Kaylynn Borror

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Education

MASTERS OF SCIENCE IN COMPUTER SCIENCE | MAY 2021
MIAMI UNIVERSITY; OXFORD, OH

BACHELORS OF SCIENCE IN SOFTWARE ENGINEERING | MAY 2020
MIAMI UNIVERSITY; OXFORD, OH
· Minors: Digital Game Studies and Japanese Language
· Dean's List: Fall/Spring 2018
· University Honors Student

Experience

GRADUATE ASSISTANT | MYAAMIA CENTER | JAN 2020 - PRESENT
· Maintained the Indigenous Language Digital Archive (ILDA) software
· Maintained and published the ILDA Dictionary apps on iOS and Android
· Fixed bugs and faults in current code
· Working on future prospects for software per client requirements (ex: adding more native languages, adding voice recordings of found words, etc.)

RESIDENT ASSISTANT | MIAMI UNIVERSITY RESIDENCE LIFE | JAN 2019 – JAN 2020
· Supervised a floor of ~31 residents
· Created, planned, and implemented educational and recreational hall programs
· Advised residents on personal and academic issues
· Confronted and resolved interpersonal and illegal alcohol possession incidents
· Worked with a team of 8 other RAs

Skills

· Programming Languages: Java, C/C++, C# (basic scripting), HTML/CSS, PHP(Laravel), Lua
· Japanese – Conversational Proficiency (JLPT N3)
· Unity3D Game Engine, PICO-8, & LOVE2D

Activities & Projects

· ACM-W Student Chapter Member
· Tested and Debugged "Star Chaserz" at Train Jam 2019
· Designed and Coded "Rocking Horse Racers" in Unity3D – showed at Indie Arcade during MAGFest2020