

# Schawnery Lin

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**OBJECTIVE:** Driven fourth-year University of Washington student with strong engineering and information technology background seeking to obtain UX and design experience in a professional environment.

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## EXPERIENCE:

UX Researcher / Graphic Designer - **SENSOL** - Amazon Catalyst Fellowship June 2019 – Present

- Continuous development of all graphical content including logos, branding, and web design/development using Adobe XD, Illustrator, Photoshop, and collaborative tools Visual Studio Code and GitHub
- Conducted usability tests to understand pedestrian behaviors and interactions with crosswalks and intersections over a period of 6 months

Service Management Intern – **UW IT Academic Services** Sept 2018 – Present

- Developed UW-IT internal Knowledge Management Strategy to streamline technical and administrative support
- Utilized data analysis to capture real-time data of users for UW internal sites using Google Analytics, JavaScript, and advanced Spreadsheet mechanics to predict and make reports to collaborate with UW IT business partners
- Chartered and managed deployments of SM processes to other teams within UW-IT

IT Consultant – **UW IT Enterprise Service Center** Sept 2017 – March 2018

- Built computing, customer service, and technical experience in a collaborative team environment
  - Resolved thousands of complex technical service requests in real time to support all University affiliates
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## EDUCATION:

**University of Washington**, Seattle, WA Expected Degree by Jan 2021  
B.A. Interdisciplinary Visual Arts  
Minor in DXARTS

**Nikola Tesla STEM High School** Sept 2012 – June 2016  
AP Scholar, UW in the High School

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## EXTRA CURRICULAR:

Executive of Secretarial Affairs – **Pi Alpha Phi Fraternity Inc.** Nov 2016 – Present

- Coordinated multiple philanthropic, academic, and leadership events to promote Asian-American Awareness
- Created physical and online visual content including infographics, video production, and cinematography using Adobe Creative Suite to engage in community outreach

Program Manager – **VEX Robotics Program** Sept 2012 – March 2017

- Awarded Semi-Finalist in VRC Northrop Grumman World Competition 2015 out of 10,000 teams present
  - Mentored and managed regional club as Executive Cabinet Board of Directors
  - Awarded over 20 achievements and accolades for outstanding performance, design excellence, and skill
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## SKILLS SUMMARY:

- Office 365 | Adobe CC | G Suite
- Video Production | Graphic Design
- CompTIA A+, Net+ (in progress)
- Physical Prototyping | 3D Printing |
- 3D Forum Fine Arts : Design & Fabrication
- User Research | Usability Testing