

Programming and p-values (pt2)

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Sept 13, 2017 – Lecture 4

EN.601.452 Computational Biomedical Research

AS.020.415 Advanced Biomedical Research



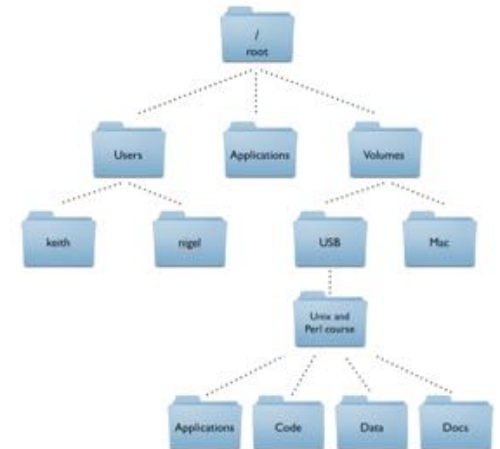


What is a computer?

[software]

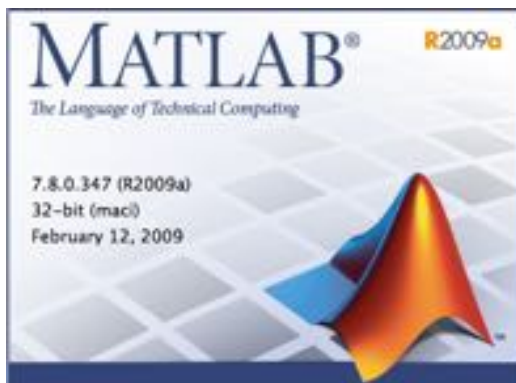


Office Applications
Presentations, Documents
Simple statistics and plots



Files / Data
Papers, sequences,
measurements

Operating System
Mission Control
Windows, Mac, Unix, iOS



Scientific Applications
Specialized Analysis
Commercial



Code / Scripts
Research Applications
Academic

What is a computer?

[hardware]



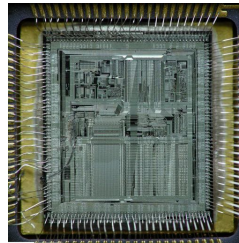
Hard Drive

Permanent Storage – 1TB
(big, slow, cheap)



RAM

Working Storage – 8 GB
(small, fast, expensive)



Processor

Arithmetic, logic
cores, clock speed



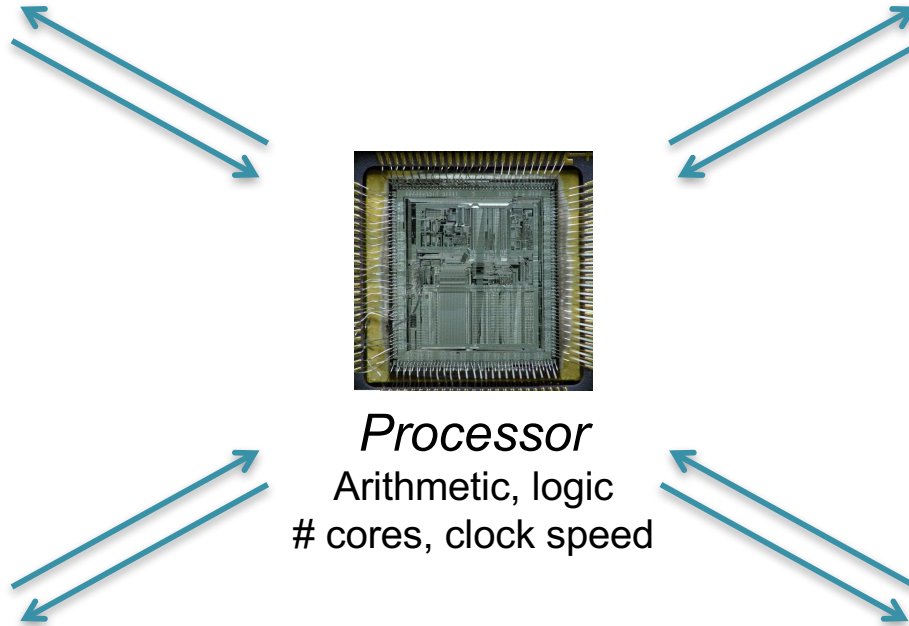
Display

Human Interface



Network

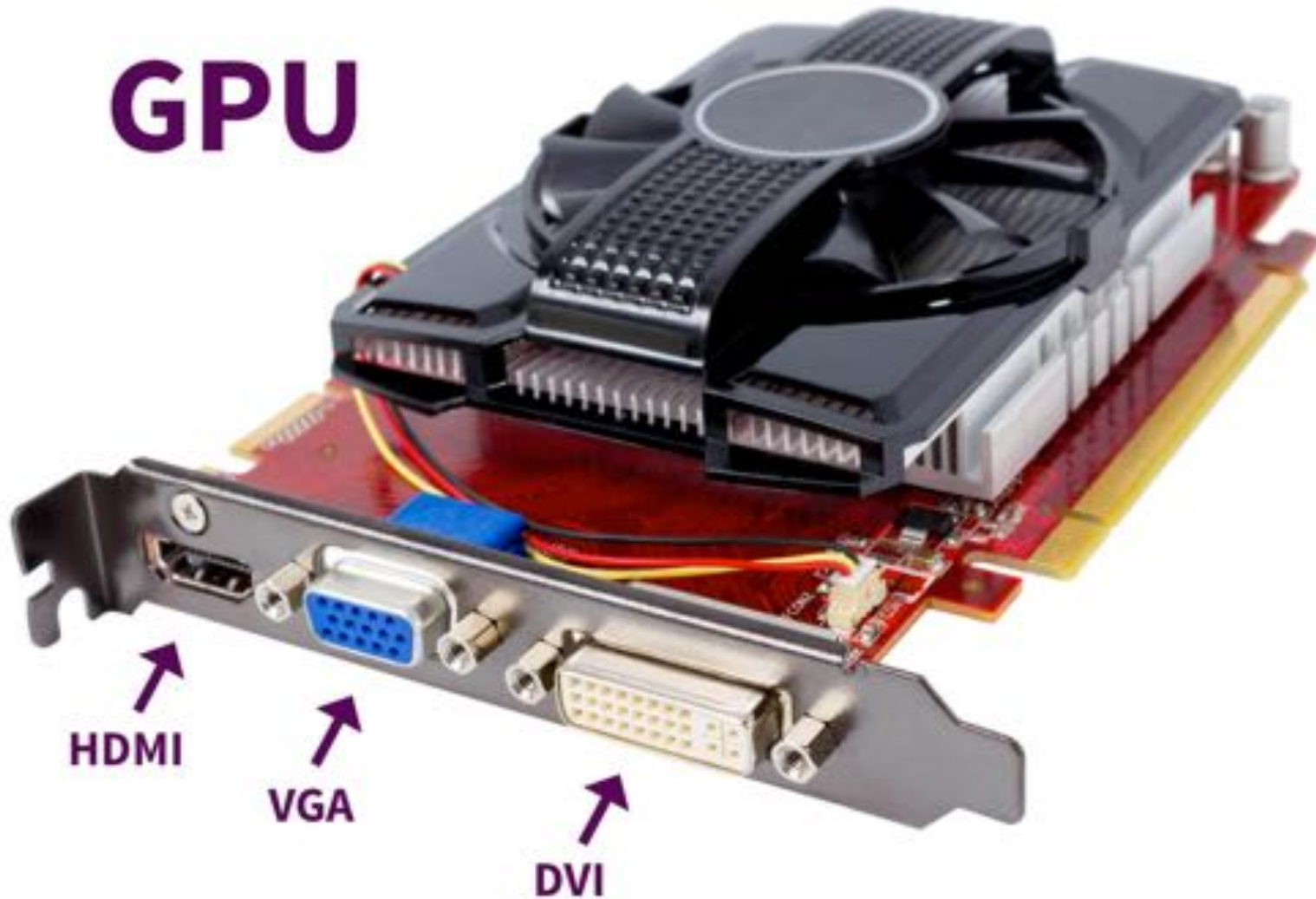
Computer Interface
Home: 10Mb/s, JHU: 1Gb/s



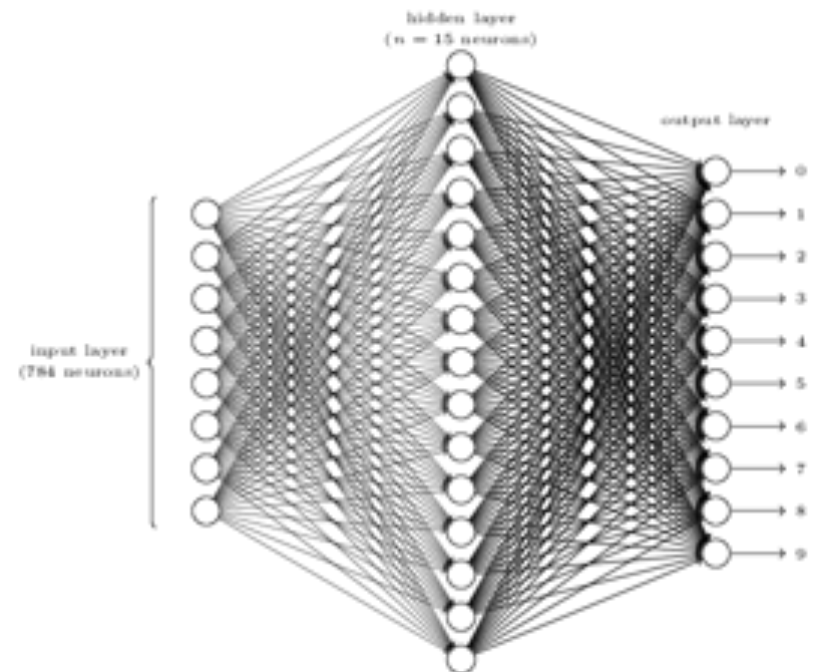
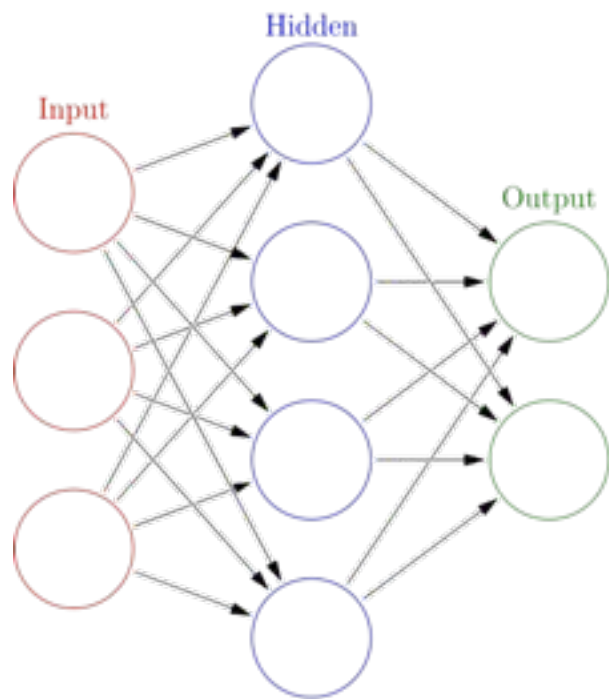
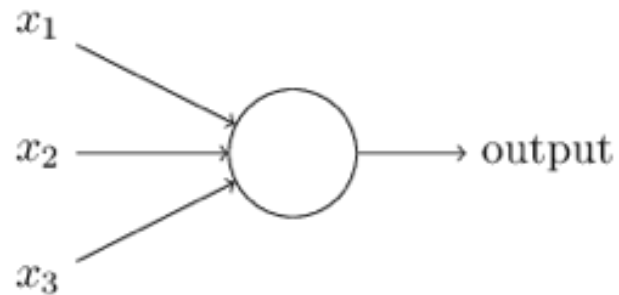
What is a computer?

[hardware]

GPU



Artificial Neural Network



Deep Learning

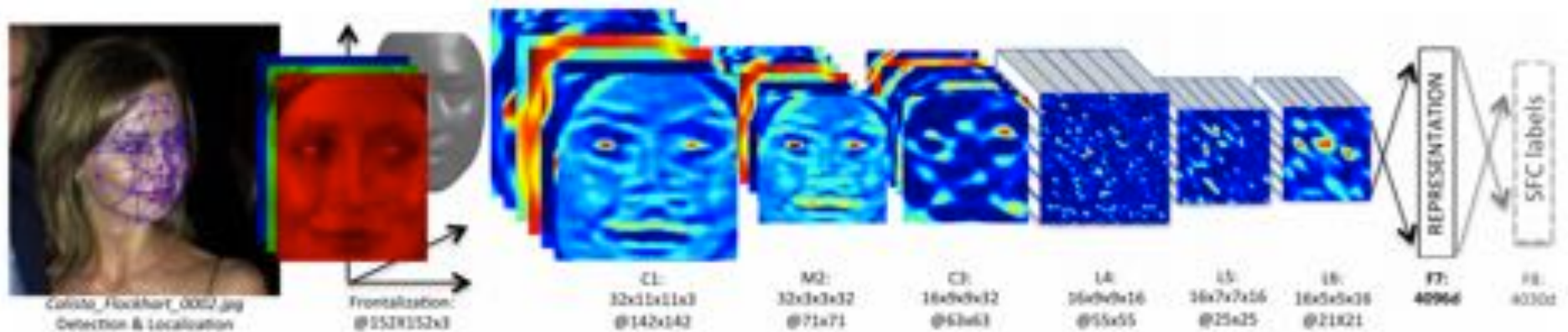


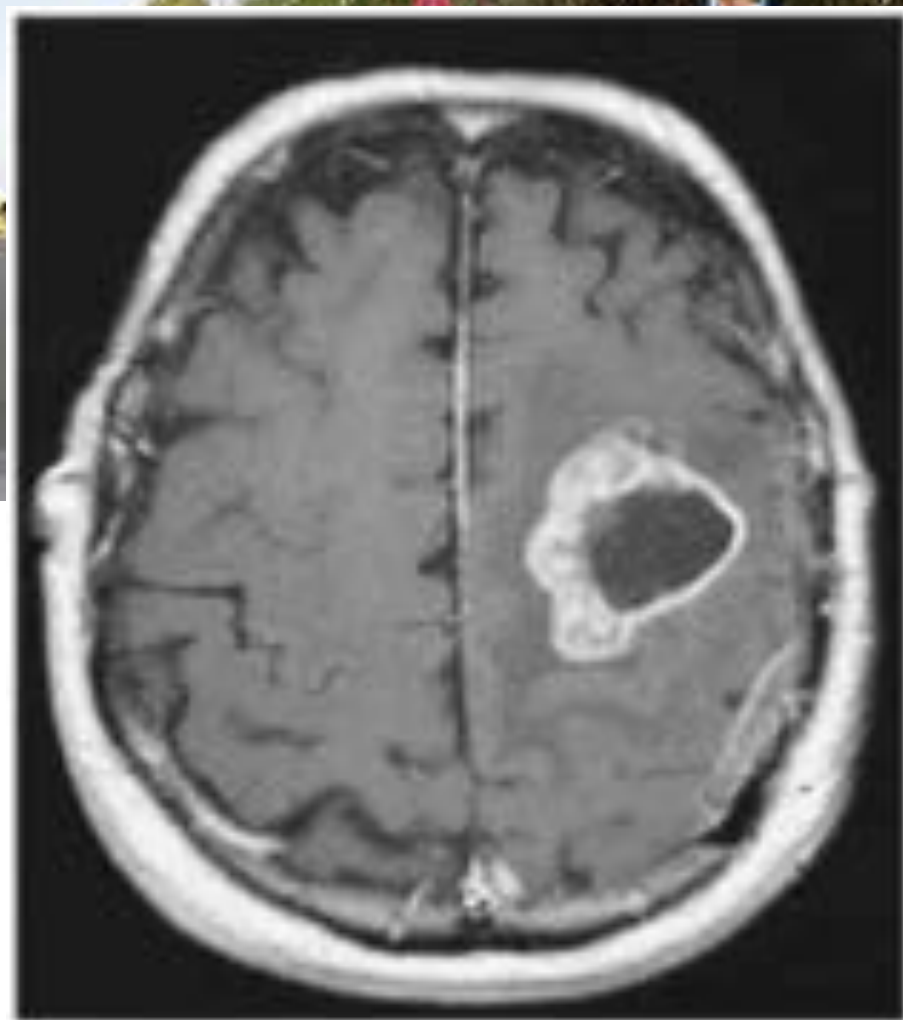
Figure 2. Outline of the *DeepFace* architecture. A front-end of a single convolution-pooling-convolution filtering on the rectified input, followed by three locally-connected layers and two fully-connected layers. Colors illustrate feature maps produced at each layer. The net includes more than 120 million parameters, where more than 95% come from the local and fully connected layers.

“... derive a face representation from a nine-layer deep neural network. This deep network involves more than 120 million parameters ... Our method reaches an accuracy of 97.35% on the Labeled Faces in the Wild (LFW) dataset, reducing the error of the current state of the art by more than 27%, closely approaching human-level performance.”

DeepFace: Closing the Gap to Human-Level Performance in Face Verification

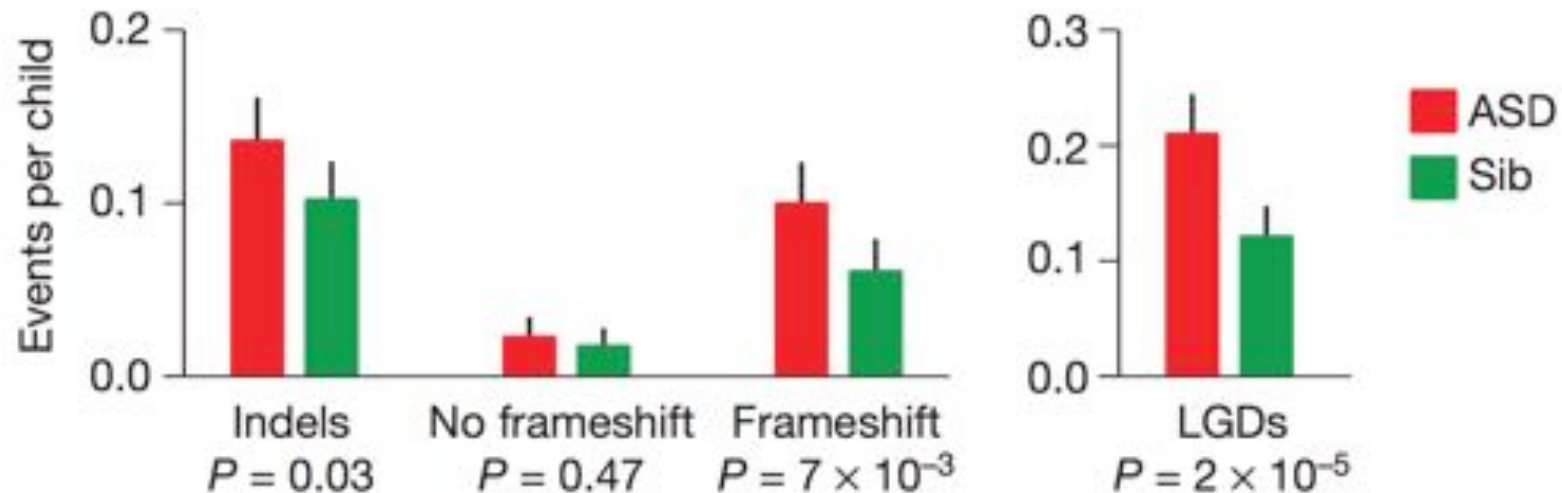
Taigman et al (2014) Conference on Computer Vision and Pattern Recognition (CVPR)

Deep Learning Applications



P-values pt 2

De novo Genetics of Autism

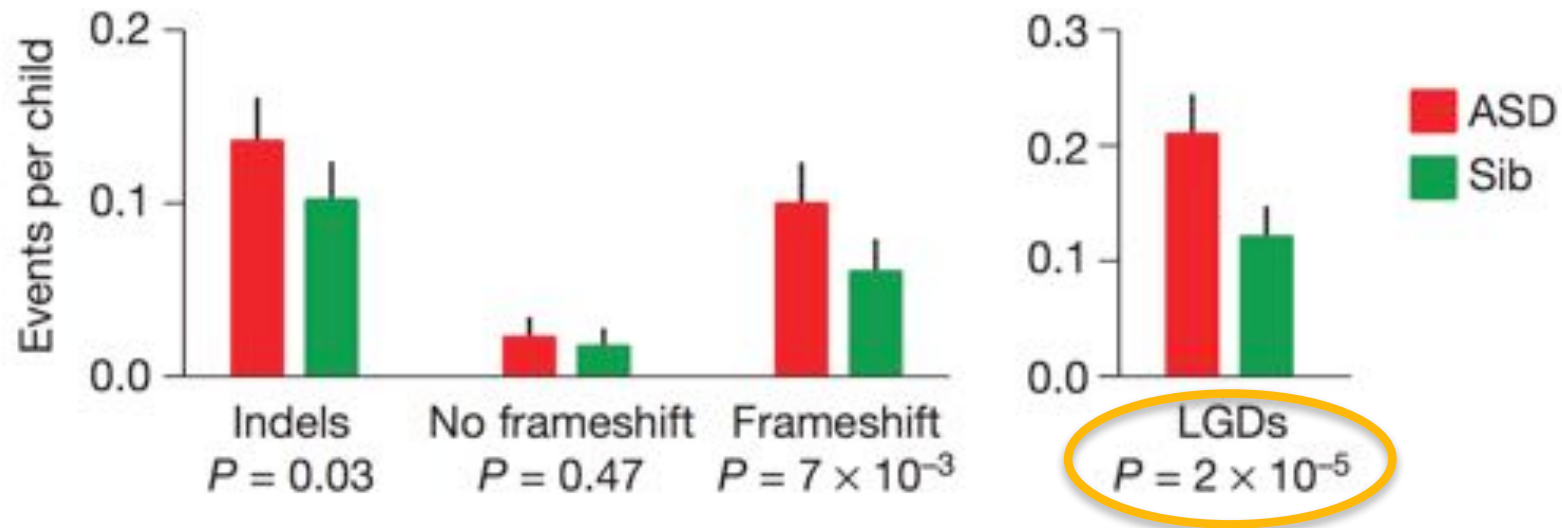


- In 2,500 family quads we see significant enrichment in de novo **likely gene disruptions (LGDs)** in the autistic kids
 - Overall rate basically 1:1
 - 2:1 enrichment in frameshift indels
 - Contributed dozens of new autism candidate genes, many associated with neuron development or chromatin formation

The burden of de novo coding mutations in autism spectrum disorders.

lossifov et al (2014) *Nature*. doi:10.1038/nature13908

De novo Genetics of Autism

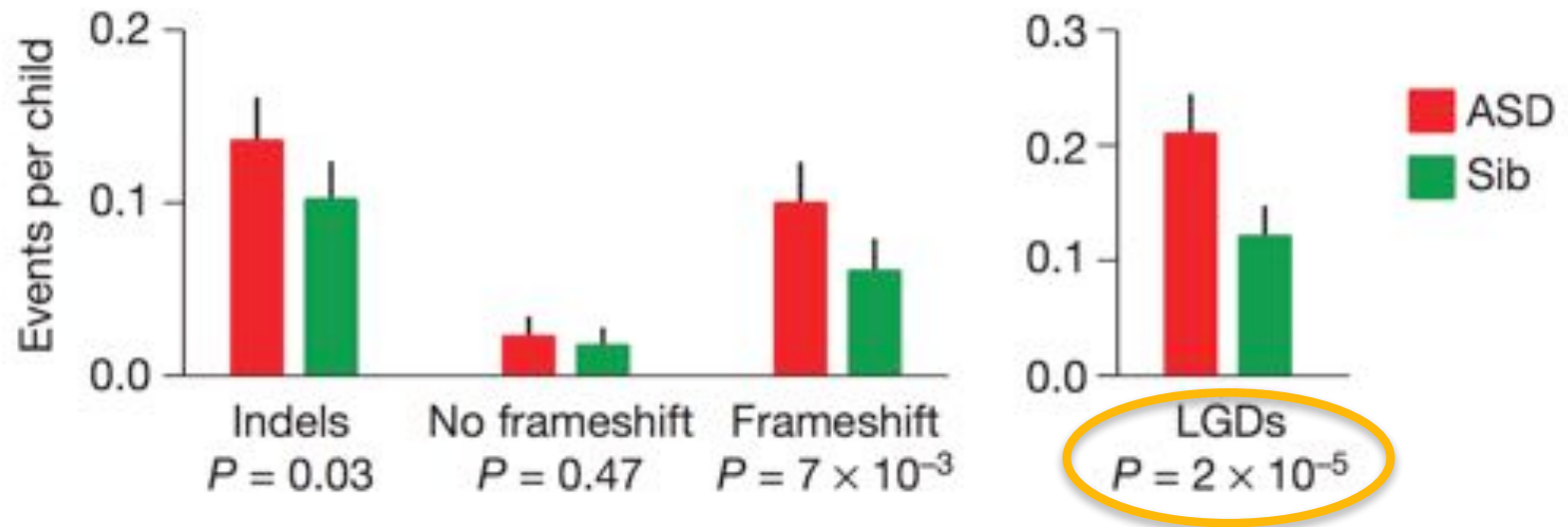


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P-value



- The “p-value” is the probability of observing a difference with the same or larger magnitude as observed but completely by chance (under the null hypothesis)
 - Maybe kids with ASD genuinely have a larger number of gene disrupting mutations, or maybe we just got a slightly skewed sample?
- If I flip a coin 100 times, I expect 50 heads and 50 tails, but I'm not surprised if I get 49 heads and 51 tails.
 - On the other hand I'm extremely surprised if I get 1 heads and 99 tails!
 - What about 25 heads? or 15 heads? Or 5?
 - I'm more surprised when the probability is smaller and smaller (exponent is more and more negative)

Programming 101

Mozart
Sinfonia Concertante in Eb
for Violin and Viola
K. 364

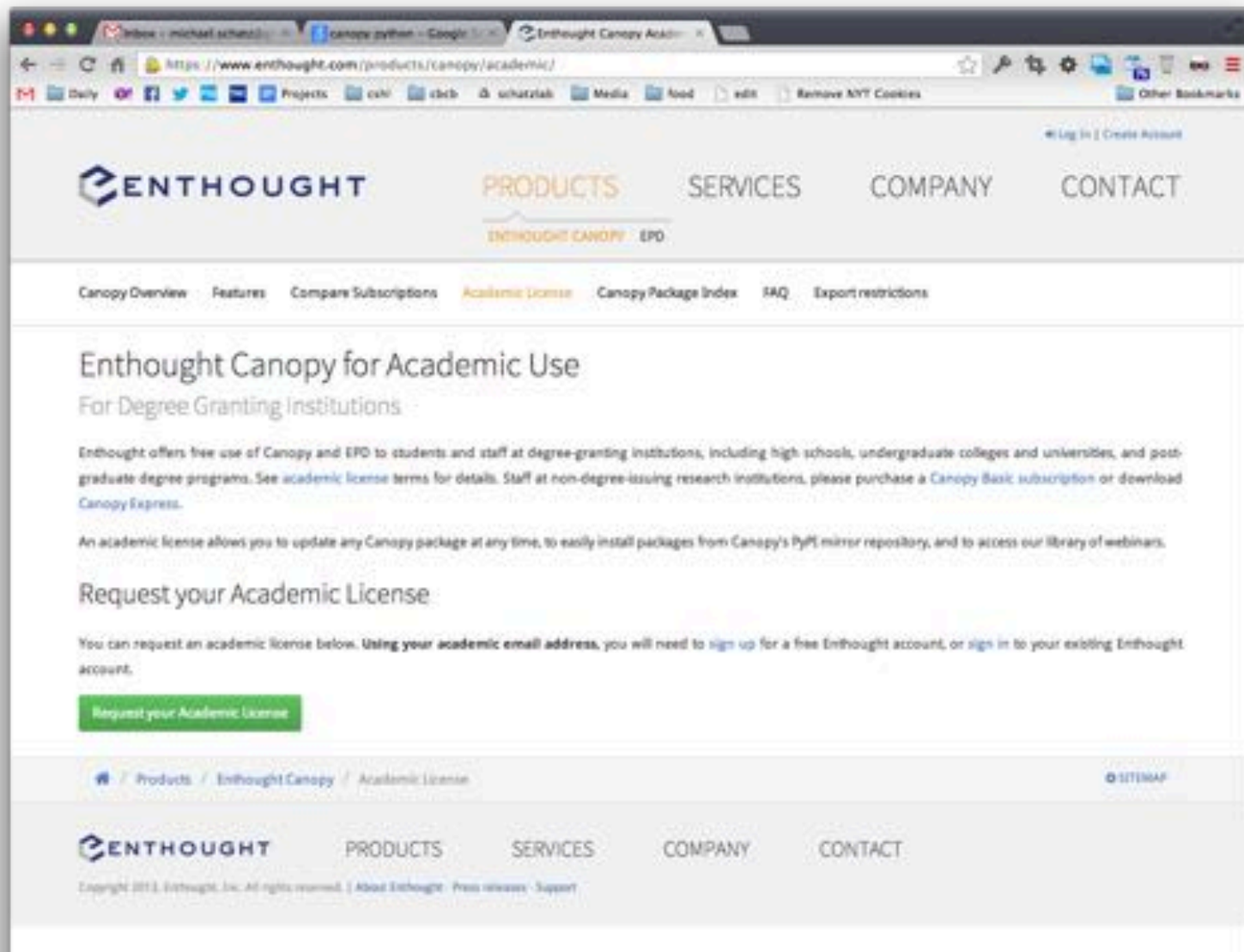
Allegro maestoso.



```
1 // time1 = clock() // Measure time from here
2 for (let i = 0; i < 100; i++) { // Do the next 100 times
3     // Sum of squares
4     // Sum of squares
5     // Sum of squares
6     // Sum of squares
7 }
8 // time2 = clock() // Measure time from here
9 for (let i = 0; i < 100; i++) { // Do the next 100 times
10     // Sum of squares
11     // Sum of squares
12 }
13 // time3 = clock() // Measure time from here
14 for (let i = 0; i < 100; i++) { // Do the next 100 times
15     // Sum of squares
16     // Sum of squares
17 }
18 // time4 = clock() // Measure time from here
19
20 double t1 = (time2 - time1) / 1000000000.0;
21 double t2 = (time3 - time2) / 1000000000.0;
22 double t3 = (time4 - time3) / 1000000000.0;
23
24 console.log("t1 = " + t1 + "s");
25 console.log("t2 = " + t2 + "s");
26 console.log("t3 = " + t3 + "s");
27
28 return 0;
```

A software program is like sheet music for the orchestra inside your computer
Static, written representations of an active process

Programming with Python



<https://www.enthought.com/products/canopy/academic/>
<http://www.codecademy.com/tracks/python>

