## Eric Gan

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## **EDUCATION**

# Carnegie Mellon University (CMU)

Aug. 2019 – Present

Bachelor's Degree in Computer Science, Dean's List

GPA: 3.76

Thomas Jefferson High School for Science and Technology (TJHSST)

Sept. 2015 – June 2019

Student on Computer Science track

Weighted GPA: 4.61

#### CAREER OBJECTIVE

Computer Science student with a strong passion for software engineering. Becoming a SWE intern would be the perfect way to start my career.

### **PROJECTS**

# Developing Python API (StackV) | Python, Swagger, Shell Scripts

Jan. 2021 – June. 2021

- Worked as a student researcher in the Lawrence Berkeley National Laboratory
- Reviewed shell scripts for older product and converted into python scripts for the 2.0 product
- Applied new methods defined in the Swagger API into the new python scripts

# Question-Answering Program | Python, NLTK Toolkit, Docker

Aug. 2020 – Dec. 2020

- Applied core NLP concepts like dependency parsing and POS tagging to question-answer generation
- Utilized spacy library and language parsing for question generation, and the Facebook Infersent vector model and BERT language representation model for answer generation

Smart Maker Video Reflection Booth | Python, Pygame, Ffmpeg, Rasberry Pi

Feb. 2020 - May 2020

- Worked with Prof. Daragh Byrne as Research Assistant for HCI Dept at CMU to develop a video booth that aimed to use technology to increase reflective learning in classrooms (http://smartmakingtools.weebly.com)
- Programmed software and interface for the video booth and worked with clients tirelessly to fit their needs perfectly
- Implemented useful features such as a passcode system, progress bars, and highlighted answer selections

# EXPERIENCE

## Software Development Engineering Intern

May 2021 – Aug. 2021

Amazon

Seattle, WA

- Worked in the inventory control team as an software development engineer and collaborated with a team of scientists
- Developed new features for an internal tool that is used by the scientists to keep track of inventory control

### 15-122 (Principles of Imperative Computation) Teaching Assistant

June 2020 – Present

Carnegie Mellon University School of Computer Science

Pittsburgh, PA

Pittsburgh, PA

- Teach imperative programming in C in recitations and labs to classes of around 30 students
- Attend weekly staff meetings to discuss possible improvements to the course and to grade assignments
- Hold office hours every week to help students with written homeworks, programming homeworks, and debugging

## Full Stack Development Intern

May 2020 – Aug. 2020

Helped develop new 2.0 product and webpage by writing code that connected frontend and backend

- Utilized angular and react frameworks for programming, and MongoDB for database management
- Developed backend schema to structure sending frontend data to the database

# Intern Trainee

TalkMeUp

Cisco

June 2018 - July 2018

Washington D.C, USA

- Learned about networking, software, hardware, IoT, and information systems technologies
- Devised IoT solutions to real world problems and then pitched the solutions to Larry Payne, Senior Vice President of Cisco

### TECHNICAL SKILLS

Languages: Python, C, Java, HTML/CSS/Javascript, SQL

Frameworks: React, Node.js, Angular

Tools: Git, Docker, VS Code, LaTex, MongoDB Libraries: NLTK, OpenCV, Pygame, NumPy, Matplotlib

## RELEVANT COURSES

15-122 (Principles of Imperative Computation), 15-150 (Principles of Functional Programming), 15-213 (Introduction to Computer Systems), 11-411 (Natural Language Processing), 15-210 (Parallel and Sequential Data Structures and Algorithms), 15-330 (Introduction to Computer Security)