

# GURIQBAL SINGH MAJHAIL

[scara2016.github.io](https://scara2016.github.io)

[guriqbal107@gmail.com](mailto:guriqbal107@gmail.com)

## Profile

Innovative Game Design and Development student based in Australia. Experienced in working with tight deadlines with teams in an agile environment and taking both worker and leadership roles. Excellent communication skills both in written and verbal in both longform technical documentation as in design documents and shorter explanatory methods such as ERDs, cause and effect diagrams and storyboarding.

## Technical Skills

- C# fluency
- Unity expertise
- Java experience
- Passion for Level Design
- Short deadline development
- Comfort in Agile work environment
- Narrative based design

My expertise in in areas of development helps me communicate with the development team to make the design and mechanics as deeply intertwined and seamless as possible. As well as work experience in hospitality as well as university experience allowing me to work in high pressure small teamwork environments where quick, concise and effective communication is key.

## Education

Macquarie University 2020- present

Bachelors Of Game Design and Development

Specialist IT Degree

Relevant Modules:-

Comp2150 Game Design, Comp1010 Fundamental of Computer Science, ENGL1021 Creative Writing, MMCC2140 Cybercutlures, Comp1150 Introduction to Video Games

IELTS

International English Language Testing System

Score:-

8.5/9

## Employment

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### **Barista**

Market Lane Café, Manly

2020- Present

Working in a small tight knit team to provide high speed customer service in a very popular café doing intense focused work for long hours.

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### **Executive**

Macquarie League of Legends Society

2021-present

Managing the biggest university affiliated gaming society as well as organising events and having a deep knowledge of current trends in the games industry from the perspective of youth customers

## Hobbies and Interests

Lover of all things roleplay and narrative design. A forever DM always working to create interesting and rich one-shots or campaigns for players. Amateur writer and literature enthusiast and a deep love for football, both watching and playing, especially between the sticks.

My love for design is equivalent in all mediums and particularly in games I enjoy playing as well as designing scenarios where the system and the design work cohesively to push player emotions and narrative. A general aloof personality trying to keep everyone around me light but hunkering down and getting work done when needed.

## References:-

Oliver Smith

Tutor:- Comp2150, Comp2160, COMP1150

Contact:- [oliver.smith@mq.edu.au](mailto:oliver.smith@mq.edu.au)

Vikrant Joshi

Café Manager/Owner:- MarketLane Café

Contact:- [marketlanecafemanly@gmail.com](mailto:marketlanecafemanly@gmail.com)

**Other References available upon request**