ROB 530 Project Notes

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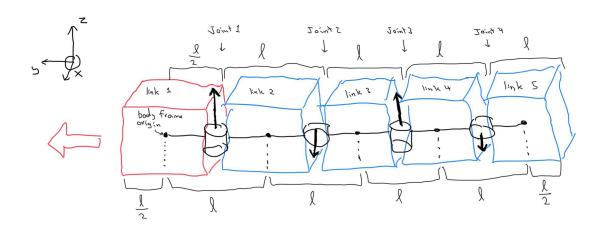


Figure 1: Example diagram of 4 joint snake robot.

1 Prediction Step

$$\begin{aligned} \mathbf{x}_k &= \begin{bmatrix} a_k \\ q_k \\ \omega_k \\ \dot{\theta}_k \end{bmatrix} \in \mathbb{R}^{10+2N} \\ \mathbf{x}_k &= f(\mathbf{x}_{k-1}, \mathbf{u}_k) + \mathbf{w}_k \\ &= \begin{bmatrix} \exp\left(-\frac{1}{2}\Psi(\omega_{k-1})\Delta t\right) q_{k-1} \\ \omega_{k-1} \\ \theta_{k-1} + \dot{\theta}_{k-1}\Delta t \\ (1-\lambda)\dot{\theta}_{k-1} + \lambda \mathbf{u}_k \end{bmatrix} \\ q_k &= \exp\left(-\frac{1}{2}\Psi(\omega_{k-1})\Delta t\right) q_{k-1} \\ &= \left(I\cos\left(\frac{\|\omega_{k-1}\Delta t\|}{2}\right) - \frac{1}{2}\begin{bmatrix} 0 & -\omega^x \Delta t & \omega^y \Delta t & \omega^z \Delta t \\ -\omega^x \Delta t & 0 & -\omega^z \Delta t & -\omega^y \Delta t \\ -\omega^y \Delta t & \omega^z \Delta t & 0 & -\omega^x \Delta t \end{bmatrix} \frac{\sin\left(\|\omega_{k-1}\Delta t\|\right)}{\|\omega_{k-1}\Delta t\|} \right) q_{k-1} \\ F_k &= \frac{\partial f}{\partial \mathbf{x}_{k-1}} = \begin{bmatrix} e^{-\tau \Delta t} & 0 & 0 & 0 & 0 \\ 0 & \frac{\partial q_k}{\partial q_{k-1}} & \frac{\partial q_k}{\partial \omega_{k-1}} & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & \Delta t \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \end{aligned}$$

2 Forward Kinematics

$$g_{st}(\theta) = e^{\hat{\xi}_1 \theta_1} e^{\hat{\xi}_2 \theta_2} \cdots e^{\hat{\xi}_N \theta_N} g_{st}(0)$$

$$g_{si}(\theta) = e^{\hat{\xi}_1 \theta_1} e^{\hat{\xi}_2 \theta_2} \cdots e^{\hat{\xi}_{i-1} \theta_{i-1}} g_{si}(0)$$

$$\xi_i = \begin{bmatrix} -\omega_i \times q_i \\ \omega_i \end{bmatrix}$$

$$\omega_{i} = \begin{cases} \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}^{\top} & i \text{ is even} \\ \begin{bmatrix} 0 & 0 & 1 \end{bmatrix}^{\top} & i \text{ is odd} \end{cases}$$

$$q_{i} = \begin{bmatrix} \frac{l}{2} + \sum_{j=1}^{i-1} l \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ l(i - \frac{1}{2}) \\ 0 \end{bmatrix}$$

$$\xi_{i} = \begin{cases} \begin{bmatrix} 0 & 0 & -l(i - \frac{1}{2}) & 1 & 0 & 0 \\ l(i - \frac{1}{2}) & 0 & 0 & 0 & 0 & 1 \end{bmatrix}^{\top} & i \text{ is even} \\ \begin{bmatrix} l(i - \frac{1}{2}) & 0 & 0 & 0 & 0 & 1 \end{bmatrix}^{\top} & i \text{ is odd} \end{cases}$$

$$g_{si}(0) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & l(i - 1) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

3 Update Step

$$\mathbf{z}_{k} = \begin{bmatrix} \phi_{k} \\ \alpha_{k} \\ \gamma_{k} \end{bmatrix} \in \mathbb{R}^{7N}$$

$$\hat{\mathbf{z}}_{k} = h(\mathbf{x}_{k})$$

$$= \begin{bmatrix} \theta_{k} \\ W_{k}^{1} R_{k} g + \hat{a}_{\text{motion}}^{1} \\ \vdots \\ W_{k}^{N} R_{k} g + \hat{a}_{\text{motion}}^{N} \\ \bar{\omega}^{1} + (W_{k}^{1})^{\top} \omega_{k} \\ \vdots \\ \bar{\omega}^{N} + (W_{k}^{N})^{\top} \omega_{k} \end{bmatrix}$$

$$W_{k}^{i} = C_{k} g_{si}(\theta_{k})$$