



Alessandro Cavallotti

Highly motivated, graduated with a Master in HCID, eager to contribute in a stimulating environment. Looking for a full-time position as a **UX/UI Designer** with a leading innovative company.

Contact

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Portfolio: www.alessandrocavallotti.com

Soft skills

- Project Management & Problem Solving (organizer and facilitator at Air Liquide's 2024 Summer Event for 80 people with limited time and resources)
- Teamwork (7 projects completed during the internship in a multidisciplinary team)
- Creativity & Innovation (ideation of **Tune Crafter** and development using cutting-edge technologies)

Hard skills

- Design of Generative AI applications
- User Research & Analysis
- Design of Augmented Reality applications
- Visual and UI Design (Design System)
- Wireframing & Prototyping (Sketch, Figma)
- Programming (HTML, CSS, Javascript, React, Angular, Python, Android, Flutter)

Languages

Italian, Native

English, Professional (C1)

Spanish, Conversational (A2)

French, Basic (A1)

Experience

UX Designer Intern (6 months)

03/2024 - 09/2024

Air Liquide - La Digital Factory, Paris, France

- **Design of Generative AI applications**
- Conducting user interviews
- Low-Fi and Hi-Fi prototyping in Figma
- Front-end development
- Event organization

Full Stack Developer (2 years)

04/2021 - 03/2023

Junto Innovation Hub, Modena, Italy

- Integration of third party APIs and coding of the UI of business dashboards.
- Full Stack Software Developer of MPVs

Mobile Application Developer (1 years)

03/2020 - 04/2021

Freelancer & Rosterbook Startup

- I Designed the UX & UI, Developed, Launched and Promoted 2 mobile applications:
 - **Ali Patente** for a client +15.000 downloads
 - Startup **Rosterlook** +5.000 downloads in 3 months

Education

EIT Digital Master in HCID (2nd year)

09/2023 - 09/2024

Université Paris-Saclay, France

Master thesis on Design of Generative AI applications

- User Research & Design (user-centered design, user interviews, prototyping, collaborative interface design and 3D printing)
- Programming (Computer Vision, Augmented Reality)

EIT Digital Master in HCID (1st year)

09/2022 - 06/2023

Universidad Politécnica de Madrid, Spain

- User Research & Design (user-centered design, user interviews, UX/UI expertise, accessibility studies)
- Programming (front-end development, Android, Angular)
- Innovation & Entrepreneurship studies and simulations

Bachelor's degree Erasmus+ (9 months)

09/2021 - 06/2022

Warsaw University of Technology, Poland

- Computer networks (ISO-OSI model)
- Data Mining ([Equivalence Class Clustering Lattice Traversal](#))
- Compiling Techniques ([Direct construction of DFA from a RegExp](#))

BSc in Computer Science

09/2019 - 10/2022

Università di Modena e Reggio Emilia, Italy

- Operating Systems (Linux)
- Software Development (C++, Java)
- Cybersecurity (cryptography, authentication, protocols)

Passions

