

# **Forward and Inverse Models - The DIPFIT tools**

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# Overview

Motivation and background

Forward modeling

- Source model

- Volume conductor model

Inverse modeling - biophysical models

- Single and multiple dipole fitting

- Distributed source models

- Beamforming methods

Summary

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## **Motivation and background**

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# Motivation 1

## Strong points of EEG and MEG

- Temporal resolution ( $\sim 1$  ms)

- Characterize ERP components, like N100 or P300

- Oscillatory activity

- Disentangle dynamics of cortical networks

## Weak points of EEG and MEG

- Measurement on outside of brain

- Overlap of ERP components

- Low spatial resolution

## Motivation 2

If you find a ERP component like the N100, you want to characterize it in physiological terms

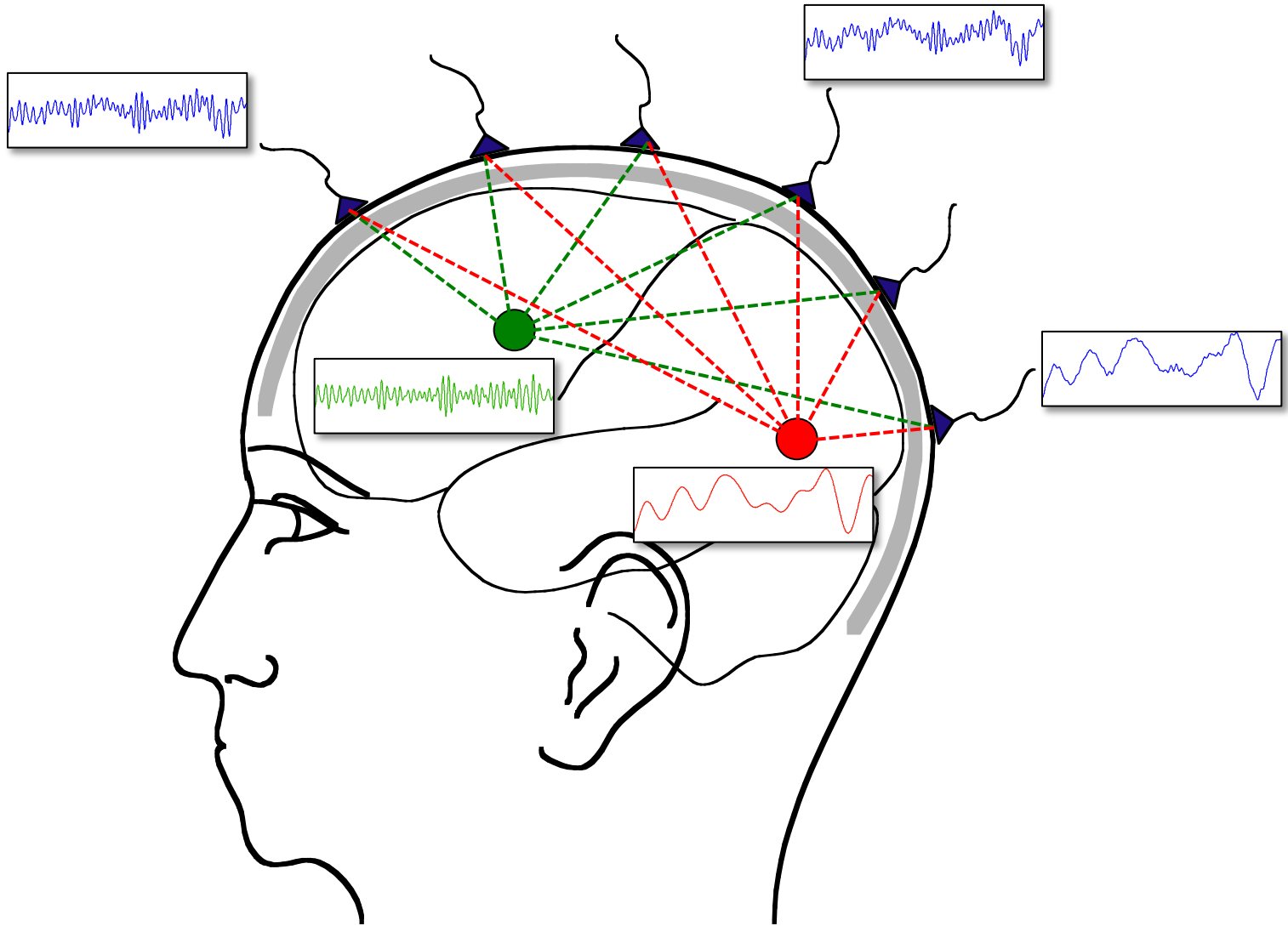
Time and amplitude or frequency are the “natural” characteristics

“Location” requires interpretation of the scalp topography

Forward and inverse modeling helps to interpret the topography

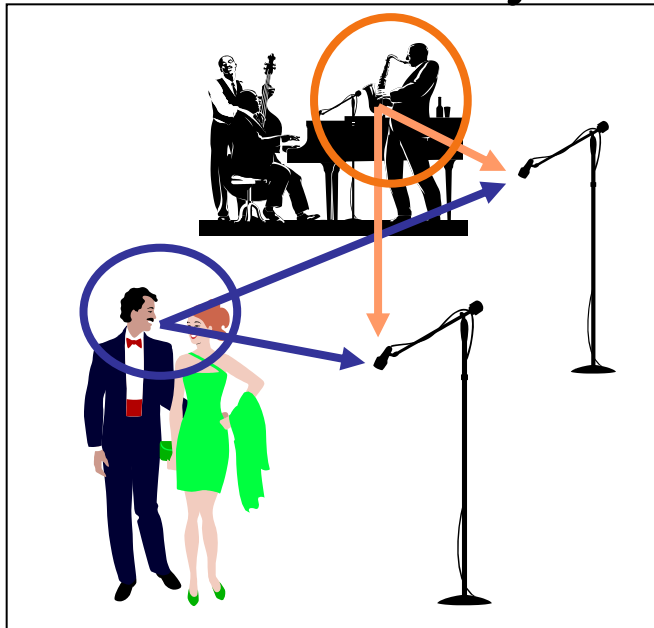
Forward and inverse modeling helps to disentangle overlapping source timeseries

# Superposition of source activity

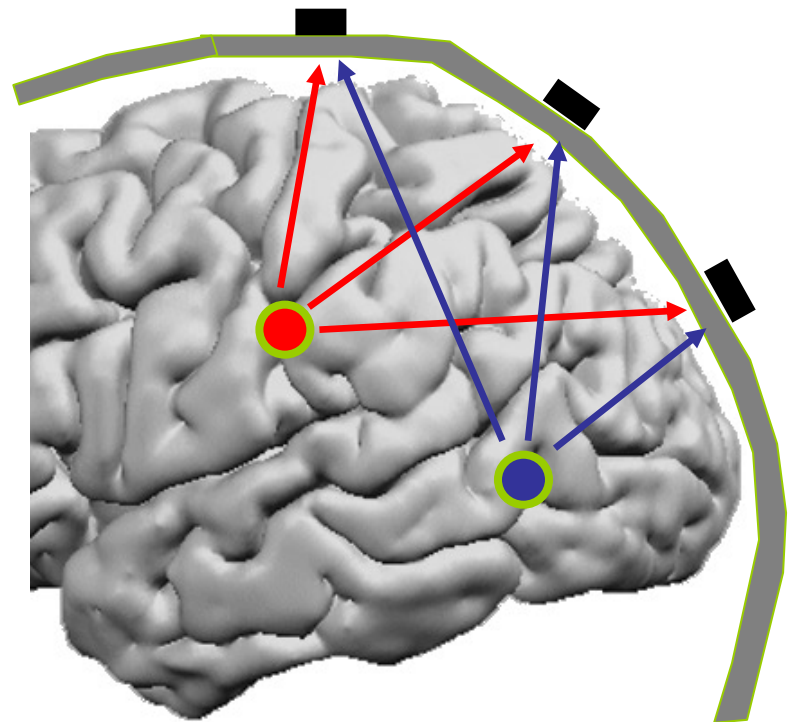


# Superposition of source activity

## Cocktail Party



## Mixture of Brain source activity



# Different source analysis methods

## Blind source separation, such as ICA

Assumption on temporal independence

Spatially stationary over time

## Biophysical source models

Assumption on geometry and conductivity

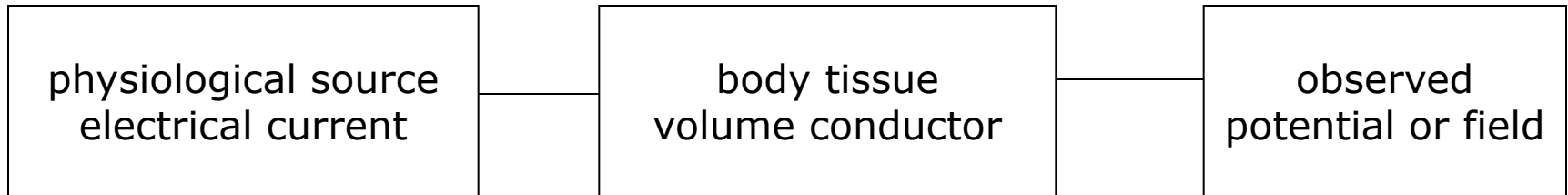
Maxwell equations for electromagnetism

Not mutually exclusive, can be applied in succession



# Biophysical source modelling: overview

***forward model***



***inverse model***

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Motivation and background

## **Forward modeling**

Source model

Volume conductor model

Inverse modeling - biophysical models

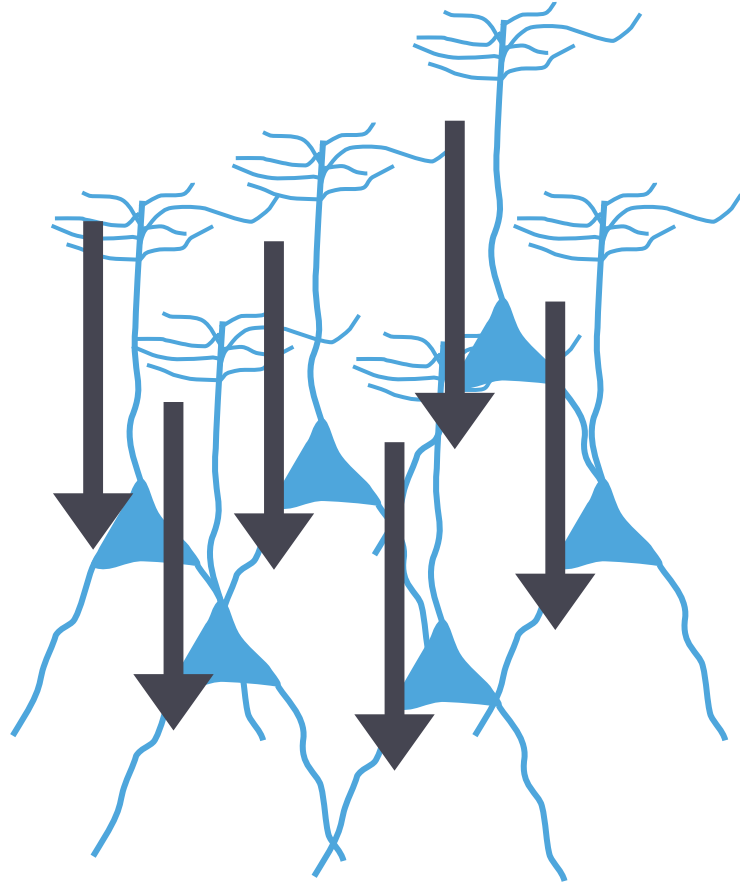
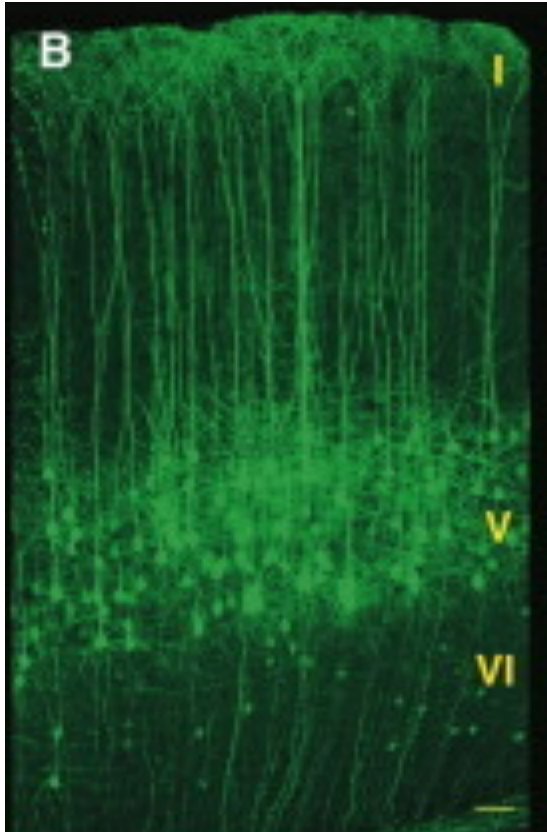
Single and multiple dipole fitting

Distributed source models

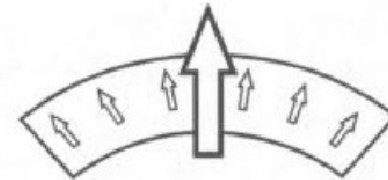
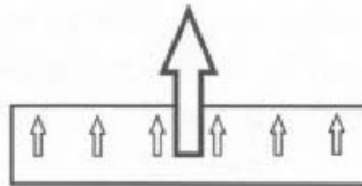
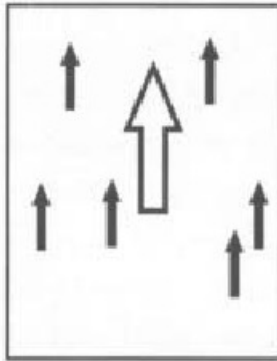
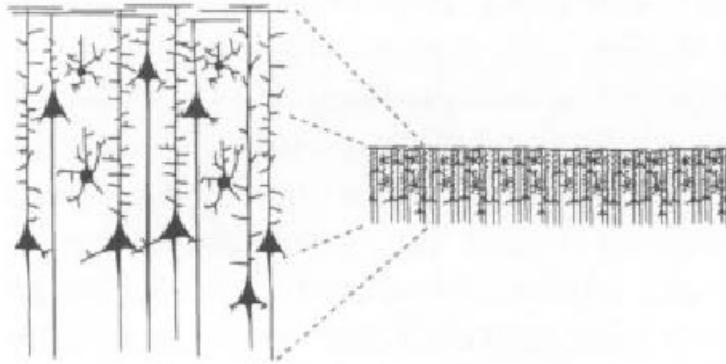
Beamforming methods

Summary

# What produces the electric current



# Equivalent current dipoles



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**Volume conductor model**

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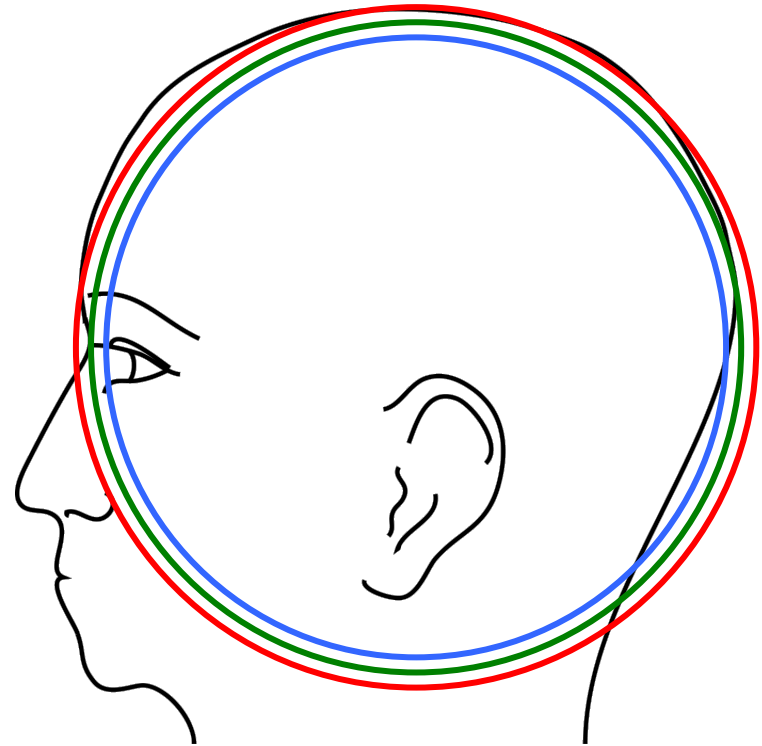
# Volume conductor

described electrical properties of tissue

describes geometrical model of the head

describes **how** the currents flow, not where they originate from

same volume conductor for EEG as for MEG, but also for tDCS, tACS, TMS, ...



# Volume conductor

Computational methods for volume conduction problem that allow for realistic geometries

BEM      *Boundary Element Method*

FEM      *Finite Element Method*

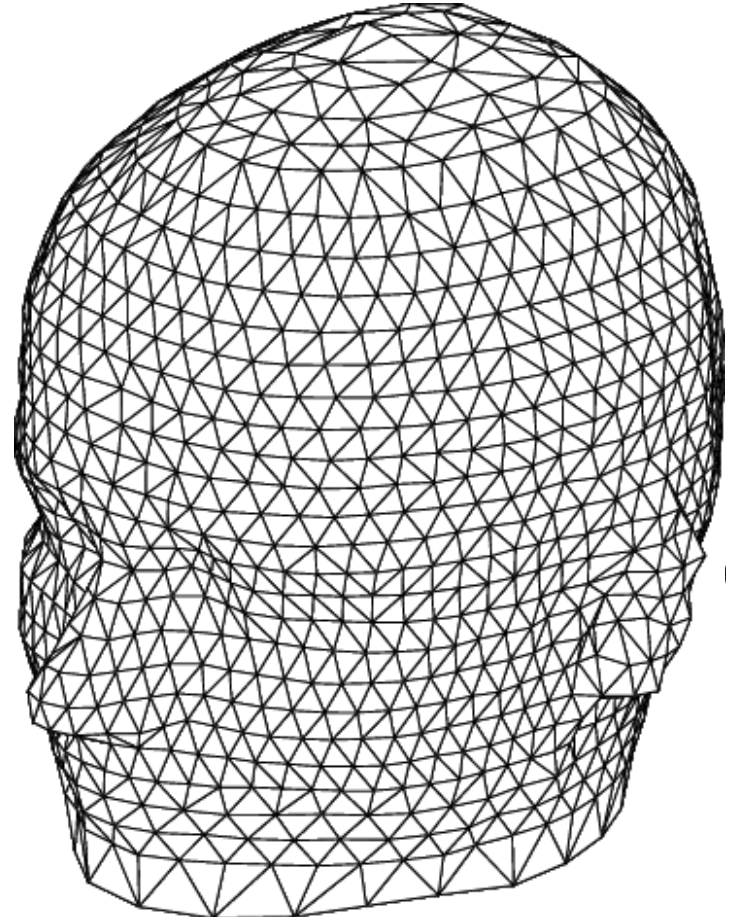
FDM      *Finite Difference Method*

# Volume conductor: Boundary Element Method

Each compartment is  
homogenous  
isotropic

Important tissues  
skin  
skull  
brain  
(CSF)

Triangulated surfaces  
describe boundaries





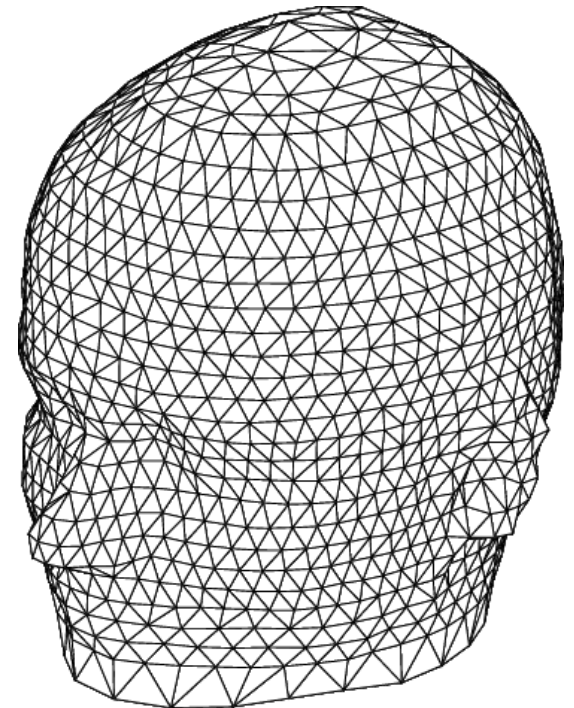
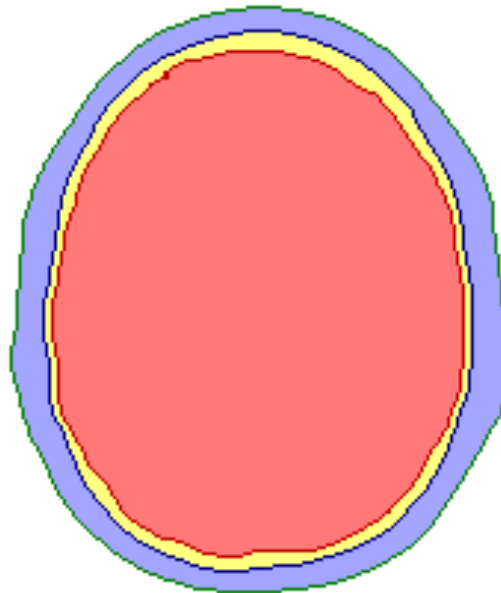
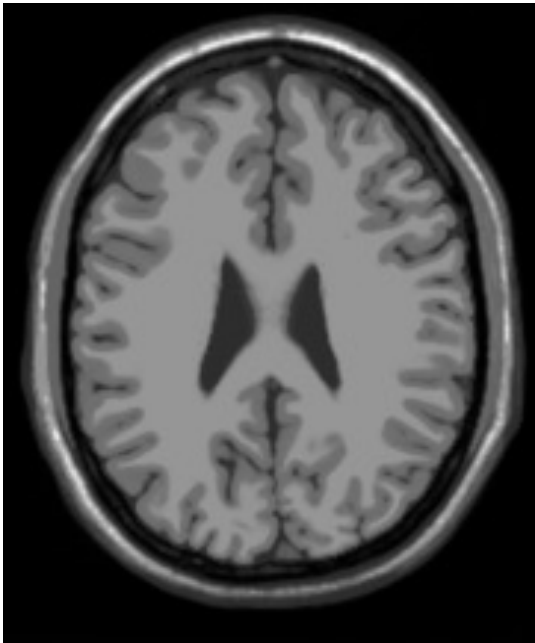
# Volume conductor: Boundary Element Method

## Construction of geometry from anatomical MRI

segmentation in different tissue types

extract surface description

downsample to reasonable number of triangles



# Volume conductor: Boundary Element Method

## Construction of geometry

- segmentation in different tissue types

- extract surface description

- downsample to reasonable number of triangles

## Computation of model

- independent of source model

- only one lengthy computation

- fast during application to real data

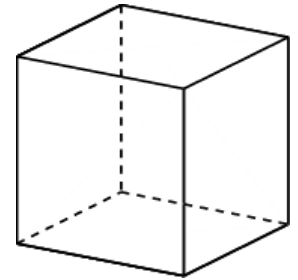
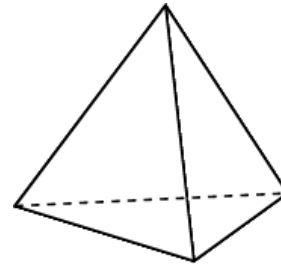
## Can also include more complex geometrical details

- ventricles

- holes in skull

# Volume conductor: Finite Element Method

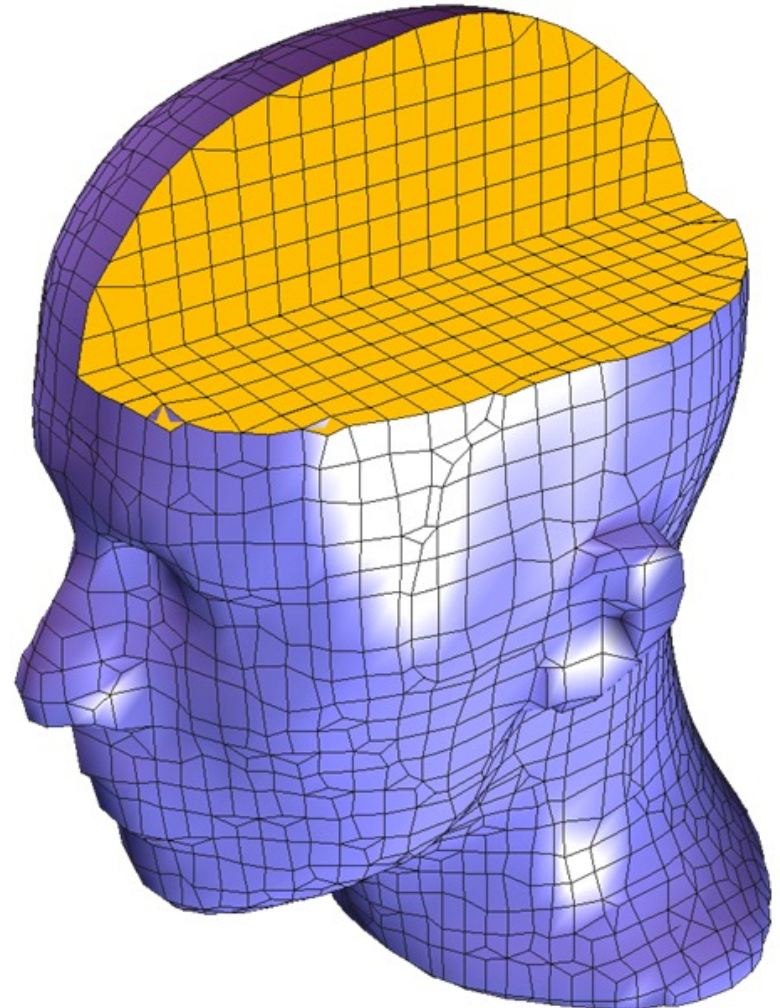
Tessellation of 3D volume in tetraeders or hexaheders



# Volume conductor: Finite Element Method



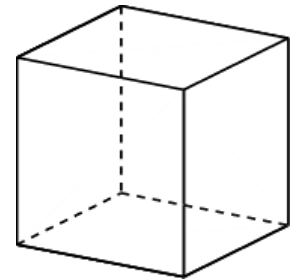
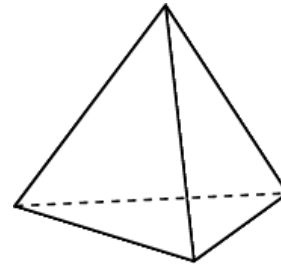
tetraeders



hexaheders

# Volume conductor: Finite Element Method

Tesselation of 3D volume in tetraeders or hexaheders



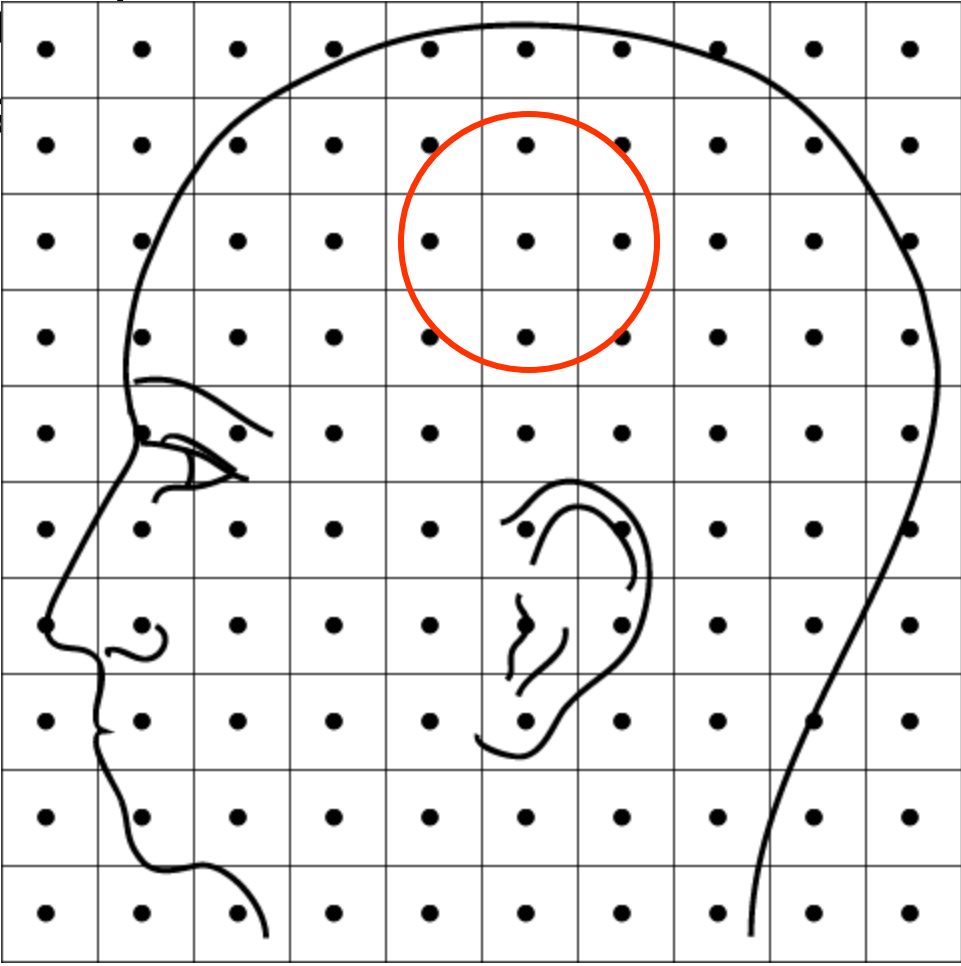
Each element can have its own conductivity

FEM is the most accurate numerical method but computationally quite expensive

Geometrical processing not as simple as BEM

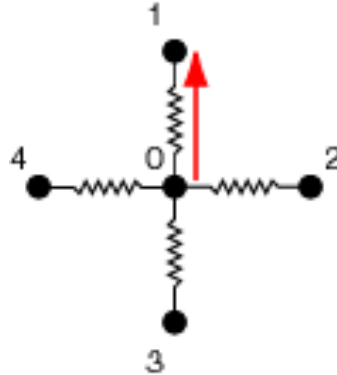
# Volume conductor: Finite Difference Method

Easy to con  
Not very us





# Volume conductor: Finite Difference Method



$$\left. \begin{aligned} I_1 + I_2 + I_3 + I_4 &= 0 \\ V &= I * R \end{aligned} \right\} \Rightarrow$$

$$\Delta V_1 / R_1 + \Delta V_2 / R_2 + \Delta V_3 / R_3 + \Delta V_4 / R_4 = 0 \quad \Rightarrow$$

$$(V_1 - V_0) / R_1 + (V_2 - V_0) / R_2 + (V_3 - V_0) / R_3 + (V_4 - V_0) / R_4 = 0$$

# Volume conductor: Finite Difference Method

Unknown potential  $V_i$  at each node

approx.  $100 \times 100 \times 100 = 1.000.000$  unknowns

Linear equation for each node

approx.  $100 \times 100 \times 100 = 1.000.000$  linear equations

Add a source/sink

sum of currents is zero for all nodes, except

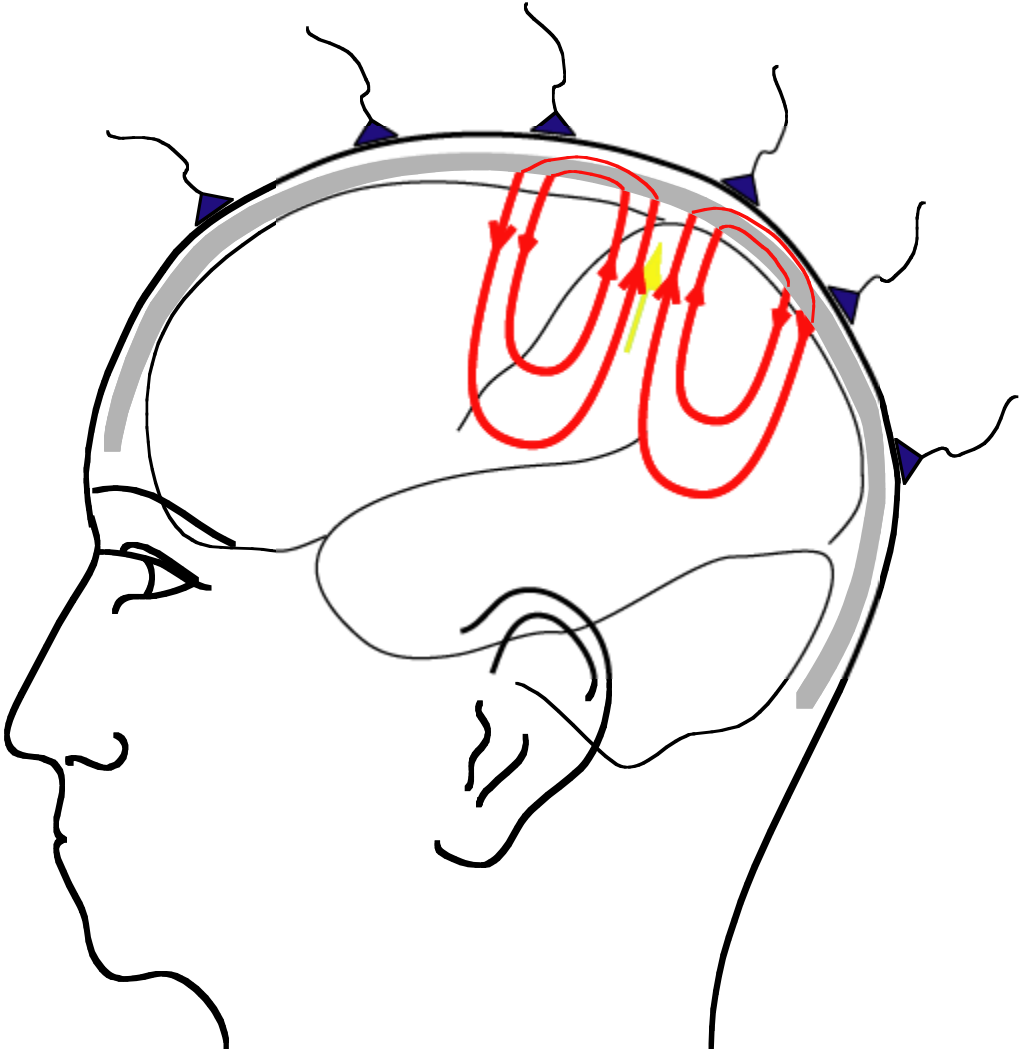
sum of current is  $I_+$  for a certain node

sum of current is  $I_-$  for another node

Solve for unknown potential



# EEG volume conduction



# EEG volume conduction

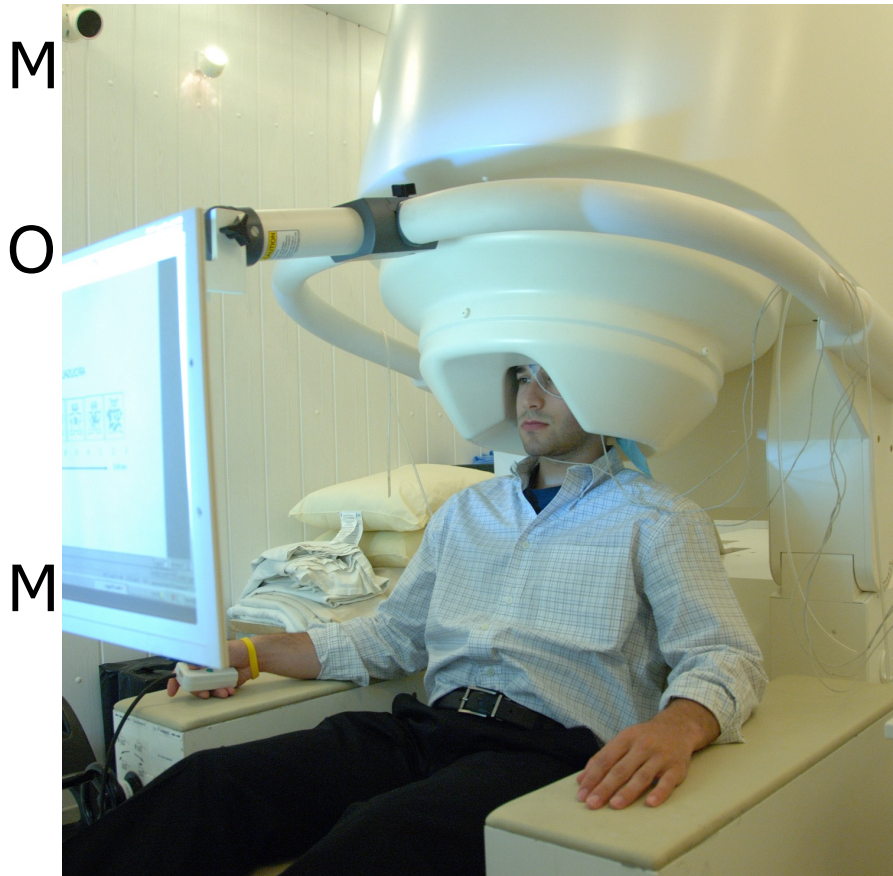
Potential difference between electrodes  
corresponds to current flowing through skin

Only tiny fraction of current passes through skull

Therefore the model should describe the skull and  
skin **as accurately as possible**

# MEG volume conduction

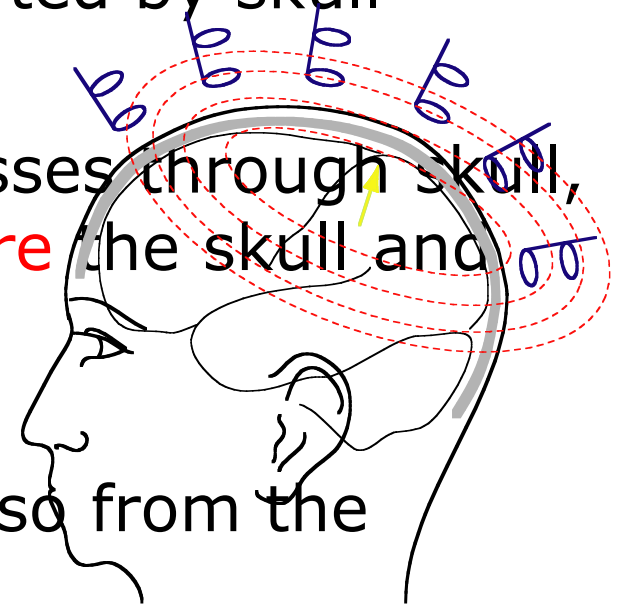
MEG measures magnetic field over the scalp



distorted by skull

passes through skull,  
ignore the skull and

but also from the



# Practical considerations for EEG/MEG head models

Best is to make model for each participant based on individual MRIs

Use a template MRI and/or a template head model

EEG electrodes scale with the head size (since different caps), same head model for all participants

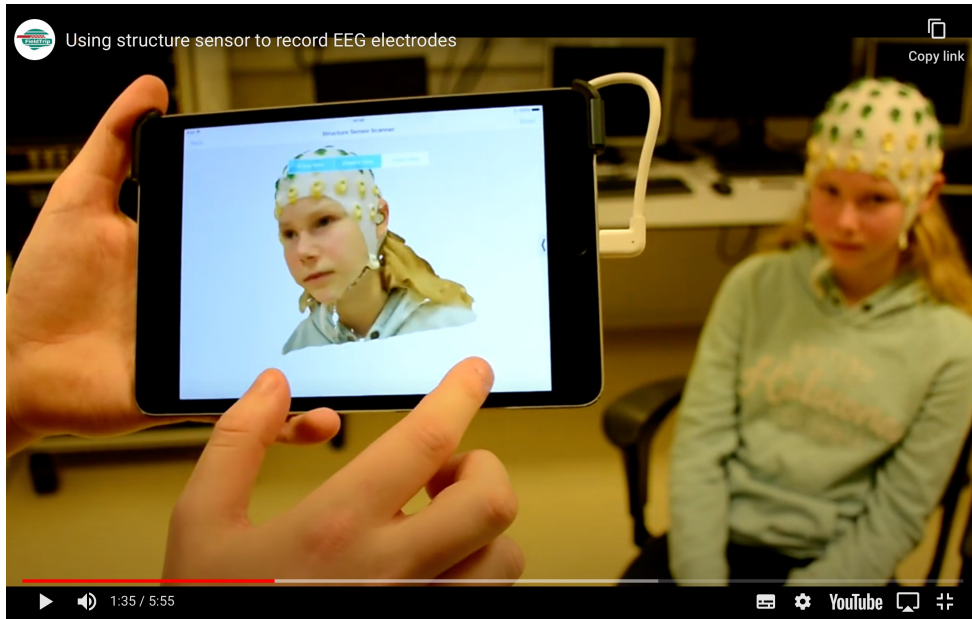
MEG sensors are fixed in a helmet, so the model needs to be scaled to the subject's head size

With a template head model, you still need to get the electrodes in the right position

Use a Polhemus or 3D optical scanner

Use template electrode positions

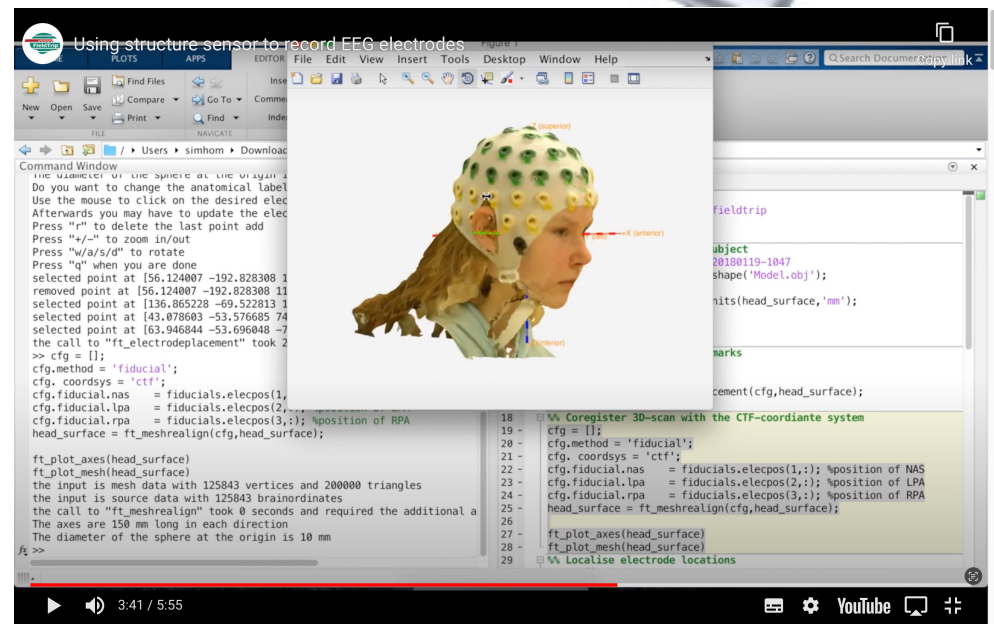
# Getting the EEG electrodes right with a 3D scanner



Structure Sensor, <http://structure.io/>  
Alternatively an iPhone 13 pro or iPad pro

See <https://www.fieldtriptoolbox.org/tutorial/electrode/> and  
[https://eeglab.org/tutorials/09\\_source/Custom\\_head\\_model.html](https://eeglab.org/tutorials/09_source/Custom_head_model.html)

Simon Homöle, Robert Oostenveld.  
**Using a structured-light 3D scanner to improve EEG source modeling with more accurate electrode positions.**  
J Neurosci Methods. 2019



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Forward modeling

- Source model

- Volume conductor model

- EEG versus MEG

**Inverse modeling - biophysical models**

- Single and multiple dipole fitting

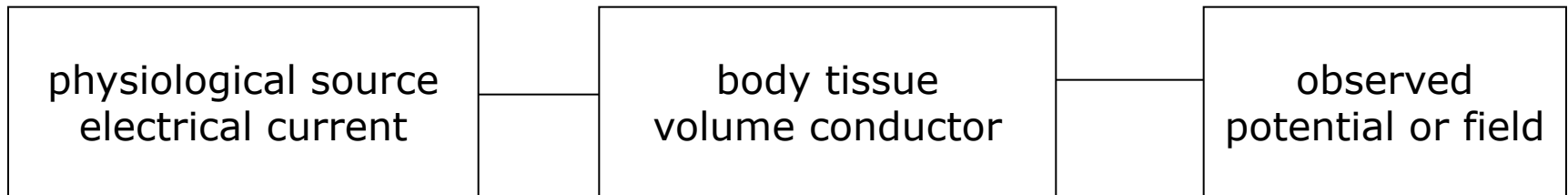
- Distributed source models

- Beamforming methods

Summary

# Biophysical source modelling: overview

***forward model***



***inverse model***



# Inverse localization: demo





# Inverse methods

## Single and multiple dipole models

Minimize error between model and measured potential/field

## Distributed source models

Perfect fit of model to the measured potential/field

Additional constraint on source smoothness, power or amplitude

## Spatial filtering

Scan the whole brain with a single dipole and compute the filter output at every location

Beamforming (e.g. LCMV, SAM, DICS)

Multiple Signal Classification (MUSIC)

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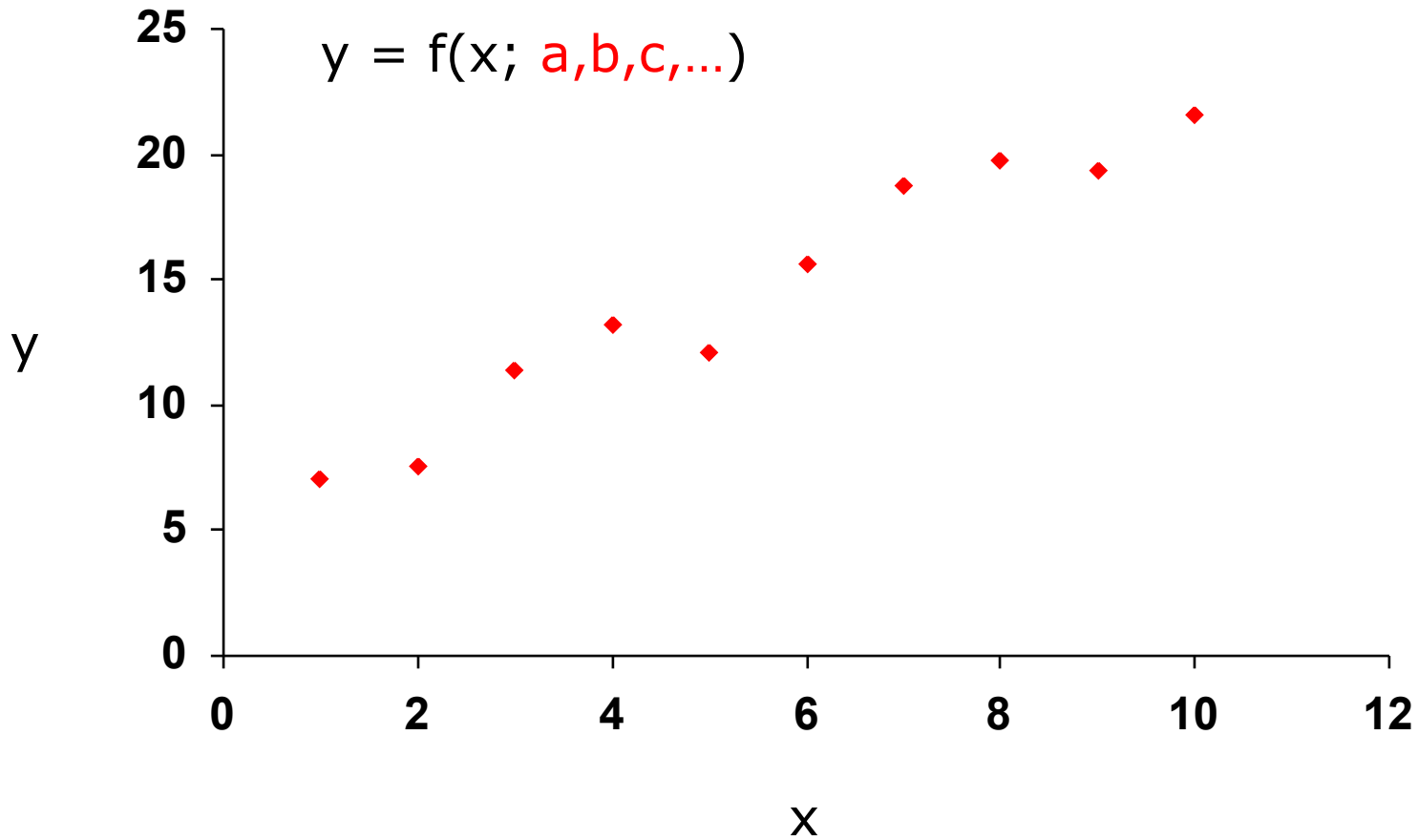
- Single and multiple dipole fitting**

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Summary

# Single or multiple dipole models - Parameter estimation



# Parameter estimation: dipole parameters

source model with  
few parameters

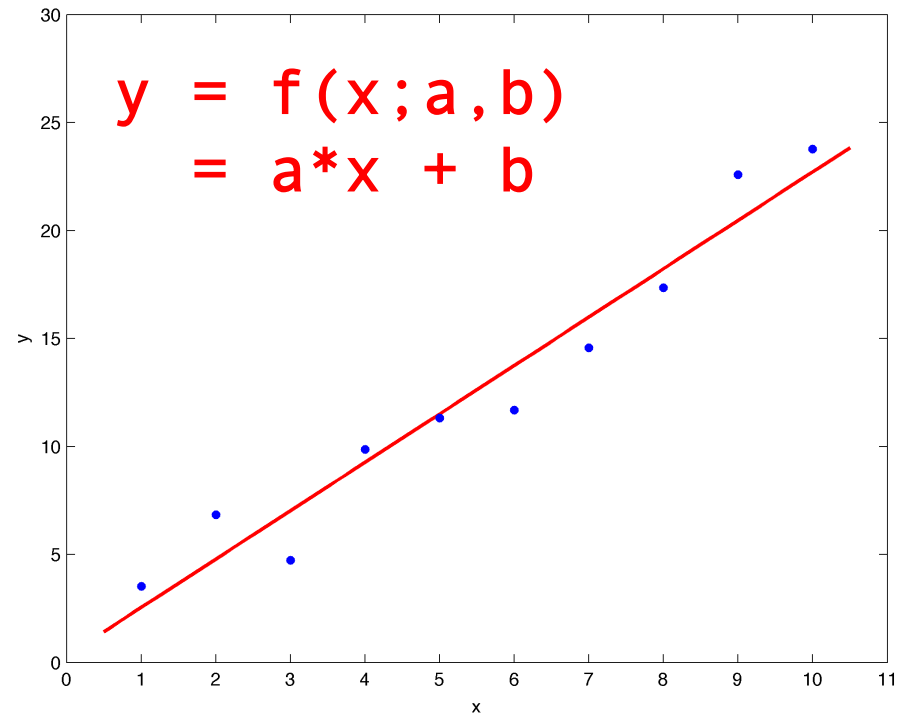
position

orientation

strength

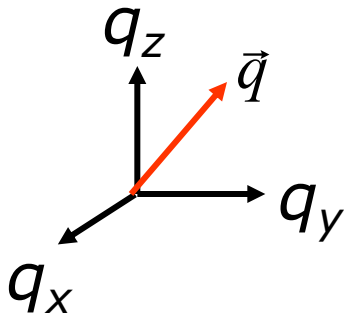
compute the model  
data

minimize difference  
between actual and  
model data



# Linear parameters: estimation just like GLM

$$Y = G_x q_x + G_y q_y + G_z q_z = \begin{bmatrix} G_{x,1} & G_{y,1} & G_{z,1} \\ G_{x,2} & G_{y,2} & G_{z,2} \\ \vdots & \vdots & \vdots \\ G_{x,N} & G_{y,N} & G_{z,N} \end{bmatrix} \cdot \begin{bmatrix} q_x \\ q_y \\ q_z \end{bmatrix} = \mathbf{G} \cdot \vec{q}$$



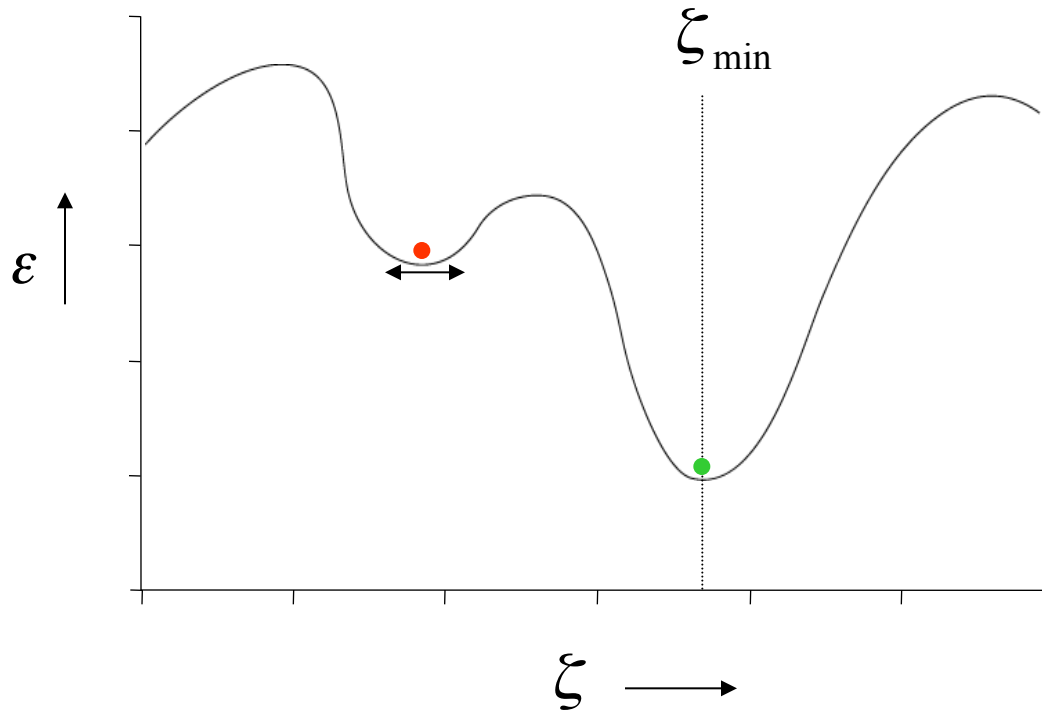
$$Y = \mathbf{G} \cdot \vec{q}$$
$$= \mathbf{G}(\zeta) \cdot \vec{q}$$

$$\vec{q} = \mathbf{G}^{-1} \cdot Y$$

# Non-linear parameters

$$error(\zeta) = \sum_{i=1}^N (Y_i(\zeta) - V_i)^2 \Rightarrow \min_{\zeta} (error(\zeta))$$

$$\zeta = a, b, c, \dots$$



## Non-linear parameters: grid search

One dimension, e.g. location along medial-lateral

100 possible locations

Two dimensions, e.g. med-lat + inf-sup

$100 \times 100 = 10.000$

Three dimensions

$100 \times 100 \times 100 = 1.000.000 = 10^6$

Two dipoles, each with three dimensions

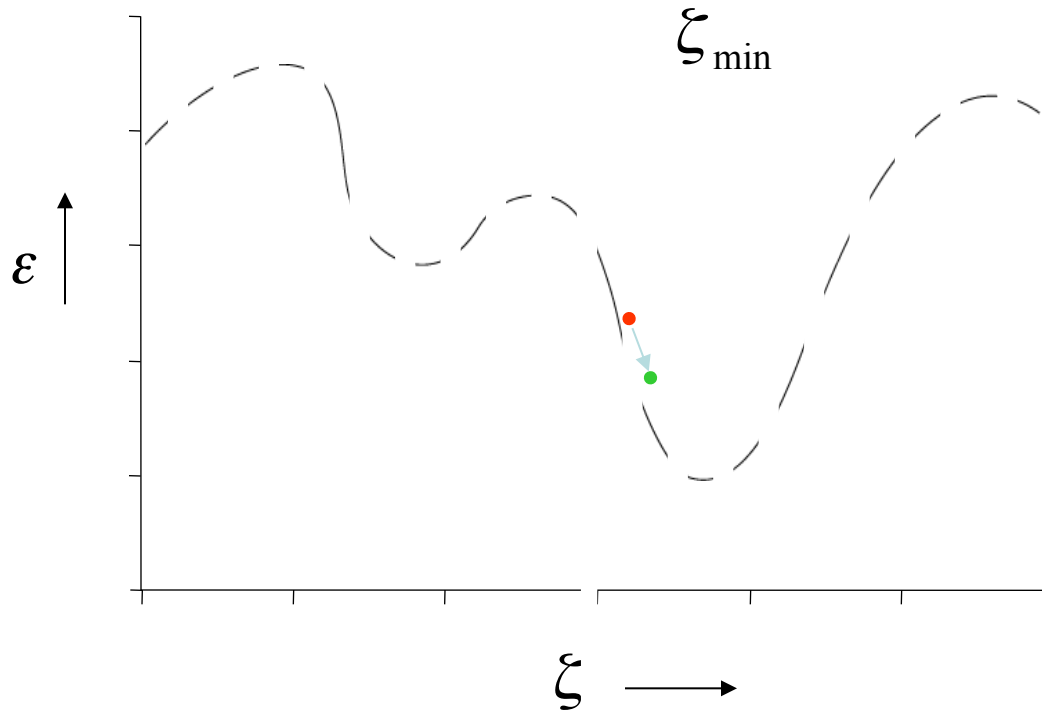
$100 \times 100 \times 100 \times 100 \times 100 \times 100 = 10^{12}$



# Non-linear parameters: gradient descent optimization

$$error(\zeta) = \sum_{i=1}^N (Y_i(\zeta) - V_i)^2 \Rightarrow \min_{\zeta} (error(\zeta))$$

$$\zeta = a, b, c, \dots$$



# Single or multiple dipole models - Strategies

Single dipole:

scan the whole brain, followed by iterative optimization

Two dipoles:

scan with symmetric pair, use that as starting point for iterative optimization

More dipoles:

sequential dipole fitting, add dipoles to the model one-by-one

# Fitting dipoles to ERP timecourses – Sequential fit

Assume that activity starts “small”

- explain earliest ERP component with single equivalent current dipole

Assume later activity to be more widespread

- add ECDs to explain later ERP components

- estimate position of new dipoles

- re-estimate the activity of all dipoles

Iterative and interactive (hence subjective)

- process, difficult to determine how many

- dipoles are needed

# Fitting dipoles to ICA component topographies

ICA unmixes the sources and gives topographies  
and timeseries

Use a single dipole (or two) to explain each of the  
ICA topographies

Arnaud Delorme, Jason Palmer, Julie Onton, Robert Oostenveld, Scott Makeig

**Independent EEG Sources Are Dipolar**

PLOS One (2012) doi: [10.1371/journal.pone.0030135](https://doi.org/10.1371/journal.pone.0030135)

Note: You can also fit distributed source models to  
ICA topographies

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# Distributed source model

Position of the source is **not estimated** as such  
Pre-defined grid (cortical sheet or 3D volume)

Strength is estimated

In principle easy to solve, however...

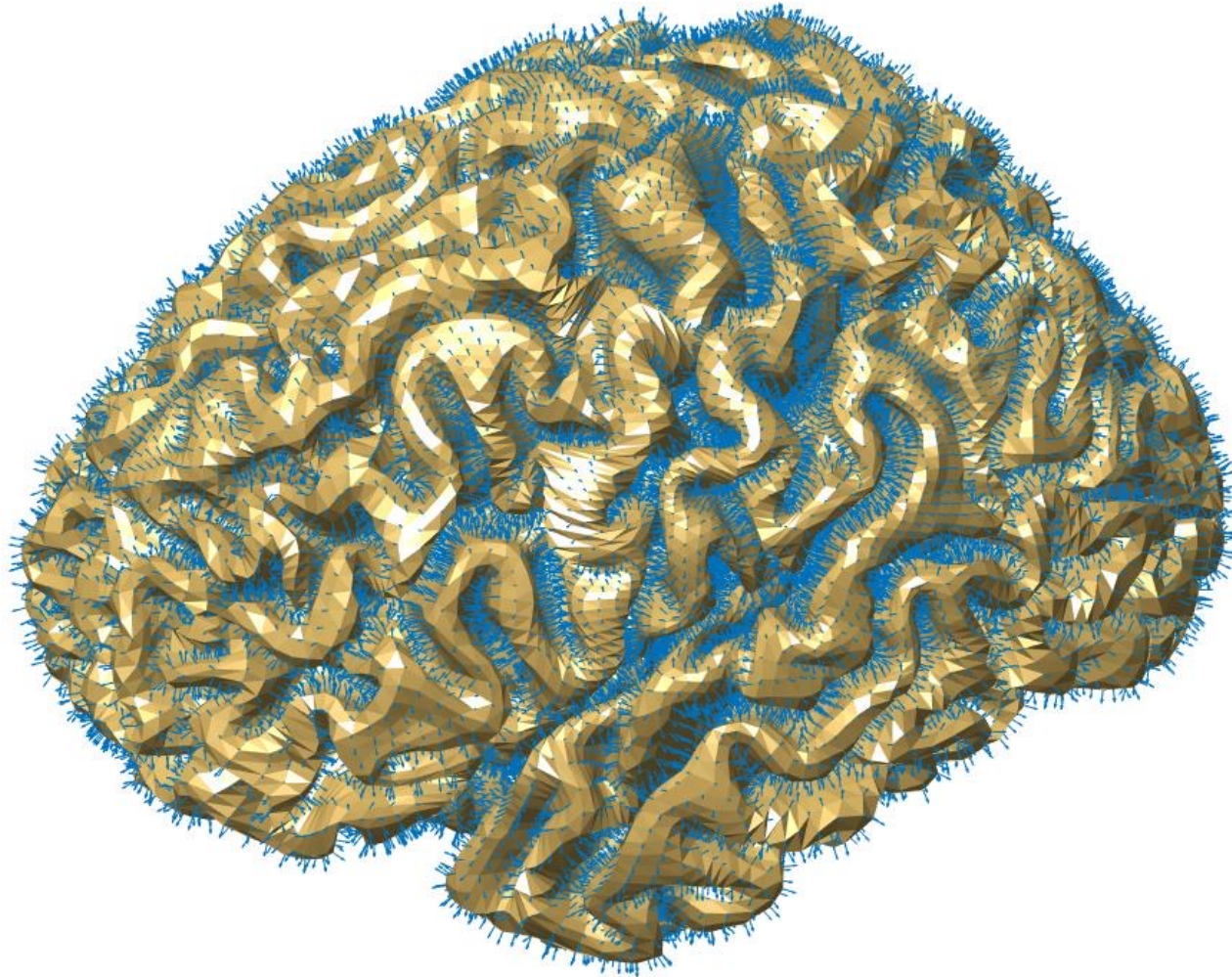
More “unknowns” than “knowns”

Infinite number of solutions can explain the data perfectly

Additional constraints required

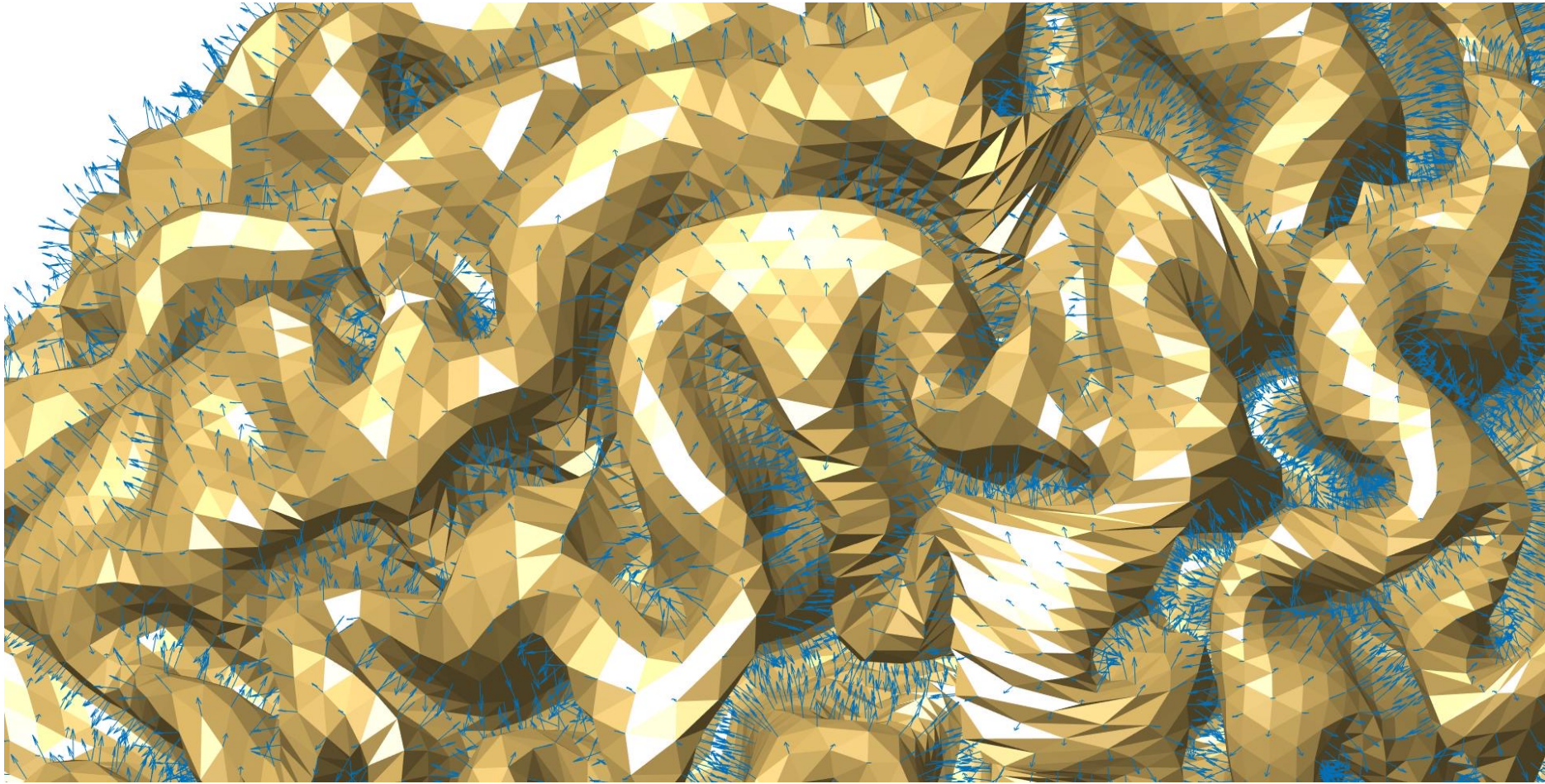
Linear estimation problem

# Distributed source model





# Distributed source model





# Distributed source model: linear estimation like GLM

$$Y = G_1 q_1 + G_2 q_2 + \dots = \begin{bmatrix} G_{1,1} & G_{2,1} & \dots \\ G_{1,2} & G_{2,2} & \dots \\ \vdots & \vdots & \ddots \\ G_{1,N} & G_{2,N} & \dots \end{bmatrix} \cdot \begin{bmatrix} q_1 \\ q_2 \\ \vdots \end{bmatrix} = \mathbf{G} \cdot \vec{q}$$

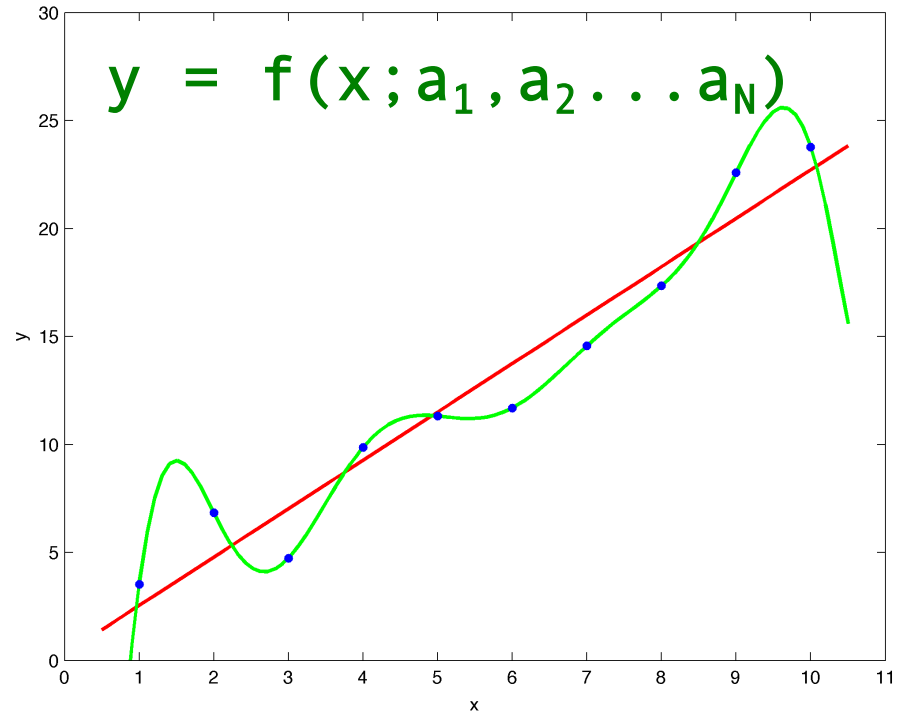
$$\vec{q} = \mathbf{G}^{-1} \cdot Y$$

# Distributed source model: linear estimation

distributed source model  
with **many dipoles**  
throughout the whole  
brain

estimate the strength of  
all dipoles

data and noise can be  
perfectly explained



## Distributed source model: regularization


$$V = G \cdot q + \text{Noise}$$

$$\min_q \{ \|V - G \cdot q\|^2 \} = 0 \quad !!$$

Regularized linear estimation:

$$\rightarrow \min_q \{ \|V - G \cdot q\|^2 + \lambda \cdot \|D \cdot q\|^2 \}$$

  
mismatch with data

  
mismatch with prior  
assumptions

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# Spatial filtering with beamforming

Position of the source is **not estimated** as such

Loop over a pre-defined grid

Manipulate filter properties, not source properties

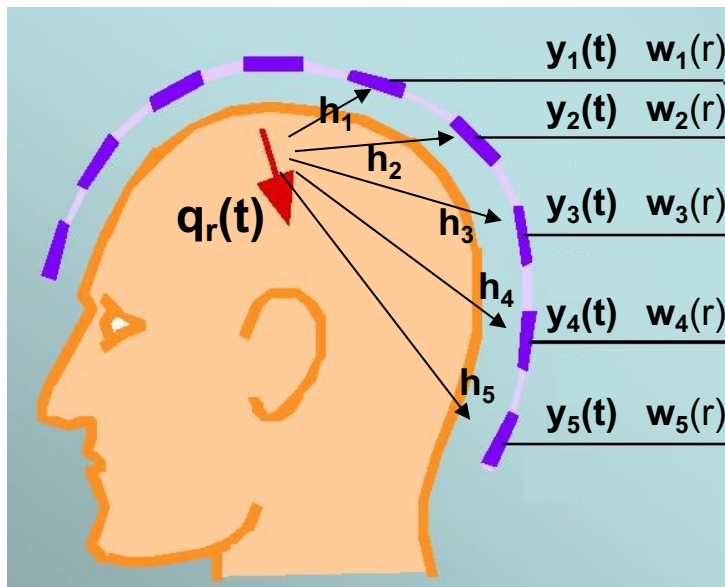
No explicit assumptions about source constraints  
(implicit: single dipole)

Assumption that sources that contribute to the data  
should be uncorrelated

# Beamformer: the question

What is the timecourse of activity of a source  $\mathbf{q}$ ,  
at a location  $\mathbf{r}$ , given the data  $\mathbf{y}$ ?

We estimate  $\mathbf{q}$  with a spatial filter  $\mathbf{w}$



$$\hat{\mathbf{q}}_r(t) = \mathbf{w}(r)^T \mathbf{y}(t)$$

# Beamformer: the solution

Two simultaneous constraints on the spatial filter:

- 1) The source in the region of interest should be visible with 1x gain, i.e., no amplification, no attenuation
- 2) All other contributions to the data should be filtered out as much as possible

Spatial filter is computed from the data covariance matrix and the leadfield. Assumes reasonably uncorrelated sources (not independent).

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- Spatial filtering

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# Summary 1

## Forward modelling

Required for the interpretation of scalp topographies

Different methods with varying accuracy

## Inverse modelling

Estimate source location and timecourse from data

## Assumptions on source locations

Single or multiple point-like source

Distributed source

## Assumptions on source timecourse

Uncorrelated (and dipolar)

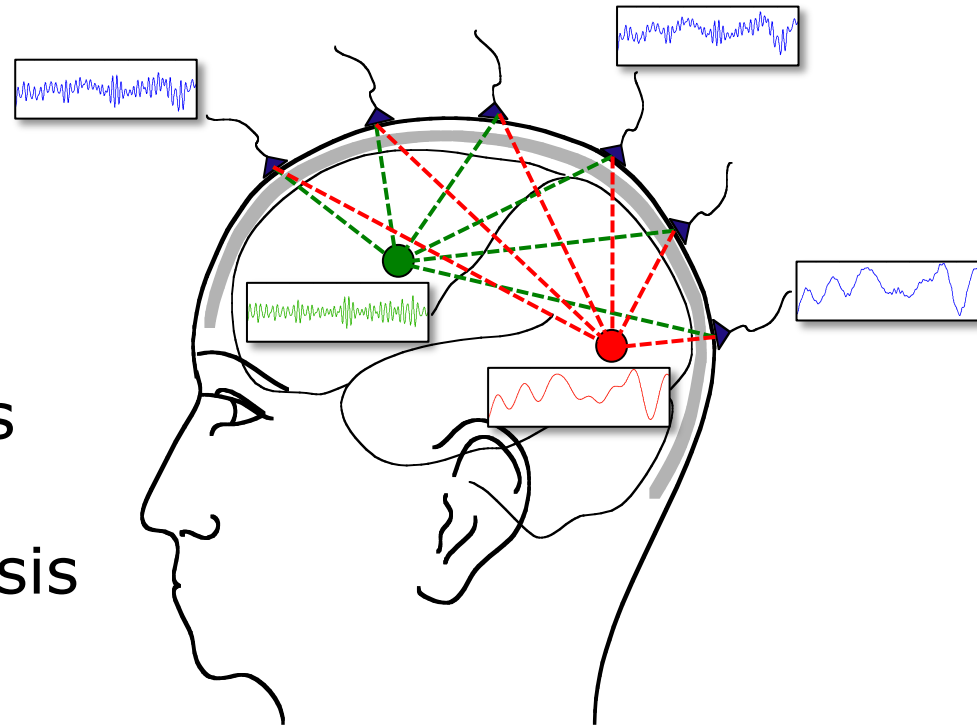
Independent

## Summary 2

Source analysis is not only about the “where” but also about untangling the “what”, “when” and “how”.

Source analysis gives you locations

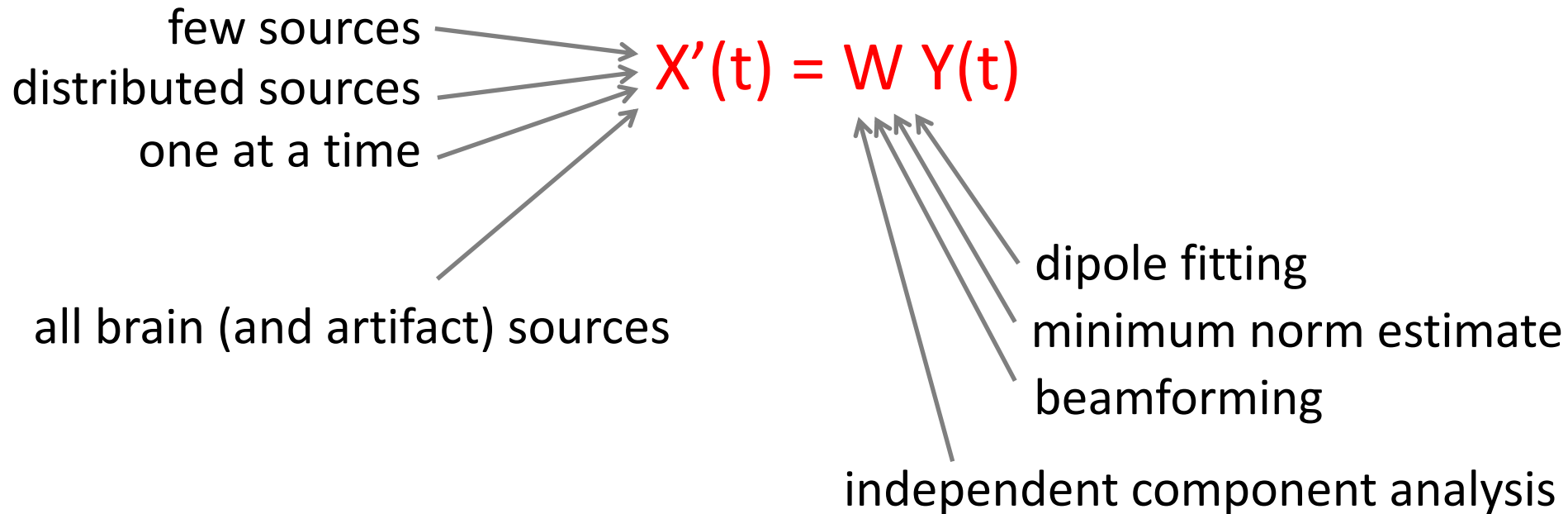
The source timecourses can come from ICA, or from source analysis on the ERPs





# Estimating source timecourse activity

$$Y = G_1 X_1 + G_2 X_2 + \dots + G_n X_n + \text{noise}$$



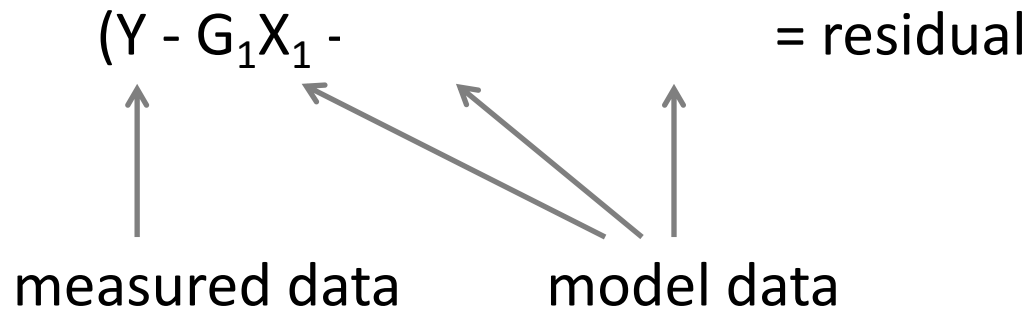
# Estimating source timecourse activity

$$Y = G_1X_1 + G_2X_2 + \dots + G_nX_n + \text{noise}$$

# Estimating source timecourse activity using dipole fitting

$$Y = G_1 X_1 + G_2 X_2 + \dots + G_n X_n + \text{noise}$$

*n is typically small*



$$X' = W Y, \quad \text{where } W = G^T (G G^T)^{-1}$$

# Estimating source timecourse activity using distributed source models

$$Y = G_1 X_1 + G_2 X_2 + \dots + G_n X_n + \text{noise}$$

*n is typically large (> # channels)*

$$Y = (G_1 X_1 + G_2 X_2 + \dots + G_n X_n) + \text{noise}$$

$$Y = G X + \text{noise}$$

$$X' = W Y, \text{ where } W \text{ ensures } \min_X \{ \|Y - G \cdot X\|^2 + \lambda \cdot \|X\|^2 \}$$

# Estimating source timecourse activity using spatial filtering

$$Y = G_1 X_1 + G_2 X_2 + \dots + G_n X_n + \text{noise}$$

*any number of  $n$*

$$Y = (G_1 X_1 + G_2 X_2 + \dots) + G_n X_n + (\text{noise})$$

$$X'_n = W_n Y, \text{ where } W^T = [G_n^T C_Y^{-1} G_n]^{-1} G_n^T C_Y^{-1}$$



# Estimating source timecourse activity

$$Y = G_1 X_1 + G_2 X_2 + \dots + G_n X_n + \text{noise}$$

few sources

distributed sources

one at a time

$$X'(t) = W Y(t)$$

dipole fitting

minimum norm estimate

beamforming

# Estimating source timecourse activity using independent component analysis

$$Y = G_1X_1 + G_2X_2 + \dots + G_nX_n + \text{noise}$$

*n typically the same as the number of channels*

$$Y = G (X + \text{noise})$$

*includes line-noise, EOG, ECG and other  
noise that is visible on all channels*

$X' = W Y$ , where  $W$  maximizes the independence of  $X'$

rows of  $W^{-1}$  correspond to  $G_1, G_2, \dots$