

Third Week Meeting Agenda

1. Our Program
 - a. Sort and Organize games based on aspects(name, genre, price, rating)
 - b. Display more specific information by clicking on the game in the main menu.
 - c. Create new account
 - d. Review games on a 1 to 5 scale
 - e. Recommend games based on ratings
2. Our UML Case Diagram
 - a. Sequence Diagram that goes along with this use case
3. Requirements, Go over again and discuss priority
 - a. Anything new?
 - b. Anything need changing?
 - c. Does it all look good?
<https://trello.com/b/QS7aznf5/cse-project-201-auto-video-games>
4. Burn Down Chart
 - a. Chart for the entire project (updated)
 - b. Chart for this specific iteration (iteration 2)
 - c. How are we doing so far according to them?
5. Our Commits

- a. Go over what we each have been committing to our repository.

<https://github.com/scarraj/Auto-Video-Games>

- 6. Anything new for us (Questions, Comments, Concerns)?