Sprint Report 2
Product Name: CrowdVest
Team Name: UCSC StockApp Group
Date: 7/15/2019

Actions to stop doing:
- Coming up with ambiguous tasks: some of the tasks we put on trello were ambiguous, we needed to be more specific of what needed to be done with each task
- Wasting time: We had a lot of plan changes during the sprint. Technically, this isn't even something that would be allowed during a sprint, but considering that it's our first time trying out SCRUM, there was adjustment needed.

Actions to keep doing:
- Pair Programming: We made the effort to meet up more often and start pair programming and it worked well! We were able to share knowledge a lot better
- Branch off the master: We learned good Git habits as to create separate branches to work on, one for development and one for production.
- Daily SCRUM meetings: On days we can't meet in person, SCRUM "messages" over slack has helped us clear any ambiguity about who's doing what task
- Tutorials: Continue to learn from tutorials and try to integrate what we learn into the project

Actions to start doing:
- Using the SCRUM board: We definitely had the right intention of setting up the board well enough in the beginning of the sprint, but when our plans took a huge turn, we did not update the board which would have helped us stay on track.
- Branches: Perhaps, make a branch for each task needed instead of having a development and production branch
- Start practicing: We need to start meeting more often to make our presentation as presentable as possible

Work Completion Rate:
- Sprint 1
    - Completion: 2 user stories
    - Rate: 2 hours/day
    - 7 days
    - Total hours: ~14 hours
- Sprint 2
    - Completion: 3 user stories
    - Rate: 3 hours/day
    - 7 days
    - Work Hours: ~23 hours

Burnup Chart:

Points scored