# VISVESVARAYA TECHNOLOGICAL UNIVERSITY

"JnanaSangama", Belgaum -590014, Karnataka.



### LAB REPORT on

# **OBJECT ORIENTED MODELLING AND DESIGN**

Submitted by

Vidhaan Appaji (1BM20CS185)

in partial fulfillment for the award of the degree of BACHELOR OF ENGINEERING
in
COMPUTER SCIENCE AND ENGINEERING



B.M.S. COLLEGE OF ENGINEERING
(Autonomous Institution under VTU)
BENGALURU-560019
March-2023 to July-2023

## B. M. S. College of Engineering,

Bull Temple Road, Bangalore 560019

(Affiliated To Visvesvaraya Technological University, Belgaum)

### **Department of Computer Science and Engineering**



### **CERTIFICATE**

This is to certify that the Lab work entitled "OBJECT ORIENTED MODELLING AND DESIGN" carried out by VIDHAAN APPAJI(1BM20CS185), who is bonafide student of B. M. S. College of Engineering. It is in partial fulfillment for the award of Bachelor of Engineering in Computer Science and Engineering of the Visvesvaraya Technological University, Belgaum during the year 2023. The Lab report has been approved as it satisfies the academic requirements in respect of a Object Oriented Modelling And Design - (20CS6PCOMD) work prescribed for the said degree.

Dr. Seema Patil Assistant Professor Department of CSE BMSCE, Bengaluru **Dr. Jyothi S Nayak**Professor and Head
Department of CSE
BMSCE, Bengaluru

# **Index Sheet**

Sl. No.	Experiment Title	Page No.
1	Hotel Management System	1-8
2	Credit Card Processing	9-16
3	Library Management System	17-25
4	Stock Maintenance System	26-32
5	Passport Automation System	33-40
6	Railway Reservation System	41-47
7	Online Shopping System	48-54

# **Course Outcome**

CO1	Ability to apply the knowledge of class, State & Interaction Modelling using Unified Modeling Language to solve a given problem.	
CO2	Ability to analyze a System for a given requirement using Unified Modeling language.	
CO3	CO3 Ability to design a given system using high level strategy.	
Ability to conduct practical experiment to solve a given problem using Unified Modeling language.		

# **Hotel Management System**

#### **Problem Statement:**

To design a user-friendly hotel management system that caters to the needs of all stakeholders involved in the hotel's operations. The current hotel management system lacks efficiency and effectiveness in managing guest reservations, room allocation, inventory control, and billing. The manual process is time-consuming and error-prone, leading to customer dissatisfaction and revenue loss. The hotel management needs an automated system that can streamline the entire process and improve the guest experience while ensuring accurate and timely billing. The system must provide a user-friendly interface for the staff to manage bookings, room allocations, and inventory control while maintaining data security and privacy. Additionally, the system should be scalable to accommodate the increasing demands of the hotel and integrate with other systems for seamless operations..

## **Software Requirement Specification(SRS)**

#### 1 Introduction:

#### 1.1 Purpose of this Document:

The purpose of this document is to provide a detailed description of the Hotel Management System. The document will explain the functional and non-functional requirements of the software system to be developed.

#### **1.2 Scope of this Document:**

The Hotel Management System is designed to automate and streamline hotel operations. The system will include features such as room booking, check-in and check-out, inventory management, billing, and reporting. The system will be developed to enhance the overall guest experience and improve the efficiency of hotel operations. The development time for the system is estimated to be six months, and the budget for the project is \$100,000.

#### 1.3 Overview:

A hotel management system is an automated system designed to manage various aspects of a hotel's operations, including guest reservations, room allocation, inventory control, billing, housekeeping management, reporting, and analytics. It streamlines and simplifies the complex and time-consuming manual processes of hotel management, enabling hotel staff to work more efficiently and effectively.

### 2 General Description:

The Hotel Management System is designed to cater to the needs of the hotel industry. The software system will provide features that will enhance the overall guest experience and improve the efficiency of hotel operations. The Hotel Management System will cater to the needs of hotels of all sizes and types. The system will be user-friendly and easy to use, ensuring that hotel staff can efficiently perform their duties. The system will provide an exceptional guest experience, ensuring that guests keep coming back to the hotel.

### **3 Functional Requirements:**

The following are the functional requirements of the Hotel Management System:

- Room Reservation and Booking: The system should allow guests to reserve and book rooms online or in-person, and provide a real-time availability calendar to staff.
- Room Allocation: The system should automatically allocate rooms based on guest preferences, availability, and pricing.
- Inventory Management: The system should keep track of inventory levels and generate alerts when supplies are running low.
- Billing and Payment: The system should provide an accurate and timely billing system that includes room charges, food and beverage charges, and other incidental expenses. It should also support various payment methods such as credit cards, cash, and mobile payments.
- Guest Profiles: The system should maintain a database of guest profiles that include their personal information, preferences, and booking history.
- Housekeeping Management: The system should allow staff to manage housekeeping schedules, track room cleaning status, and assign tasks to staff.

# **4 Interface Requirements:**

The Hotel Management System should provide the following interfaces to enable efficient communication between the system and its users:

- A user-friendly interface for hotel staff to manage room reservations, guest check-ins, check-outs, and room availability.
- An interface for the kitchen staff to receive and manage food orders placed by guests.
- An interface for guests to book rooms online or at the hotel reception.
- An interface for guests to make payments using various payment methods, such as credit card or cash.

### **5 Performance Requirements:**

The Hotel Management System should meet the following performance requirements:

- The system should be able to handle a high volume of guest bookings and transactions.
- The system should be able to generate reports quickly and efficiently.
- The system should have a response time of less than 3 seconds for all user interactions.
- The system should be able to handle multiple user sessions simultaneously without any downtime.

### **6 Design Constraints:**

The following design constraints should be considered during the development of the Hotel Management System:

- The system should be developed using a scalable architecture that can accommodate future growth.
- The system should be compatible with commonly used hardware and software platforms.
- The system should be secure and protect guest data and hotel operations from unauthorized access.
- The system should be designed to minimize maintenance requirements and ensure ease of upgrades.

#### 7 Non-Functional Attributes:

The Hotel Management System should meet the following non-functional attributes:

- Security: The system should be secure and protect guest data and hotel operations from unauthorized access.
- Portability: The system should be portable and able to run on different hardware and software platforms.
- Reliability: The system should be reliable and minimize downtime or errors.
- Reusability: The system should be designed to facilitate the reuse of components and modules in future projects.
- Application Compatibility: The system should be compatible with other applications used in the hotel industry.
- Data Integrity: The system should ensure data integrity and accuracy of information.
- Scalability Capacity: The system should be designed to accommodate future growth and scale easily.

# 8 Preliminary Schedule and Budget:

### **Schedule:**

The development of the Library Management System is expected to take 12 months from the start of development to the final release.

### **Budget:**

The estimated cost of development of the Library Management System is \$150,000, including all hardware, software, and personnel costs.

## **Class Diagram**

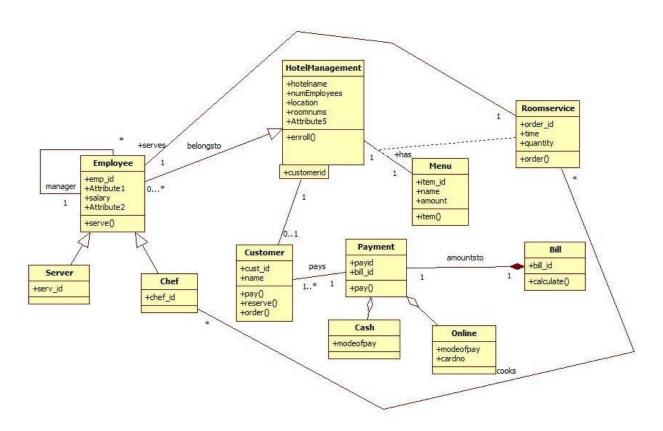


Fig 1.1

# **State Diagram**

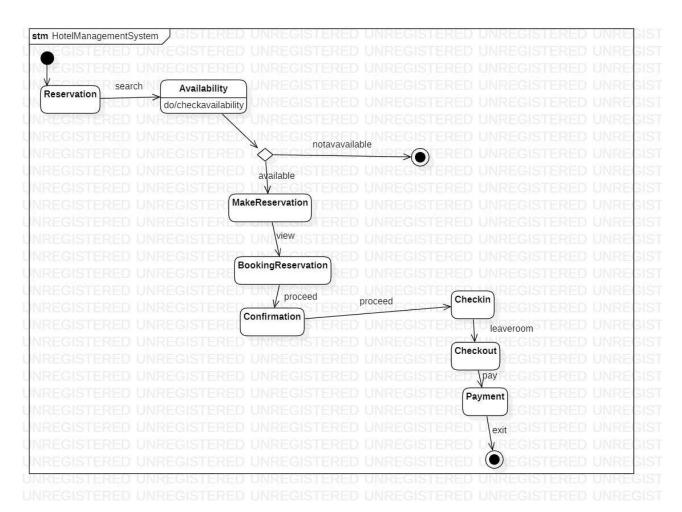


Fig 1.2

# **Use Case Diagram**

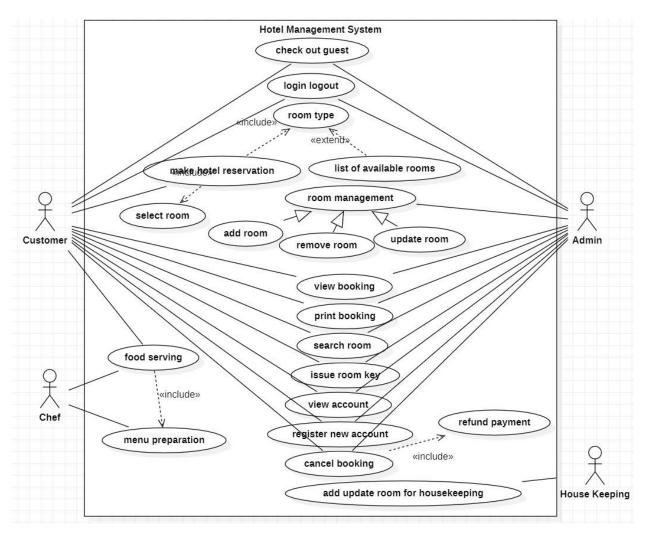


Fig 1.3

# **Sequence Diagram**

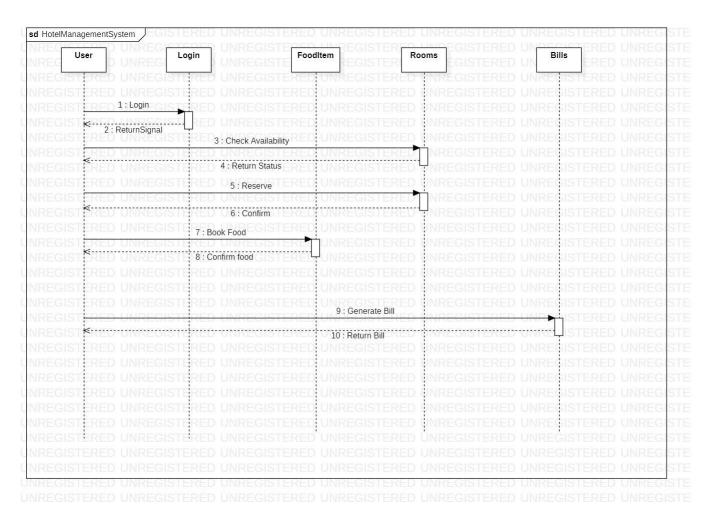


Fig 1.4

# **Activity Diagram**

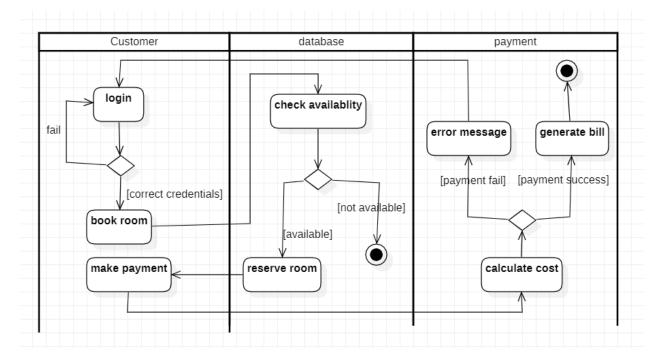


Fig 1.5

# **Credit Card Processing**

### **Problem Statement:**

To design a credit card processing system that overcomes the challenges faced by merchants, customers, and banks during credit card transactions. The current credit card processing system is unreliable, slow, and inefficient, leading to customer frustration and lost revenue. The system is prone to errors and delays, causing long wait times for customers and merchants. The system lacks scalability, and it cannot handle the increasing volume of credit card transactions, leading to processing delays and system downtime. Additionally, the system does not meet the latest security standards, and it is vulnerable to fraud and data breaches, putting customer data at risk. The credit card processing company needs a new system that is reliable, efficient, secure, and scalable, providing fast and accurate processing of credit card transactions while ensuring data privacy and security. The new system should also comply with the latest industry standards and regulations and provide a user-friendly interface for merchants to manage transactions and customer data.

# **Software Requirement Specification(SRS)**

#### 1 Introduction:

#### 1.1 Purpose of this Document:

The purpose of this document is to provide a detailed description of the requirements for the development of a Credit Card Processing System. This document outlines the functional and non-functional requirements of the system and serves as a guide for the development team.

#### 1.2 Scope of this Document:

The document covers the functional and non-functional requirements of the Credit Card Processing System. It also includes design constraints, interface requirements, performancerequirements, non-functional attributes, and a preliminary schedule and budget.

#### 1.3 Overview:

The Credit Card Processing System is a software application designed to enable businesses to accept credit card payments from their customers. The system provides a secure, fast, and reliable way to process credit card payments, reducing the risk of fraud and increasing customer satisfaction.

### **2 General Description:**

The Credit Card Processing System should meet the following general requirements:

- The system should enable businesses to accept credit card payments from their customers securely and efficiently.
- The system should provide an easy-to-use interface for business owners to manage their credit card payments and transactions.
- The system should be flexible and customizable to accommodate different business needs and requirements.

### **3 Functional Requirements:**

The Credit Card Processing System should meet the following functional requirements:

- Payment processing: The system should be able to process credit card transactions from different payment methods, such as online payments, in-person payments, and mobile payments.
- Authorization and authentication: The system should be able to verify the credit card details and authenticate the user to prevent fraud and unauthorized transactions.
- Payment gateway integration: The system should be able to integrate with different payment gateways and processors, such as PayPal, Stripe, and Square, to provide a flexible and versatile payment processing solution for the business.
- Transaction management: The system should be able to manage transactions, such as authorizations, captures, refunds, and chargebacks, providing a comprehensive and accurate view of the payment activity.
- Reporting and analytics: The system should be able to generate reports and analytics on payment activity, such as transaction volume, revenue, and chargeback rates, providing insights into the business's financial performance.
- Fraud detection and prevention: The system should be able to detect and prevent fraudulent transactions, such as through the use of machine learning algorithms and fraud detection rules.

## **4 Interface Requirements:**

The Credit Card Processing System should provide the following interfaces to enable efficient communication between the system and its users:

- A user-friendly interface for business owners to manage their credit card payments and transactions.
- An interface for customers to enter their credit card information securely.
- An interface for the system to communicate with other payment gateways and card issuer.

### **5 Performance Requirements:**

The Credit Card Processing System should meet the following performance requirements:

- The system should be able to handle a high volume of credit card payments and transactions.
- The system should have a response time of less than 2 seconds for all user interactions.
- The system should be able to handle multiple user sessions simultaneously without anydowntime.

### **6 Design Constraints:**

The following design constraints should be considered during the development of the Credit Card Processing System:

- The system should be developed using a secure architecture that can protect credit carddata and transactions from unauthorized access.
- The system should be compatible with commonly used hardware and software platforms.
- The system should be designed to minimize maintenance requirements and ensure ease of upgrades.

#### 7 Non-Functional Attributes:

The Credit Card Processing System should meet the following non-functional attributes:

- Security: The system should comply with the latest security standards, such as PCI DSS, and ensure that credit card data is protected against theft, fraud, and unauthorized access.
- Availability: The system should be highly available, with minimal downtime and fast recovery times in case of a failure. It should also have a disaster recovery plan in place to ensure business continuity in case of a disaster or outage.
- Scalability: The system should be designed to handle the increasing volume of credit card transactions as the business grows, with the ability to scale up or down as needed.
- Reliability: The system should be reliable, with a high degree of fault tolerance, error handling, and data consistency.
- Usability: The system should be easy to use for merchants, with a user-friendly interface and clear instructions for performing transactions and managing customer data.
- Compatibility: The system should be compatible with different types of credit cards, payment methods, and merchant accounts, providing a flexible and versatile solution for the business.

### 8 Preliminary Schedule and Budget:

The development of the Credit Card Processing System is estimated to take eight months, and the budget for the project is \$150,000. The development team will work in phases, with each phase having specific deliverables and milestones. The project manager will oversee the project and ensure that the development team adheres to the timeline and budget. Regular progress reports will be provided to stakeholders to keep them informed of the project's status.

### **Class Diagram**

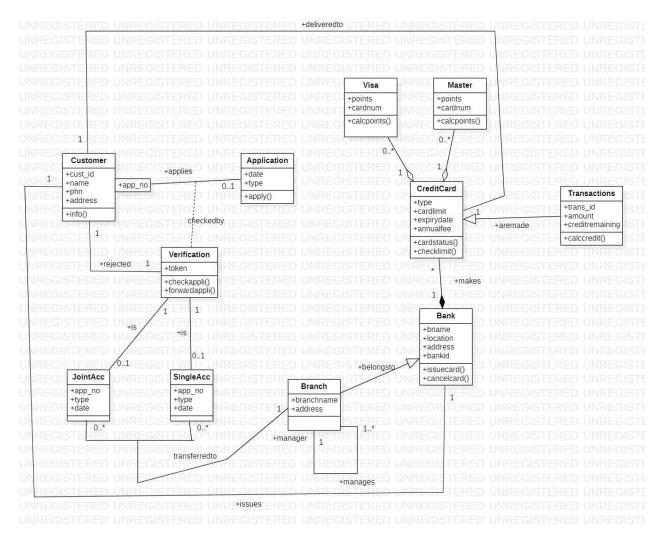


Fig 2.1

# **State Diagram**

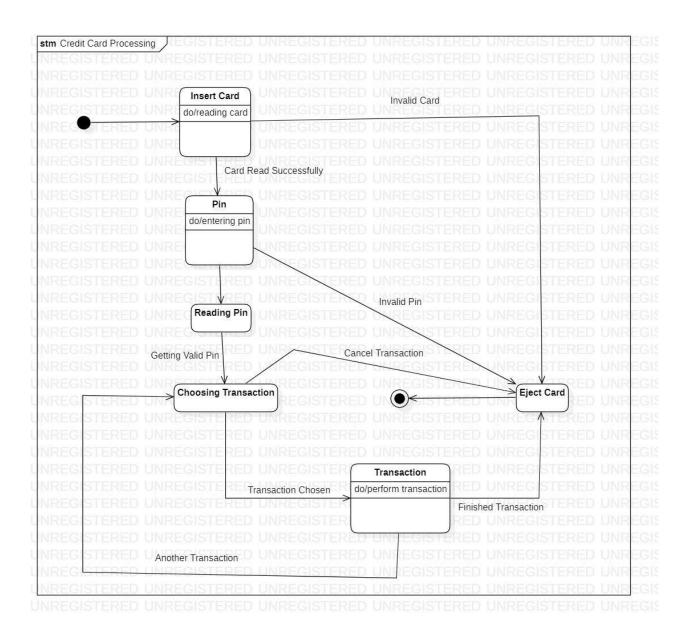


Fig 2.2

# **Use Case Diagram**

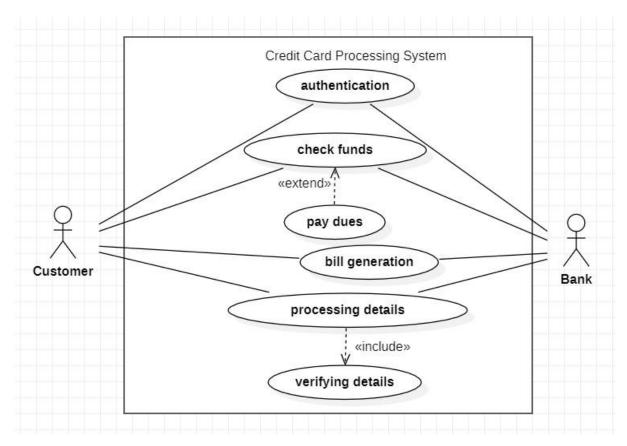


Fig 2.3

# **Sequence Diagram**

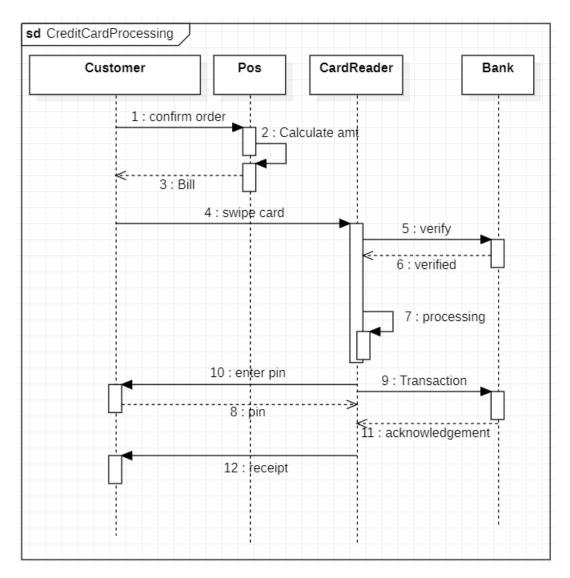


Fig 2.4

# **Activity Diagram**

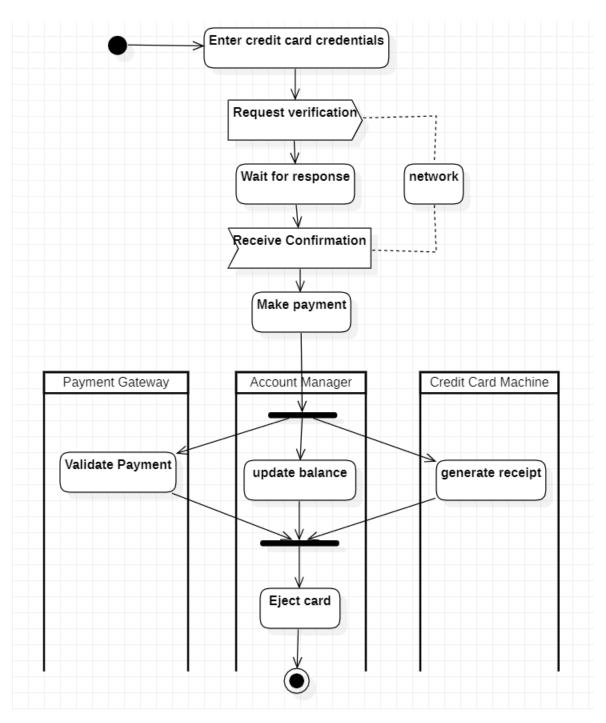


Fig 2.5

## **Library Management System**

#### **Problem Statement:**

The current library management system is inefficient and outdated, causing delays and errors in book borrowing, returning, and inventory management. There is a need to develop a new and modern library management system that can streamline the process of book circulation, reduce human errors, and provide real-time access to inventory and borrowing information. The new system should also be user-friendly and accessible for both library staff and patrons, with features such as online book reservations, automated notifications, and easy-to-use interfaces for staff to manage the library's collection.

### **Software Requirement Specification(SRS)**

#### 1 Introduction:

#### 1.1 Purpose of this Document:

The purpose of this document is to provide a detailed description of the Library Management System. The document will explain the functional and non-functional requirements of the software system to be developed.

#### 1.2 Scope of this Document:

The scope of a library management system includes various activities and processes involved in managing a library's collections, resources, services, and users. It should cover the entire process of managing a library's resources and services, from acquisition to circulation to reporting, with a focus on enhancing the user experience and improving the efficiency of library operations. The development time for the system is estimated to be ten months, and the budget for the project is \$495,000.

#### 1.3 Overview:

A library management system (LMS) is a software application designed to manage and automate various tasks and processes involved in library operations. It provides a centralized platform for managing a library's resources and services. It enables library staff to efficiently manage their collections, services, and users, while also providing a user-friendly experience for library patrons.

# **2 General Description:**

An LMS typically includes features for book cataloging, book acquisition, book circulation, user management, inventory management, reporting, interlibrary loan, and online services. The system also typically includes tools for managing library staff roles and permissions, as well as integrating with other library systems and technologies.

- Book cataloging involves creating and maintaining a comprehensive and organized catalog
  of library resources, including bibliographic information, subject classifications, and other
  metadata. Book acquisition involves ordering, receiving, and processing new materials for
  the library's collection.
- Book circulation involves the borrowing and returning of books, managing due dates, renewals, and reservations. User management involves managing user accounts, including registration, authentication, and access control.
- Inventory management involves tracking and managing library resources, including the physical location, availability, and condition of books. Reporting involves providing reports and analytics on library usage, including borrowing patterns, popular materials, and resource utilization.
- Interlibrary loan enables the library to request and lend materials to other libraries, while online services provide library users with access to digital resources, online renewals, and book reservations.

Overall, an LMS provides a centralized platform for managing a library's resources and services, improving the efficiency of library operations, and enhancing the user experience for library patrons.

### **3 Functional Requirements:**

Here are some of the key functional requirements of a Library management system:

- Book Cataloging: The system should allow for the creation and maintenance of a comprehensive and organized catalog of library resources, including bibliographic information, subject classifications, and other metadata.
- Book Acquisition: The system should enable library staff to order, receive, and process new materials for the library's collection, including managing the purchase, receipt, and invoicing processes.
- Book Circulation: The system should facilitate the borrowing and returning of books, including managing due dates, renewals, and reservations, as well as generating notifications and alerts.
- User Management: The system should enable library staff to manage user accounts, including registration, authentication, and access control, as well as tracking user borrowing history and fine payments.
- Inventory Management: The system should allow for the tracking and management of library resources, including the physical location, availability, and condition of books, as

- well as generating reports on resource utilization and circulation.
- Online Services: The system should provide online services to library users, such as book reservations, online renewals, and access to digital resources, as well as customizable online interfaces for library staff.

### **4 Interface Requirements:**

The interface requirements of a library management system (LMS) are the specifications for the graphical user interface (GUI) that library staff and patrons interact with to use the system. Here are some of the key interface requirements of an LMS:

- Navigation: The interface should provide clear and consistent navigation options for accessing all functions and features of the LMS, with easily accessible menus and icons.
- Search: The interface should provide a simple and effective search function for locating books, authors, subjects, and other library resources, with filters and sorting options.
- Book Details: The interface should display comprehensive information about each book in the library, including the title, author, publication date, edition, and subject.
- Book Availability: The interface should display the availability status of each book in the library, including whether it is checked out, on hold, or available for checkout.

### **5 Performance Requirements:**

Here are some of the key performance requirements of an LMS:

- Response Time: The LMS should provide a fast response time for all functions and features, with minimal latency between user actions and system responses.
- Scalability: The LMS should be scalable to accommodate future growth and expansion, with the ability to handle increasing numbers of users and resources.
- Reliability: The LMS should be reliable and stable, with minimal downtime and high availability, to ensure that library services are available to users at all times.
- Integration: The LMS should be capable of integrating with other library systems and technologies, such as RFID systems, digital libraries, and online catalogs.

## **6 Design Constraints:**

The design constraints of an LMS are the limitations and restrictions that must be taken into account during the design and development of the system. Here are some of the key design constraints of an LMS:

- Budget: The design of the LMS must be cost-effective and within the budget allocated for the project.
- Technology: The LMS must be designed using technologies that are compatible with the existing hardware and software infrastructure of the library.

- Data Security: The LMS must be designed to comply with data security and privacy regulations, protecting user data and preventing unauthorized access.
- User Experience: The LMS must be designed to provide a positive user experience, with a user-friendly interface and intuitive navigation.

#### 7 Non-Functional Attributes:

The non-functional requirements of a library management system (LMS) are the specifications for the system's performance characteristics that are not directly related to the system's primary functions or features. Here are some of the key non-functional requirements of an LMS:

- Usability: The LMS should be designed to be user-friendly and easy to navigate, with clear and intuitive interfaces for both library staff and patrons.
- Accessibility: The LMS should be accessible to all users, including those with disabilities, and should comply with accessibility standards and guidelines.
- Reliability: The LMS should be reliable and stable, with minimal downtime and high availability, to ensure that library services are available to users at all times.
- Performance: The LMS should be optimized for performance, with fast response times, high throughput, and minimal latency between user actions and system responses.
- Security: The LMS should provide robust security features to protect user data, including authentication, access control, encryption, and backup and recovery mechanisms.
- Scalability: The LMS should be scalable to accommodate future growth and expansion, with the ability to handle increasing numbers of users and resources.

## 8 Preliminary Schedule and Budget:

#### **Schedule:**

The development of the Library Management System is expected to take 12 months from the start of development to the final release.

#### **Budget:**

The estimated cost of development of the Library Management System is \$150,000, including all hardware, software, and personnel costs.

# **Class Diagram**

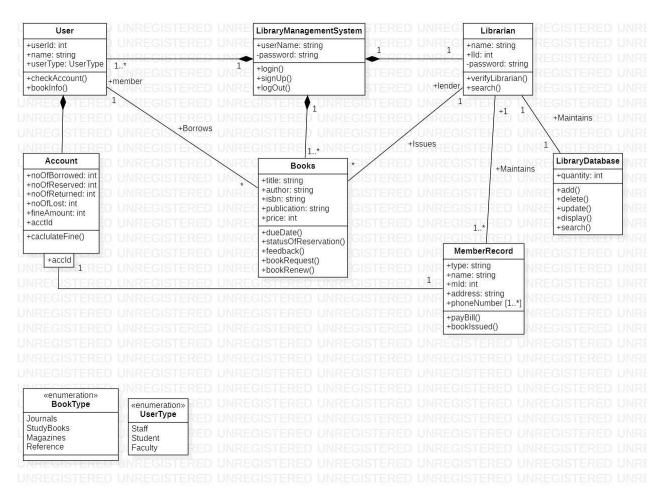


Fig 3.1

# **State Diagram**

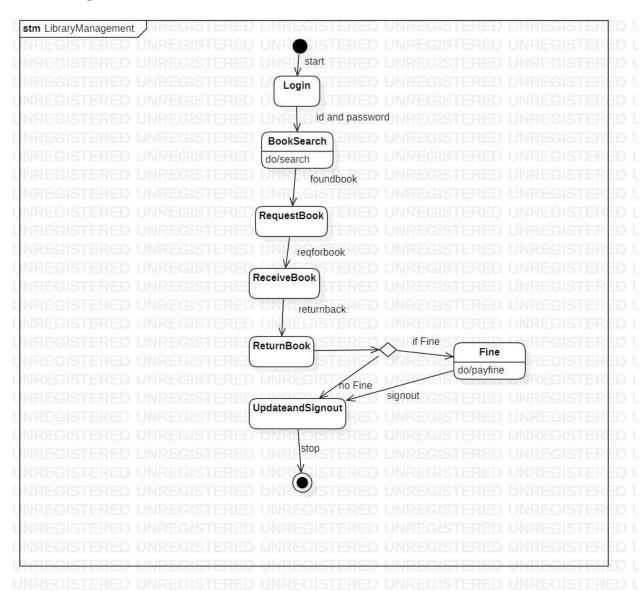


Fig 3.2

# **Use Case Diagram**

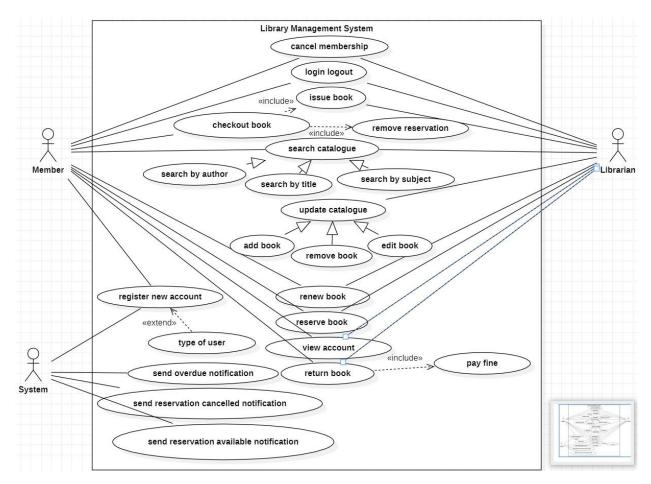


Fig 3.3

# **Sequence Diagram**

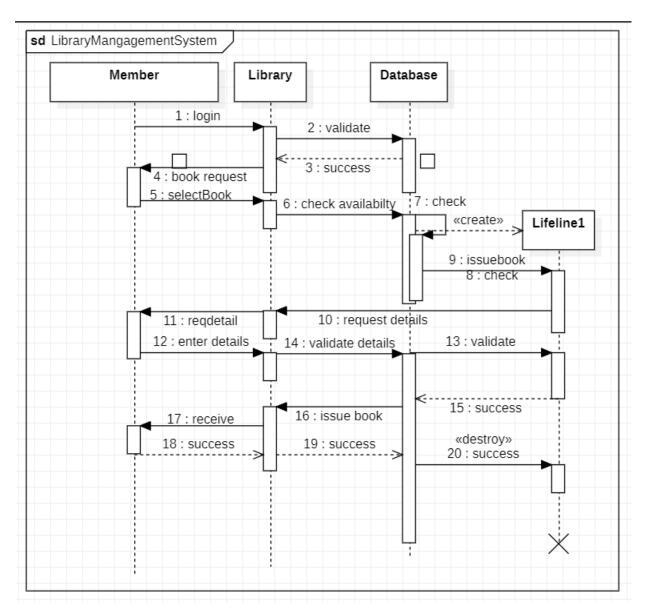


Fig 3.4

# **Activity Diagram**

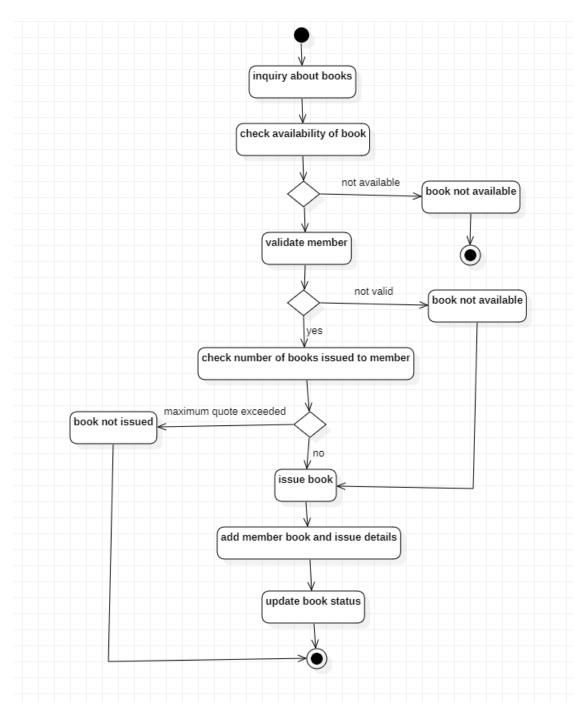


Fig 3.5

## **Stock Maintenance System**

#### **Problem Statement:**

Traditional stock maintenance systems can be time-consuming and prone to errors. Therefore, there is a need for an efficient and reliable stock maintenance system that can streamline the inventory management process and ensure optimal stock levels. The goal of this project is to design and implement a stock maintenance system that can automate stock tracking, reduce manual efforts, and improve accuracy in managing stock levels. This system should be able to manage the entire stock lifecycle from ordering to receiving, storing, and selling products. It should also provide real-time visibility into stock levels and generate alerts when inventory levels fall below a predefined threshold. The system should be easy to use, scalable, and flexible enough to accommodate changing business requirements.

### **Software Requirement Specification(SRS)**

### **Introduction:**

### 1.1 Purpose of this Document:

The purpose of this document is to provide a detailed description of the Stock Maintenance System. The document will explain the functional and non-functional requirements of the software system to be developed.

#### 1.2 Scope of this document:

The scope of a stock maintenance system is to automate and streamline the inventory management process, providing efficient and accurate tracking of stock levels, movements, and availability and to optimize stock management processes, minimize the risk of stockouts, and maximize operational efficiency, providing a competitive advantage to businesses in the market. The development time for the system is estimated to be ten months, and the budget for the project is \$495,000.

#### 1.3 Overview:

A stock maintenance system is an essential tool for businesses that need to manage their inventory efficiently and effectively. It is a software application that helps organizations keep track of their stock levels, movements, and availability. The system is designed to streamline the entire inventory management process, from ordering to receiving, storing, and selling products.

## **2 General Description:**

A stock maintenance system is a software application that helps businesses manage their inventory efficiently and effectively. It is designed to automate and streamline the inventory management process, providing real-time visibility into stock levels, movements, and availability. The system typically covers the entire stock lifecycle, from ordering to receiving, storing, and selling products. The stock maintenance system can also generate alerts and notifications when inventory levels fall below a predefined threshold, reducing the risk of stockouts and ensuring that the business can meet customer demand. Reporting is another essential feature of the system, providing detailed reports on stock levels, sales, and inventory performance, enabling users to make data-driven decisions.

### **3 Functional Requirements:**

Here are the functional requirements of a Stock Maintenance System:

- Inventory Management The system should be able to manage the entire inventory lifecycle, from stock ordering to receiving, storing, and selling products.
- Stock Tracking The system should provide real-time visibility into stock levels and movements, such as incoming and outgoing stock, sales, and returns.
- Stock Replenishment The system should generate alerts and notifications when stock levels fall below a predefined threshold, prompting the user to reorder the required items.
- Stock Storage The system should provide a comprehensive view of the stock location, providing information on the available stock in each location and facilitating stock transfer between different locations.
- Sales Management The system should be able to manage sales transactions, track sales history, and provide insight into customer buying patterns and preferences.
- Reporting The system should generate detailed reports on stock levels, sales, and inventory performance, providing users with valuable insights into business operations and enabling them to make data-driven decisions.

## **4 Interface Requirements:**

Here are the interface requirements of a Stock Maintenance System:

- User-Friendly Interface The system should have a user-friendly interface that is easy to navigate and use, even for non-technical users.
- Responsive Design The system should be designed to be responsive to different screen sizes and resolutions, ensuring that it is accessible on desktops, laptops, tablets, and mobile devices.
- Search and Filter The system should provide a search and filter function that allows users to find specific stock items quickly and easily.
- Barcode Scanner Support The system should support barcode scanner integration, enabling users to scan and update stock information quickly and accurately.

### **5 Performance Requirements:**

Here are the performance requirements of a Stock Maintenance System:

- Response Time The system should respond quickly to user input, with minimal delays in loading or processing data.
- Scalability The system should be able to handle a large volume of data and users without performance degradation.
- Reliability The system should be reliable, with minimal downtime or system errors.
- Availability The system should be available to users 24/7, with minimal maintenance or downtime.
- Speed The system should be fast, allowing users to perform tasks quickly and efficiently.

### **6 Design Constraints:**

Here are the design constraints of a Stock Maintenance System:

- Budget The system design should consider the budget constraints of the organization, ensuring that it is cost-effective.
- Data Security The system design should ensure that data is secure, with appropriate measures in place to prevent unauthorized access or data breaches.
- Scalability The system design should be scalable, allowing for future growth and changes in business requirements.
- User Experience The system design should consider the user experience, ensuring that the interface is user-friendly and easy to navigate.

#### 7 Non-Functional Attributes:

Here are the non-functional requirements of a Stock Maintenance System:

- Usability The system should be easy to use, with an intuitive and user-friendly interface that requires minimal training.
- Security The system should be secure, with robust measures in place to protect against unauthorized access, data breaches, and other security threats.
- Compatibility The system should be compatible with other business applications and systems, enabling seamless data exchange.
- Accessibility The system should be accessible to users with disabilities, with appropriate features in place to support accessibility.
- Internationalization The system should be designed with internationalization in mind, able to support multiple languages, currencies, and other regional requirements.
- Data Integrity The system should maintain the integrity of data, ensuring that it is accurate and up-to-date, with appropriate measures in place to prevent data loss or corruption.

## 8 Preliminary Schedule and Budget:

#### **Schedule:**

1-6 weeks for development and implementation, 2 weeks for testing, 1 week for deployment and training, ongoing maintenance and support.

### **Budget:**

\$10,000-\$30,000 for development, hardware costs vary, ongoing maintenance and support costs vary.

# **Class Diagram**

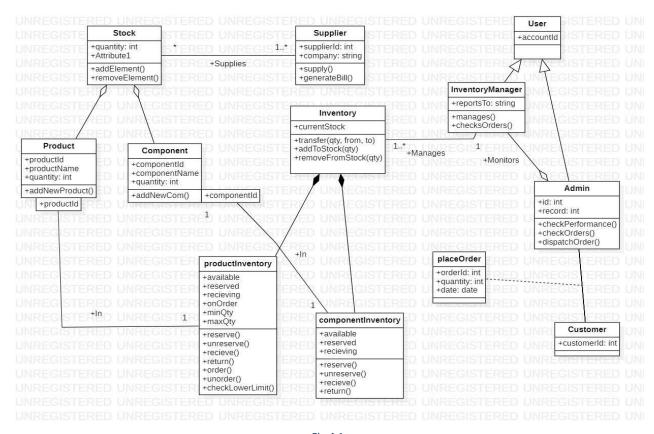


Fig 4.1

# **State Diagram**

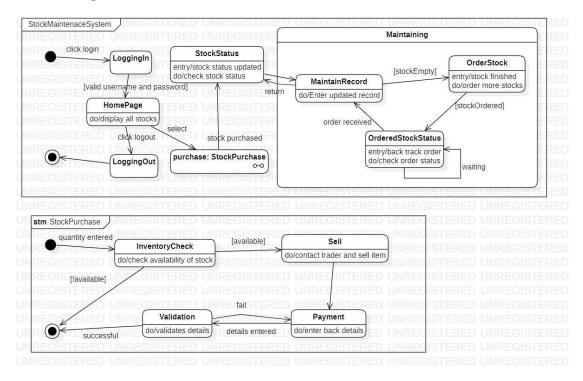


Fig 4.2

## **Use Case Diagram**

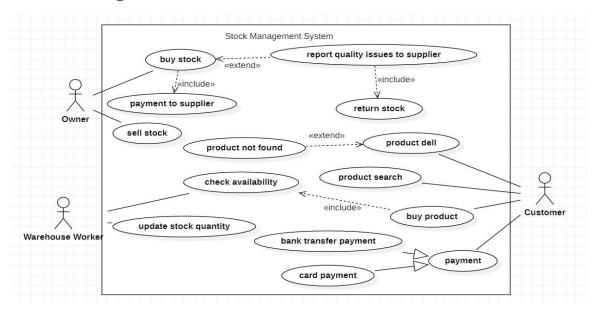


Fig 4.3

# **Sequence Diagram**

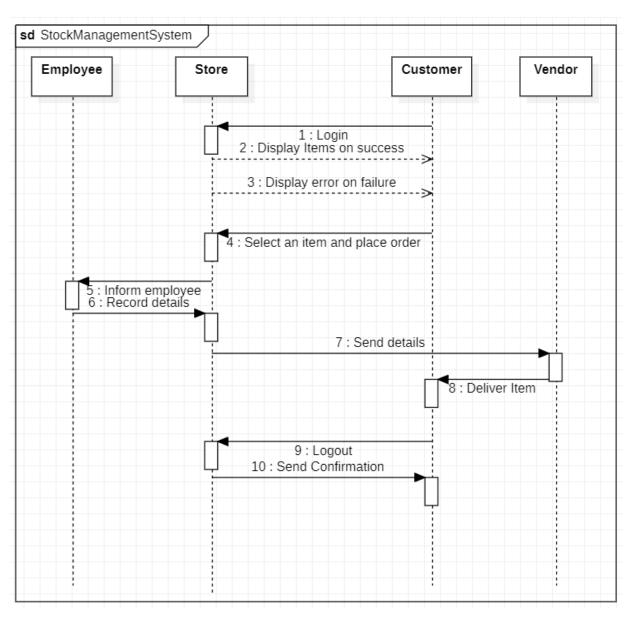


Fig 4.4

# **Activity Diagram**

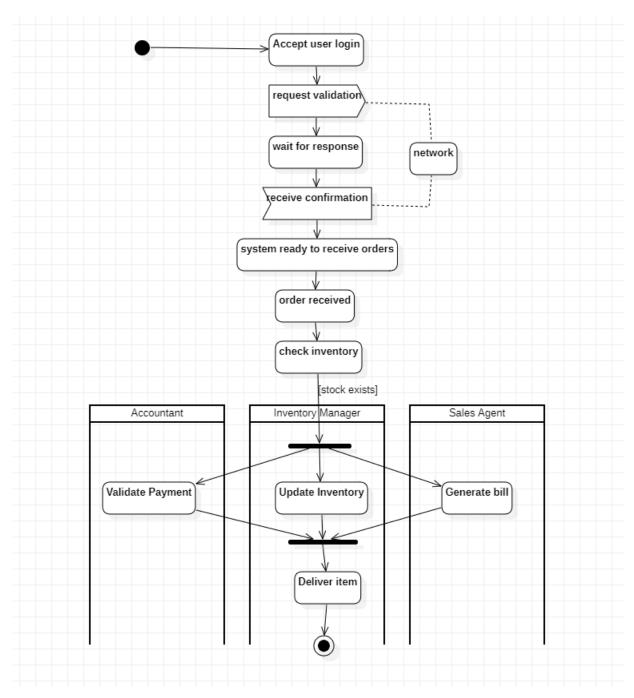


Fig 4.5

# **Passport Automation System**

#### **Problem Statement:**

The current process of passport issuance involves a manual and time-consuming process that requires applicants to physically visit the passport office, fill out paper forms, and wait for several weeks to receive their passports. This process is prone to errors, delays, and inefficiencies, leading to long wait times for applicants and increased workload for passport officials. To address these issues, there is a need for a Passport Automation System that streamlines and automates the passport issuance process, reducing the time and effort required by both applicants and officials. The system should provide a user-friendly interface for applicants to apply for passports online, track their application status, and receive their passports through a secure and reliable delivery system. The system should also provide passport officials with a centralized database of applicant information, automated verification and approval processes, and real-time reporting and analytics on passport issuance activity.

## **Software Requirement Specification(SRS)**

#### 1 Introduction:

#### 1.1 Purpose of this Document:

The purpose of this document is to provide a detailed description of the Passport Automation System. The document will explain the functional and non-functional requirements of the software system to be developed.

#### 1.2 Scope of this Document:

Passport Automation System is an online platform that automates and streamlines the entire passport application and issuance process. The system aims to reduce the time and effort required to obtain a passport and improve the accuracy and efficiency of the process. It also reduces manual efforts, improves accuracy, and enhances the overall user experience. The development time for the system is estimated to be nine months, and the budget for the project is \$720,000.

#### 1.3 Overview:

A Passport Automation System is a computerized system designed to automate the process of issuing passports. The system aims to streamline the passport issuance process, reduce the processing time, and enhance the security of the passport issuance process. The system consists of hardware components, such as passport scanners, cameras, fingerprint scanners, and printers, and

software applications that automate the passport issuance process.

## 2 General Description:

A Passport Automation System is a software-based solution that streamlines the passport application and issuance process. The system utilizes advanced technology to automate many of the manual processes involved in passport application processing and helps reduce processing times and improve the accuracy of passport data. The application processing module handles the passport application process, allowing applicants to submit their applications online or at a designated application center. The system automatically checks the application for completeness, ensuring that all necessary fields are completed and that the required documents are attached.

## **3 Functional Requirements:**

The following are the functional requirements of a passport automation system:

- Applicant registration: The system should allow applicants to register and create their profiles. The profile should include all necessary personal information required for a passport application.
- Application submission: The system should enable applicants to submit their passport applications online. The application should include all required information, such as personal details, travel history, and supporting documents.
- Application processing: The system should process the application and verify the
  information provided by the applicant. The system should perform checks such as criminal
  record verification and cross-checking the applicant's information with the database of
  previous passport applications.
- Appointment scheduling: The system should schedule an appointment for the applicant to visit the passport office to complete the application process, including capturing biometric data such as fingerprints and photographs.
- Payment processing: The system should facilitate payment for the passport application, including online payment options and payment at the passport office.
- Passport issuance: The system should issue the passport upon successful completion of the application process, including the payment of the necessary fees.

## 4 Interface Requirements:

Here are the interface requirements of a Passport Automation System:

- User Interface The system should have an intuitive and user-friendly interface that is easy to use and navigate, reducing the learning curve for users. The interface should guide the user through the passport application process step-by-step.
- Input Devices The system should be able to accept input from various devices, such as a

- keyboard, mouse, or touch screen, depending on the deployment environment.
- Biometric Sensors The system should be able to capture biometric data, such as fingerprints, facial images, and iris scans, to ensure the authenticity of the passport applicant.
- Printing and Scanning Devices The system should have interfaces to connect with printing and scanning devices to generate and produce passport books and other travel documents.

### **5 Performance Requirements:**

Here are the performance requirements of a Passport Automation System:

- Speed The system should process passport applications quickly and efficiently, ensuring that applicants do not face long wait times.
- Response Time The system should respond to user requests within a reasonable timeframe, providing a smooth and seamless user experience.
- Accuracy The system should be accurate in processing passport applications, ensuring that passports are issued only to eligible and verified applicants.
- Data Backup and Recovery The system should have regular data backup and recovery processes in place to prevent data loss and minimize downtime in the event of a system failure.

## **6 Design Constraints:**

Here are the design constraints of a Passport Automation System:

- Compliance with Government Standards The system must comply with government regulations and standards for passport processing, such as data privacy and security regulations.
- User-Friendly Interface The system should have a user-friendly interface that is easy to use and navigate, even for non-technical users.
- Integration with Other Systems The system should be able to integrate with other systems, such as border control systems and visa processing systems, to facilitate the passport application and processing workflow.
- Scalability The system must be able to scale up or down to accommodate changing demand for passport applications and processing.

#### 7 Non-Functional Attributes:

Here are the non-functional requirements of a Passport Automation System:

- Security The system should have robust security measures in place to protect the personal data of the passport holders, such as biometric data and passport information.
- Reliability The system should be reliable, with minimal downtime or system errors.
- Availability The system should be available to users 24/7, with minimal maintenance or downtime.

- Compliance The system should comply with relevant regulatory requirements, such as data protection laws and industry-specific regulations.
- Multilingual Support The system should support multiple languages, allowing users to choose their preferred language.
- Accessibility The system should comply with accessibility standards, ensuring that it is
  accessible to users with disabilities.

## 8 Preliminary Schedule and Budget:

#### **Schedule:**

The development of the Passport Automation System is expected to take approximately 12 months.

#### **Budget:**

The development budget for the Passport Automation System is estimated to be \$1,000,000.

## **Class Diagram**

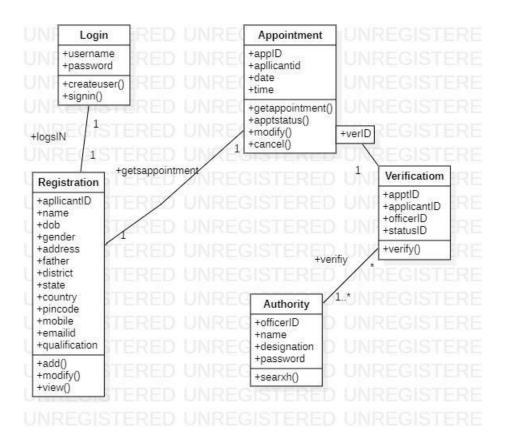


Fig 5.1

# **State Diagram**

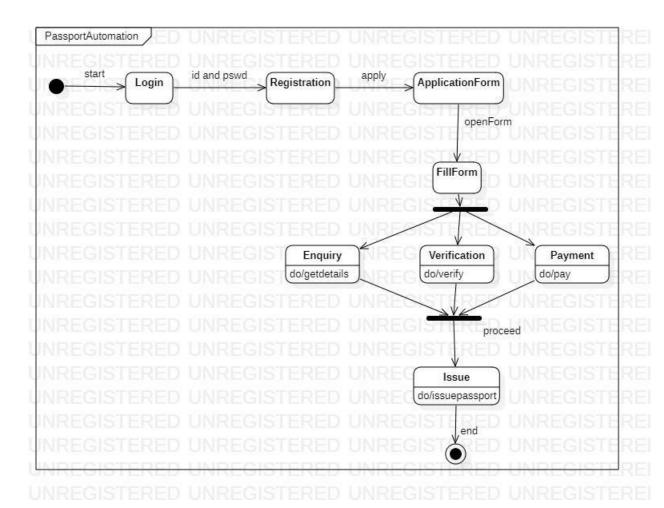


Fig 5.2

# **Use Case Diagram**

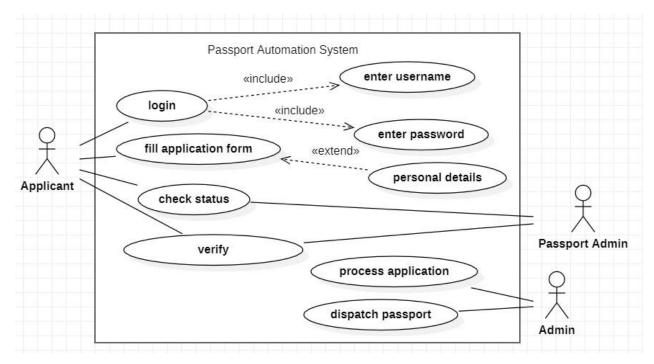


Fig 5.3

# **Sequence Diagram**

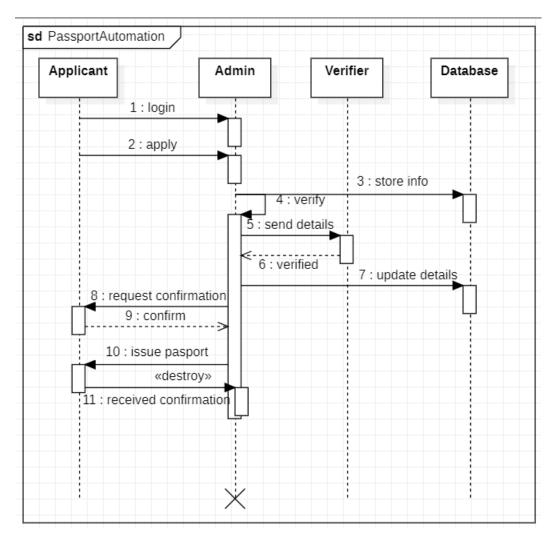


Fig 5.4

# **Activity Diagram**

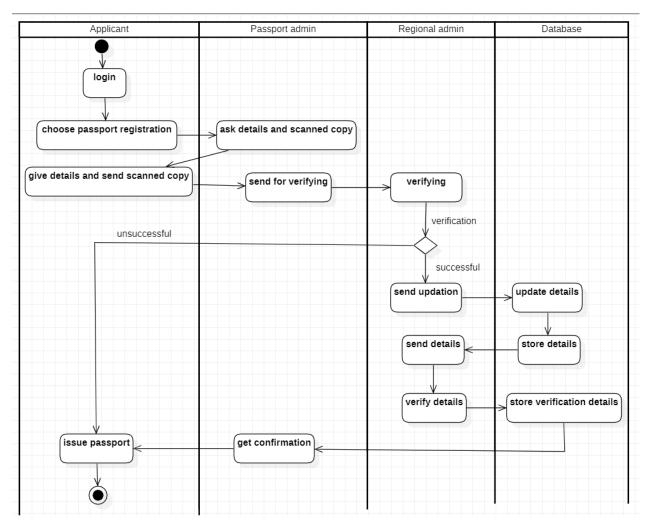


Fig 5.5

## **Railway Reservation System**

#### **Problem Statement:**

The current manual process for railway reservation and ticketing is time-consuming, inefficient, and error-prone. Passengers have to physically visit the railway station to book their tickets and often face long queues and delays. The railway authorities also face challenges in managing the ticketing process, such as maintaining records, tracking ticket availability, and managing cancellations and refunds. There is a need for an automated railway reservation system that can provide a fast, efficient, and reliable booking experience for passengers and simplify the ticketing process for railway authorities. The system should be able to handle a large volume of reservations and transactions, provide real-time information on ticket availability, and ensure that customer data is secure and protected. Overall, there is a need for a modern and user-friendly railway reservation system that can improve the customer experience and streamline the ticketing process for railway authorities.

## **Software Requirement Specification(SRS)**

#### 1 Introduction

#### 1.1 Purpose of this Document

The purpose of this document is to provide a detailed description of the requirements for the development of a Railway Reservation System. This document outlines the functional and non-functional requirements of the system and serves as a guide for the development team.

#### 1.2 Scope of this Document

The document covers the functional and non-functional requirements of the Railway Reservation System. It also includes design constraints, interface requirements, performancerequirements, non-functional attributes, and a preliminary schedule and budget.

#### 1.3 Overview

A railway reservation system is an automated system designed to facilitate the booking and management of train tickets for passengers. It is a critical component of the railway industry, providing an efficient and user-friendly interface for passengers to book, modify or cancel their train tickets. The railway reservation system plays a vital role in ensuring the smooth operation of train services by automating the booking process and enabling efficient seat management.

## 2 General Description

A railway reservation system is an automated system that allows passengers to book and manage train tickets. It is a critical component of the railway industry, providing an efficient and user-friendly interface for passengers to search for trains, check availability, and book their tickets. The railway reservation system can be accessed through various channels, including online portals, mobile apps, and reservation counters at railway stations. The system allows passengers to book tickets, modify their bookings, or cancel their reservations.

### **3 Functional Requirements**

Here are the functional requirements of a Railway Reservation System:

- User Registration and Login: The system should allow users to create an account and log in securely to the system.
- Train Search and Booking: The system should enable users to search for trains based on their origin, destination, travel dates, and other parameters. It should also allow users to book seats on the available trains and generate confirmation of the booking.
- Seat Management: The system should manage seat availability and allocate seats to users based on their booking requests.
- Payment Gateway Integration: The system should integrate with a secure payment gateway to enable users to make payments online.
- Ticket Cancellation and Modification: The system should allow users to cancel or modify their bookings, subject to the applicable rules and regulations.
- Refund Processing: The system should automatically process refunds for cancelled tickets, subject to the applicable rules and regulations.

## **4 Interface Requirements**

Here are the interface requirements of a Railway Reservation System:

- User Interface: The system should have an intuitive and user-friendly interface that allows users to easily search for trains, check availability, and book their tickets.
- Multi-Channel Access: The system should be accessible through various channels, such as online portals, mobile apps, and reservation counters at railway stations.
- Responsive Design: The system should have a responsive design that can adjust to different screen sizes and resolutions, ensuring a consistent user experience across devices.
- Booking Process Flow: The system should have a clear and simple booking process flow that guides users through the steps of selecting a train, choosing a seat, making payment, and generating confirmation of the booking.

## **5 Performance Requirements**

Here are the performance requirements of a Railway Reservation System:

- Response Time: The system should have a fast response time to ensure a seamless user experience, with minimal delays or latency.
- Scalability: The system should be able to handle a large number of simultaneous user requests, especially during peak hours and festival seasons.
- Availability: The system should have high availability, with minimal downtime or maintenance windows, to ensure uninterrupted access for users.
- Security: The system should be secure, with robust authentication, authorization, and data protection mechanisms, to prevent unauthorized access or data breaches.

#### **6 Design Constraints**

Here are the design constraints of a Railway Reservation System:

- System Integration: The system should integrate with various other railway systems and services, such as train scheduling, seat management, payment gateway, and passenger information, to ensure seamless operation.
- Compliance with Regulations: The system should comply with various regulations and standards related to railway reservation and ticketing, such as fare structures, cancellation rules, and data privacy laws.
- Compatibility with Existing Infrastructure: The system should be compatible with the existing railway infrastructure, such as the network, signaling, and communication systems, to ensure smooth operation.
- Accessibility Constraints: The system should ensure accessibility for users with disabilities, such as visual impairment, hearing impairment, and mobility impairment, to ensure inclusive access.

#### 7 Non-Functional Attributes:

Here are the non-functional requirements of a Railway Reservation System:

- Usability: The system should be easy to use, with a simple and intuitive interface, and clear navigation, to ensure user satisfaction and adoption.
- Accessibility: The system should be accessible to all users, including those with disabilities, such as visual, hearing, or mobility impairments, to ensure inclusive access.
- Maintainability: The system should be easy to maintain and upgrade, with modular and well-documented code, to ensure efficient and cost-effective maintenance.
- Interoperability: The system should be interoperable with other railway systems and services, such as train scheduling, seat management, payment gateway, and passenger information, to ensure seamless operation.
- Compliance: The system should comply with various regulations and standards related to railway reservation and ticketing, such as fare structures, cancellation rules, and data

privacy laws.

• User Experience: The system should provide a seamless and convenient user experience, with personalized recommendations, notifications, and alerts, to ensure user satisfaction and loyalty.

## 8 Preliminary Schedule and Budget:

#### **Schedule:**

The development of the Railway Reservation System is expected to take approximately 12 months.

#### **Budget:**

The estimated budget for the project is \$500,000, including development costs, hardware, and software expenses, and project management fees.

## **Class Diagram**

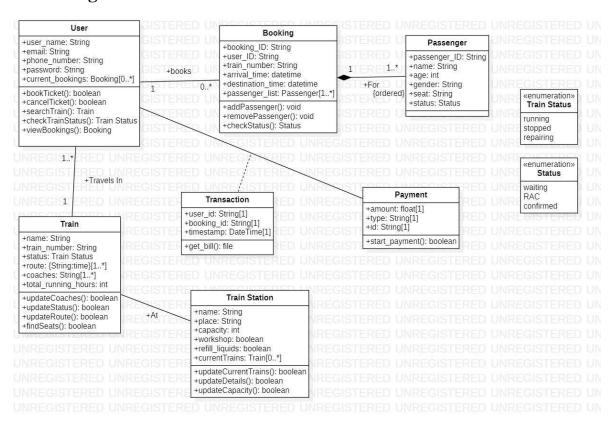


Fig 6.1

## **State Diagram**

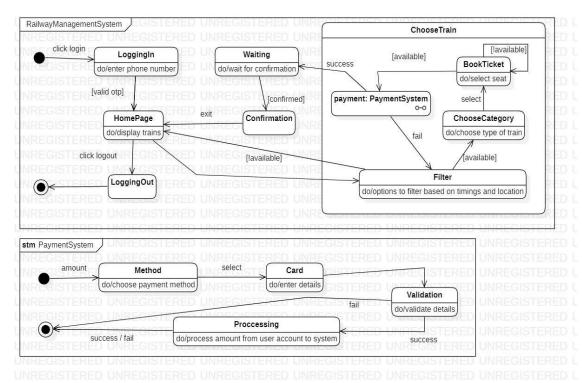


Fig 6.2

## **Use Case Diagram**

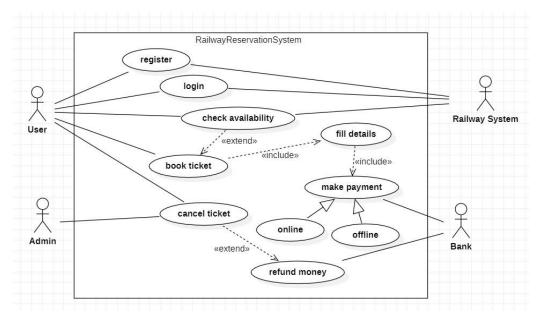


Fig 6.3

# **Sequence Diagram**

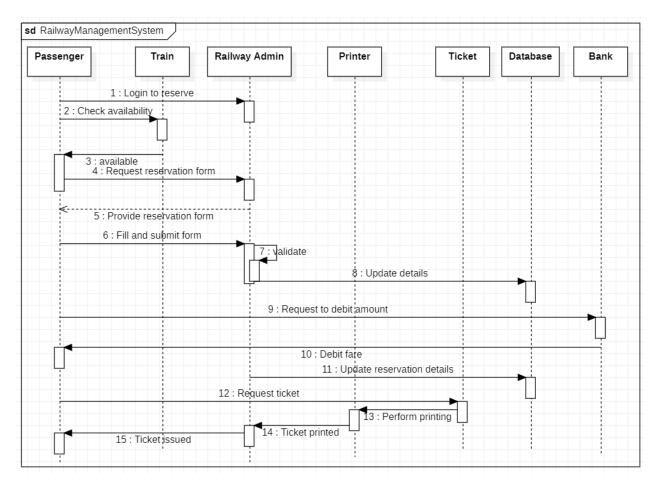


Fig 6.4

# **Activity Diagram**

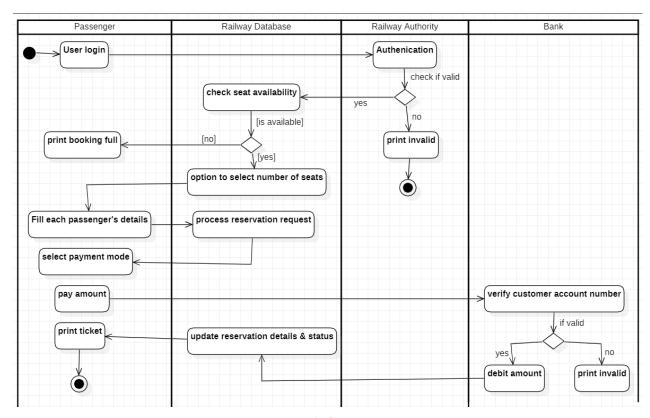


Fig 6.5

## **Online Shopping System**

#### **Problem Statement:**

An online shopping system needs to be developed that addresses the challenges of providing a seamless and secure shopping experience for customers while also offering robust inventory management and order fulfillment capabilities for the retailer. The system must be able to handle a large volume of transactions, provide accurate and real-time product information, support various payment and shipping options, and ensure customer data privacy and security. Additionally, the system should be easily scalable, adaptable to changing business requirements, and able to integrate with other third-party applications and services. The aim is to create an efficient, user-friendly, and reliable online shopping platform that can meet the demands of both customers and retailers in today's fast-paced and competitive digital marketplace.

## **Software Requirement Specification(SRS)**

#### 1 Introduction

#### 1.1 Purpose of this Document

The purpose of this document is to provide a detailed description of the Online Shopping System. The document will explain the functional and non-functional requirements of the software system to be developed.

#### 1.2 Scope of this Document

The document covers the functional and non-functional requirements of the Online Shopping System. It also includes design constraints, interface requirements, performancerequirements, non-functional attributes, and a preliminary schedule and budget.

#### 1.3 Overview

An online shopping system is a digital platform that allows users to purchase products or services over the internet. The system typically consists of a website or mobile application where users can browse a catalog of products, add items to a virtual shopping cart, and check out by providing payment and shipping information. It provides a seamless and convenient shopping experience for users, while also ensuring the security and privacy of their personal and financial information.

## **2 General Description**

An online shopping system is a type of e-commerce platform that allows customers to purchase goods or services over the internet. It typically consists of a website or mobile application that serves as an interface between the customers and the merchants. The general description of an online shopping system includes several key components such as product catalog, shopping cart, checkout process, payment gateway, order management, and customer support.

### **3 Functional Requirements:**

Functional requirements are specific actions that an online shopping system should perform to satisfy the needs of its users. Here are some functional requirements of an online shopping system:

- User Registration and Login: The system should provide users with the ability to create an account, login, and manage their profile information.
- Product Catalog: The system should provide a searchable and categorized product catalog with detailed product descriptions, prices, and images.
- Shopping Cart: The system should allow users to add, remove, and modify items in their shopping cart, view the total cost of the order, and apply any applicable discounts or coupons.
- Checkout and Payment: The system should provide a seamless and secure checkout process, allowing users to enter their shipping and billing information, choose a shipping method, and make payment using a variety of payment methods.
- Order Management: The system should provide users with the ability to view their order history, track the status of their orders, and receive updates on the delivery status of their orders.
- Customer Support: The system should provide users with multiple channels of customer support, including email, chat, and phone, to assist them with any issues or concerns.

## **4 Interface Requirements**

The goal of interface requirements is to provide users with an intuitive and easy-to-use interface that facilitates their shopping experience. Here are some interface requirements of an online shopping system:

- Responsive Design: The system should have a responsive design that adapts to different screen sizes and devices, ensuring that the website or mobile application is accessible on all devices.
- Simple Navigation: The system should provide users with simple and intuitive navigation, making it easy to find products, browse categories, and access different sections of the website or application.
- Search Functionality: The system should provide a search bar that allows users to search for products by name, category, price, or any other relevant attribute.
- Product Listings: The system should display product listings that are easy to read and

visually appealing, with high-quality product images and detailed product descriptions.

### **5 Performance Requirements**

The performance requirements of an online shopping system can vary depending on the specific needs and goals of the system. However, some common performance requirements that are important to consider include:

- Availability: The system must be available 24/7, with minimal downtime and maintenance windows.
- Scalability: The system must be able to handle large amounts of traffic and scale up or down based on demand.
- Security: The system must provide robust security measures to protect user data and prevent fraud.
- Reliability: The system must be reliable and provide consistent performance, even during high traffic periods.

### **6 Design Constraints**

Design constraints are limitations or restrictions that must be considered when designing an online shopping system. Some common design constraints for an online shopping system include:

- User interface design: The system must be designed with a user-friendly interface that is easy to navigate and intuitive to use.
- Compatibility: The system must be designed to work on a variety of devices and platforms, such as desktops, tablets, and smartphones, and should be compatible with different web browsers.
- Integration with other systems: The system may need to integrate with other systems, such as third-party payment gateways, shipping providers, and customer relationship management (CRM) systems.
- Legal requirements: The system must be designed to comply with legal requirements, such as data protection laws, online consumer protection regulations, and tax laws.

#### 7 Non-Functional Attributes

Non-functional requirements refer to aspects of a system that are not directly related to its functional behavior, but rather describe how well the system performs its functions. Here are some examples of non-functional requirements for an online shopping system:

- Performance: The system should be able to handle a high volume of users and transactions without significant delay or downtime.
- Reliability: The system should be highly reliable and available, with minimal downtime or interruptions to service.

- Compatibility: The system should be compatible with a wide range of devices, browsers, and operating systems.
- Accessibility: The system should be accessible to users with disabilities, including those
  who use assistive technologies such as screen readers or voice commands.
- Maintainability: The system should be easy to maintain and update, with clear documentation and support for ongoing development.
- Interoperability: The system should be able to communicate and exchange data with other systems and applications, including third-party vendors and suppliers.

#### 8 Preliminary schedule and budget:

#### **Schedule:**

- ➤ Project duration: 6 months
- → Phases: Requirements gathering and analysis (2 weeks), Design and architecture (4 weeks), Development and testing (12 weeks), Deployment and maintenance (8 weeks)

#### **Budget:**

\$200,000 (Development costs: \$150,000, Hardware expenses: \$20,000, Software expenses: \$30,000)

## **Class Diagram**

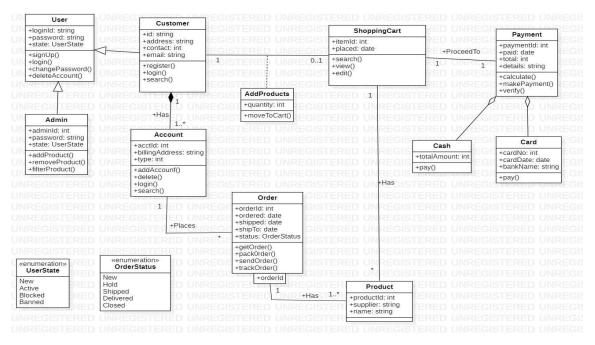


Fig 7.1

## **State Diagram**

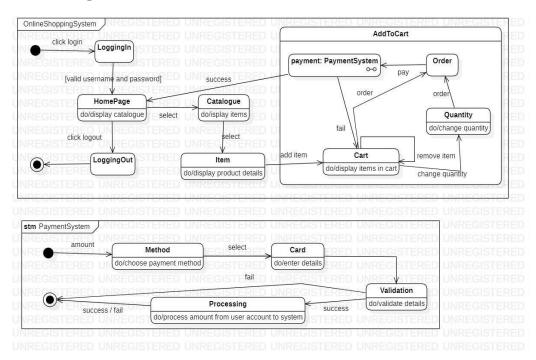


Fig 7.2

## **Use Case Diagram**

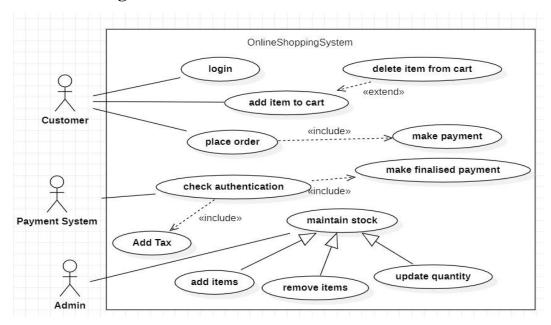


Fig 7.3

## **Sequence Diagram**

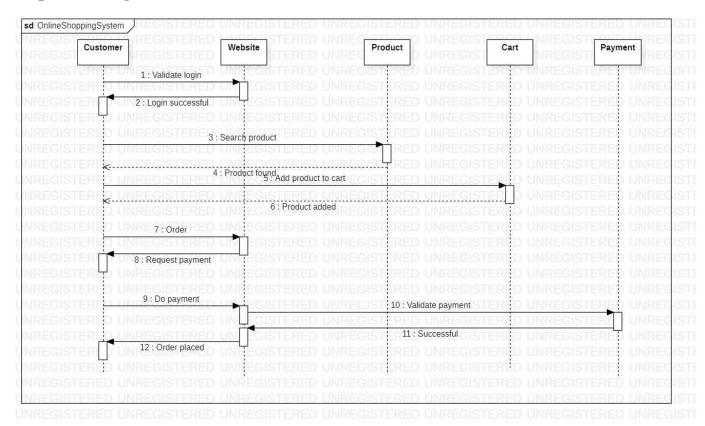


Fig 7.4

# **Activity Diagram**

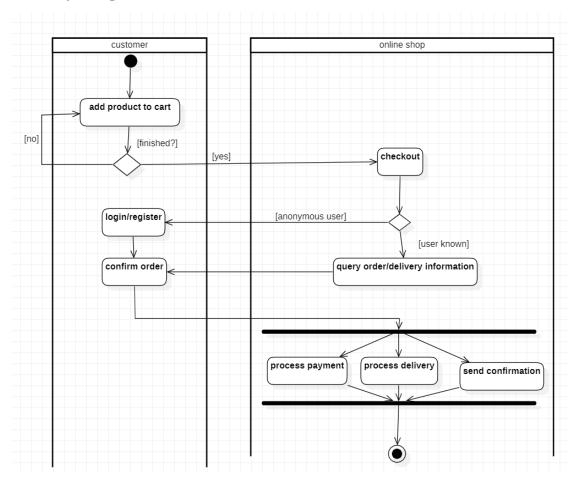


Fig 7.5