

MonoBehaviour



```
classDiagram
    class MonoBehaviour
    class ObjectSpawner
    ObjectSpawner --|> MonoBehaviour
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box with a thin gray border containing the text 'MonoBehaviour'. Below it is a gray rectangular box with a thick black border containing the text 'ObjectSpawner'. A solid blue arrow points vertically from the top of the 'ObjectSpawner' box to the bottom of the 'MonoBehaviour' box, indicating that 'ObjectSpawner' inherits from 'MonoBehaviour'.

ObjectSpawner