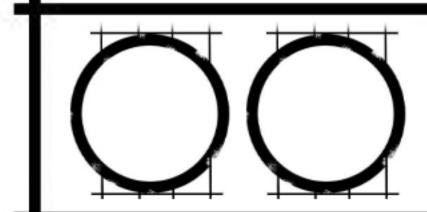
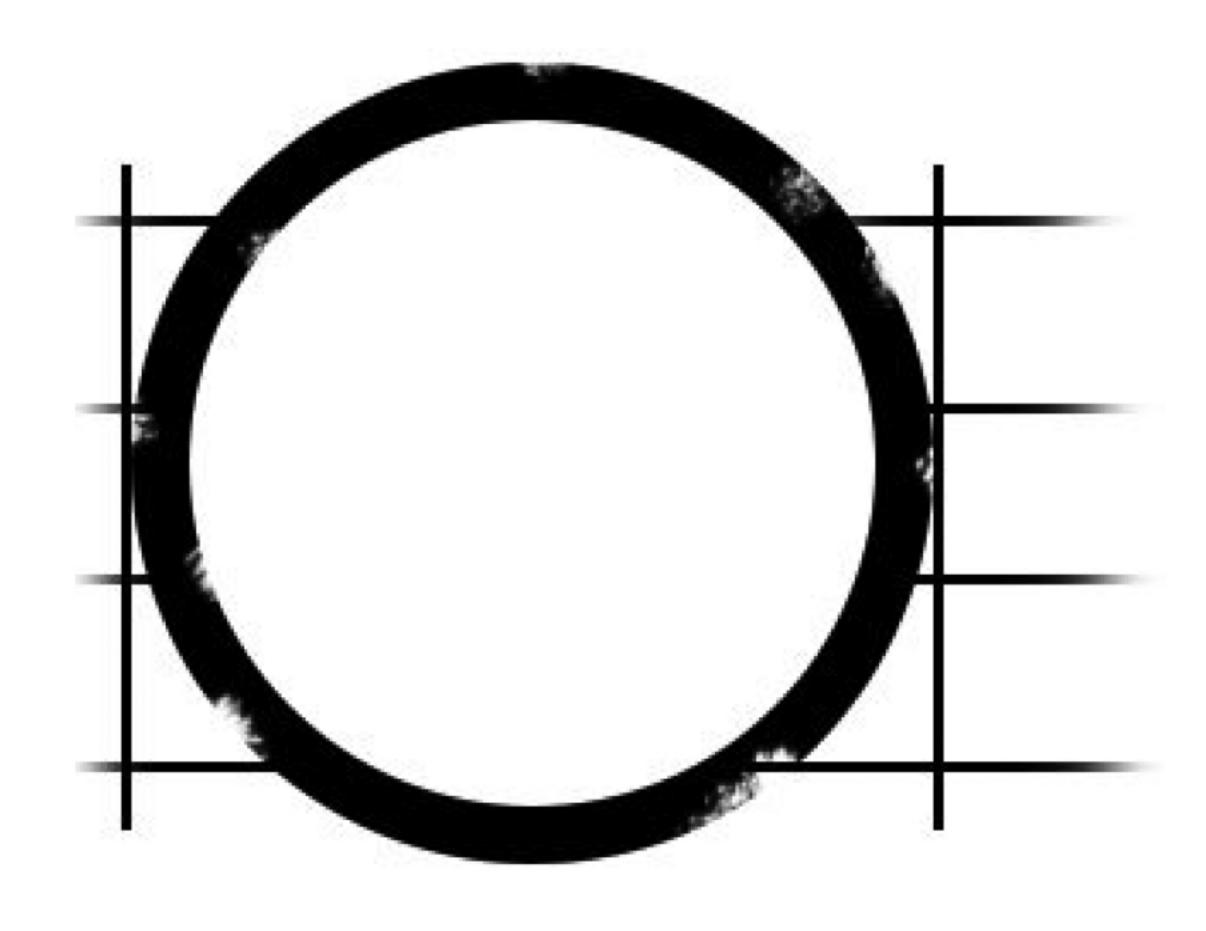
Health Place damage tokens in HP slots. The character is defeated when all HP slots are filled Draw additional HP slots as needed

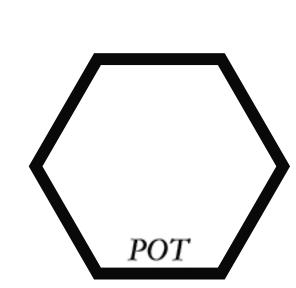


Focus Write the FP value in pencil in the circle

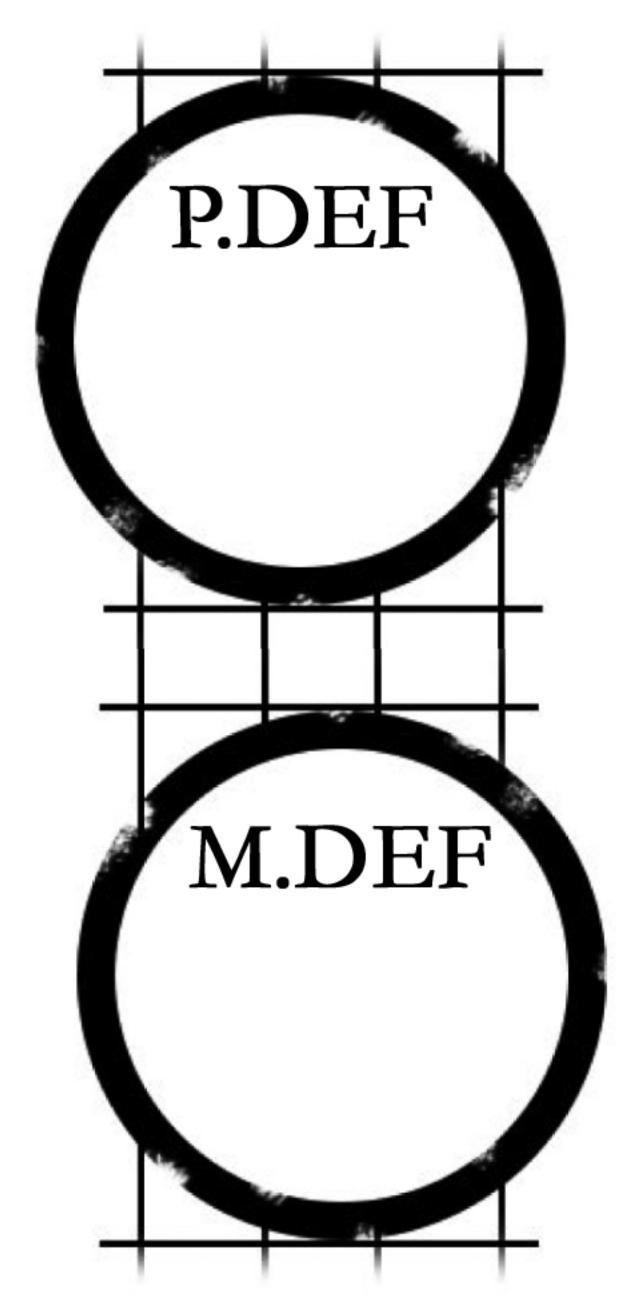
Deposit unspent FP tokens in the circle up to a maximum of the FP value

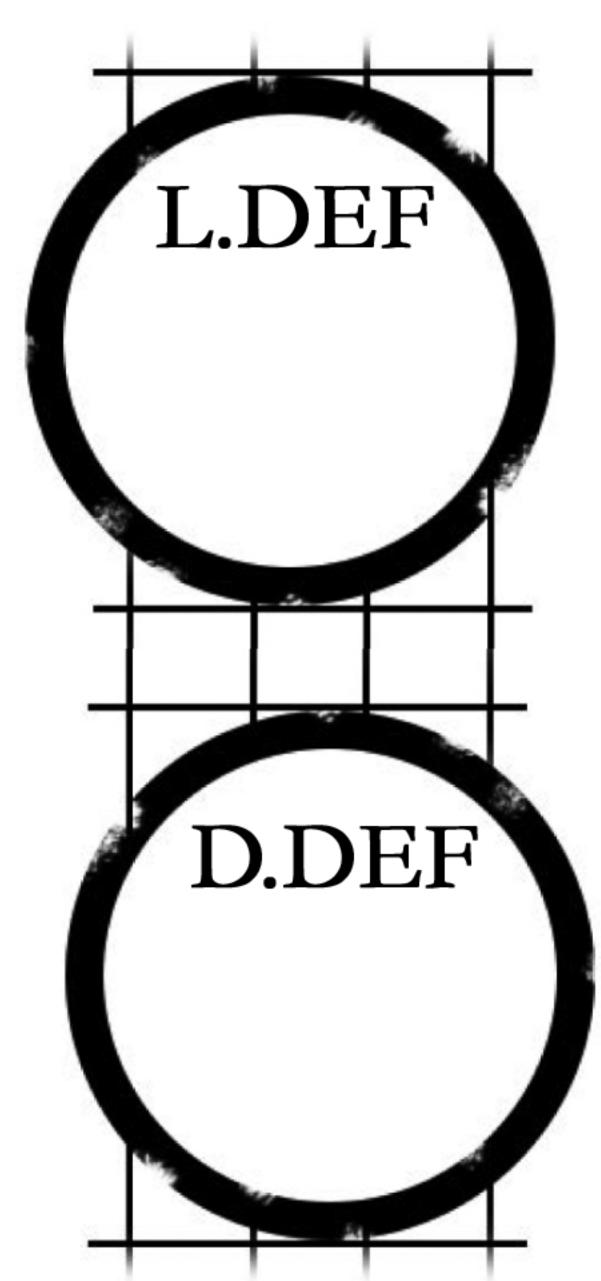
Potential Enable the first POT at 9 ATT, draw an additional POT for each 3 ATT over 9
Write Attunements in pencil across the appropriate number of POTs for their Intensity

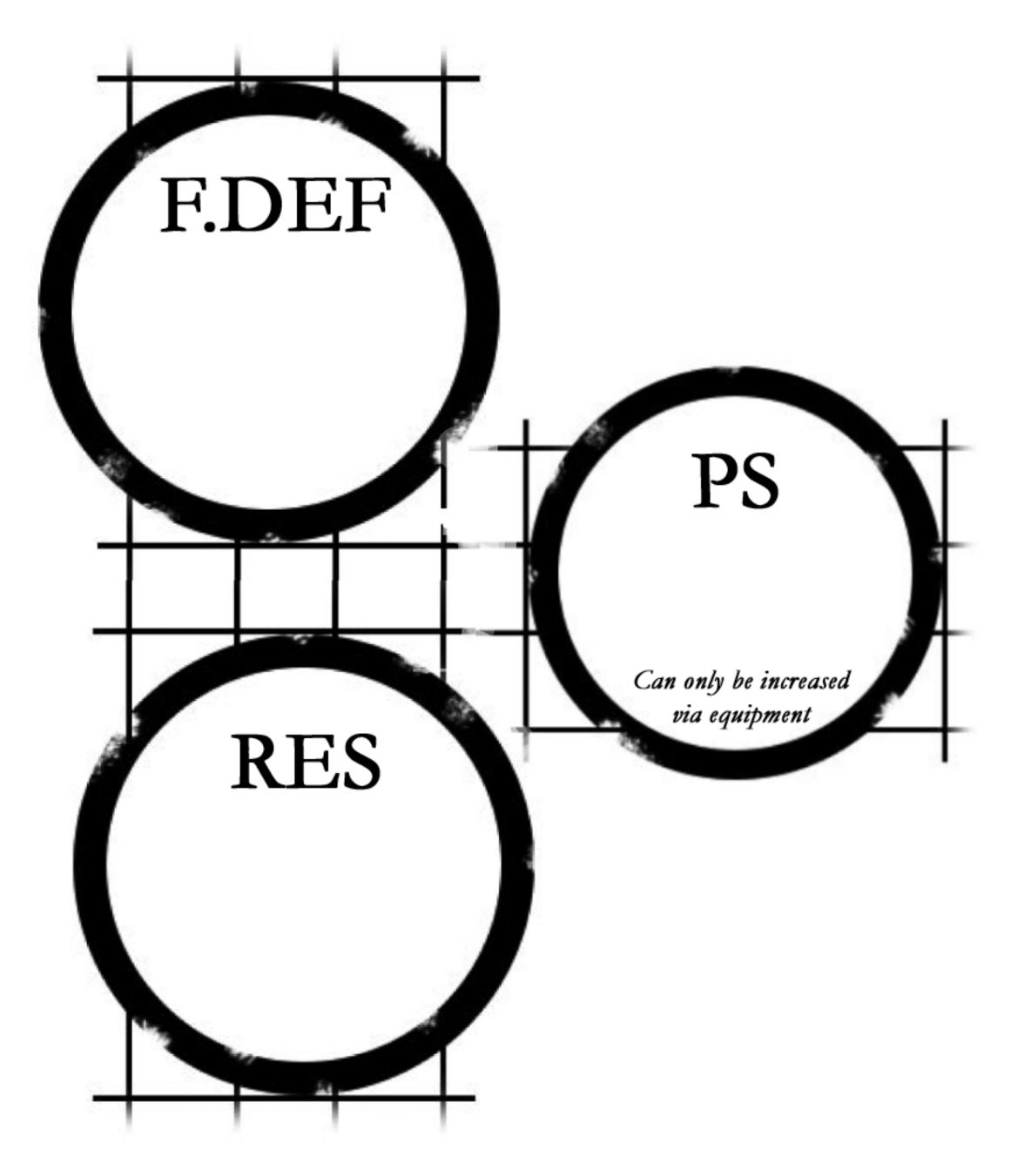




Sinks Write each Defense's value in pencil in the appropriate circle. That sink may encapsulate that many damage tokens at maximum







Stamina Pool Place unspent SP Dice in this box