

Patient Charges

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CIST 2362 – C++ II

CRN 22282

Programming Lab 03

Program Description

Patient charges demonstrates the **Patient** class and **Procedure** class by creating instantiating a **Patient** object and three **Procedure** objects stored in an array from the sample data provided. The patient information is then printed to the console to demonstrate the data stored by the **Patient** object.

Each procedure is then printed to the console using a *foreach* loop to iterate over the array of **Procedure** objects. While iterating, the total charges stored by the procedures are summed and stored in a variable to be displayed at the conclusion of the program.

Class Documentation

Patient Class Reference

Patient class holds information about a patient.

Public Member Functions

- **Patient** (const std::string &firstName, const std::string &middleName, const std::string &lastName, const std::string &address, const std::string &city, const std::string &state, const std::string &zipCode, const std::string &phoneNumber, const std::string &emergencyContactName, const std::string &emergencyContactPhone)
Default Patient constructor.
- **Patient** (const **Patient** &)
Copy constructor.
- std::string **getFirstName** ()
Getter for Patient first name.
- void **setFirstName** (const std::string &firstName)
Setter for Patient first name.
- std::string **getMiddleName** ()
Getter for Patient middle name.
- void **setMiddleName** (const std::string &middleName)
Setter for Patient middle name.
- std::string **getLastName** ()
Getter for Patient last name.

- `void setLastName (const std::string &lastName)`
*Setter for **Patient** last name.*
- `std::string getAddress ()`
*Getter for **Patient** address.*
- `void setAddress (const std::string &address)`
*Setter for **Patient** address.*
- `std::string getCity ()`
*Getter for **Patient** city.*
- `void setCity (const std::string &city)`
*Setter for **Patient** city.*
- `std::string getState ()`
*Getter for **Patient** state.*
- `void setState (const std::string &state)`
*Setter for **Patient** state.*
- `std::string getZipCode ()`
*Getter for **Patient** zip code.*
- `void setZipCode (const std::string &zipCode)`
*Setter for **Patient** zip code.*
- `std::string getPhoneNumber ()`
*Getter for **Patient** phone number.*
- `void setPhoneNumber (const std::string &phoneNumber)`
*Setter for **Patient** phone number.*
- `std::string getEmergencyContactName ()`
*Getter for **Patient** emergency contact name.*
- `void setEmergencyContactName (const std::string &emergencyContactName)`
*Setter for **Patient** emergency contact name.*
- `std::string getEmergencyContactPhone ()`
*Getter for **Patient** emergency contact phone number.*
- `void setEmergencyContactPhone (const std::string &emergencyContactPhone)`
*Setter for **Patient** emergency contact phone number.*

- **void print ()**
*Prints *this to the console.*
- **~Patient ()**
Destructor.

Detailed Description

Patient class holds information about a patient.

A class named **Patient** that has member variables for the following data:

- First name, middle name, last name
- Address, city, state, and ZIP code
- Phone number

Patient class has a constructor that accepts an argument for each member variable. The **Patient** class also has getter and setter functions for each member variable.

Constructor & Destructor Documentation

`Patient::Patient (const std::string &firstName, const std::string &middleName, const std::string &lastName, const std::string &address, const std::string &city, const std::string &state, const std::string &zipCode, const std::string &phoneNumber, const std::string &emergencyContactName, const std::string &emergencyContactPhone)`

Default **Patient** constructor.

The default constructor (and only constructor besides a deep-copy) for the **Patient** class. Requires all member variables to be initialized at instantiation. No implementation other than initializing the member variables.

IMPORTANT: Input is not validated for null values or empty strings.

Parameters

<code>firstName</code>	- The patient's first name
<code>middleName</code>	- The patient's middle name
<code>lastName</code>	- The patient's last name
<code>address</code>	- The patient's street address
<code>city</code>	- The patient's city of residence
<code>state</code>	- The patient's state of residence
<code>zipCode</code>	- the patient's zip code
<code>phoneNumber</code>	- The patient's phone number
<code>emergencyContactName</code>	- The name of the emergency contact for patient

<i>emergencyContactPhone</i>	- The phone number for patient emergency contact
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Patient::Patient (const Patient &*obj*)

Copy constructor.

Provides a deep copy of a **Patient** object

Parameters

<i>obj</i>	- The Patient object to be copied.
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Patient::~Patient ()

Destructor.

No implementation needed during destruction.

Procedure Class Reference

Procedure class holds information about procedures.

Public Member Functions

- **Procedure** (const std::string &name, const std::string &date, const std::string &practitionerName, const double &charge)
Default Procedure constructor.
- **Procedure** (const **Procedure** &*obj*)
Copy constructor.
- std::string **getName** ()
Getter for Procedure name.
- void **setName** (const std::string &name)
Setter for Procedure name.
- std::string **getDate** ()
Getter for Procedure date.
- void **setDate** (const std::string &date)
Setter for Procedure date.
- std::string **getPractitionerName** ()
Getter for Procedure practitioner name.
- void **setPractitionerName** (const std::string &practitionerName)
Setter for Procedure practitioner name.
- double **getCharge** ()
Getter for Procedure charge.

- void **setCharge** (const double &charge)
Setter for Procedure charge.

- void **print** ()
*Prints *this to the console.*

- ~**Procedure** ()
Destructor.

Detailed Description

Procedure class holds information about procedures.

A class named **Procedure** that has member variables for the following data:

- Name of the procedure
- Date of the procedure
- Name of the practitioner who performed the procedure
- Charges for the procedure

Procedure class has a constructor that accepts an argument for each member variable. The **Procedure** class also has getter and setter functions for each member variable.

Constructor & Destructor Documentation

Procedure::Procedure (const std::string &name, const std::string &date, const std::string &practitionerName, const double &charge)

Default **Procedure** constructor.

The default constructor (and only constructor besides a deep-copy) for the **Procedure** class. Requires all member variables to be initialized at instantiation. No implementation other than initializing the member variables.

IMPORTANT: Input is not validated for null values or empty strings.

Parameters

<i>name</i>	- The procedure name
<i>date</i>	- The date of the procedure
<i>practitionerName</i>	- The name of the practitioner who performed the procedure
<i>charge</i>	- The charges incurred for the procedure

Procedure::Procedure (const Procedure &obj)

Copy constructor.

Provides a deep copy of a **Procedure** object

Parameters

<i>obj</i>	- The Procedure object to be copied.
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Procedure::~Procedure ()

Destructor.

No implementation needed during destruction.

File Documentation

InputValidation.h File Reference

Functions

- **bool validYN (const std::string &input)**
Validates Yes or No option selection.
 - **bool validUnsignedInt (const std::string &input)**
Validates Unsigned Integer numbers.
 - **bool validUnsignedFloat (const std::string &input)**
Validates Unsigned Floating-point numbers.
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Function Documentation

bool validUnsignedFloat (const std::string &input)

Validates Unsigned Floating-point numbers.

Uses regular expression parsing to match input against valid unsigned floating-point number values.

Parameters

<i>input</i>	- String value to validate.
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Returns

True if the input consists only of an unsigned floating-point number value.

bool validUnsignedInt (const std::string &input)

Validates Unsigned Integer numbers.

Uses regular expression parsing to match input against valid unsigned integer values.

Parameters

<i>input</i>	- String value to validate.
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Returns

True if input consists only of an unsigned integer value.

bool validYN (const std::string &input)

Validates Yes or No option selection.

Uses regular expression parsing to match input against valid “Y” or “N” entry only. Case insensitive.

Parameters

<i>input</i>	- String value to validate.
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Returns

True if input matches “Y” or “N”

patientCharges.cpp File Reference

Functions

- **void patientCharges ()**
Demonstration function.
- **bool repeatProgram ()**
Function to repeat program.
- **int main ()**
Main entry point for program.

Function Documentation

int main ()

Main entry point for program.

void patientCharges ()

Demonstration function.

Demonstrates the **Patient** and **Procedure** classes by instantiating a **Patient** object and an array of **Procedure** objects with sample data. Prints the objects to the screen and calculates total charges for procedures then displays that.

bool repeatProgram ()

Function to repeat program.

Displays prompt to user asking if they would like to repeat the program. Waits for input consisting of “y” or “n” (case insensitive).

Returns

True if user wants to repeat program.

Sample Program Output

```
D:\School\2019 - IV - Fall\CIST2362 - C++ II\Programs\04\PatientCharges\Debug\PatientCharges.exe
```

Patient Information:

Yankovic, Alfred Matthew
123 Street Rd.
Albuquerque, NM 11230
Phone: 555-555-1234
Emergency Contact: Cindy-Lou Who
Emergency Phone: 555-555-4321

Procedures performed:

Procedure name: Physical Exam

Date: 09/04/2019

Practitioner: Dr. Irvine

Charge: \$250.00

Procedure name: X-ray

Date: 09/04/2019

Practitioner: Dr. Jamison

Charge: \$500.00

Procedure name: Blood test

Date: 09/04/2019

Practitioner: Dr. Smith

Charge: \$200.00

Total charge: \$950.00

Do you want to run the program again? (y/n)

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