

RAID Configuration: Pragmatic Selection Strategies

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Introduction

Choosing the right configuration for the logical disks of your systems is no trivial task. But it is still most of technicians are faced with, if they have some responsibilities of physical systems.

The goal of this is to present pragmatic aproaches on how to choose the right configuration for a specific task at hand. It does not show explanation on the deep technical facts. But can be used to calculate and compare a theoretical basis to achieve a informed decision or to do further research.

The methology used is simply the analysis of available information online. Since this is not a scientific report, most information was not checked beyond plain plausibility. Note that i did not create any quantifiably empirical measurements.

The report is divided into three main parts. In the first part general methods to compare economical differences are presented.

In the second some methods are shown which can help calculate the theoretical performance of arrays. It also includes other factors which can be considered.

In the last part a general checklist is presented which can be used to quickly tackle the problem of finding an more or less optimal solution.

1 Reliability

$$\frac{MTTF^2(disk)}{N * (G - 1) * MTTR(disk)} \quad (1)$$

Equation 1 give a way to calculate the mean time to failure. Where $MTTF(disk)$ is the mean time of failure of a single disk N is the number of disks and G is the size of the arrays. The equation assumes no correlated failures, that means that this simple model assume all disks are independent.

The same calculation looks slightly different for RAID-6:

$$\frac{MTTF^3(disk)}{N * (G - 1) * (G - 2) * MTTR^2(disk)} \quad (2)$$

$$\frac{MTTF(disk)^2}{N * (G - 1) * MTTR(disk)} \quad (3)$$

2 Cost

Cost can be compared using the matrix shown in Table 1. It is feasible to compare the cost point relative to RAID level-0, since it is the configuration with the lowest cost/efficiency rating. To compare the different options use N = Number of disks and with $\max(x, y)$ is the known max function with $x, y \in R$. [1]

Level	Small Read	Small Write	Large Read	Large Write	Storage Efficiency
0	1	1	1	1	1
1	1	$\frac{1}{2}$	1	$\frac{1}{2}$	$\frac{1}{2}$
3	$\frac{1}{N}$	$\frac{1}{N}$	$\frac{N-1}{N}$	$\frac{N-1}{N}$	$\frac{G-1}{N}$
5	1	$\max\left(\frac{1}{N}, \frac{1}{4}\right)$	1	$\frac{N-1}{N}$	$\frac{N-1}{N}$
6	1	$\max\left(\frac{1}{N}, \frac{1}{6}\right)$	1	$\frac{N-2}{N}$	$\frac{N-2}{N}$

Table 1: Throughput Per Dollar Relative to RAID Level-0 [1]

3 Performance

3.1 Other Factors

4 Guide

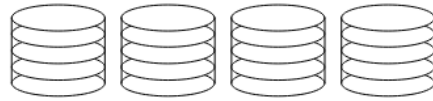
Fun Facts

It appears to be, that RAID was an abbreviation for "Redundant Array of In-expensive Disks" befoire beeing modified to the more known version of: "Redundant Array of Independent Disks" Source is: trust me brother, cannot be bothered to look it up.

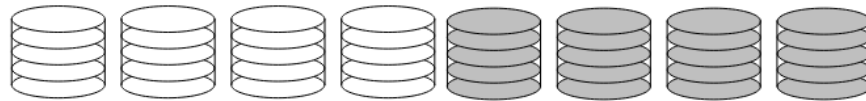
References

- [1] P. Chen, E. Lee, G. Gibson, R. Katz, and D. Patterson, "Raid: High-performance, reliable secondary storage," tech. rep., Carnegie Mellon University, n.d.

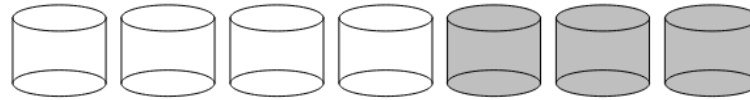
Figure 1: Raid Overview [1]



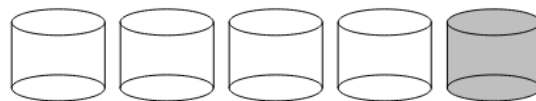
Non-Redundant (RAID Level 0)



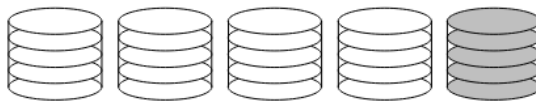
Mirrored (RAID Level 1)



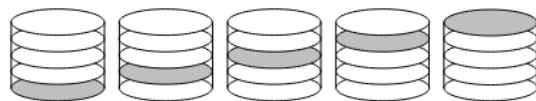
Memory-Style ECC (RAID Level 2)



Bit-Interleaved Parity (RAID Level 3)



Block-Interleaved Parity (RAID Level 4)



Block-Interleaved Distributed-Parity (RAID Level 5)



P+Q Redundancy (RAID Level 6)