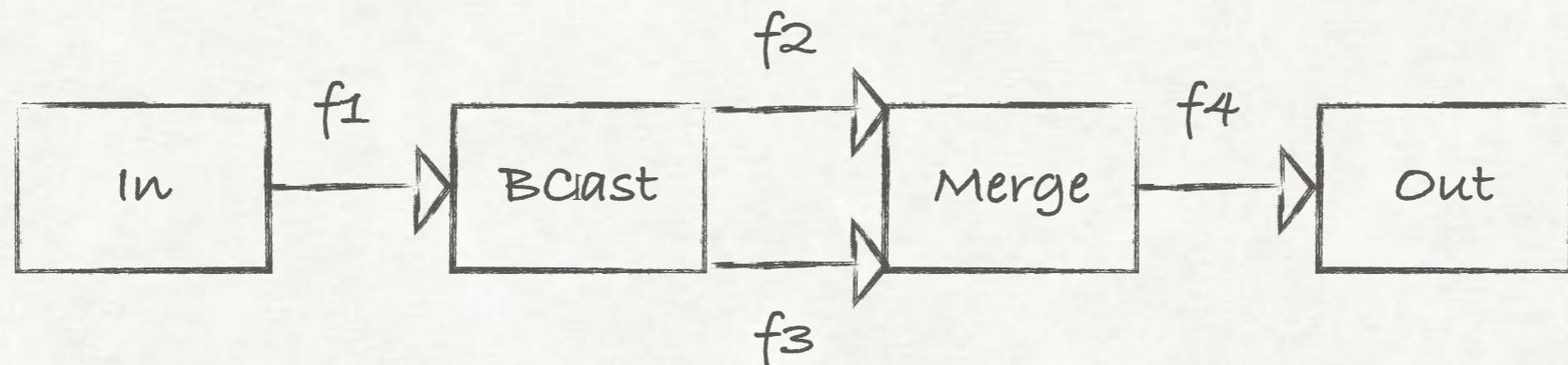
Fan-out & Fan-in





```
val f1 = Flow[Input].map(_.toIntermediate)
val f2 = Flow[Intermediate].map(_.enrich)
val f3 = Flow[Intermediate].mapFuture(_.enrichAsync)
val f4 = Flow[Enrich].filter(_.isImportant)

val in = SubscriberSource[Input]
val out = PublisherSink[Enrich]
```



```
val graph = Flow.fromGraph(GraphDSL.create() { implicit b =>
    val bcast = b.add(Broadcast[Intermediate](2))
    val merge = b.add(Merge[Enrich](2))

    in ~> f1 ~> bcast ~> f2 ~> merge
    bcast ~> f3 ~> merge ~> f4 ~> out

    FlowShape(bcast.in, merge.out)
} )

in.via(graph).runWith(out)
```

Akka Stream in Action

Indexer Architecture

Indexer Architecture



Binlog listener

Indexer Architecture



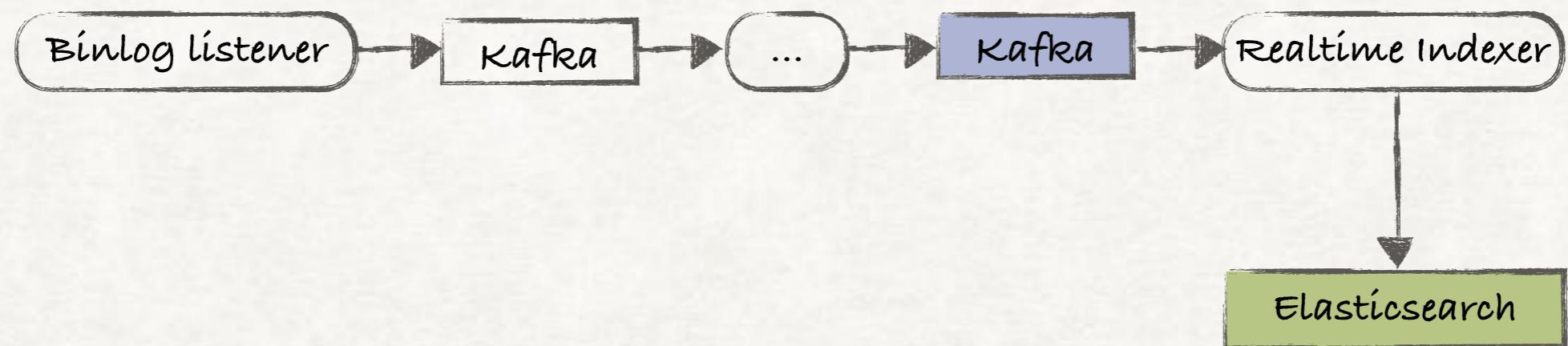
Indexer Architecture



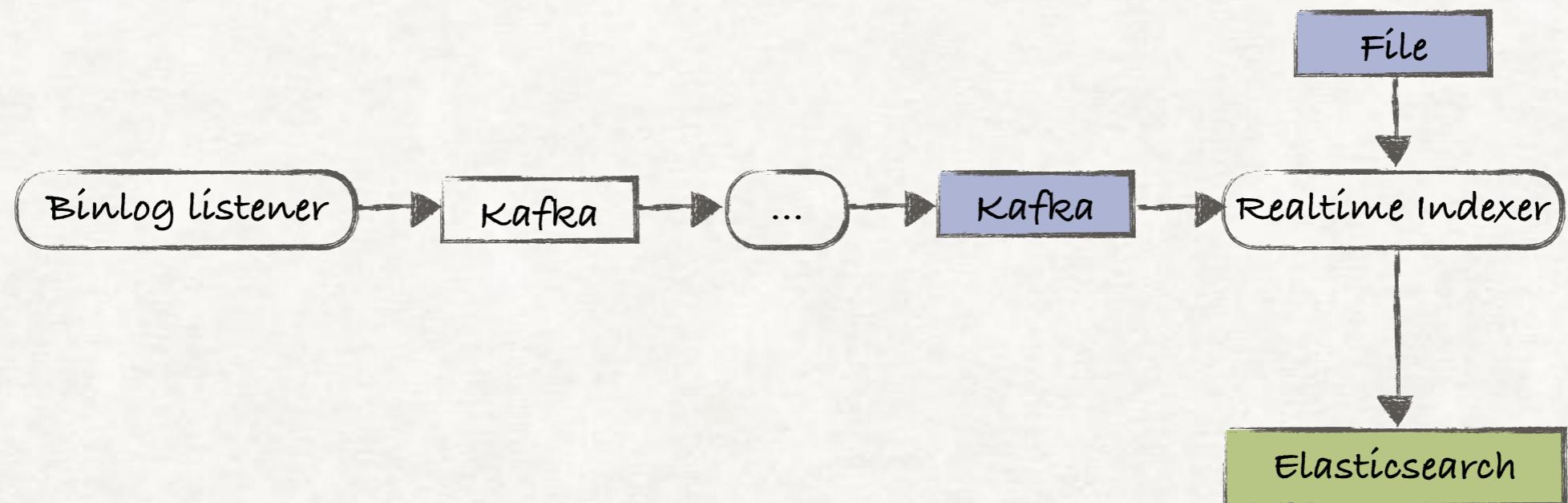
Indexer Architecture



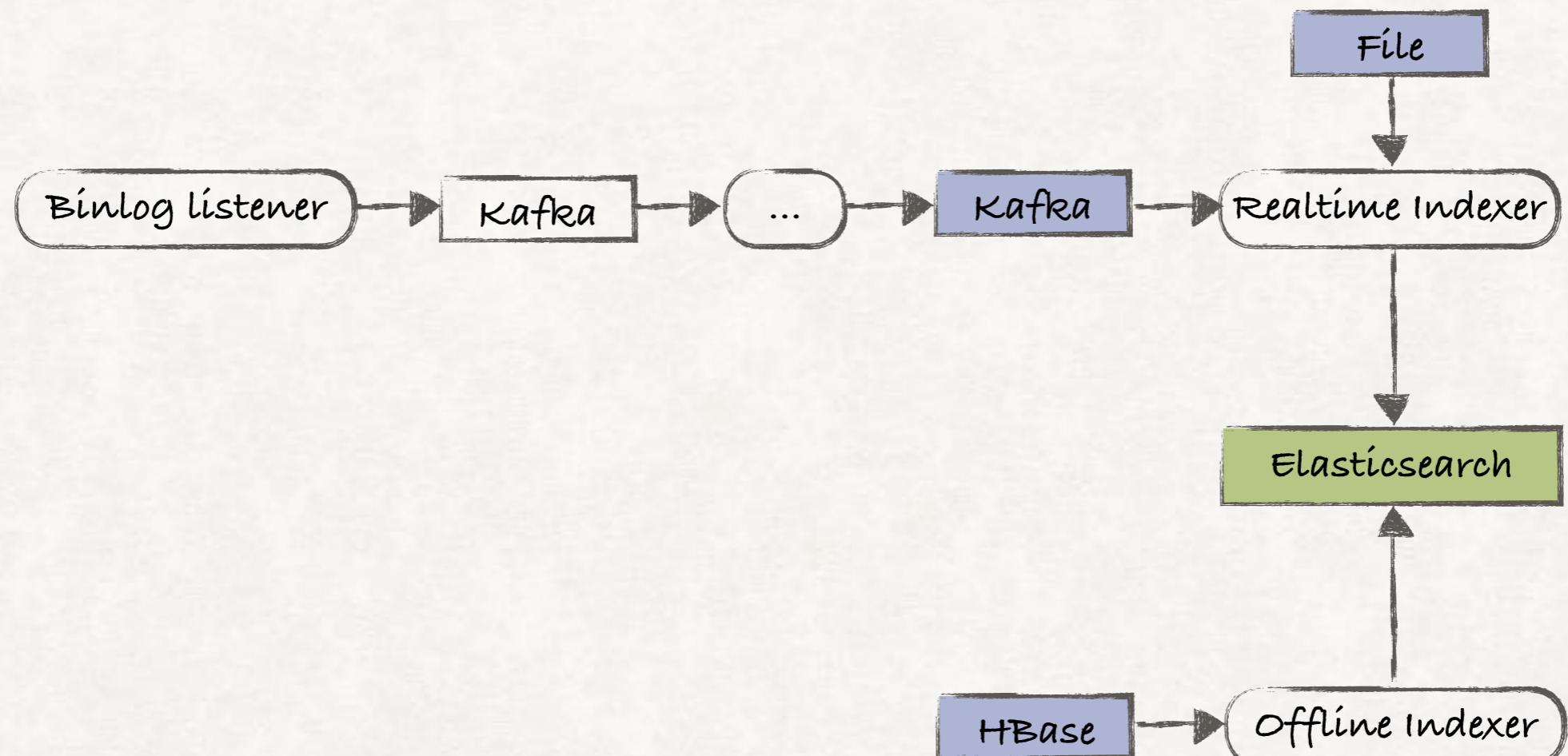
Indexer Architecture



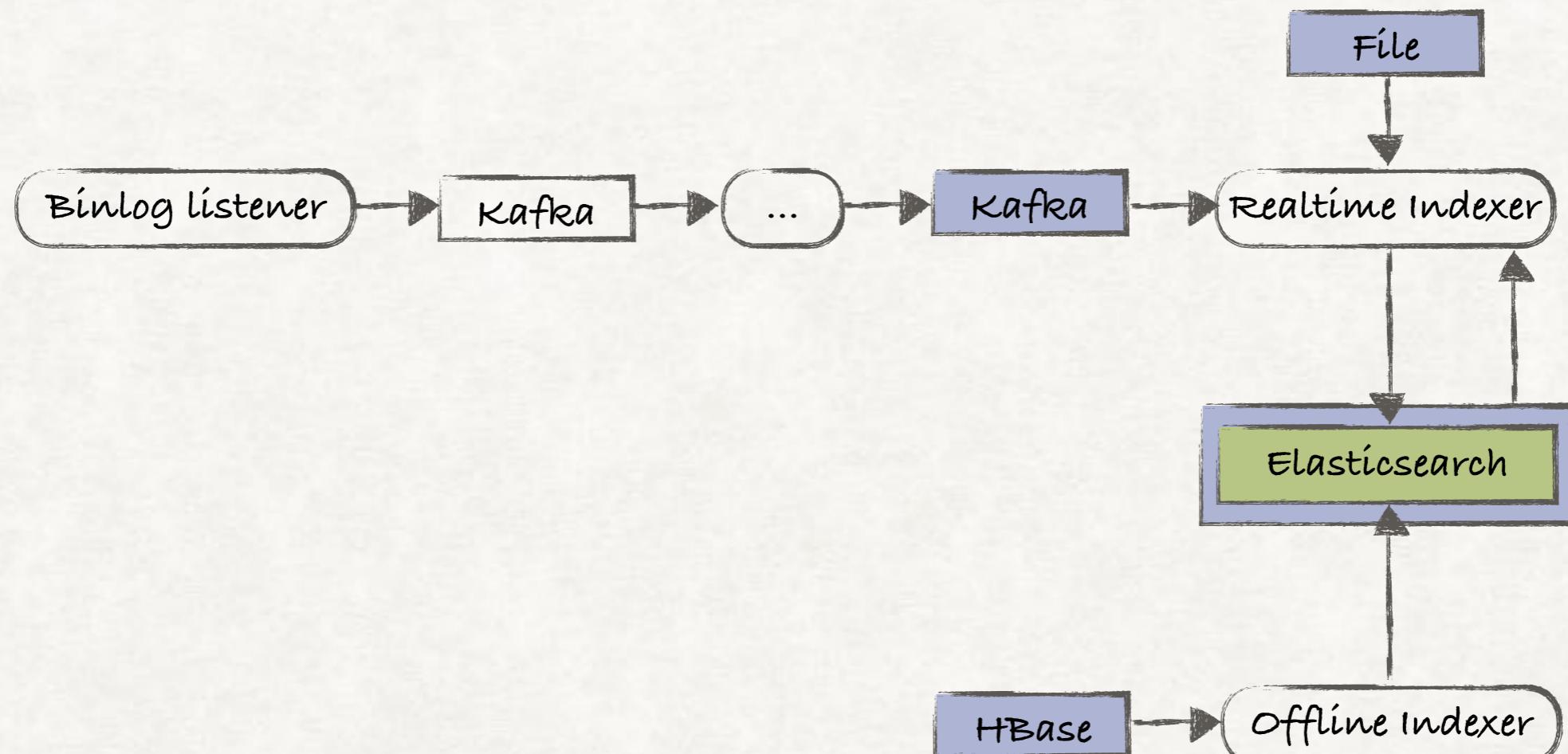
Indexer Architecture



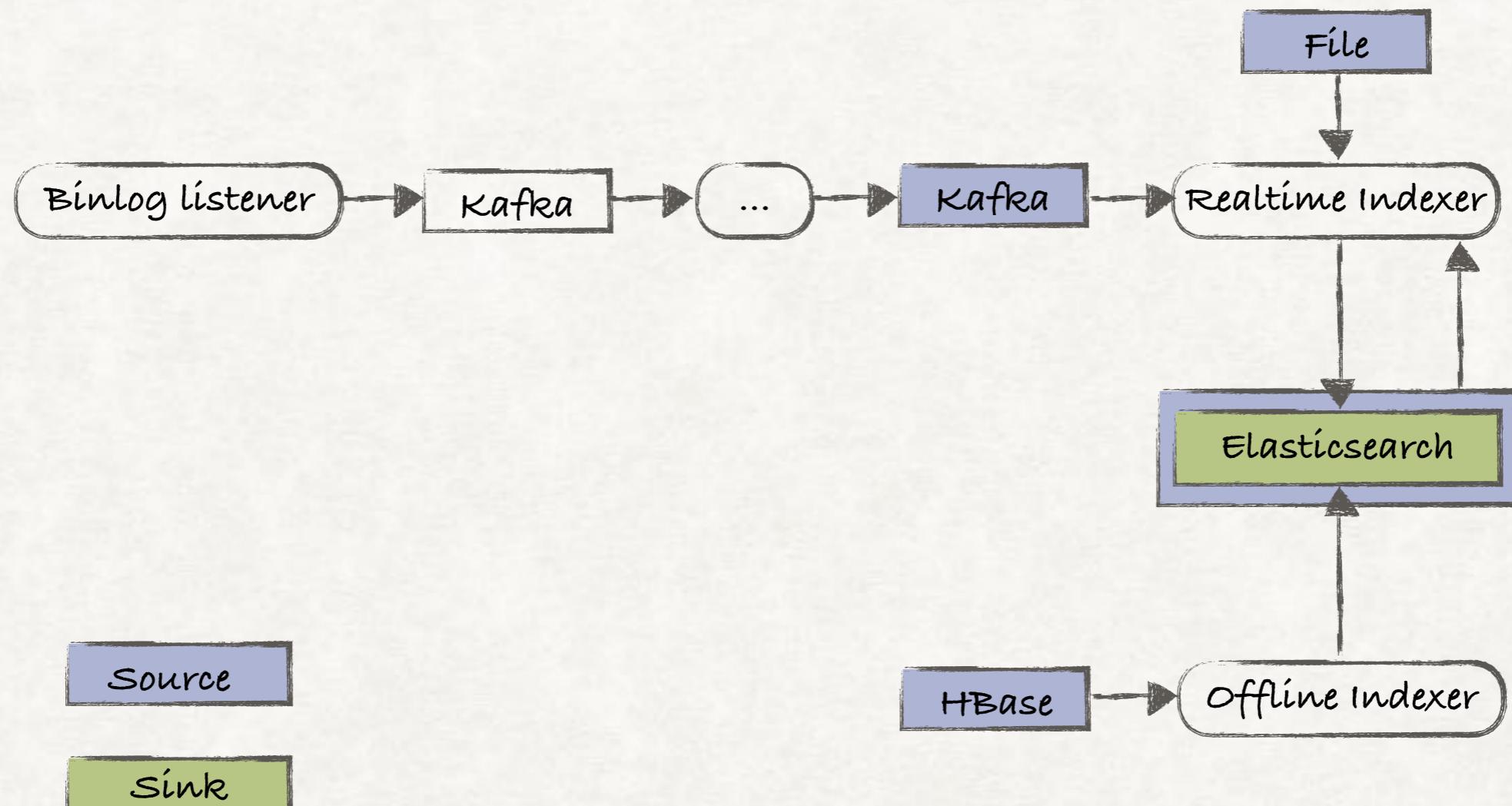
Indexer Architecture



Indexer Architecture



Indexer Architecture



Index Sources



```
def fromLocalFile(path: String ...): Source[SegmentedDoc, _] = {
    val fileDelimiter: Flow[ByteString, ByteString, NotUsed] =
        Framing.delimiter(
            ByteString(System.lineSeparator),
            MAX_FRAME_LENGTH_IN_BYTES,
            true)
    val jsonParserFlow: Flow[ByteString, SegmentedDoc, NotUsed] = ...
    FileIO.fromPath(Paths.get(path))
        .via(fileDelimiter)
        .via(jsonParserFlow)
}
```

Index Sources



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}

def fromHbase(...): Source[SegmentedDoc, _] = {
    val hbasePublisher = new HbasePublisher(props)
    val pbParserFlow: Flow[Array[Byte], SegmentedDoc, NotUsed] = ...
    Source.fromPublisher(hbasePublisher)
        .map(_.bytes)
        .via(pbParserFlow)
}
```

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def fromKafka(...): Source[SegmentedDoc, _] = {
    val pbParserFlow: Flow[Array[Byte], SegmentedDoc, NotUsed] = ...
    Consumer.commitableSource(consumerSettings, Subscriptions.topics(topic))
        .map(_.record.value)
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    .via(balancer(jsonParserFlow, workNum))
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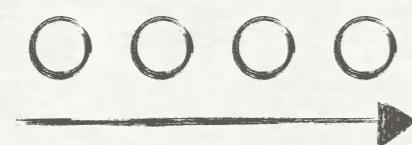
Concurrent flow

```
def balancer[In, Out] (
    worker: Flow[In, Out, Any],
    workerCount: Int
) : Flow[In, Out, NotUsed] = {
    Flow.fromGraph(GraphDSL.create() { implicit b =>
        val balancer = b.add(Balance[In](workerCount))
        val merger = b.add(Merge[Out](workerCount))

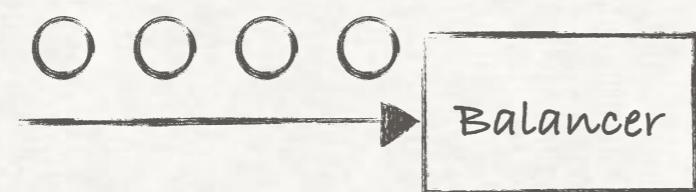
        (1 to workerCount).foreach { _ =>
            balancer ~> worker.async ~> merger
        }

        FlowShape(balancer.in, merger.out)
    })
}
```

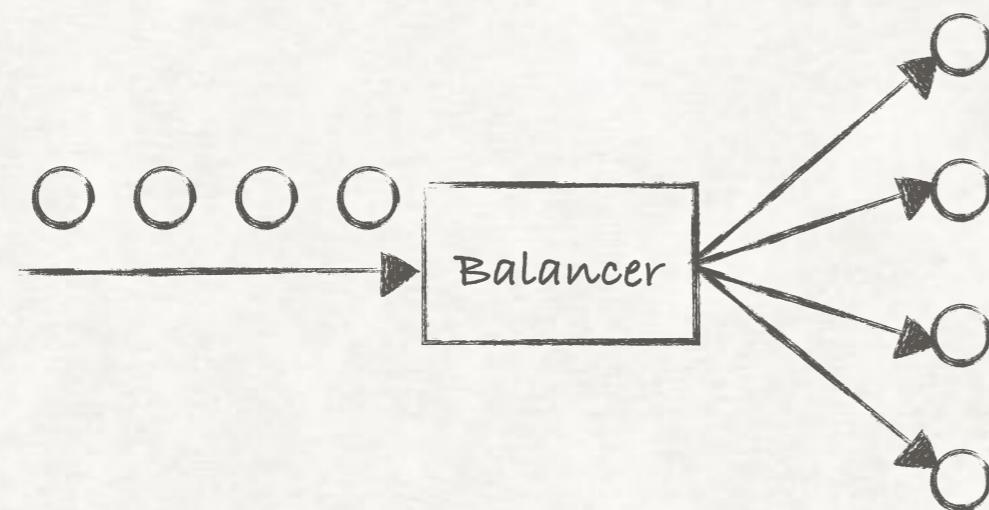
Concurrent flow



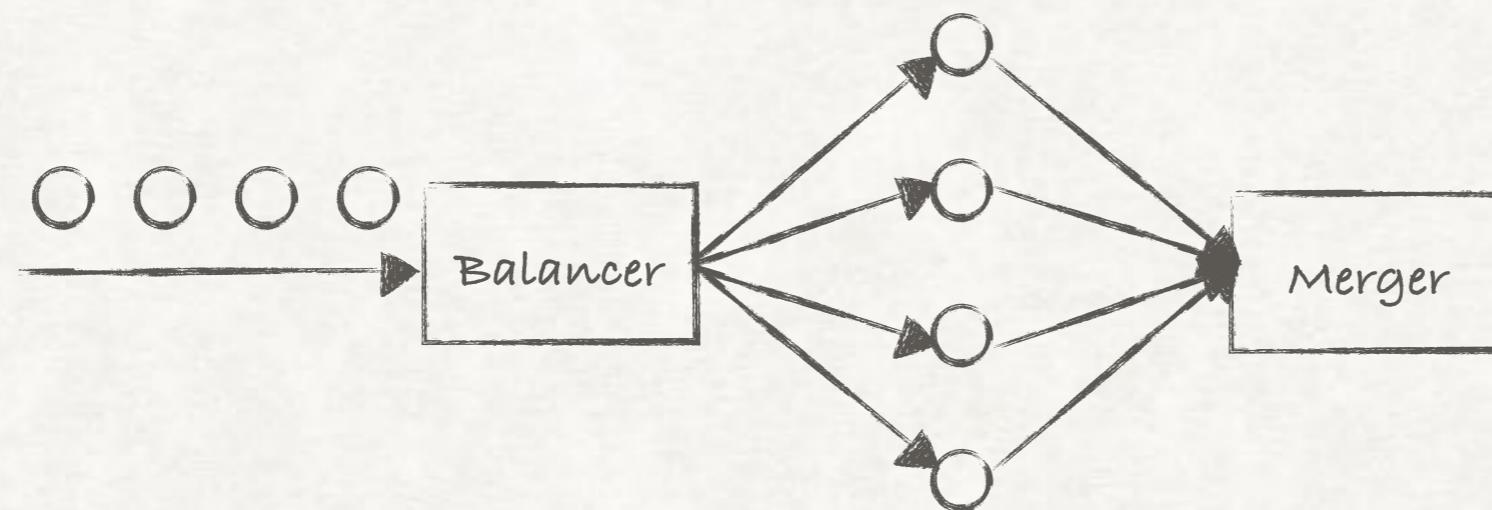
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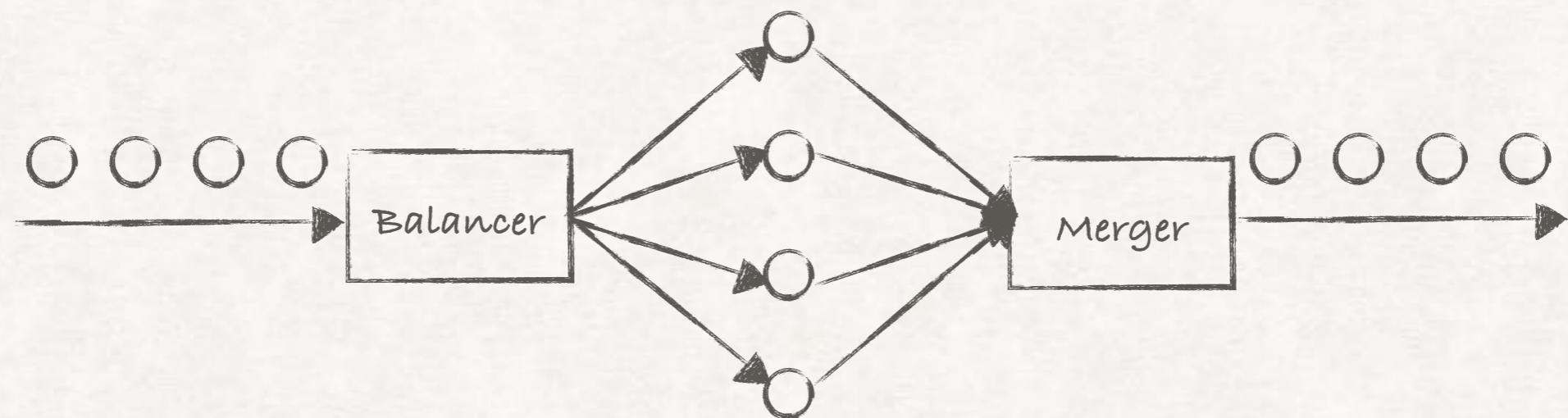
Concurrent flow



Concurrent flow



Concurrent flow



Subscriber (a.k.a Sink)



```
val source: Source[SegmentedDoc, NotUsed] = IndexSources.create(...)

val subscriber: Subscriber[SegmentedDoc] = ESClient.createSubscriber(...)

source
.via(balancer(..., workerNum))
.runWith(Sink.fromSubscriber(subscriber))
```

Demo

Thanks!