# Skills Development Lab

## by Ulty Results

#### **Hucking assessment and The Pulling Game**

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Todav's	Date:	
TOGAV S	Date:	

#### **Filming**

Throw	video number or file name	shape of throw (OI, flat, high, etc)
Backhand from side		
Backhand from side		
Backhand from front		
Backhand from front		
12-50 yard backhand		
Forehand from front		
Forehand from front		
15-20 yard forehand		
Forehand from side		
Forehand from side		
Pull from front		
Pull from front		
Pull from side		
Pull from side		

### **Hucking Alley Assessment**

Disc#	distance	in/out
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
total in		
longest in th		

#### **Pulling Game Scoring**

Disc#	throw	In bounds = 1 point	= 1 point (zero if out of bounds)	In the target third = 1 point	In the endzone = 1 point	total each disc.
1	Flat middle					
2	Flat left					
3	Flat right					
4	IO middle					
5	IO right					
6	IO left					
7	OI middle					
8	OI left					
9	OI right					
		-			TOTAL	

correct shape

Divide the field into thirds

Aim for the middle, left, or right third as instructed

Create an alley in front of you 20 meters wide

Throw as far as you can as if you had a receiver in that alley