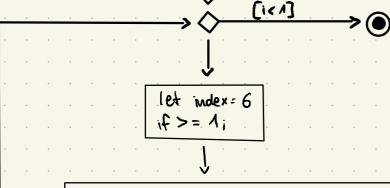
```
H¥IN
```

let Subjects: String [] = ["Harry", "Hermine", "Ron", ...] let predicates: string [] = ["brant", "liest", "structiest",...]
let Objects: string [] = ["Zousertranke", "den Grimm", "Lupin",...]



let final Sentence: string = get Verse (Subjects,

Console.log (final Sentence)

get Verse

- Subjects: String []
- predicates: String [] - Objects: String []

banstein Subject: number baustein Predicate: number baustein Object : number

- Subjects. Splice (baustein Subjects, 1)
- predicates. Splice (baustein Predicates, 1)
- objects. Splice (baustein Objects, 1)

let random?oem: String = subjects [..]...

Trace Table

Subjects. String [] = ["Horry", "Hormine", "Rom", "Hagrid", "Snape", "Dumbledore"]

predicates. String [] = ["browt", "liebt", "Studiest", "lasst", "Zerstört"]

oSjects: String [] = ["Zawberstabe", "den Grimm", "Lupin", "Hojmarts", "die Varte des Runtreibers", "Dementoren"

MAIN	J			gel	etVerse			
μ _τ .	i number	Final - Sentences String	Vommentar	l Ur.	baustein Subject	bausten Aredicater	hanstein Object	random foen:
2 3 1 1 44 1	6 6	"Hagrid brant Dementoren"	6>=1 getVose	20 21 22 24		O	5	"Hagrid Grand
1 9 1 14 1	5	"Horry Zerstort Hogwarts"	5>=1 getVerse	20 21 22 24		· · · · · · · · · · · · · · · · · · ·		"Harry zerstert
			• • • • • • • • • • • • • • • • • • •	•				tlogwarts"
3		"Hesmine hasst den Brimm"	17=1 p	20 21 72 24		3		"Hermine Wasst den Grimm"