Edit Distance

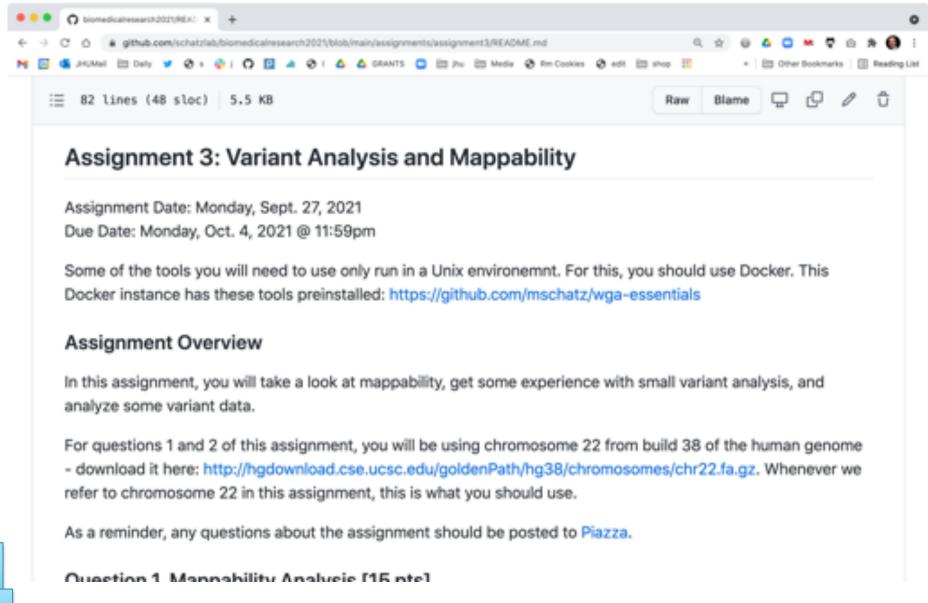
Michael Schatz

Sept 27, 2021

Lecture 8: Computational Biomedical Research



Assignment 3: Variant Analysis & Mappability Due Oct 4 @ 11:59pm

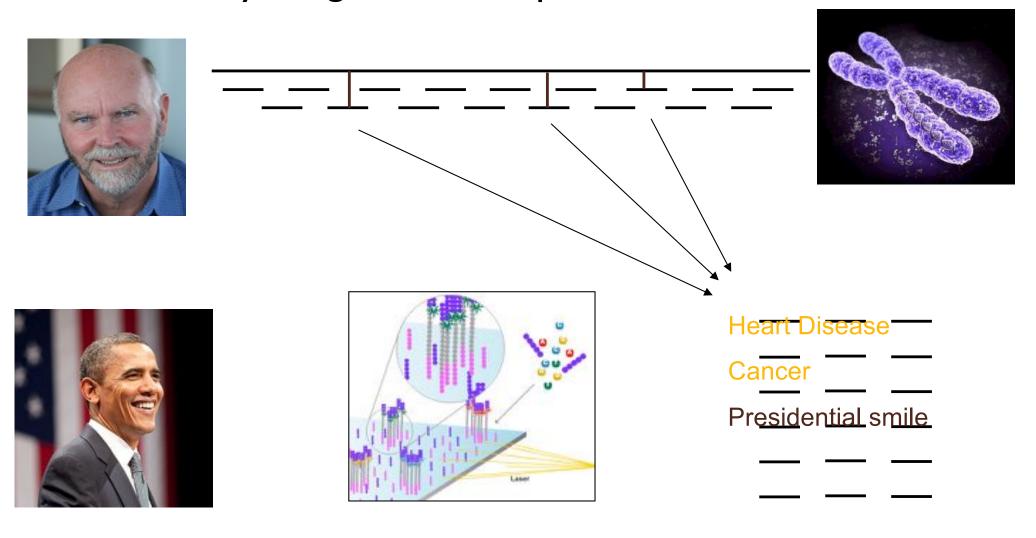


https://github.com/schatzlab/biomedicalresearch2021

Read Mapping

Personal Genomics

How does your genome compare to the reference?



Brute Force Analysis



- Brute Force:
 - At every possible offset in the genome:
 - Do all of the characters of the query match?
- Analysis
 - Simple, easy to understand

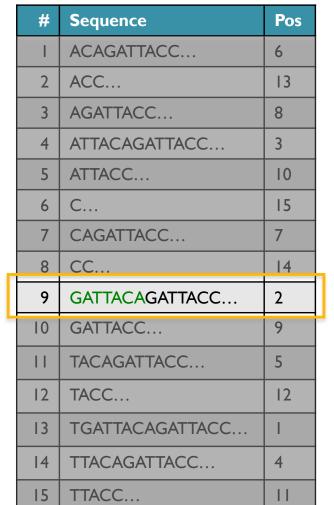
— Genome length = n	[3B]
– Query length = m	[7]
Comparisons: (n-m+1) * m	[21B]

Overall runtime: O(nm)

[How long would it take if we double the genome size, read length?] [How long would it take if we double both?]

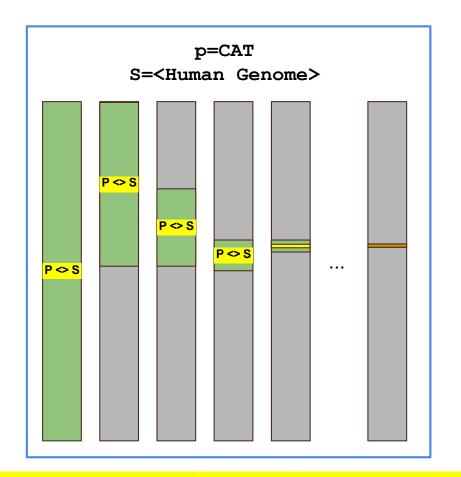
Searching the Index

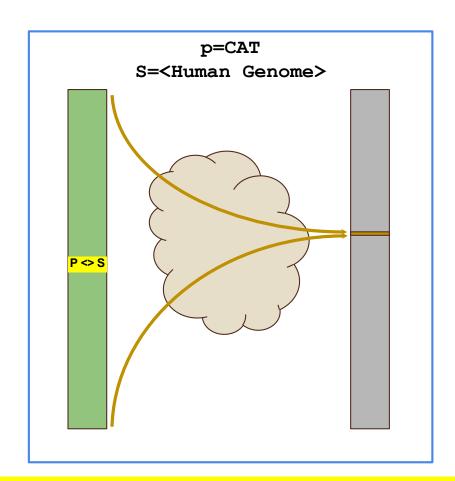
- Strategy 2: Binary search
 - Compare to the middle, refine as higher or lower
- Searching for GATTACA
 - Lo = I; Hi = 15; Mid = (1+15)/2 = 8
 - Middle = Suffix[8] = CC=> Higher: Lo = Mid + I
 - Lo = 9; Hi = 15; Mid = (9+15)/2 = 12
 - Middle = Suffix[12] = TACC=> Lower: Hi = Mid I
 - Lo = 9; Hi = 11; Mid = (9+11)/2 = 10
 - Middle = Suffix[10] = GATTACC=> Lower: Hi = Mid I
 - Lo = 9; Hi = 9; Mid = (9+9)/2 = 9
 - Middle = Suffix[9] = GATTACA...=> Match at position 2!





Sapling: Accelerating Suffix Array Queries with Learned Data Models





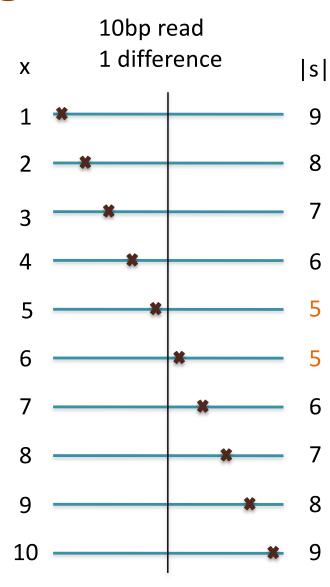
What if instead of a slow algorithmic approach to find the correct rows, we could somehow quickly guess/predict the correct rows?

Kirsche, M, Das, A, Schatz, MC (2020) Bioinformatics doi: https://doi.org/10.1093/bioinformatics/btaa911

Seed-and-Extend Alignment

Theorem: An alignment of a sequence of length m with at most k differences must contain an exact match at least s=m/(k+1) bp long (Baeza-Yates and Perleberg, 1996)

- Proof: Pigeonhole principle
 - I pigeon can't fill 2 holes
- Seed-and-extend search
 - Use an index to rapidly find short exact alignments to seed longer in-exact alignments
 - BLAST, MUMmer, Bowtie, BWA, SOAP, ...
 - Specificity of the depends on seed length
 - Guaranteed sensitivity for k differences
 - Also finds some (but not all) lower quality alignments <- heuristic



Part 2: Edit Distance (and Dynamic Programming)

Fibonacci Sequence

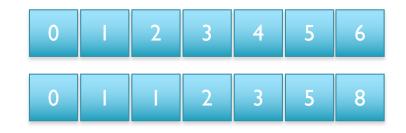
```
def fib(n):
                                                                        F(6)
 if n == 0 or n == 1:
    return n
                                                                                     f(4)
                                                         f(5)
 else:
 return fib(n-1) + fib(n-2)
                                              f(4)
                                                                  f(3)
                                                                                          f(2)
                                                                              f(3)
                                                                            f(2) | f(1) | f(1) | f(0)
                                         f(3)
                                                    f(2)
                                                               f(2)
                                                                      f(1)
                                                f(1) f(0) f(1) f(0)
                                      f(2)
```

Fibonacci Sequence

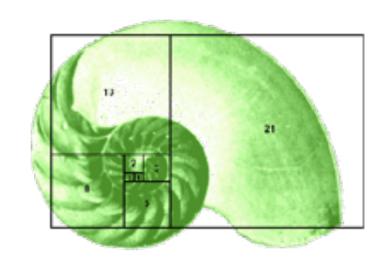
```
def fib(n):
                                                          8
 if n == 0 or n == 1:
   return n
 else:
 return fib(n-1) + fib(n-2)
                                            [What is the running time?]
```

Bottom-up Fibonacci Sequence

```
def fib(n):
  table = [0] * (n+1)
  table[0] = 0
  table[1] = 1
  for i in range(2,n+1):
    table[i] = table[i-2] + table[i-1]
return table[n]
```

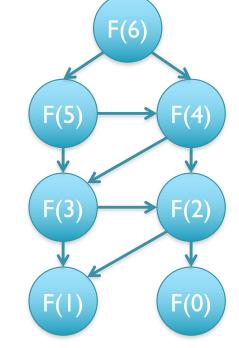


[What is the running time?]



Dynamic Programming

- General approach for solving (some) complex problems
 - When applicable, the method takes far less time than naive methods.
 - Polynomial time $(O(n) \text{ or } O(n^2) \text{ instead of exponential time } (O(2^n) \text{ or } O(3^n))$
- Requirements:
 - Overlapping subproblems
 - Optimal substructure
- Applications:
 - Fibonacci
 - Longest Increasing Subsequence (Bonus Slides!)
 - Sequence alignment, Dynamic Time Warp, Viterbi



- Not applicable:
 - Traveling salesman problem, Clique finding, Subgraph isomorphism, ...
 - The cheapest flight from airport A to airport B involves a single connection through airport C, but the cheapest flight from airport A to airport C involves a connection through some other airport D.

In-exact alignment

- Where is GATTACA approximately in the human genome?
 - And how do we efficiently find them?
- It depends...
 - Define 'approximately'
 - Hamming Distance, Edit distance, or Sequence Similarity
 - Ungapped vs Gapped vs Affine Gaps
 - Global vs Local
 - All positions or the single 'best'?
 - Efficiency depends on the data characteristics & goals
 - Smith-Waterman: Exhaustive search for optimal alignments
 - BLAST: Hash-table based homology searches
 - Bowtie: BWT alignment for short read mapping

Similarity metrics

Hamming distance

Count the number of substitutions to transform one string into another

Edit distance

 The minimum number of substitutions, insertions, or deletions to transform one string into another

Edit Distance Example

AGCACACA → ACACACTA in 4 steps

```
AGCACACA \rightarrow (I. change G to C)

ACCACACA \rightarrow (2. delete C)

ACACACA \rightarrow (3. change A to T)

ACACACT \rightarrow (4. insert A after T)

ACACACTA \rightarrow done
```

[Is this the best we can do?]

Edit Distance Example

AGCACACA \rightarrow ACACACTA in 3 steps

```
AGCACACA → (1. change G to C)

ACCACACA → (2. delete C)

ACACACA → (3. insert T after 3<sup>rd</sup> C)

ACACACTA → done
```

[Is this the best we can do?]

Reverse Engineering Edit Distance

D(AGCACACA, ACACACTA) = ?

Imagine we already have the optimal alignment of the strings, the last column can only be 1 of 3 options:

The optimal alignment of last two columns is then 1 of 9 possibilities

The optimal alignment of the last three columns is then 1 of 27 possibilities...

Eventually spell out every possible sequence of {I,M,D}

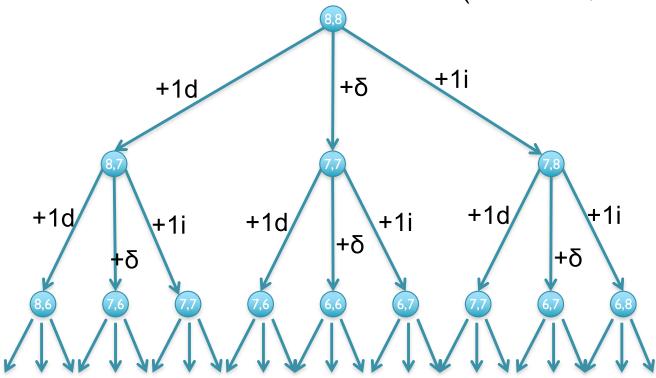
Recursive solution

- Computation of D is a recursive process.
 - At each step, we only allow matches, substitutions, and indels
 - D(i,j) in terms of D(i',j') for i' ≤ i and j' ≤ j.

```
D(AGCACAC, ACACACTA) = min{D(AGCACACA, ACACACT) + I,

D(AGCACAC, ACACACTA) + I,

D(AGCACAC, ACACACT) + \delta(A, A)}
```



[What is the running time?]