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1.  $x(t) = t \sin(t)$   $\Rightarrow$  spiral  
 $y(t) = t \cos(t)$

a)  $\Rightarrow$  Tangent is given by  $[x'(t), y'(t)]$

$$x'(t) = \sin(t) + t \cos(t)$$

$$y'(t) = \cos(t) - t \sin(t)$$

$$\Rightarrow \text{Tangent Vector} = [\sin(t) + t \cos(t), \cos(t) - t \sin(t)]$$

$$\Rightarrow \text{A Normal Vector} = [\cos(t) - t \sin(t), -\sin(t) - t \cos(t)]$$

b) Intersection of spiral & line  $ax + by + c = 0$  is,

$\Rightarrow$  Both have same  $x$  &  $y$  at intersection  $\Rightarrow$  both have same points at intersection.

$$\Rightarrow \underline{a(t \sin(t)) + b(t \cos(t)) + c = 0}$$

$$\text{if } c = 0$$

$$\Rightarrow a(t \sin(t)) = -b(t \cos(t))$$

$$\Rightarrow a \sin(t) = -b \cos(t)$$

$$\Rightarrow \frac{b}{a} = -\tan(t)$$

$$\Rightarrow \tan(t) = -\frac{b}{a}$$

$$\Rightarrow t = \tan^{-1}(-\frac{b}{a})$$

$$\Rightarrow x(\tan^{-1}(-\frac{b}{a})) = \tan^{-1}(-\frac{b}{a}) \sin(\tan^{-1}(-\frac{b}{a}))$$

$$y(\tan^{-1}(-\frac{b}{a})) = \tan^{-1}(-\frac{b}{a}) \cos(\tan^{-1}(-\frac{b}{a}))$$

$\therefore$  intersection points are

$$\left( \tan^{-1}(-\frac{b}{a}) \sin(\tan^{-1}(-\frac{b}{a})), \tan^{-1}(-\frac{b}{a}) \cos(\tan^{-1}(-\frac{b}{a})) \right)$$

$$\text{when } c = 0$$

2. To transform 2D shape from left into right,  
need:

- Scale up by  $\sqrt{2}$  (from graph)
- Flip/Reflect across y-axis
- Rotate clockwise by  $51^\circ$  from origin  $(0,0)$
- Translate by  $(4, 4)$

$$\text{Scale up by } \sqrt{2} = \begin{bmatrix} \sqrt{2} & 0 & 0 \\ 0 & \sqrt{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}, \sqrt{2} \text{ since } \frac{6\sqrt{2}}{6} = \sqrt{2} \text{ (from graph)}$$

$$\text{Flip across y-axis} = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = M_2$$

$$\text{Rotate clockwise by } 51^\circ \text{ from } (0,0) = \begin{bmatrix} \cos(51^\circ) & -\sin(51^\circ) & 0 \\ \sin(51^\circ) & \cos(51^\circ) & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{1}{2} & 0 \\ \frac{1}{2} & \frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix} = M_3$$

$51^\circ$  since  $\theta = \tan^{-1}\left(\frac{3}{4}\right) = \frac{51}{4}$   
(from graph)

$$\text{Translate by } (4, 4) = \begin{bmatrix} 1 & 0 & 4 \\ 0 & 1 & 4 \\ 0 & 0 & 1 \end{bmatrix} = M_4$$

$$\therefore \text{Transformation Matrix} = M_4 M_3 M_2 M_1 = M$$

$$M_2 M_1 = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \sqrt{2} & 0 & 0 \\ 0 & \sqrt{2} & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -\sqrt{2} & 0 & 0 \\ 0 & \sqrt{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$M_3 M_2 M_1 = \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{1}{2} & 0 \\ \frac{1}{2} & \frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -\sqrt{2} & 0 & 0 \\ 0 & \sqrt{2} & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -1 & -1 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\Rightarrow M = M_4 M_3 M_2 M_1 = \begin{bmatrix} 1 & 0 & 4 \\ 0 & 1 & 4 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -1 & -1 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -1 & -1 & 4 \\ -1 & 1 & 4 \\ 0 & 0 & 1 \end{bmatrix} = M$$

$$\therefore \text{Single transformation Matrix} = \begin{bmatrix} -1 & -1 & 4 \\ -1 & 1 & 4 \\ 0 & 0 & 1 \end{bmatrix}$$

3. Derive homography s.t.  $(0,0), (0,1), (1,0), (1,1) = (x_i, y_i)$   
maps to  $(4,2), (3.5, 1.5), (3, 1.5), (3, 1) = (x_i'', y_i'')$

a)  $\Rightarrow$  Need solve

$$\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \begin{bmatrix} x_i \\ y_i \\ 1 \end{bmatrix} = \begin{bmatrix} x_i' \\ y_i' \\ w_i' \end{bmatrix}, (x_i, y_i) \text{ is point before transformation, whereas}$$

$\Downarrow$

$$(x_i'', y_i'') \text{ is the corresponding point after transformation}$$

$$\Rightarrow ax_i + by_i + c = x_i'$$

$$dx_i + ey_i + f = y_i'$$

$$gx_i + hy_i + i = w_i'$$

To simplify problem, set  $i = 1$

$$\Rightarrow \frac{ax_1 + by_1 + c}{gx_1 + hy_1 + i} = x_1''$$

$$\Rightarrow ax_1 + by_1 + c - x_1''(gx_1 + hy_1 + i) = 0 \quad \textcircled{A}$$

$$\text{Similarly } \frac{dx_1 + ey_1 + f}{gx_1 + hy_1 + i} - y_1''(gx_1 + hy_1 + i) = 0 \quad \textcircled{B}$$

From  $\textcircled{A}$  &  $\textcircled{B}$ , can obtain 8 equations,

$$\text{From } (0,0) \rightarrow (4,2) \Rightarrow a(0) + b(0) + c - 4(g(0) + h(0) + 1) = 0$$

$$\Rightarrow c - 4 = 0 \Rightarrow c = 4 \quad \textcircled{1}$$

$$\Rightarrow d(0) + e(0) + f - 2(g(0) + h(0) + 1) = 0$$

$$\Rightarrow f - 2 = 0 \Rightarrow f = 2 \quad \textcircled{2}$$

From  $(0,1) \rightarrow (3.5, 1.5)$

$$\Rightarrow a(0) + b(0) + c - 3.5(g(0) + h(0) + 1) = 0$$

$$\Rightarrow b + c - 3.5h - 3.5 = 0 \Rightarrow b - 3.5h + 0.5 = 0 \quad \textcircled{3}$$

$$\Rightarrow d(0) + e(0) + f - 1(g(0) + h(0) + 1) = 0$$

$$\Rightarrow e + 2 - h - 1 = 0 \Rightarrow e - h + 1 = 0 \quad \textcircled{4}$$

From  $(1,0) \rightarrow (3, 1.5)$

$$\Rightarrow a(1) + b(0) + c - 3(g(1) + h(0) + 1) = 0$$

$$\Rightarrow a + c - 3h - 3 = 0 \Rightarrow a - 3h + 2 = 0 \quad \textcircled{5}$$

$$\Rightarrow d(1) + e(0) + f - 1.5(g(1) + h(0) + 1) = 0$$

$$\Rightarrow d + 2 - 1.5g - 1.5 = 0 \Rightarrow d - 1.5g + 0.5 = 0 \quad \textcircled{6}$$

$$\Rightarrow a(1) + b(1) + c - 3(g(1) + h(1) + 1) = 0$$

$$\Rightarrow a + b + c - 3g - 3h - 3 = 0 \Rightarrow a + b - 3g - 3h + 1 = 0 \quad \textcircled{7}$$

$$\Rightarrow d(1) + e(1) + f - 1(g(1) + h(1) + 1) = 0$$

$$\Rightarrow d + e + 2 - g - h - 1 = 0 \Rightarrow d + e - g - h + 1 = 0 \quad \textcircled{8}$$

From ①, ②, ③, ④, ⑤, ⑥, ⑦, ⑧

$$\begin{array}{l} \text{a b c d e f g h} \\ \hline \text{⑦} \left[ \begin{array}{ccccccc} 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \end{array} \right] \left[ \begin{array}{c} a \\ b \\ c \\ d \\ e \\ f \\ g \\ h \end{array} \right] = \left[ \begin{array}{c} 4 \\ 2 \\ -0.5 \\ -1 \\ -1 \\ -0.5 \\ -1 \\ -1 \end{array} \right] \\ \text{⑧} \left[ \begin{array}{ccccccc} 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \end{array} \right] \\ \text{⑨} \left[ \begin{array}{ccccccc} 0 & 1 & 0 & 0 & 0 & 0 & 0 & -3.5 \end{array} \right] \\ \text{⑩} \left[ \begin{array}{ccccccc} 0 & 0 & 0 & 0 & 1 & 0 & 0 & -1 \\ 1 & 0 & 0 & 0 & 0 & 0 & -3 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & -1.5 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & -3 & -3 \\ 0 & 0 & 0 & 1 & 1 & 0 & -1 & -1 \end{array} \right] \end{array}$$

From Matlab

$$\Rightarrow a = 2$$

$$b = 3$$

$$c = 4$$

$$d = 1$$

$$e = 0$$

$$f = 2$$

$$g = 1$$

$$h = 1$$

a)

$$\Rightarrow \text{Homography} = \begin{bmatrix} 2 & 3 & 4 \\ 1 & 0 & 2 \\ 1 & 1 & 1 \end{bmatrix}$$



3. b)  $(2, 1) \rightarrow (x'', y'')$ ?

$$\begin{bmatrix} 2 & 3 & 4 \\ 1 & 0 & 2 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2(2) + 3(1) + 4(1) \\ 1(2) + 0(1) + 2(1) \\ 1(2) + 1(1) + 1(1) \end{bmatrix} = \begin{bmatrix} 9+3+4 \\ 2+0+2 \\ 2+1+1 \end{bmatrix} = \begin{bmatrix} 11 \\ 4 \\ 4 \end{bmatrix}$$

$$\cong \begin{bmatrix} 11/4 \\ 4/4 \\ 4/4 \end{bmatrix} = \begin{bmatrix} 11/4 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} x'' \\ y'' \\ 1 \end{bmatrix}$$

$\therefore (2, 1)$  gets mapped to  $(11/4, 1)$

3. c) The homography does not represent an affine transformation as the last row is not  $(0, 0, 1)$   $\Rightarrow$  does not have form  $\begin{bmatrix} [A][t] \\ 0 & 0 & 1 \end{bmatrix}$

$\Rightarrow$  Can't show  $y = Ax + t$   $\forall (x, y)$  above.  $\therefore$  Not Affine

4. a) Show any 2D rotation can be achieved as a series of 3 consecutive shears.

$$\text{Shear for } x_{\text{axis}} = \begin{bmatrix} 1 & \alpha & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\text{Shear for } y_{\text{axis}} = \begin{bmatrix} 1 & 0 & 0 \\ \beta & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Any 2D rotation can be achieved using a shear along  $x_{\text{axis}}$  followed by shear along other axis, followed by shear along first axis

$$\Rightarrow \text{2D rotation} = \begin{bmatrix} 1 & \alpha & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ \beta & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & \gamma & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & \alpha & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & \gamma & 0 \\ \beta & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\text{2D rotation} = R_1 \begin{bmatrix} C_1 & C_2 & C_3 \\ \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} = M_1$$

$$= R_1 \begin{bmatrix} C_1 & C_2 & C_3 \\ 1 + \alpha \beta & \gamma + \alpha \beta + \alpha & 0 \\ \beta & \gamma \beta + 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = M_1''$$

$\Rightarrow$  Set  $M_1 = M_2$  & equate corresponding elements

$$\Rightarrow 1 + \alpha \beta = \cos(\theta) \quad \text{From } (R_1, C_1)$$

$$\beta = \sin(\theta) \quad \text{From } (R_1, C_2)$$

Substitute ② into ①

$$\Rightarrow 1 + \alpha \sin(\theta) / \cos(\theta)$$

$$\Rightarrow \alpha = \frac{\cos(\theta) - 1}{\sin(\theta)} = -\tan(\theta/2) \Rightarrow \alpha = -\tan(\theta/2) \quad \text{--- (3)}$$

From  $(R_2, C_1)$

$$\Rightarrow \cos \theta = \gamma \beta + 1$$

$$\text{From (1)} \Rightarrow 1 + \alpha \beta = \gamma \beta + 1$$

$$\Rightarrow \gamma = \alpha = -\tan(\theta/2) \Rightarrow \gamma = -\tan(\theta/2) \quad \text{--- (4)}$$

$\therefore$  From ②, ③ & ④

$$\Rightarrow \begin{array}{l} \text{Using } \alpha = -\tan(\theta/2) \\ \beta = \sin(\theta) \\ \gamma = -\tan(\theta/2) \end{array} \quad \left. \begin{array}{l} \\ \\ \end{array} \right\}$$

$\Rightarrow$  Any 2D rotation can be achieved using 3 consecutive shears with order

$$\begin{bmatrix} 1 & \alpha & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ \beta & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & \gamma & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \text{where } \alpha, \beta, \gamma \text{ have values}$$

q. b) Rotations that cannot be achieved by approach in q a) are rotations  
that do not occur at the origin  $(0,0)$