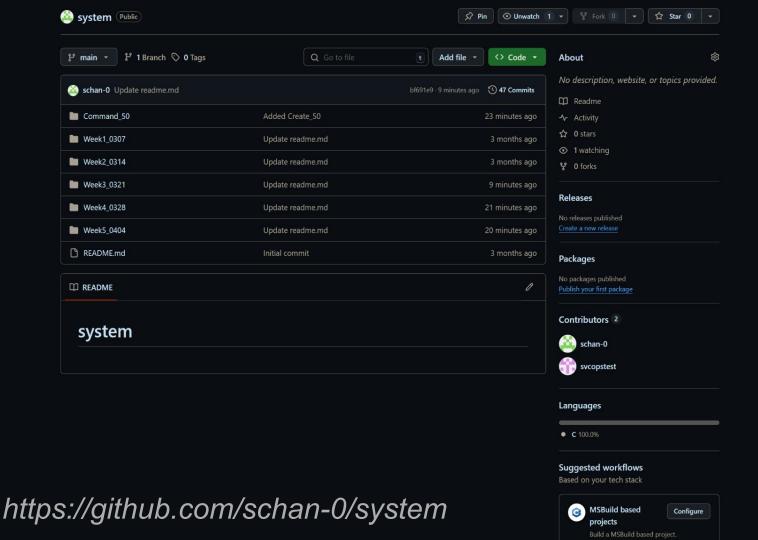
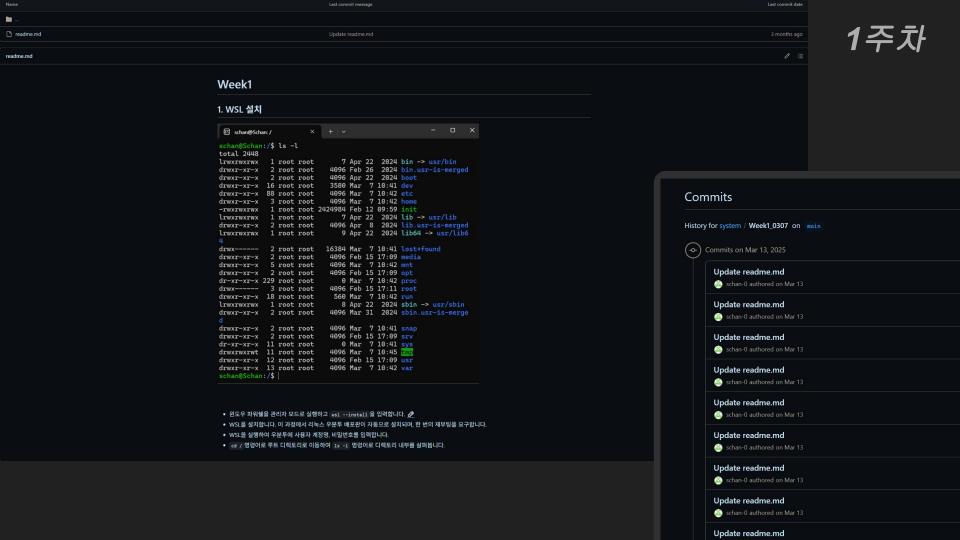
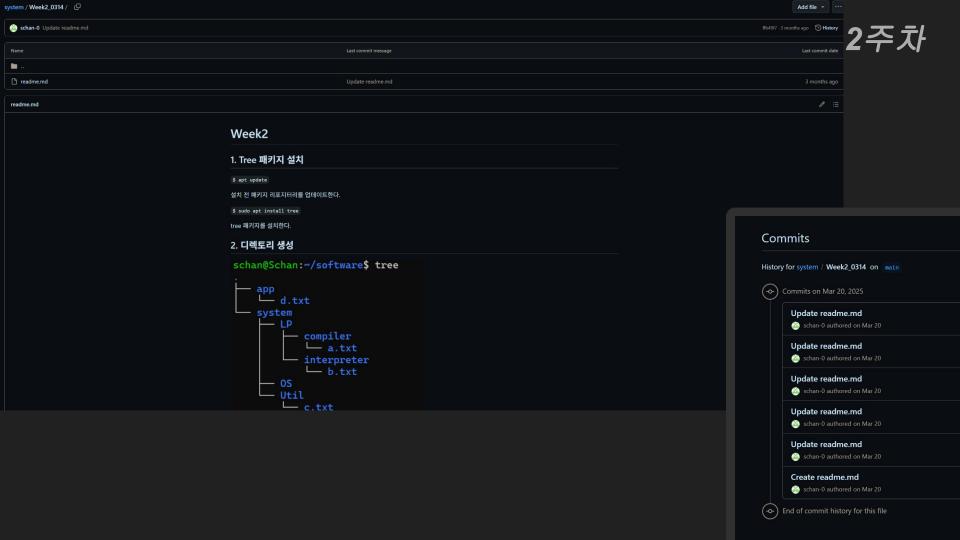


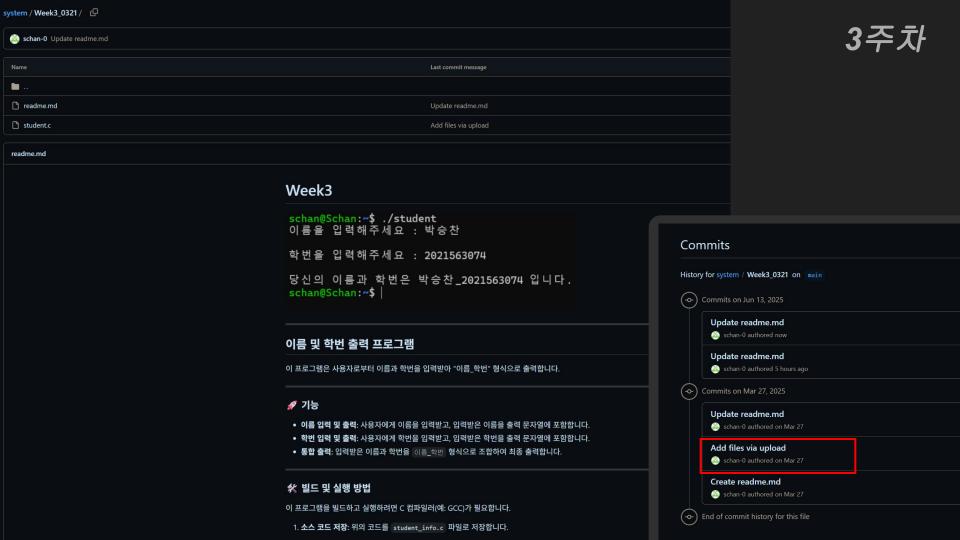
Github

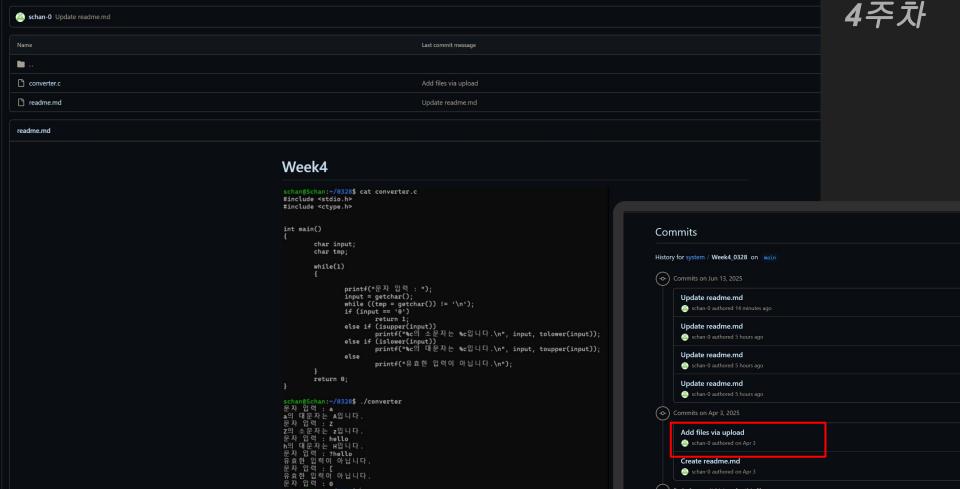
</> System Programming Report







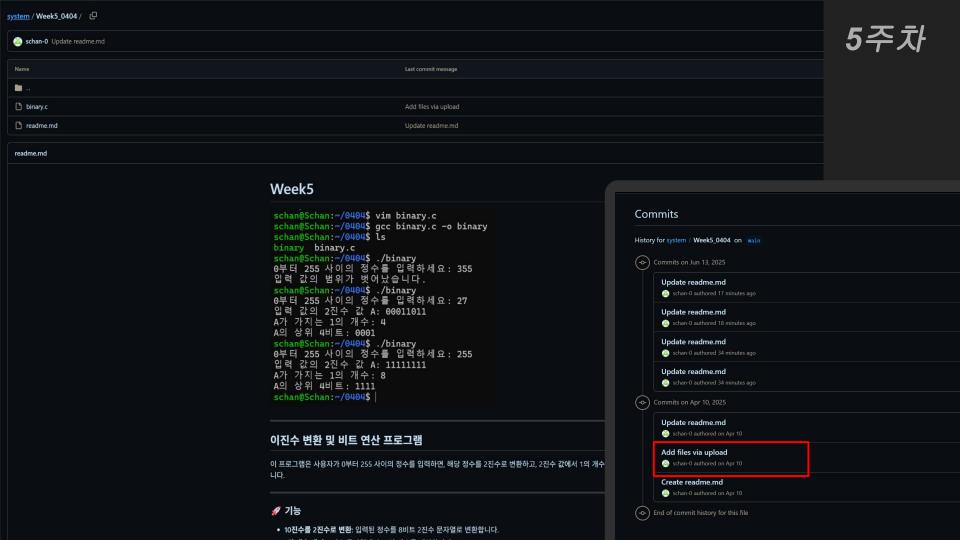




schan@Schan:~/0328\$

schan-0 authored on Apr 3

system / Week4_0328 / 📮



총 점수 : 6 / 15

```
- Week07 [ 牛 計] . . . - 1.5
- Week09 [ 牛 計] . . . - 1.5
- Week10 [ 牛 計] . . . - 1.5
- Week11 [ 牛 計] . . . - 1.5
- Week12 [ 牛 計] . . . - 1.5
- Week13 [ 牛 計] . . . - 1.5
```

Cat.c	_	nbetETAsv …	10	
Clear.c	-		1	
date.c	-	duRI…	5	
head.c	-	n c q v ···	5	
id.c	-	ugGnra…	7	
mkdir.c	-	p v m	4	: 50
pwd.c	-		1	. 50
rmdir.c	-	p v	3	
sleep.c	-		1	
🖰 tail.c	-	n c q v ···	5	
touch.c	-	camdtr …	7	
🗅 whoami.c	_		1	

\$ pwd

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <limits.h> // PATH_MAX

int main() {
    char path[PATH_MAX];
    getcwd(path, PATH_MAX);
    printf("%s\n", path);
    return 0;
}
```

```
./pwd
/home/schan/PROJECT
```

case 'h': #define _XOPEN_SOURCE #include <svs/time.h> no dereference = 1; #include <stdio.h> #include <stdlib.h> \$ touch -camdtr #include <unistd.h> print_usage(argv[0]); #include <utime.h> #include <sys/stat.h> #include <time.h> // time_t, time, strptime, mktime #include <string.h> // strcmp, memset if (optind ≥ argc) { #include <getopt.h> // getopt fprintf(stderr, "touch: missing file operand\n"); extern char *optarg; print_usage(argv[0]); extern int optind, opterr, optopt; return EXIT FAILURE: void print usage(const char *prog name); for (int i = optind; i < argc; i++) { const char *filename = argv[i]: int main(int argc, char *argv[]) { struct utimbuf new times: int set atime = 1: // Default to update both struct stat st; int set_mtime = 1; // Default to update both int stat result; int no create = 0; time t specific time = 0; if (no dereference) { char *ref_file = NULL; stat_result = lstat(filename, &st); } else { int use_specific_time = 0; int use ref file = 0; stat_result = stat(filename, &st); int no dereference = 0; if (stat result ≠ 0) { // File does not exist while ((opt = getopt(argc, argv, "acmd:r:t:h")) \neq -1) { switch (opt) { case 'a' continue; // -c option, do not create set mtime = 0; break: // Create empty file FILE *f = fopen(filename, "w"); no create = 1; perror(filename); break; continue; case 'm': set atime = 0; fclose(f); case 'd': { struct tm tm info; memset(&tm_info, 0, sizeof(struct tm)); if (use specific time) { if (strptime(optarg, "%Y-%m-%d %H:%M:%S", &tm_info) = NULL && new times.actime = specific time; strptime(optarg, "%Y-%m-%d", &tm info) = NULL) { // Simplified date parsing new_times.modtime = specific_time; fprintf(stderr, "touch: invalid date format: '%s'\n", optarg); } else if (use ref file) { print_usage(argv[0]); struct stat ref st; if (stat(ref file, &ref st) ≠ 0) { perror(ref_file); specific time = mktime(&tm info); return EXIT FAILURE: use specific time = 1; break: new times.actime = ref st.st atime; new times.modtime = ref st.st mtime; } else { new_times.actime = time(NULL); ref file = optarg; new times.modtime = time(NULL); use_ref_file = 1; break; case 't': { struct tm tm_info; // Adjust times based on -a and -m if (stat_result = 0) { // If file existed before (or just created) memset(&tm info, 0, sizeof(struct tm)); if (strptime(optarg, "%Y%n%d%H%M.%S", &tm_info) = NULL & // YYYYMMDDhhmm.ss if (!set atime) { // -m was given new times.actime = st.st atime; strptime(optarg, "%Y%m%d%H%M", &tm_info) = NULL) { // YYYYMMDDhhmm // Add more formats as needed for full compliance, this is simplified. fprintf(stderr, "touch: invalid timestamp format: '%s'\n", optarg); if (!set mtime) { // -a was given print_usage(argv[0]); new times.modtime = st.st mtime; return EXIT_FAILURE; specific time = mktime(&tm info); use specific time = 1; if (no dereference) { if (utimes(filename, (struct timeval *)&new_times) ≠ 0) { // utimes for symlinks

```
> ./touch 1.txt
> ./touch 2.txt
> ./touch 2.txt
> ./touch 3.txt
> ./touch 3.txt
> ./touch 4.txt
> ./touch 5.txt
> ./touch 6.txt
> ./touch 6.txt
> ./touch 7.txt
> ./touch -t 20250101000000 5.txt
> ./touch 8.txt
```

./touch 9.txt ./touch -c 10.txt

```
> 11
합계 20K
-rw-rw-r-- 1 schan schan
                          0 6월 13 04:29 1.txt
                          0 6월 13 04:29 2.txt
-rw-rw-r-- 1 schan schan
-rw-rw-r-- 1 schan schan
                          0 6월 13 04:29 3.txt
                          0 6월 13 04:29 4.txt
-rw-rw-r-- 1 schan schan
-rw-rw-r-- 1 schan schan
                          0 6월 13 04:29 5.txt
-rw-rw-r-- 1 schan schan
                          0 6월 13 04:29 6.txt
-rw-rw-r-- 1 schan schan
                          0 6월 13 04:30 7.txt
                          0 6월 13 04:30 8.txt
-rw-rw-r-- 1 schan schan
                          0 6월 13 04:30 9.txt
-rw-rw-r-- 1 schan schan
-rwxrwxr-x 1 schan schan 17K 6월 13 04:29 touch
🕽 ls -lu
합계 20
                           0 6월 13 04:29 1.txt
-rw-rw-r-- 1 schan schan
-rw-rw-r-- 1 schan schan
                           0 6월 13 04:29 2.txt
                           0 6월 13 04:29 3.txt
-rw-rw-r-- 1 schan schan
-rw-rw-r-- 1 schan schan
                           0 6월 13 04:29 4.txt
                           0 6월 13 04:29 5.txt
-rw-rw-r-- 1 schan schan
-rw-rw-r-- 1 schan schan
                           0 6월 13 04:29 6.txt
-rw-rw-r-- 1 schan schan
                           0 6월 13 04:30 7.txt
-rw-rw-r-- 1 schan schan
                           0 6월 13 04:30 8.txt
-rw-rw-r-- 1 schan schan
                           0 6월 13 04:30 9.txt
-rwxrwxr-x 1 schan schan 16696
                             6월 13 04:29 touch
```

\$ touch -camdtr

```
) 11
합계 20K
-rw-rw-r-- 1 schan schan
                          0 6월 13 04:36 1.txt
-rw-rw-r-- 1 schan schan
                            6월 13 04:29 2.txt
                          0 6월 13 04:37 3.txt
-rw-rw-r-- 1 schan schan
-rw-rw-r-- 1 schan schan
                          0 1월
                                 1 00:00 4.txt
-rw-rw-r-- 1 schan schan
                         0 1월
                                 1 00:00 5.txt
-rw-rw-r-- 1 schan schan
                         0 1월
                                1 00:00 6.txt
-rw-rw-r-- 1 schan schan
                          0 6월 13 04:30 7.txt
-rw-rw-r-- 1 schan schan
                          0 6월 13 04:30 8.txt
                          0 6월 13 04:30 9.txt
-rw-rw-r-- 1 schan schan
-rwxrwxr-x 1 schan schan 17K 6월 13 04:29 touch
🕽 ls -lu
합계 20
-rw-rw-r-- 1 schan schan
                            0 6월 13 04:36 1.txt
                            0 6월 13 04:37 2.txt
-rw-rw-r-- 1 schan schan
                            0 6월 13 04:29 3.txt
-rw-rw-r-- 1 schan schan
                            0 1월 1 00:00 4.txt
-rw-rw-r-- 1 schan schan
                            0 1월
                                   1 00:00 5.txt
-rw-rw-r-- 1 schan schan
-rw-rw-r-- 1 schan schan
                                   1 00:00 6.txt
-rw-rw-r-- 1 schan schan
                            0 6월 13 04:30 7.txt
-rw-rw-r-- 1 schan schan
                            0 6월 13 04:30 8.txt
-rw-rw-r-- 1 schan schan
                            0 6월 13 04:30 9.txt
-rwxrwxr-x 1 schan schan 16696
                              6월 13 04:29 touch
```

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/types.h:
#include <pwd.h>
#include <qrp.h>
#include <string.h>
#define OPT_U (1 << 0)
#define OPT_G (1 \ll 1)
#define OPT_CAP_G (1 \ll 2)
#define OPT_N 1 << 4
#define OPT A (1 << 5)
void print_user_info(uid_t uid, gid_t gid, int options) {
   struct passwd *pw = getpwuid(uid);
   struct group *gr = getgrgid(gid);
   if (!pw) {
       fprintf(stderr, "id: cannot find name for user ID %d\n", uid);
   if (options = 0 !! (options & OPT A)) {
       printf("uid-%d(%s) gid-%d(%s)", pw→pw_uid, pw→pw_name, gr ? gr→gr_gid : gid, gr ? gr→gr_name : "unknown");
       gid_t *groups = NULL;
       if (getgrouplist(pw→pw_name, pw→pw_gid, NULL, &ngroups) = -1) {
           groups = malloc(sizeof(gid_t) * ngroups);
           if (groups) {
                if (getgrouplist(pw→pw_name, pw→pw_gid, groups, &ngroups) = -1) {
       if (ngroups > 0) {
           printf(" groups=");
           for (int i = 0; i < ngroups; i++) {
               struct group *g = getgrgid(groups[i]);
               printf(%d(%s)%s", groups[i], g?g \rightarrow gr_name : "unknown", (i = ngroups - 1)?"" : ",");
       printf("\n");
       free(groups);
   if (options & OPT U) {
       if (options & OPT N) {
           printf("%s\n", pw→pw_name);
           printf("%d\n", pw→pw_uid);
   } else if (options & OPT_G) {
       if (options & OPT_N) {
          printf("%s\n", gr ? gr→gr_name : "unknown");
          printf("%d\n", gr ? gr → gr_gid : gid);
   } else if (options & OPT CAP G) {
       int ngroups = 0;
       gid t *groups = NULL:
       if (\text{getgrouplist}(\text{pw}\rightarrow\text{pw} \text{ name}, \text{pw}\rightarrow\text{pw} \text{ qid}, \text{NULL}, & \text{ngroups}) = -1) {
           groups = malloc(sizeof(gid_t) * ngroups);
                if (getgrouplist(pw→pw_name, pw→pw_gid, groups, &ngroups) = -1) {
```

```
for (int i = 0; i < ngroups; i++) {
           if (options & OPT N) {
               struct group *g = getgrgid(groups[i]);
               printf("%s%s", g ? g \rightarrow gr_name : "unknown", (i = ngroups - 1) ? "" : " ");
               printf("%d%s", groups[i], (i = ngroups - 1) ? "" : " ");
       printf("\n");
       free(groups);
   } else if (options & OPT R) {
       printf("%d\n", geteuid());
int main(int argc, char *argv[]) {
   uid t target uid = geteuid();
   gid t target gid = getegid();
   struct passwd *pw lookup = NULL;
   int options = 0;
   int opt;
   while ((opt = getopt(argc, argv, "ugGrna")) \neq -1) {
       switch (opt) {
           case 'u': options |= OPT_U; break;
           case 'g': options |= OPT G; break;
           case 'G': options |= OPT CAP G: break;
           case 'r': options |= OPT_R; break;
           case 'n': options |= OPT_N; break;
           case 'a': options |= OPT A; break;
           case '?':
               fprintf(stderr, "Usage: %s [-ugGrna] [username]\n", argv[0]);
               return 1:
           default:
               abort():
   if (optind < argc) {
       char *username = argv[optind];
       pw_lookup = getpwnam(username);
       if (pw_lookup) {
           target_uid = pw_lookup→pw_uid;
           target gid = pw lookup→pw gid;
       } else {
           fprintf(stderr, "id: '%s': no such user\n", username);
   print user info(target uid, target gid, options);
   return 0;
```

\$ id -ugGnra

\$ id -ugGnra

```
) ./id -G
) ./id -u
               ) ./id -q
                             4 24 27 30 46 100 114 1000
1000
               1000
./id -un
                             ./id -Gn
               ./id -qn
                             adm cdrom sudo dip plugdev users lpadmin schan
schan
               schan
./id -ur
                              • ./id -Gr
               ./id -gr
                             4 24 27 30 46 100 114 1000
1000
               1000
./id -urn
                              ./id -Grn
               ./id -grn
                             adm cdrom sudo dip plugdev users lpadmin schan
schan
               schan
```

```
> ./id
uid=1000(schan) gid=1000(schan) groups=1000(schan),4(adm),24(cdrom),27(sudo),30(dip),46(plugdev),100(users),114(lp admin)
> ./id -a
uid=1000(schan) gid=1000(schan) groups=1000(schan),4(adm),24(cdrom),27(sudo),30(dip),46(plugdev),100(users),114(lp admin)
> ./id root
uid=0(root) gid=0(root) groups=0(root)
```

```
#include <stdlib.b>
#include <unistd h>
#include <string.h>
#include <errno.h>
#define DEFAULT LINES 10
typedef enum {
   MODE_LINES,
   MODE BYTES
} OutputMode;
typedef enum {
   FLAG OUIET = 1 << 0.
    FLAG VERBOSE = 1 << 1
void process_file(const char *filename, int lines_to_read, long bytes_to_read, OutputMode mode, int flags, int num_files) {
   FILE *fp;
   char buffer[4096];
   size t bytes read;
    int lines count = 0;
    long total bytes read = 0;
    if (strcmp(filename, "-") = 0) {
       fp = fopen(filename, "r");
       if (fp = NULL) {
            fprintf(stderr, "head: cannot open '%s' for reading: %s\n", filename, strerror(errno));
            return;
    if (num files > 1 && !(flags & FLAG OUIET)) {
       if (flags & FLAG_VERBOSE) {
           printf("→ %s ←\n", filename);
       } else {
           printf("→ %s ←\n", filename);
    } else if (num files = 1 & (flags & FLAG VERBOSE)) {
       printf("⇒ %s ←\n", filename);
    if (mode = MODE LINES) {
        while (lines_count < lines_to_read & (bytes_read = fread(buffer, 1, sizeof(buffer), fp)) > 0) {
            for (size_t i = 0; i < bytes_read; ++i) {
               putchar(buffer[i]);
if (buffer[i] = '\n') {
                    lines count++;
                    if (lines count ≥ lines to read) {
                       break;
    } else { // MODE BYTES
        while (total bytes read < bytes to read & (bytes read = fread(buffer, 1, sizeof(buffer), fp)) > 0) {
            long remaining bytes = bytes to read - total bytes read;
            size t write bytes = (bytes read < remaining bytes) ? bytes read : (size t)remaining bytes;
            fwrite(buffer, 1, write_bytes, stdout);
            total bytes read += write bytes;
    if (fp # stdin) {
       fclose(fp);
```

\$ head -ncqv

```
int main(int argc, char *argv[]) {
   int lines to read = DEFAULT LINES:
   long bytes to read = -1;
   OutputMode mode = MODE_LINES;
   int flags = 0;
   int opt;
   while ((opt = getopt(argc, argv, "n:c:qv")) \neq -1) {
       switch (opt) {
           case 'n':
               lines to read = atoi(optarg);
               if (lines to read < 0) {
                   fprintf(stderr, "head: invalid number of lines: '%s'\n", optarg);
                   return 1;
               mode = MODE LINES;
               break;
           case 'c':
               bytes_to_read = atol(optarg);
               if (bytes to read < 0) {
                   fprintf(stderr, "head: invalid number of bytes: '%s'\n", optarg);
                   return 1;
               mode = MODE_BYTES;
               break;
           case "d':
               flags |= FLAG QUIET;
               break;
           case 'v':
               flags |= FLAG_VERBOSE;
               break;
           case '?':
               fprintf(stderr, "Usage: %s [-n lines | -c bytes] [-qv] [FILE...]\n", argv[0]);
               return 1;
           default:
               abort():
   int num files = argc - optind;
   if (num files = \emptyset) {
       process file("-", lines_to_read, bytes_to_read, mode, flags, 1);
   } else {
       for (int i = optind; i < argc; i++) {
           process_file(argv[i], lines_to_read, bytes_to_read, mode, flags, num_files);
   return 0;
```

```
./head -v head.c
./head head.c
                             ⇒ head.c ←
#include <stdio.h>
                             #include <stdio.h>
#include <stdlib.h>
                             #include <stdlib.h>
#include <unistd.h>
                             #include <unistd.h>
#include <string.h>
                             #include <string.h>
#include <errno.h>
                             #include <errno.h>
#define DEFAULT LINES 10
                             #define DEFAULT LINES 10
typedef enum {
                             typedef enum {
   MODE_LINES,
                                 MODE LINES,
 ./head -n 3 head.c
#include <stdio.h>
```

```
$ head -ncqv
```

```
> ./head -n 3 head.c
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <stdlib.h>
#include <stdio.h>
#include <stdio.h>
#include <stdio.h>
#include <stdlib.h>
#include <stdlib.h>
#include <stdlib.h>
#include <stdlib.h>
#include <stdlib.h>
#include <unistd.h>
#include <unistd.h>
#include <unistd.h>
#include <unistd.h>
```

\$ tail -ncqv

```
#include <stdio.h>
#include <stdlib.h
#include <errno.h>
#define DEFAULT LINES 10
#define BUFFER SIZE 4096
typedef enum {
   MODE LINES,
   MODE_BYTES
 } OutputMode;
 typedef enum {
   FLAG QUIET = 1 << 0,
   FLAG VERBOSE = 1 << 1
 void process file(const char *filename, int lines to read, long bytes to read, OutputMode mode, int flags, int num files) {
   FILE *fp;
long file_size;
    long start offset:
    char buffer[BUFFER SIZE];
    size_t bytes_read;
    int lines found = 0;
    if (strcmp(filename, "-") = 0) {
        if (mode = MODE_BYTES) {
            long total_read = 0;
            while ((bytes_read = fread(buffer, 1, sizeof(buffer), fp)) > 0) {
               total_read += bytes_read;
            if (bytes_to_read > total_read) bytes_to_read = total_read;
            fprintf(stderr, "tail: -c option on standard input is not fully supported in this simplified version.\n");
        fp = fopen(filename, "rb");
            fprintf(stderr, "tail: cannot open '%s' for reading: %s\n", filename, strerror(errno));
        fseek(fp, 0, SEEK_END);
        file size = ftell(fp);
    if (num_files > 1 && !(flags & FLAG_QUIET)) {
        if (flags & FLAG VERBOSE) {
           printf("⇒ %s ⇐\n", filename);
           printf("⇒ %s ←\n", filename);
    } else if (num_files = 1 && (flags & FLAG_VERBOSE)) {
       printf(" ⇒ %s ← \n", filename);
```

```
if (mode = MODE LINES) {
  if (fp = stdin) {
       while ((bytes_read = fread(buffer, 1, sizeof(buffer), fp)) > 0) {
            fwrite(buffer, 1, bytes_read, stdout);
       start_offset = file_size;
       for (long i = file\_size - 1; i \ge 0 & lines\_found \le lines\_to\_read; -i) {
            fseek(fp, i, SEEK SET);
            char c = fgetc(fp);
            if (c = '\n') {
               lines found++;
            start offset = i:
       if (lines found > lines to read) {
            start offset++;
       fseek(fp, start offset, SEEK SET);
       while ((bytes_read = fread(buffer, 1, sizeof(buffer), fp)) > 0) {
            fwrite(buffer, 1, bytes_read, stdout);
   if (fp = stdin) {
       fprintf(stderr, "tail: -c option on standard input is not fully supported in this simplified version.\n");
    start_offset = file_size - bytes_to_read;
    if (start offset < 0) {
       start_offset = 0;
    fseek(fp, start offset, SEEK SET);
    while ((bytes_read = fread(buffer, 1, sizeof(buffer), fp)) > 0) {
       fwrite(buffer, 1, bytes read, stdout);
if (fp ≠ stdin) {
    fclose(fp):
```

```
int main(int argc, char *argv[]) {
   int lines_to_read = DEFAULT_LINES;
   long bytes_to_read = -1;
   OutputMode mode = MODE_LINES;
   int flags = 0;
   int opt;
   while ((opt = getopt(argc, argv, "n:c:qv")) \neq -1) {
      switch (opt) {
           case 'n':
               lines to read = atoi(optarg);
               if (lines to read < 0) {
                   fprintf(stderr, "tail: invalid number of lines: '%s'\n", optarg);
               mode = MODE LINES;
           case 'c
               bytes_to_read = atol(optarg);
               if (bytes_to_read < 0) {
                   fprintf(stderr, "tail: invalid number of bytes: '%s'\n", optarg);
              mode = MODE_BYTES;
               break;
           case 'q
               flags |= FLAG_QUIET;
               break:
           case 'v':
               flags |= FLAG_VERBOSE;
               break:
           case 17
               fprintf(stderr, "Usage: %s [-n lines | -c bytes] [-qv] [FILE...]\n", argv[0]);
           default:
               abort();
   int num_files = argc - optind;
   if (num files = 0) {
      process_file("-", lines_to_read, bytes_to_read, mode, flags, 1);
       for (int i = optind; i < argc; i++) {
           process_file(argv[i], lines_to_read, bytes_to_read, mode, flags, num_files);
```

\$ tail -ncqv

```
./tail tail.c
  if (num files = 0) {
      process_file("-", lines_to_read, bytes_to_read, mode, flags, 1);
  } else {
      for (int i = optind; i < argc; i++) {
          process_file(argv[i], lines_to_read, bytes_to_read, mode, flags, num_files);
  return 0;
./tail -v tail.c
⇒ tail.c ←
  if (num files = 0) {
      process_file("-", lines_to_read, bytes_to_read, mode, flags, 1);
  } else {
      for (int i = optind; i < argc; i++) {
          process_file(argv[i], lines_to_read, bytes_to_read, mode, flags, num_files);
  return 0;
```

```
> ./tail -n 3 tail.c
    return 0;
}
> ./tail -c 12 tail.c
return 0;
}
> ./tail -n 3 -q tail.c head.c
    return 0;
}

return 0;
}
```

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <errno.h>
#include <string.h>
int main(int argc, char *argv[]) {
    if (argc < 2) {
        fprintf(stderr, "Usage: %s <number>\n", argv[0]);
        return 1;
    errno = 0;
    long seconds = strtol(argv[1], NULL, 10);
    if (errno \neq \emptyset \mid \mid seconds < \emptyset) {
        fprintf(stderr, "sleep: invalid time interval '%s'\n", argv[1]);
        return 1;
    if (sleep(seconds) \neq \emptyset) {
        fprintf(stderr, "sleep: sleep interrupted\n");
        return 1;
    return 0;
```

./sleep 3



\$ sleep

```
$ whoami
```

```
#include <stdio.h>
#include <unistd.h>
#include <pwd.h>
#include <sys/types.h>
#include <errno.h>
#include <string.h>
int main(void) {
   uid_t euid = geteuid();
   struct passwd *pw = getpwuid(euid);
   if (pw = NULL) {
       fprintf(stderr, "whoami: cannot find name for user ID %d: %s\n", euid, strerror(errno));
       return 1;
   printf("%s\n", pw→pw_name);
   return 0;
```

./whoami schan

\$ cat -nbetETAsv

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <ctype.h>
#define BUFFER SIZE 4096
#define OPT N (1 \ll 0)
#define OPT_B (1 \ll 1)
#define OPT_E (1 \ll 2)
#define OPT_T (1 << 3)
#define OPT_A (1 \ll 4)
#define OPT_S (1 \ll 5)
#define OPT_V (1 << 6)
void process_file(const char *filename, int flags) {
    char buffer[BUFFER_SIZE];
    size t bytes read;
    int line number = 1:
    int prev_char = '\n';
    int blank lines count = 0:
    if (strcmp(filename, "-") = 0) {
        fp = fopen(filename, "r");
       if (fp = NULL) {
            fprintf(stderr, "cat: %s: %s\n", filename, strerror(errno));
    while ((bytes_read = fread(buffer, 1, sizeof(buffer), fp)) > 0) {
        for (size_t i = 0; i < bytes_read; ++i) {
            unsigned char current char = buffer[i];
            if (flags & OPT_S) {
                if (current char = '\n') {
                   blank_lines_count++;
                   blank lines count = 0;
                if (blank_lines_count > 1) {
                   prev char = current char;
                    continue:
            if (prev char = '\n') {
                if ((flags & OPT_N) & !(flags & OPT_B)) {
                    printf("%6d\t", line_number++);
                } else if ((flags & OPT B) & current char ≠ '\n') {
                    printf("%6d\t", line_number++);
```

```
if (current char = '\t') {
           if (flags & OPT_T) {
                fputs("^I", stdout);
           } else {
               putchar(current char);
       } else if (current_char = '\n') {
           if (flags & OPT_E) {
               putchar('$');
           putchar(current_char);
       } else if (flags & OPT_V) {
           if (iscntrl(current_char)) {
               if (current_char = 127) {
                   fputs("^?", stdout);
               } else {
                   putchar('^');
                   putchar(current_char + '@');
           } else if (current_char ≥ 128) {
               putchar('M');
               putchar('-');
               if (iscntrl(current_char - 128)) {
                   if ((current char - 128) = 127) {
                        fputs("^?", stdout);
                   } else {
                       putchar('^');
                       putchar((current char - 128) + '@');
               } else {
                   putchar(current char - 128);
           } else {
               putchar(current char);
       } else {
           putchar(current char):
       prev char = current char:
if (fp ≠ stdin) {
    fclose(fp);
```

```
int main(int argc, char *argv[]) {
   int flags = 0;
   int opt;
   while ((opt = getopt(argc, argv, "nbETAsvet")) \neq -1) {
       switch (opt) {
            case 'n': flags |= OPT_N; break;
            case 'b': flags |= OPT B; break;
            case 'E': flags |= OPT_E; break;
            case 'T': flags |= OPT T; break;
            case 'A': flags |= OPT_A; break;
           case 's': flags |= OPT S; break;
            case 'v': flags |= OPT_V; break;
            case 'e': flags |= (OPT_E | OPT_V); break;
            case 't': flags |= (OPT_T | OPT_V); break;
                fprintf(stderr, "Usage: %s [-nbeTAs] [FILE ... ]\n", argv[0]);
               return 1:
            default:
               abort();
   if (flags & OPT A) {
       flags |= (OPT_V | OPT_E | OPT_T);
   if ((flags & OPT B) & (flags & OPT N)) {
        flags &= ~OPT N:
   if (optind = argc) {
       process_file("-", flags);
   } else {
       for (int i = optind; i < argc; i++) {</pre>
           process_file(argv[i], flags);
   return 0:
```

\$ cat -nbetETAsv

```
> ./cat -T pwd.c
#include <stdio.h>
#include <stdib.h>
#include <unistd.h>
#include <limits.h> // PATH_MAX

int main() {

^Ichar path[PATH_MAX];
^Igetcwd(path, PATH_MAX);
^Iprintf("%s\n", path);
^Ireturn 0;
}
```

```
> ./cat -A pwd.c
#include <stdio.h>$
#include <stdib.h>$
#include *dinclude *linclude 
*linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linclude *linc
```

```
> ./cat -s pwd.c
#include <stdio.h>
#include <stdib.h>
#include <unistd.h>
#include <limits.h> // PATH_MAX
int main() {
    char path[PATH_MAX];
    getcwd(path, PATH_MAX);
    printf("%s\n", path);
    return 0;
}
```

```
> ./cat -v pwd ¦ tail -c 30
^@^@^@^@^@^@^@^@^@^@^@^@@@@
> ./cat -e pwd ¦ tail -c 30
^@^@^@^@^@^@^@^@^@^@^@@@@
> ./cat -t pwd ¦ tail -c 30
^@^@^@^@^@^@^@^@^@^@^@^@^@@@
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <svs/stat.h>
#include <errno.h>
int verbose flag = 0;
int make_dir(char *path, mode_t mode, int parents) {
    if (parents) {
        char *p = path;
        char *slash = NULL;
        mode_t old_umask = umask(0);
        while (*p \neq ' \setminus 0') {
           if (*p = '/') {
                slash = p;
                *slash = '\0';
                if (strlen(path) > 0) {
                    if (mkdir(path, mode) = -1 \& errno \neq EEXIST) {
                        fprintf(stderr, "mkdir: cannot create directory '%s': %s\n", path, strerror(errno));
                        umask(old umask);
                        return -1:
                    } else if (errno ≠ EEXIST & verbose_flag) {
                        fprintf(stdout, "mkdir: created directory '%s'\n", path);
                *slash = '/';
        if (mkdir(path, mode) = -1 & errno ≠ EEXIST) {
            fprintf(stderr, "mkdir: cannot create directory '%s': %s\n", path, strerror(errno));
            umask(old umask);
        } else if (errno ≠ EEXIST & verbose_flag) {
            fprintf(stdout, "mkdir: created directory '%s'\n", path);
        umask(old umask);
    } else {
        if (mkdir(path, mode) = -1 & errno \neq EEXIST) {
            fprintf(stderr, "mkdir: cannot create directory '%s': %s\n", path, strerror(errno));
            return -1;
       } else if (verbose flag) {
            fprintf(stdout, "mkdir: created directory '%s'\n", path);
   return 0;
```

\$ mkdir -pvm

```
int main(int argc, char *argv[]) {
    int opt;
    int parents_flag = 0;
    mode_t mode = S_IRWXU | S_IRGRP | S_IXGRP | S_IROTH | S_IXOTH;
    while ((opt = getopt(argc, argv, "pm:v")) \neq -1) {
        switch (opt) {
            case 'p':
                parents_flag = 1;
                break;
            case 'm':
                mode = (mode t)strtol(optarg, NULL, 8);
                break;
            case 'v':
                verbose_flag = 1;
                break;
            default:
                fprintf(stderr, "Usage: %s [-p] [-m mode] [-v] directory ... \n", argv[0]);
                exit(EXIT_FAILURE);
    if (optind ≥ argc) {
        fprintf(stderr, "Usage: %s [-p] [-m mode] [-v] directory ... \n", argv[0]);
        exit(EXIT FAILURE);
    for (int i = optind; i < argc; i++) {</pre>
        make_dir(argv[i], mode, parents_flag);
    return EXIT_SUCCESS;
```

```
> ll
합계 20K
-rwxrwxr-x 1 schan schan 17K 6월 13 06:54 mkdir
> ./mkdir A
> ./mkdir -m 700 B
> mkdir -pv C/D/E
mkdir: 'C' 디렉터리를 만들었습니다
mkdir: 'C/D' 디렉터리를 만들었습니다
mkdir: 'C/D/E' 디렉터리를 만들었습니다
```

```
> tree C
C
L D
L E
3 directories, 0 files
> ll
합계 32K
drwxr-xr-x 2 schan schan 4.0K 6월 13 06:55 A
drwx----- 2 schan schan 4.0K 6월 13 06:55 B
drwxrwxr-x 3 schan schan 4.0K 6월 13 06:55 C
-rwxrwxr-x 1 schan schan 17K 6월 13 06:54 mkdir
```

\$ mkdir -pvm

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <errno.h>
int verbose flag = 0;
int remove_dir(char *path, int parents) {
    if (rmdir(path) = -1) {
       if (errno ≠ ENOTEMPTY & errno ≠ EEXIST) {
            fprintf(stderr, "rmdir: failed to remove '%s': %s\n", path, strerror(errno));
            return -1;
       } else if (errno = ENOTEMPTY) {
           fprintf(stderr, "rmdir: failed to remove '%s': Directory not empty\n", path);
           return -1;
    } else {
       if (verbose_flag) {
           fprintf(stdout, "rmdir: removed directory '%s'\n", path);
    if (parents) {
       char *parent_path = strdup(path);
       if (parent_path = NULL) {
            fprintf(stderr, "rmdir: memory allocation failed\n");
            return -1;
       char *last_slash = strrchr(parent_path, '/');
       if (last_slash ≠ NULL) {
            *last slash = '\0';
           if (strlen(parent_path) > 0) {
               if (remove dir(parent path, 1) \neq \emptyset) {
                    free(parent_path);
                    return -1;
        free(parent_path);
    return 0;
```

\$ rmdir -pv

```
int main(int argc, char *argv[]) {
    int opt:
    int parents flag = 0;
    while ((opt = getopt(argc, argv, "pv")) \neq -1) {
        switch (opt) {
            case 'p':
                parents flag = 1;
                break;
            case 'v':
                verbose flag = 1;
                break;
            default:
                fprintf(stderr, "Usage: %s [-p] [-v] directory ... \n", argv[0]);
                exit(EXIT_FAILURE);
    if (optind ≥ argc) {
        fprintf(stderr, "Usage: %s [-p] [-v] directory ... \n", argv[0]);
        exit(EXIT_FAILURE);
    for (int i = optind; i < argc; i++) {</pre>
        remove_dir(argv[i], parents_flag);
    return EXIT SUCCESS;
```

```
tree .

A
B
C
L
D
R
Mkdir
rmdir
6 directories, 2 files
```

\$ rmdir -pv

```
./rmdir A
./rmdir -v B
rmdir: removed directory 'B'
./rmdir -pv C/D/E
rmdir: removed directory 'C/D/E'
rmdir: removed directory 'C/D'
rmdir: removed directory 'C'
> tree .
1 directory, 2 files
```

\$ clear

```
#include <stdio.h>
#include <stdlib.h>

int main() {
    printf("\033[H\033[2J");
    return EXIT_SUCCESS;
}
```

\$ clear

```
> 1
                          mkdir mkdir test pwd.c rmdir.c sleep.c tail.c touch.c
        clear
               head
                     id
                                                                               whoami
.. cat.c clear.c head.c id.c mkdir.c pwd rmdir sleep tail touch touch test whoami.c
) 1
. cat clear head
                   id mkdir mkdir_test pwd.c rmdir.c sleep.c tail.c touch.c whoami
.. cat.c clear.c head.c id.c mkdir.c pwd rmdir sleep tail touch touch test whoami.c
) 1
        clear
                    <u>id mkdir mkdir_test</u> pwd.c rmdir.c sleep.c tail.c touch.c
                                                                            whoami
               head
.. cat.c clear.c head.c id.c mkdir.c pwd rmdir sleep tail touch touch test whoami.c
) 1
. cat clear head id mkdir mkdir_test pwd.c rmdir.c sleep.c tail.c touch.c whoami
.. cat.c clear.c head.c id.c mkdir.c pwd rmdir sleep tail touch touch_test whoami.c
○ ▷ ~/z ./clear
                                                                                 ✓ at 07:19:17 ◎
```

o ► ~/z

✓ at 07:19:59 ◎

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <unistd.h>
#include <sys/stat.h>
#include <errno.h>
#define DEFAULT FORMAT "%a %b %d %H:%M:%S %Z %Y"
#define RFC2822_FORMAT "%a, %d %b %Y %H:%M:%S %z"
#define IS08601_FORMAT "%Y-%m-%d"
#define ISO8601_FORMAT_DATE_TIME "%Y-%m-%dT%H:%M:%S%z"
int main(int argc, char *argv[]) {
    int opt;
    char *format_string = DEFAULT_FORMAT;
    time t current time:
    struct tm *timeinfo:
    int use utc = 0:
    int use date string = 0;
    int use reference file = 0;
    char *date string arg = NULL;
    char *reference file arg = NULL;
   int iso_format_flag = 0;
    while ((opt = getopt(argc, argv, "d:r:uRI")) \neq -1) {
        switch (opt) {
            case 'd':
                use_date_string = 1;
                date_string_arg = optarg;
                use_reference_file = 1;
                reference_file_arg = optarg;
                break;
                use_utc = 1;
                break;
            case 'R':
                format_string = RFC2822_FORMAT;
                break;
            case 'I':
                iso_format_flag = 1;
                format_string = ISO8601_FORMAT;
                fprintf(stderr, "Usage: %s [-u] [-R] [-I] [-d STRING] [-r FILE] [+FORMAT]\n", argv[0]);
                exit(EXIT_FAILURE);
    if (optind < argc & argv[optind][0] = '+') {</pre>
        format_string = argv[optind] + 1;
        iso format flag = 0;
```

\$ date -duRI

```
if (use date string) {
    time(&current_time);
    if (strcmp(date_string_arg, "yesterday") = 0) {
        current_time -= (24 * 60 * 60);
    } else if (strcmp(date_string_arg, "tomorrow") = 0) {
        current time += (24 * 60 * 60);
        fprintf(stderr, "date: invalid date string '%s' (simple parser only supports 'yesterday' and 'tomorrow')\n", date_string_arg);
} else if (use_reference_file) {
    struct stat file stat:
    if (stat(reference_file_arg, &file_stat) = -1) {
        fprintf(stderr, "date: cannot stat '%s': %s\n", reference_file_arg, strerror(errno));
    current_time = file_stat.st_mtime;
} else {
    time(&current time);
if (use_utc) {
    timeinfo = gmtime(&current_time);
    timeinfo = localtime(&current_time);
char buffer[256];
strftime(buffer, sizeof(buffer), format_string, timeinfo);
printf("%s\n", buffer);
```

\$ date -duRI

```
// Jun 13 07:41:18 KST 2025
// Jun 13 07:41:18 KST 2025
// Jun 2025-06-13
// Jun 2025 07:41:25 +0900
// Jun 12 22:41:31 GMT 2025
// Jun 12 07:41:59 KST 2025
// Jun 12 07:41:41:41
// Jun 12 07:41:41
// Jun 12 07:41
// Jun
```

총 점수 : 15 / 15

- 누락 X

깃허브 + 명령어 = 6 + 15 = 21