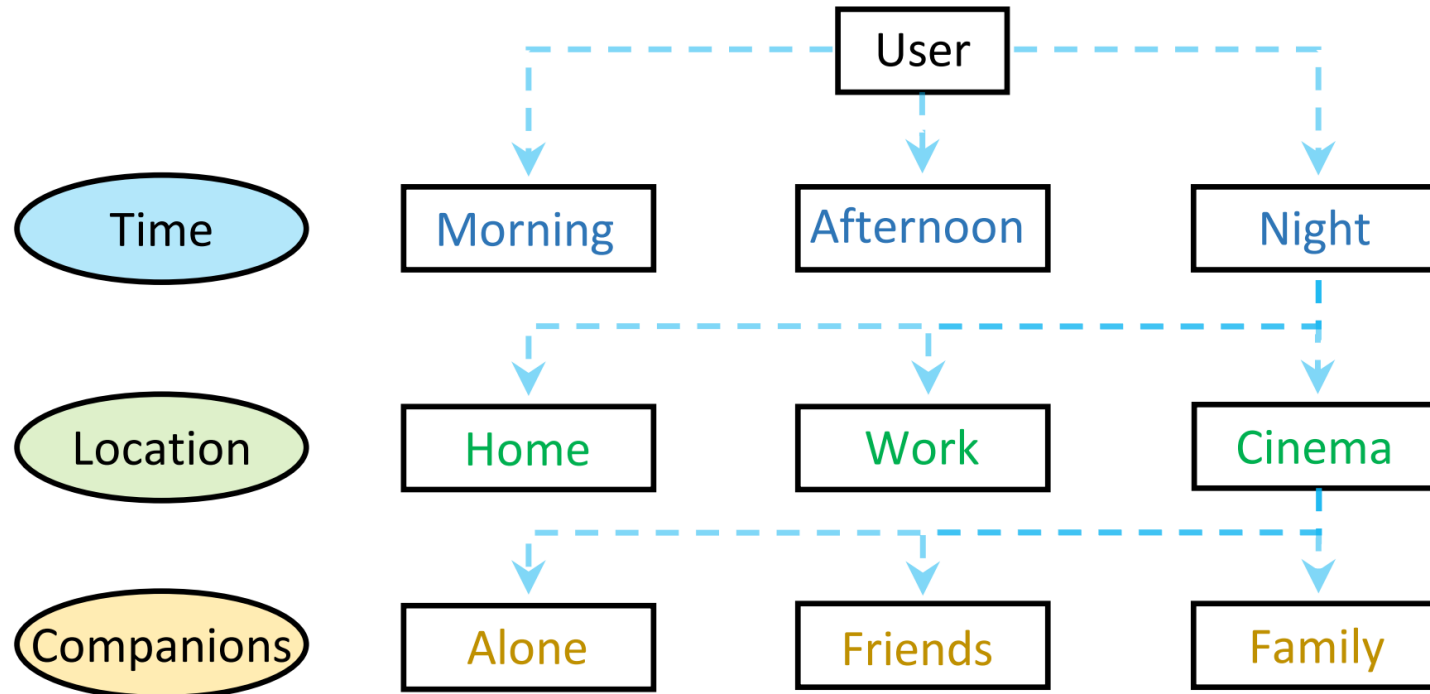


# Introduction to Recommender Systems

Lecture 10

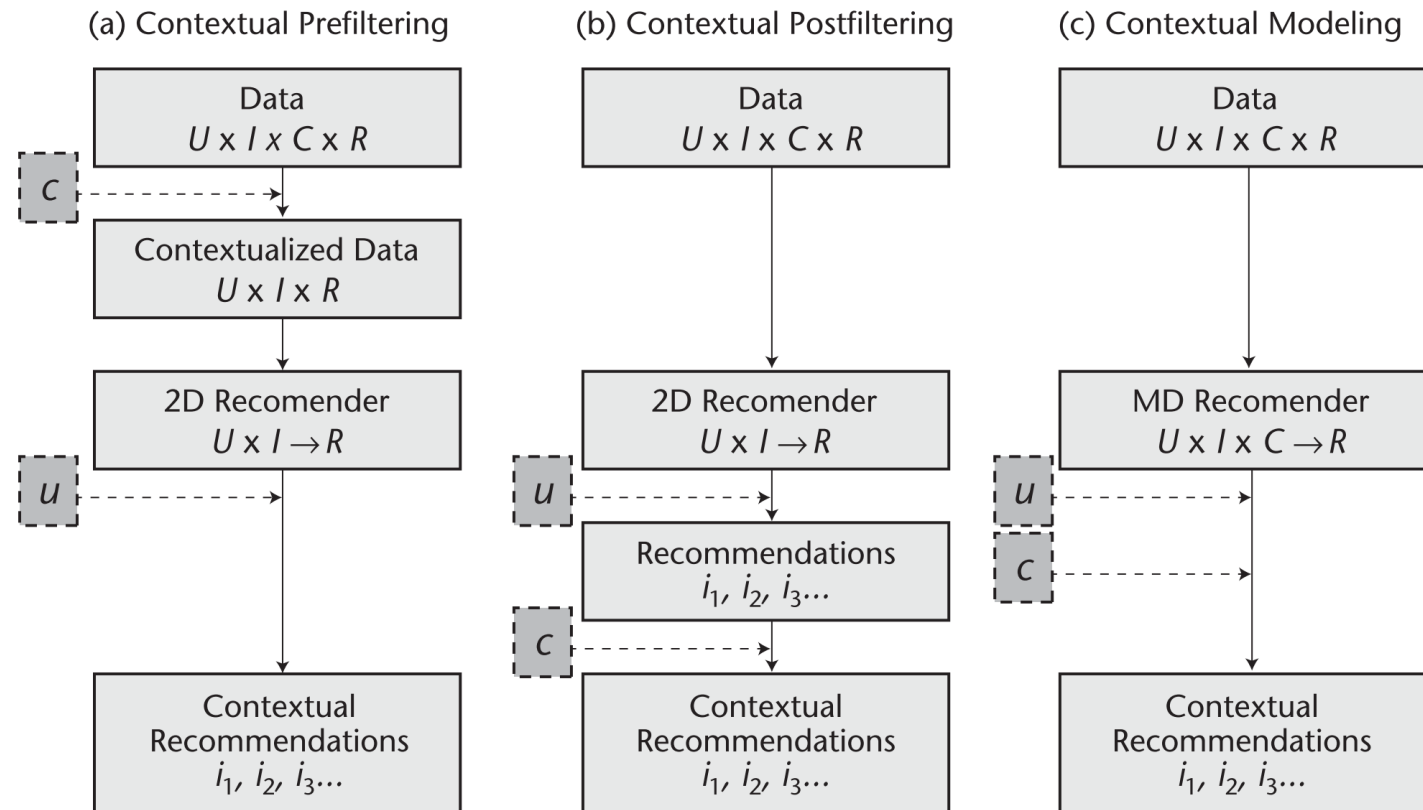
# Previous lecture



$$f_U: \text{User} \times \text{Item} \times \text{Context}_1 \times \cdots \times \text{Context}_f \rightarrow \text{Relevance}$$

# Previous lecture

- When to opt for simpler post- and pre-filtering models vs contextual modeling?



# Today's lecture

- Time- and sequence-aware models

# Disclaimer

- Our course deviates from the main book in the way ratings prediction task is treated.
- A lot of reasoning for temporal models in the book is tied to the Netflix Prize era models.
- While all the statements in the book are correct in the context of ratings prediction, they do not reveal a full picture.
- We won't go deep into the details of early temporal models. But you may still want to learn about them for an example of feature engineering in the time domain.

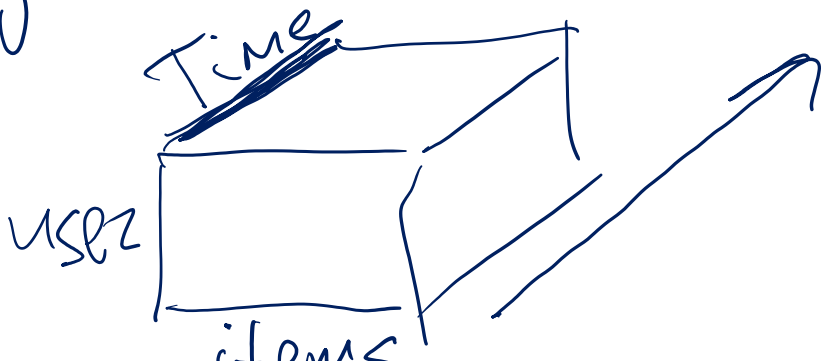
# Temporal dynamics in data

- shift of preferences:
  - users' interests may drift over time
  - items' relevance / perceived quality may change over time
- short/long-term dynamics, bursty/gradual changes
  - users gradually gaining expertise in a domain – harder to satisfy
  - items may become more relevant during a limited promotion period
- periodic effects may also play a role
  - seasonality of certain categories
  - repeated consumption patterns

# Examples of temporal modeling

BPT 2010

Time - categorical



$$\|A_0 - R\|_F^2 + \lambda \sum_{t=1}^{T-1} \|W(t+1) - W^{(t)}\|_F^2$$

$$R = [G; U, V, W]$$

$$\dot{A} = \frac{dA}{dt} \approx A^{(t+1)} - A^{(t)}$$

if small  $\rightarrow$   $R^{(t+1)} - R^{(t)}$  also small

$$R(t) = U(t) \Sigma(t) V(t)^T$$

$$\|A - R\|_F^2 \rightarrow \min$$

$$\|\dot{A} - \dot{R}\|_F^2 \rightarrow \min$$

Dynamical Low-rank approximation

# Sequence-aware learning

- short vs long-term sequential patterns
  - short means history is unavailable – anonymous sessions
- new scenarios different from CF:
  - reminders
  - a full list of top recs in particular order can be considered
    - e.g., recommendation of a series of learning courses or music playlist
- Types of models:
  - sequential
  - session-aware
  - session-based



# Session-aware vs session-based recommendations

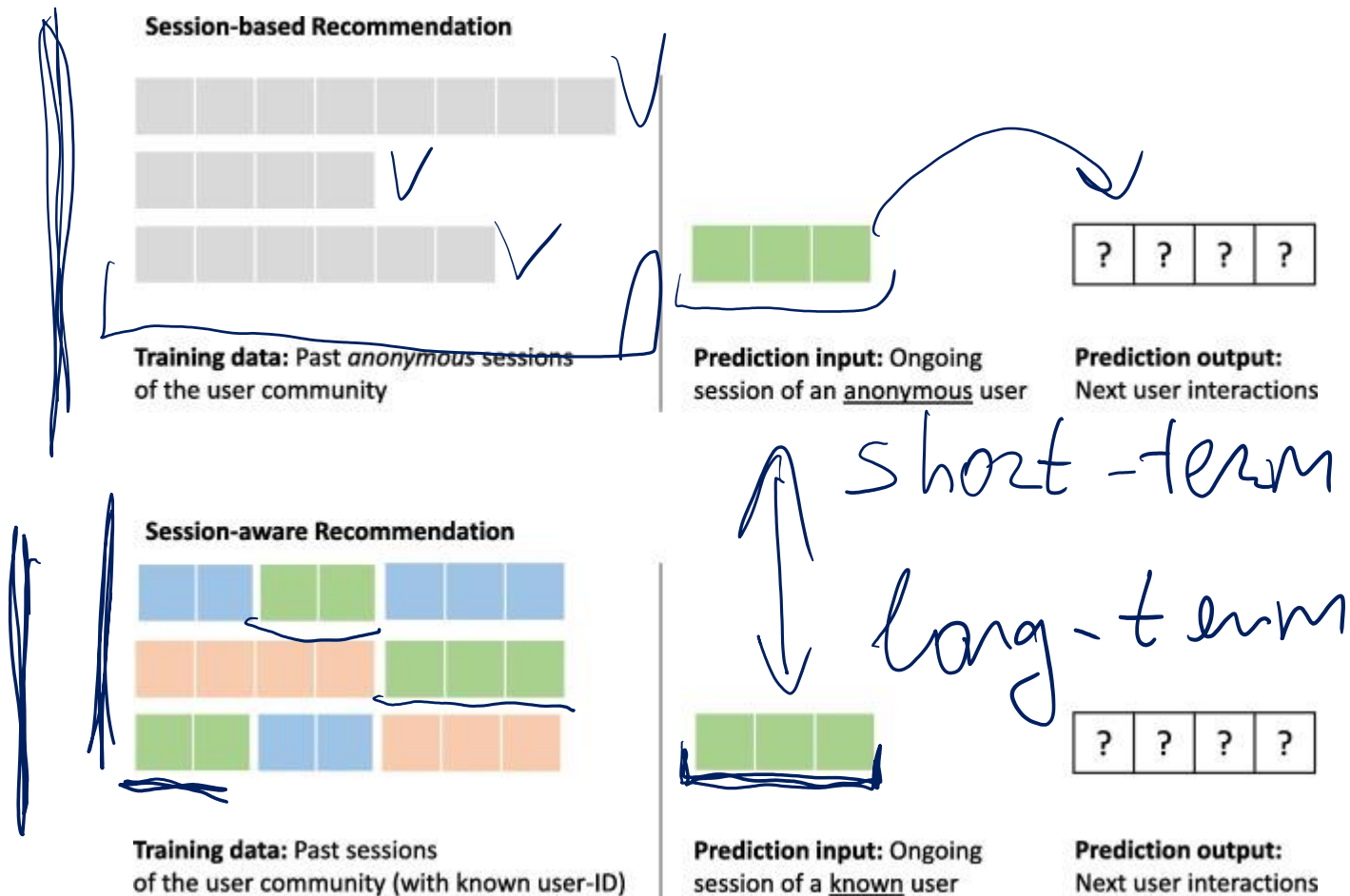
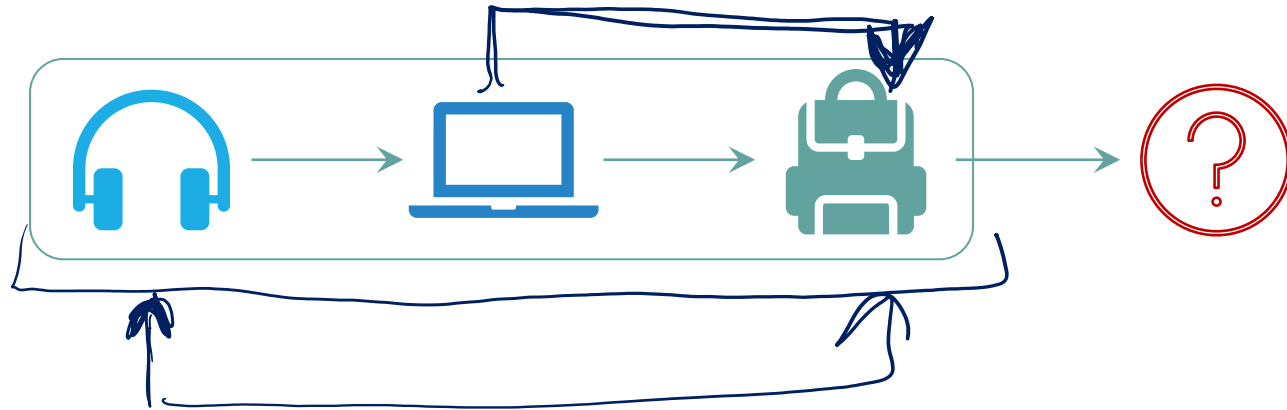


Image source: Latifi, Sara, Mauro, Noemi and Jannach, Dietmar. 2021. "Session-aware recommendation: A surprising quest for the state-of-the-art." Sciences 573 :291-315.  
<https://doi.org/10.1016/j.ins.2021.05.048>.

# Sequential recommendations





- A user's decision to consume the next item may be influenced by:
  - a few most recent items
  - consumed in a specific sequential order



Example:

- purchasing a laptop may lead to the purchase of a backpack
- the opposite is unlikely, however
- if prior to the laptop, the user also bought headphones:
  - could we reliably predict a backpack purchase from here?

# Sequential Models

- Sequential AR 
- Sequential KNN
- FOSSIL 
- FPMC 
- Positional TF 

# Association rules reminder

Assuming no reoccurring consumption in user history:

$$\text{score}_{\text{AR}}(u, i) = \sum_{j \in I_u \setminus \{i\}} \text{pairCount}(i, j), \quad \text{pairCount}(i, j) = U_i \cap U_j$$

$R = \mathbb{C}a$

More general form:

$$\text{score}_{\text{AR}}(u, i) = \frac{1}{|I_u - 1| \cdot |U_i|} \sum_{j \in I_u \setminus \{i\}} U_i \cap U_j$$

Unordered!

$$U_i \cap U_j = \sum_{v \in U_i} \mathbb{I}(j \in I_v) = \sum_{v \in U_j} \mathbb{I}(i \in I_v) = U_j \cap U_i$$

# Association rules for next item prediction

- Ideas:
  - impose order for item co-occurrence
  - use Markov Chain principle

$$\boxed{U_j \cap U_i}$$
$$j \rightarrow_u i$$

$$\text{pairCount}(i, j) = \sum_{u \in U} \mathbb{I}(j \rightarrow_u i)$$

$$\text{score}_{\text{AR-NI}}(u, i) = \frac{1}{Z} \cdot \sum_{j \in I_u \setminus \{i\}} \sum_{v \in U} \mathbb{I}(j \rightarrow_v i)$$

# Association rules for next item prediction

- Ideas:

- impose order for item co-occurrence
- use Markov Chain principle – only two subsequent events count

$$P(i^{(t+1)} | i^{(t)} i^{(t-1)} \dots) = P(i^{(t+1)} | i^{(t)})$$

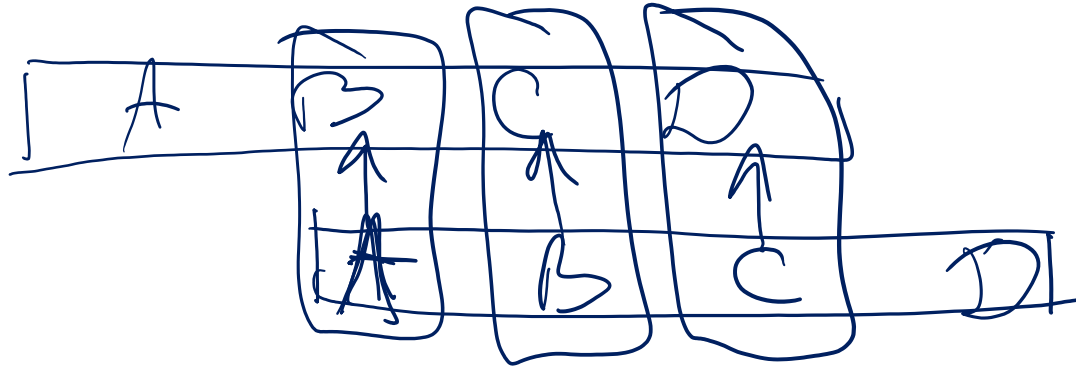
- New notation:

- $j \rightarrow_u i$  – item  $i$  goes immediately after item  $j$  in a history of user  $u$

$$\text{pairCount}(j \rightarrow i) = \sum_{v \in U} \mathbb{I}(j \rightarrow_v i)$$

$$\text{score}_{\text{AR-NI}}(u, i) = \frac{1}{Z} \cdot \sum_{j \in I_u \setminus \{i\}} \sum_{v \in U} \mathbb{I}(j \rightarrow_v i)$$

# Example of dataset construction



# Strict next item prediction

Idea: count co-occurrences with the last item of current user  $u$

Notation:

- $i_{|I_u|}$  – the last item in the sequence of items of user  $u$

$$\text{score}_{\text{AR-NI}}(u, i) = \frac{1}{Z} \cdot \sum_{j \in I_u \setminus \{i\}} \mathbb{I}(j = i_{|I_u|}) \cdot \text{pairCount}(j \rightarrow i)$$

Simplifies to:

$$\text{score}_{\text{AR-NI}}(u, i) = \frac{1}{Z} \cdot \text{pairCount}(i_{|I_u|} \rightarrow i)$$



# Association rules for next item prediction

What if data is too sparse (i.e., not enough ordered pairs)?

# Nearest Neighbors Models

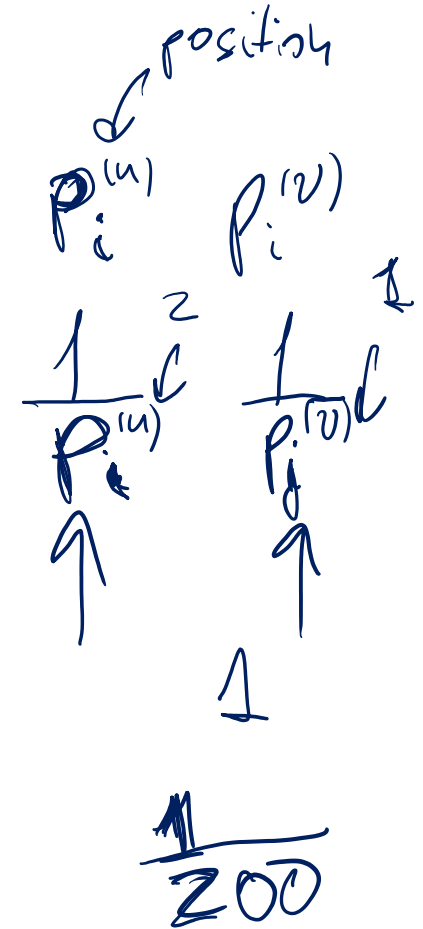
Recall,

$$\text{score}_{\text{uKNN}}(u, i) = \frac{1}{z} \sum_{v \in \mathcal{N}_i(u)} \text{sim}(u, v) \cdot a_{vi}$$

For binary data we can also rewrite it as:

$$\text{score}_{\text{uKNN}}(u, i) = \frac{1}{z} \sum_{v \in \mathcal{N}(u)} \text{sim}(u, v) \cdot \mathbb{I}(i \in I_v)$$

How to utilize sequential information?



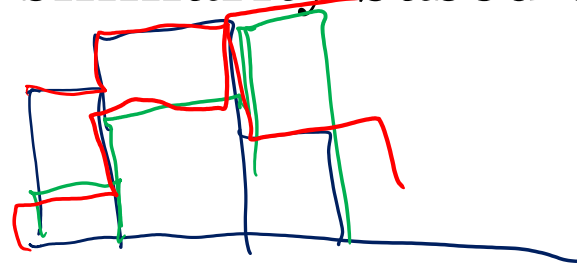
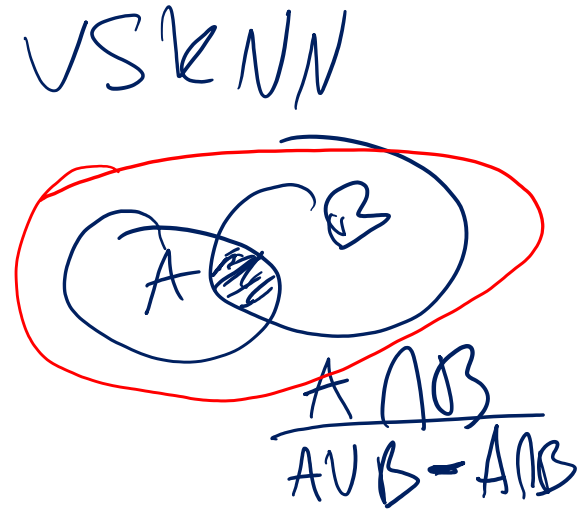
# Sequential KNN

$$\text{score}_{\text{SKNN}}(u, i) = \frac{1}{z} \sum_{v \in \mathcal{N}(u)} \text{sim}(u, v) \cdot \mathbb{I}(i \in I_v)$$

Idea: encode positional information into similarity.

Options for computing similarity:

- ✓ encode reciprocal rank instead of binary data in user vectors
- apply weighted similarity based on positional information



WJI = 
$$\sum \frac{\min(x, y)}{\max(x, y)}$$
  $\frac{1}{p}$

# Latent factors models

- SR models encode interactions based on Markov Chain principles
- likely to inherit the same issues as standard AR models
- possible remedy – low-rank assumption

# Factorizing Markov Chain representation

$$\underbrace{r_{uij}} \sim \underbrace{q_j^T}_{\text{previous item}} \underbrace{q_i}_{\text{target}}$$

NSVD

$$\underbrace{?}_{\text{previous item}} + \underbrace{\left( \sum_{j \in N_u} q_j \right)^T q_i}_{\text{target}}$$

Candidate models:

- Bilinear models (SVDFeature)
- Factorization Machines
- Factorized Sequential Prediction with Item Similarity Models (Fossil)
- Factorized Personalized Markov Chains (FPMC)

# Fossil

$$\begin{aligned}
 & \boxed{r_{u,ij}} = \boxed{p_u^T q_i} + \underbrace{(\eta + \eta_u) \tilde{q}_j}_{\text{short-term}} \tilde{q}_i \\
 & \quad \text{target} \quad \text{latest know} \quad \text{long-term} \\
 & p_u = \sum_{j \in N(u)} q_j \\
 & \rightarrow p(i^{(t+1)}, i^{(t)}, u)
 \end{aligned}$$

# Factorized Personalized Markov Chains

$$r_{uij} = \sum_{k=1}^d p_{uk} q_{ik} \bar{q}_{jk}$$

Users x Item x Item

- Interactions are restricted to pairwise

$$r_{uij} = \langle \mathbf{p}_u^{(q)}, \mathbf{q}_i^{(p)} \rangle + \langle \mathbf{p}_u^{(\bar{q})}, \bar{\mathbf{q}}_j^{(p)} \rangle + \langle \mathbf{q}_i^{(\bar{q})}, \bar{\mathbf{q}}_j^{(q)} \rangle$$

- ranking doesn't depend on the last term – can be omitted:

$$r_{uij} = \langle \mathbf{p}_u^{(q)}, \mathbf{q}_i^{(p)} \rangle + \langle \mathbf{p}_u^{(\bar{q})}, \bar{\mathbf{q}}_j^{(p)} \rangle$$

user

	?	?	?	?	
	1	0	1	1	
0	1	1	0	?	?
0.5	1	0.5	0	?	?
0.5	0	0.5	0	?	?
?	?	?	?	?	?

from item

to item

Rendle, Steffen, Christoph Freudenthaler, and Lars Schmidt-Thieme. "Factorizing personalized markov chains for next-basket recommendation." In *Proceedings of the 19th international conference on World wide web*, pp. 811-820. 2010.

- optimized with BPR loss:  $-\log \sigma(r_{uik} - r_{ujk}), \quad i \in I_u^+, j \in I_u^-$

# Latent factor models with positional information

- position in a sequence is a contextual information
- we can utilize context-aware methods

$$f_U: \text{User} \times \text{Item} \times \text{Context} \rightarrow \text{Relevance}$$

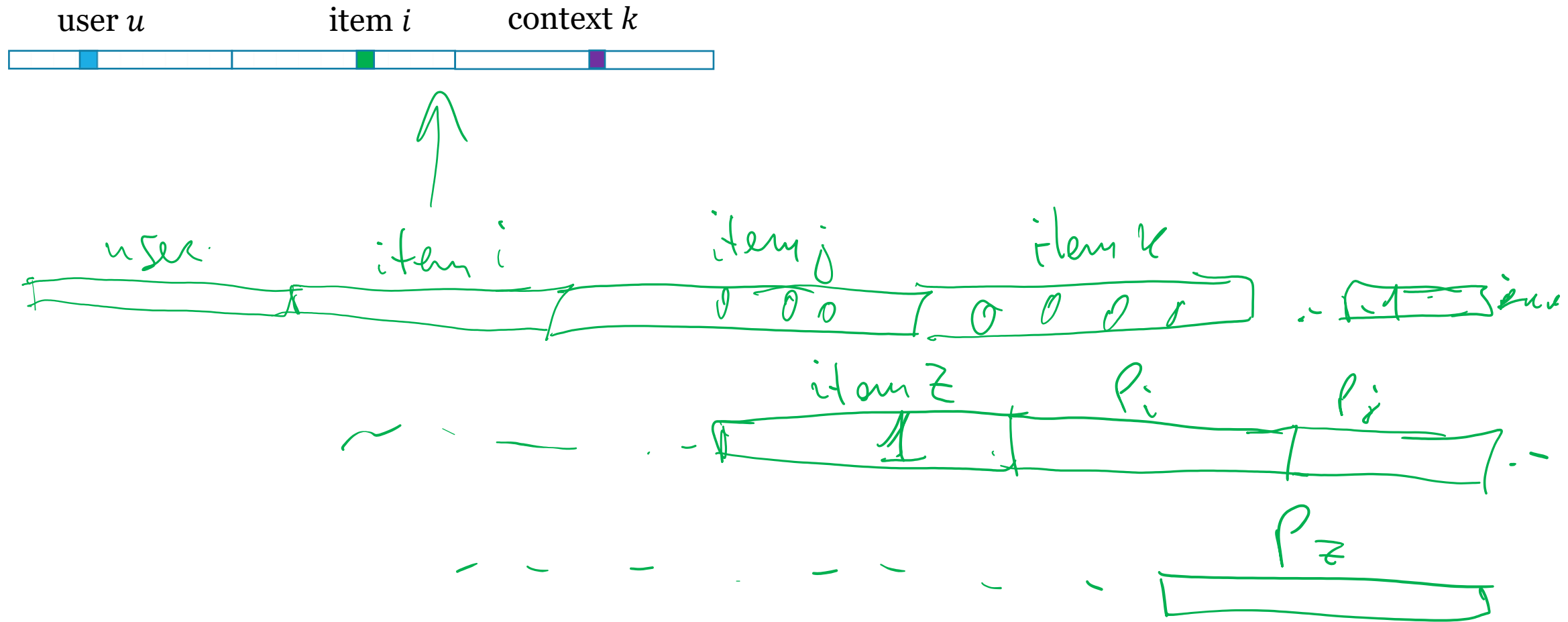
$$\text{toprec}(u, c, n) := \arg \max_i^n r_{uic}$$

Candidate models:

- FM
- TF



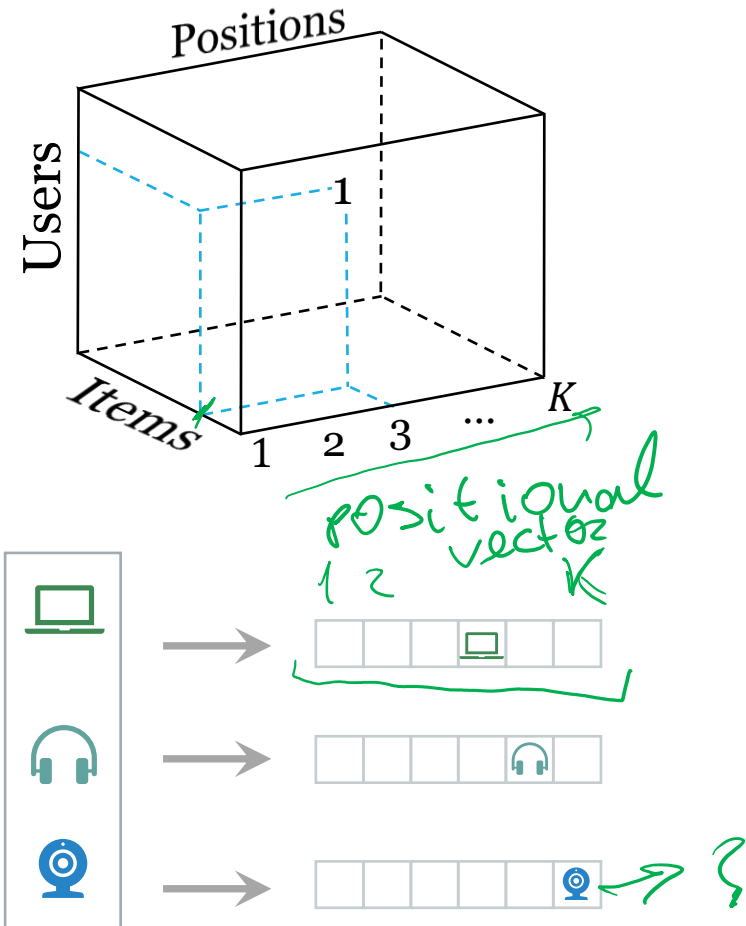
# FM representation and complexity



# Tensor Factorization with Positional Information

$$\|\mathcal{A}_0 - \mathcal{R}\|_F^2 \rightarrow \min$$

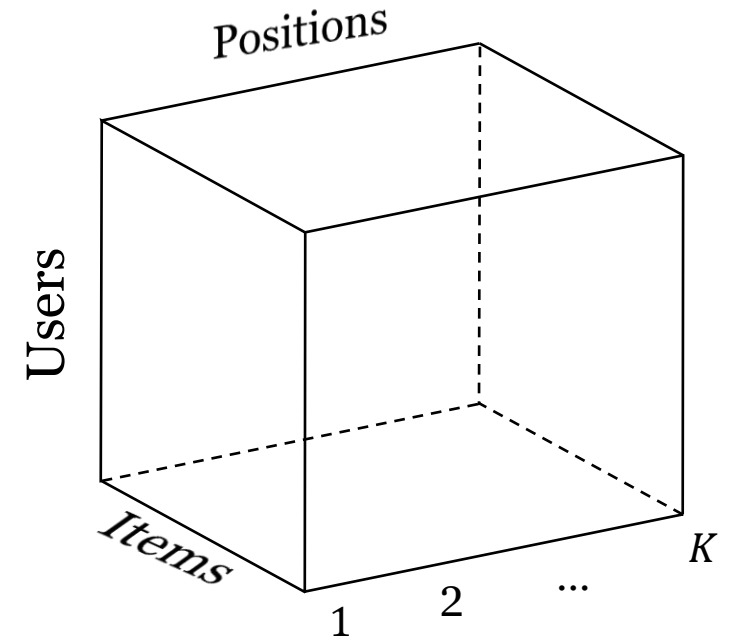
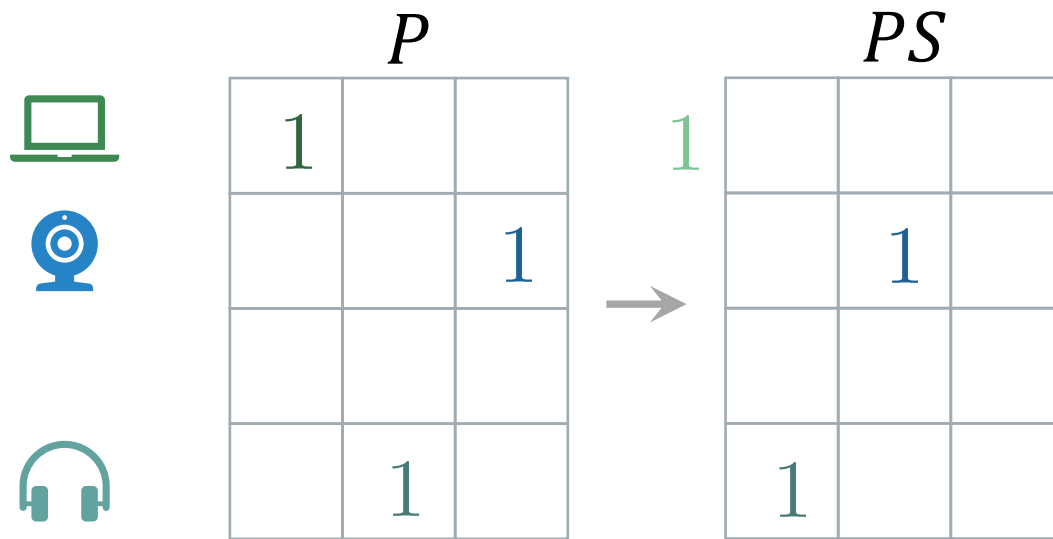
$$f_U: \text{User} \times \text{Item} \times \text{Position} \rightarrow \text{Relevance Score}$$



- encode positions as a third categorical entity
- need to handle user sequences of variable length
  - pad with 0
- local vs. global sequential context
  - weighting based on position
- how to generate predictions?

# Predicting future interactions with TF

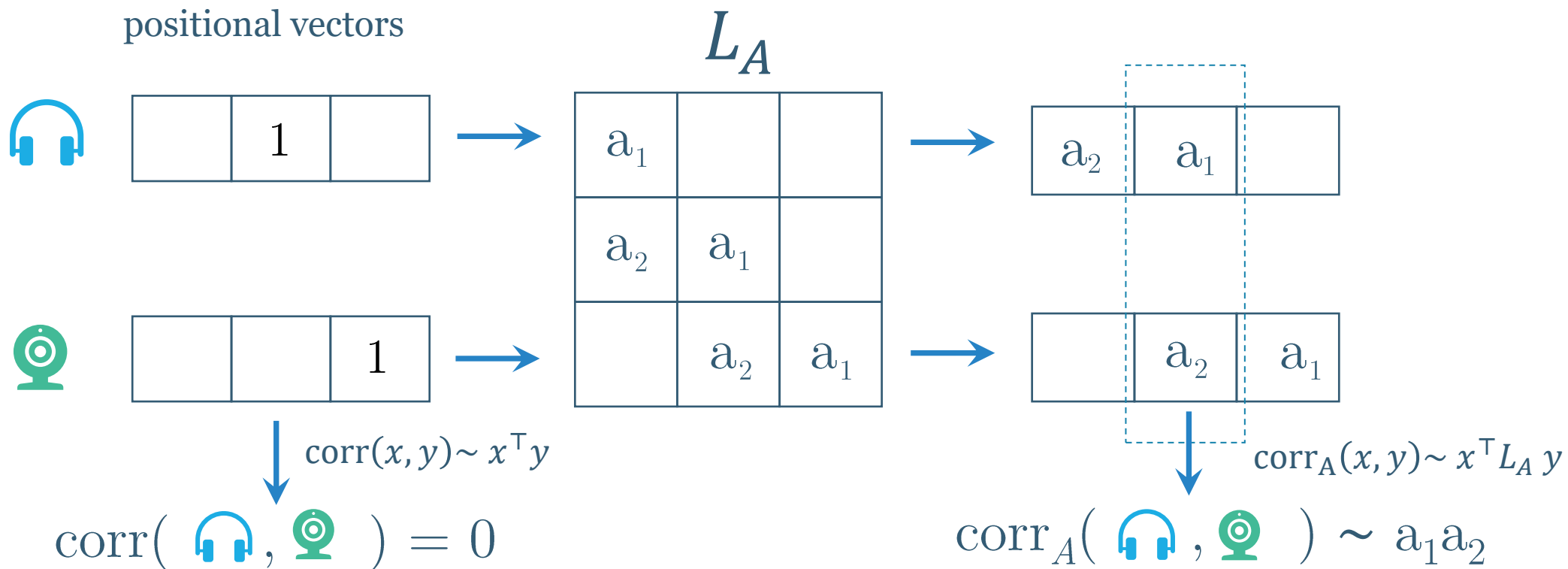
- there's no notion of “future item” in our tensor
- idea: treat the last position as the prediction target



- $S = [\delta_{k,k'+1}]_{k,k'=1}^K$  – “shift operator”

$$\text{toprec}(P, n) := \arg\max^n VV^\top PS W w_K$$

# Imposing directed positional correlations



- Weighting example:  $a_k = k^{-f}$ ,  $f \geq 0$ .
- How to incorporate into factorization model?

# Hybrid CoFFee

## Higher order generalization of HybridSVD

An auxiliary tensor can be represented in the form:

$$\mathcal{A} = \mathcal{A}_0 \times_1 L_K^\top \times_2 L_S^\top \times_3 L_A^\top, \quad L_K L_K^\top = K, \quad L_S L_S^\top = S, \quad L_A L_A^\top = A$$

Connection between the auxiliary and the original representation:

$$L_K^{-\top} U = U_0, \quad L_S^{-\top} V = V_0, \quad L_A^{-\top} W = W_0$$

## Higher order generalization of hybrid folding-in.

Matrix of predicted user preferences for item-context:

$$P \approx V V_S^\top A W_R W^\top, \quad V_S = L_S V, \quad W_R = L_A W$$

# Implementation of the hybrid HOOI

**Input:** Tensor  $\mathcal{A}$  in sparse format  
Tensor decomposition ranks  $d_1, d_2, d_3$   
Cholesky factors  $L_K, L_S, L_R$

**Output:** auxiliary low rank representation  $\mathcal{G}, U, V, W$

*Initialize  $V, W$  by random matrices with orthonormal columns.*

*Compute  $V_S = L_S V, W_A = L_A W$ .*

**Repeat:**

$U \leftarrow d_1$  leading left singular vectors of  $L_K^T A^{(1)}(W_A \otimes V_S)$ ,

$U_K \leftarrow L_K U$ ,

$V \leftarrow d_2$  leading left singular vectors of  $L_S^T A^{(2)}(W_A \otimes U_K)$ ,

$V_S \leftarrow L_S V$ ,

$W, \Sigma, Z \leftarrow d_3$  leading left singular vectors of  $L_A^T A^{(3)}(V_S \otimes U_K)$ ,

$W_S \leftarrow L_A W$ ,

$\mathcal{G} \leftarrow$  reshape matrix  $\Sigma Z^T$  into shape  $(d_3, d_1, d_2)$  and transpose.

**Until:** *norm of  $\mathcal{G}$  ceases to grow or algorithm exceeds maximum number of iterations.*

# Positional TF summary

Optimization task (solved via hybrid HOOI):

$$||\mathcal{A}_0 \times_3 L_A^\top - \mathcal{R}||_F^2 \rightarrow \min$$

$$\mathcal{R} = \mathcal{G} \times_1 U \times_2 V \times_3 W$$

Scores prediction (hybrid HO folding-in):

$$R = VV^\top P L_A W \tilde{W}^\top, \quad \tilde{W} = L_A^{-\top} W$$

Next item recommendation

$$\text{toprec}(P, n) := \operatorname{argmax}_n VV^\top P S L_A W \tilde{W}_K$$

Let's look at the code



