



handleNewsUpdate(data): null handlePathChange(data): null handleProjectsUpdate(data): null handleSelectedFilesChange(): null handleSettingsData(data): null handleShowAllLabels(): null hideModal(): Object moveConnectionTo(told): null moveConnectionToFolder(name): null moveFolderTo(name): null saveCurrentProject(promptForName): null setContextVisible(bool): null setCurrentProject(id): null setDragFolderName(name): null setDragId(id): null setFilePath(path, forceRefresh): null setLeftFooterLabel(str): null setHideFilesInSync(bool): null setMaximizeContrast(bool): null setMaxRowsRequested(num): null setProjectName(index, name): null setStatus(status): null setTheme(name): null showAddConnection(): null showAddFolder(): null showAddProject(): null showConnectionDetail(id): null showConnectionsPage(): null showDataPage(): null showDeleteProject(index): null showFilesPage(): null showHomePage(): null syncSelectedFiles(): null toggleViewSettings(): null updateConnection(connection): null _addDirectories(arr, path, data): Array _addFiles(arr, path, data): Array _call(views, method, params): null getFiles(con, path, callback): null _hasDirectory(arr, name): Boolean

hasFile(arr, name): Boolean

ConfigModel addConnection(connection): null addConnectionAfter(con, id): null createFolder(name): null deleteConnection(id): null deleteFolder(name): null getConfig(): Object getConnection(id): Object getFolder(name): Object loadConfig(): null moveConnectionToFolder(conId, name): null moveFolderTo(dragFolderName, name): null moveTo(moveld, told): null removeFolder(name): null saveConfig(): null updateConnection(id, connection): null

isAtBeginning(): Boolean
isAtEnd(): Boolean
nextPath(): null
previousPath(): null
setCurrentProject(id): null
setPath(path): null

NewsModel
_feed: Object
_feedUri: String

_request: request

getFeed(): Object

getNews(): Array

getStatus(): String

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PathsModel

currentProject: int

getPathData(): Object

_indexes: Object

_paths: Object

Models

_assignConnectionId(connection): Object

assignServerlds(servers): Object

_assignIds(obj): Object

