Accelerated component-wise gradient boosting using efficient data representation and momentum-based optimization

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Background

About the project

- Component-wise boosting (CWB; Bühlmann and Yu, 2003; Bühlmann et al., 2007) is a method that ensembles weak base learners to a strong learner.
- Utilizing interpretable statistical models as base learners makes the fitted model interpretable.
- Also, CWB can fit models in high dimensional features spaces $(n \ll p)$ and provides an inherent (unbiased) feature selection.
- But, depending on the size of the data, it is infeasible to train the algorithm w.r.t runtime or memory allocation.
- ⇒ Goal: Speed up the fitting process and reduce the memory consumption without loosing predictive or estimation accuracy (Schalk et al., 2022).

CWB basics

- Feature vector $\mathbf{x} = (x_1, \dots, x_p) \in \mathcal{X}$
- CWB fits a model \hat{f} based on an additive structure

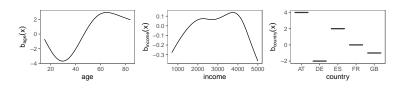
$$\mathbb{E}[Y|\mathbf{x}] = \hat{f}(\mathbf{x}) = f_0 + \sum_{k=1}^K b_k(\mathbf{x}).$$

Hence, CWB can be used as fitting engine for GAMs.

• K additive terms represented by base learner $b_k : \mathcal{X} \to \mathbb{R}$. Often, one base learner per feature is used to model univariate effects.

Example

- Three features x_{age} , $x_{country}$, and x_{income}
- Response Y is a numeric score for "happiness"
- Aim: Model Y with b_{age} a P-spline, b_{income} a P-spline and b_{country} a categorical effect



• Model: $\hat{f}(\mathbf{x}) = f_0 + b_{\text{age}}(\mathbf{x}) + b_{\text{income}}(\mathbf{x}) + b_{\text{country}}(\mathbf{x})$

CWB algorithm I

- Given is a data set \mathcal{D} with n observations and p features, a loss function $L(y, \hat{y})$, and a set of base learners b_1, \ldots, b_K .
- The gaol of fitting CWB is to minimize the empirical risk $\mathcal{R}_{emp}(\hat{f}|\mathcal{D}) = n^{-1} \sum_{(x,y) \in \mathcal{D}} L(y,\hat{f}(x)).$
- The algorithm is initialized with a loss-optimal constant c that minimizes the empirical risk:

$$f_0 = \hat{f}^{[0]}(\mathbf{x}) = \operatorname{arg\ min}_{c \in \mathcal{Y}} \mathcal{R}_{\operatorname{emp}}(c|\mathcal{D})$$

■ Model updates in iteration $m \in \mathbb{N}$ are calculated by applying functional gradient descent:

$$\hat{f}^{[m+1]} = \hat{f}^{[m]} + \nu \hat{b}^{[m]}$$

CWB algorithm II

 The negative functional gradient is expressed by pseudo residuals:

$$r^{[m](i)} = -\nabla_f L(y^{(i)}, f(\mathbf{x}^{(i)}))|_{f = \hat{f}^{[m-1]}}, \ i \in \{1, \dots, n\}$$

- In CWB, each base learner b_1, \ldots, b_K is fitted to $r^{[m]}$ and the one with the lowest sum of squared errors (SSE) is chosen as new component $\hat{b}^{[m]}$.
- The last two step are repeated *M* times.

CWB algorithm III

Algorithm 1 Vanilla CWB algorithm

Input Train data \mathcal{D} , learning rate ν , number of boosting iterations M, loss function L, base learners b_1, \ldots, b_K

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Output Model \hat{f} = \hat{f}^{[M]}
 1: procedure CWB(\mathcal{D}, \nu, L, b_1, \ldots, b_K)
                  Initialize: f_0 = \hat{f}^{[0]}(\mathbf{x}) = \arg\min_{c \in \mathcal{V}} \mathcal{R}_{emp}(c|\mathcal{D})
                  while m < M do
  3.
                          r^{[m](i)} = -\frac{\partial L(y^{(i)}, f(\mathbf{x}^{(i)}))}{\partial f(\mathbf{x}^{(i)})}\Big|_{f=\hat{f}[m-1]}, \quad \forall i \in \{1, \dots, n\}
 4:
                          for k \in \{1, \dots, K\} do
  5
                                  \hat{\boldsymbol{\theta}}_{\iota}^{[m]} = \left( \boldsymbol{Z}_{\iota}^{\mathsf{T}} \boldsymbol{Z}_{k} + \boldsymbol{K}_{k} \right)^{-1} \boldsymbol{Z}_{\iota}^{\mathsf{T}} \boldsymbol{r}^{[m]}
 6:
                            SSE_k = \sum_{i=1}^{n} (r^{[m](i)} - b_k(\mathbf{x}^{(i)}|\hat{\theta}_{k}^{[m]}))^2
  7:
                         \overline{k}^{[m]} = \arg\min_{k \in \{1, \dots, K\}} SSE_k
 8:
                          \hat{f}^{[m]}(\mathbf{x}) = \hat{f}^{[m-1]}(\mathbf{x}) + \nu b_{\nu^{[m]}}(\mathbf{x}|\hat{\theta}^{[m]}_{\nu^{[m]}})
 9:
                  return \hat{f} = \hat{f}^{[M]}
10:
```

Goal of the project

- ⇒ Increase CWB's efficiency:
 - Acceleration: Speed up the fitting process by using Nesterovs momentum.
 - Memory: Reduce the memory consumption by discretizing numerical features.

Acceleration

Nesterovs momentum

Gradient descent:

Parameter space

$$\hat{\theta}^{[m+1]} = \hat{\theta}^{[m]} + \nu \nabla_{\theta} \mathcal{R}_{\mathsf{emp}}(\hat{f}(.|\hat{\theta}^{[m]})|\mathcal{D}) \quad \Rightarrow \quad \hat{f}^{[m+1]} = \hat{f}^{[m]} + \nu \hat{b}^{[m]}$$

Nesterovs momentum:

Parameter space

Function space

$$\mathbf{u}^{[m]} = \nabla_{\boldsymbol{\theta}} \mathcal{R}_{emp} (\hat{f}(.|\hat{\boldsymbol{\theta}}^{[m]} - \gamma \hat{\boldsymbol{\vartheta}}^{[m-1]})|\mathcal{D})$$

$$\hat{\boldsymbol{\vartheta}}^{[m]} = \gamma \hat{\boldsymbol{\vartheta}}^{[m-1]} + \nu \mathbf{u}^{[m]} \qquad \Rightarrow \qquad ???$$

$$\hat{\boldsymbol{\theta}}^{[m+1]} = \hat{\boldsymbol{\theta}}^{[m]} + \hat{\boldsymbol{\vartheta}}^{[m]}$$

 \Rightarrow Idea: Use Nesterovs momentum and adjust it for functional updates and CWB.

Nesterovs momentum in function space

- Biau et al. (2019) proposed an adjustment of gradient boosting with Nesterovs momentum as optimizer.
- Lu et al. (2020) lined out that this approach may diverge and proposed a corrected algorithm Accelerated Gradient Boosting Machine (AGBM):

$$\begin{split} g^{[m]} &= (1 - \theta_m) f^{[m]} + \theta_m h^{[m]} \\ f^{[m+1]} &= g^{[m]} + \eta b^{[m]} \\ h^{[m+1]} &= h^{[m]} + \eta / \theta_m b^{[m]}_{\text{cor}} \end{split}$$

with $\theta_m = 2/(m+1)$ and $h^{[m]}$ the momentum sequence.

Base learners in AGBM

- $b^{[m]}$ is fit to pseudo residuals $\mathbf{r}^{[m]}$ w.r.t. $\hat{g}^{[m-1]}$ instead of $\hat{f}^{[m]}$
- $b_{\text{cor}}^{[m]}$ is fit to error-corrected pseudo residuals:

$$c^{[m](i)} = r^{[m](i)} + \frac{m}{m+1} (c^{[m-1](i)} - \hat{b}_{cor}^{[m-1]}(\mathbf{x}^{(i)})),$$

with $i=1,\ldots,n$, if m>1 and $\boldsymbol{c}^{[m]}=\boldsymbol{r}^{[m]}$ if m=0.

Adapting AGBM for CWB

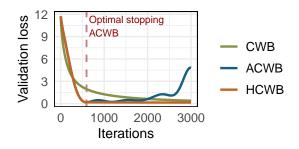
In Schalk et al. (2022), we proposed an accelerated CWB (ACWB) version by incorporating these adaptions to CWB, therefore:

- Both base learners, $b^{[m]}$ and $b^{[m]}_{cor}$, are the result of a selection process that chooses one of b_1, \ldots, b_K w.r.t. to the minimal SSE on the respective pseudo residuals $r^{[m]}$ and $c^{[m]}$.
- Update the estimated parameters accordingly to allow the estimation of partial feature effects.

Considering these points allows to maintain all advantages of CWB in ACWB. We refer to the publication for details about the algorithms.

Hybrid CWB

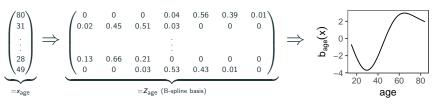
- It was proven by Lu et al. (2020), that ACWB can overfit if not stopped early.
- Therefore, we combined ACWB with CWB to accelerate the fitting in the beginning and fine-tune the model using CWB:



Memory

Base learner design matrix

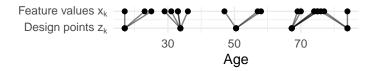
- Each base learner b_1, \ldots, b_K requires to build a design matrix $Z_k \in \mathbb{R}^{n \times d_k}$ based on the feature vector x_k .
- For example:



 \Rightarrow If *n* is large, the memory gets filled very fast (especially if *p* is also large).

Binning

- To reduce the memory consumption, we applied binning to operate on a reduced representation of Z_k .
- Binning is a technique that allows to represent the n values $x_k^{(1)}, \ldots, x_k^{(n)}$ of \mathbf{x}_k by $n^* < n$ design points $\mathbf{z}_k = (z_k^{(1)}, \ldots, z_k^{(n^*)})$.
- The idea is to assign each $x_k^{(i)}$ to the closest design point $z_k^{(i)}$ and store the assignment in a map $\operatorname{ind}_k^{(i)}$: $x_k^{(i)} \approx z_k^{(\operatorname{ind}_k^{(i)})}$

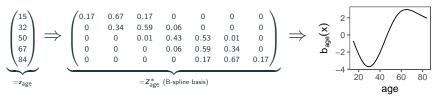


Binning in GLMs

- Lang et al. (2014) used binning to discretize feature vectors to increase the efficiency of multilevel structured additive regression.
- Wood et al. (2017) applied binning to fit GAMs to gigadata and argue that the best approximation is achieved by setting $n^* = \sqrt{n}$.
- Li and Wood (2020) presented optimized cross-product operations of binned design matrices to also speed up the fitting.

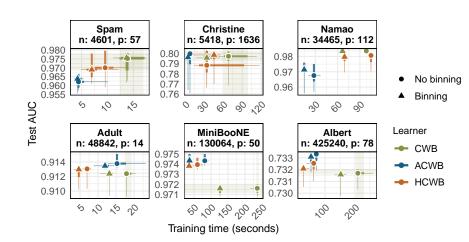
Binning in CWB

- Represent numerical features x_k by n^* design points z_k .
- Build the design matrix Z_k^* based on z_k which requires to store n^*d_k values instead of nd_k .
- Use optimized cross-product operations to estimate the parameters $\hat{\theta}_k^{[m]}$ of base learner b_k to also speed up the fitting.



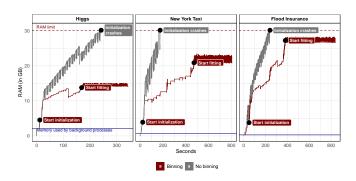
Application to data

Benchmark



Binning with big data

- HIGGS: 11×10^6 observations, 29 features, 2.4 GB
- NYC Yellow Taxi Trip: 24.3×10^6 observations, 22 features, 3.3 GB
- FEMA's National Flood Insurance Policy Database: 14.5×10^6 observations, 50 features, 3.4 GB



Summary

Summary

- It may be infeasible to train CWB to large amounts of data.
- Two adaptions aim to increase the efficiency without sacrificing performance:
 - Optimizer: Incorporating Nesterovs momentum speed up the fitting.
 - Memory: Building the design matrix of a base learner on binned data points reduces the memory load.

Summary

 More details about the theory, simulation studies, and benchmarks can be found in our paper:

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Accelerated Componentwise Gradient Boosting Using Efficient Data Representation and Momentum-Based Optimization

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ABSTRACT

Componentwise boosting (CWB), also known as model-based boosting, is a variant of gradient boosting that builds on additive models are basel earners to ensure interpretability. CWB is thus often used in research areas where models are employed as tools to explain relationships in data. One downside of CWB is its computational complexity in terms of memory and runtime. In this article, we propose two techniques to overcome these issues without losing the properties of CWB feature discretization of numerical features and incorporating Nesteron momentum into functional gradient descent. As the latter can be prone to early overfitting, we also propose a hybrid approach that prevents a possibly diverging gradient descent routine while ensuring faster convergence. Our adaptions improve vanilla CWB by reducing memory consumption and speeding up the computation time per iteration (through feature discretization) while also enabling CWB learn faster and hence to require fewer iterations in total using momentum. We perform extensive benchmarks on multiple simulated and real-world datasets to demonstrate the improvements in runtime and memory consumption while maintaining state-of-the-art estimation and prediction performance.

ARTICLE HISTORY

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KEYWORDS Binning: Data structures:

Functional gradient descent; Machine learning; Nesterov momentum Thanks for your attention!
Questions?

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