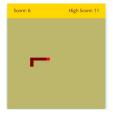




The goal is to collect food and increase the length of the snake without hitting the walls or its own body. As the snake grows longer, the game speeds up and becomes more challenging. If the snake collides with itself or the walls, the game ends. The objective is to stay alive and achieve the highest score possible.

The game of Snake is a classic game that involves controlling a snake as it moves across the game screen.





The game is simple, entertaining, and requires some strategy to avoid collisions.

