Sprint Report 3
Product Name: CrowdVest
Team Name: UCSC StockApp Group
Date: 7/21/2019

Actions to stop doing:
- Not asking questions to other team members when someone is stuck. This caused a slow down on progress and it is better to work on tasks as a team than as individuals in most cases.
- Writing code and believing that part of the task is complete only to later realize when someone is actually trying to implement a function that the code that was previously written had horrible architecture and therefore we had to backtrack and restart.

Actions to keep doing:
- Pair Programming: We made the effort to meet up more often and start pair programming and it worked well! We were able to share knowledge a lot better
- Branch off the master: We learned good Git habits as to create separate branches to work on, one for development and one for production.
- Daily SCRUM meetings: On days we can't meet in person, SCRUM "messages" over slack has helped us clear any ambiguity about who's doing what task
- Continue finishing large tasks that are difficult instead of trying to change a feature differently, this allowed for massive progress because we were able to

Actions to start doing:
- Using the SCRUM board: We definitely had the right intention of setting up the board well enough in the beginning of the sprint, but when our plans took a huge turn, we did not update the board which would have helped us stay on track.
- Start practicing: We need to start meeting more often to make our presentation as presentable as possible
- Being more collaborative on finishing any features our project may need before we can present it
- Being communicative on who needs to help collaborate more on certain features

Work Completion Rate:
- Sprint 1
  - Completion: 2 user stories
  - Rate: 2 hours/day
  - 7 days
  - Total hours: ~14 hours
- Sprint 2
  - Completion: 3 user stories
  - Rate: 3 hours/day
  - 7 days

- ○ Work Hours: ~23 hours
- ● Sprint 3
  - ○ Completion: 3 user stories
  - ○ Rate: 4 hours/day
  - ○ 7 days
  - ○ Total hours: ~28 hours
- ●

Burnup Chart:

Points scored