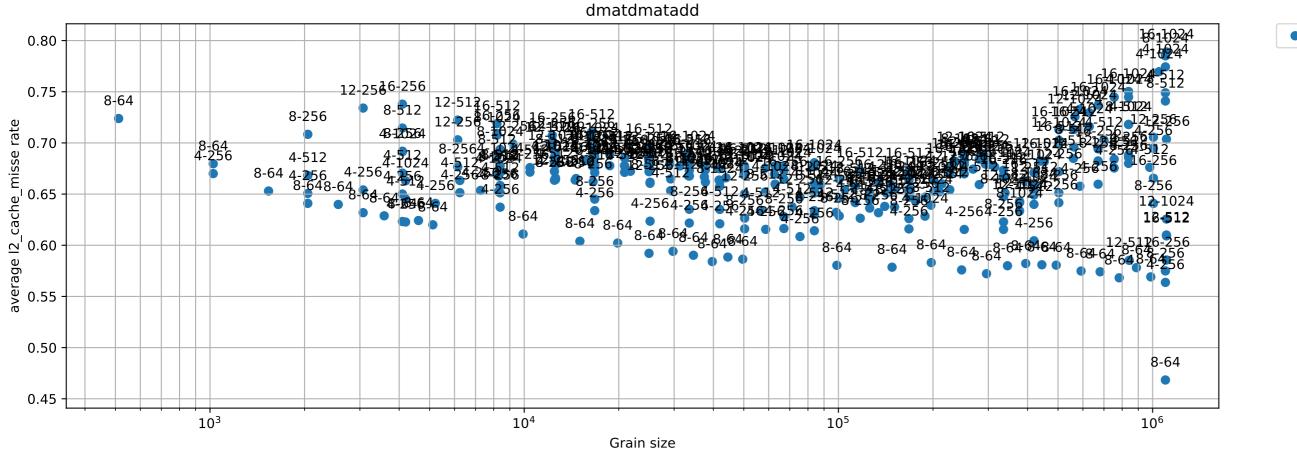
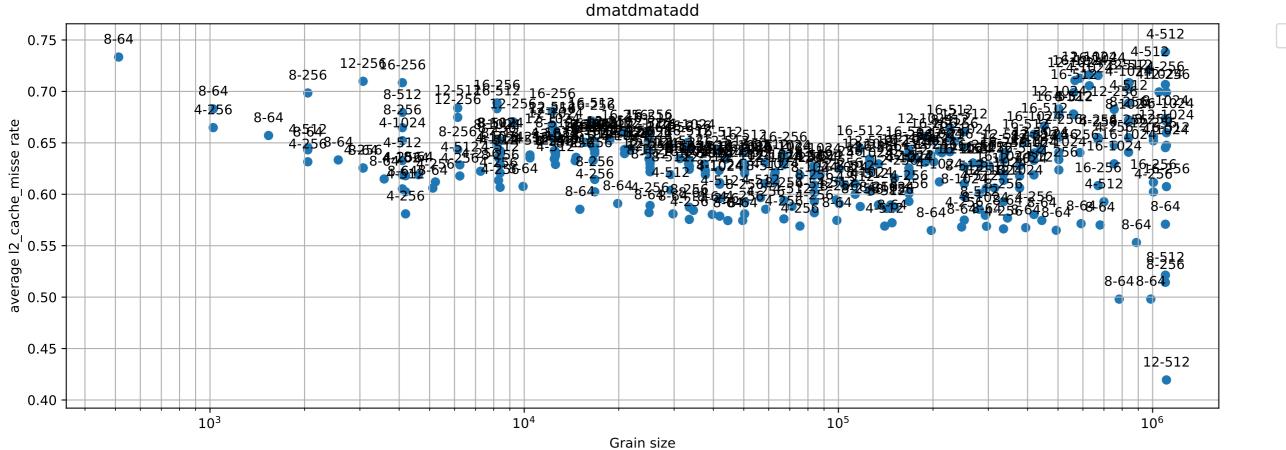


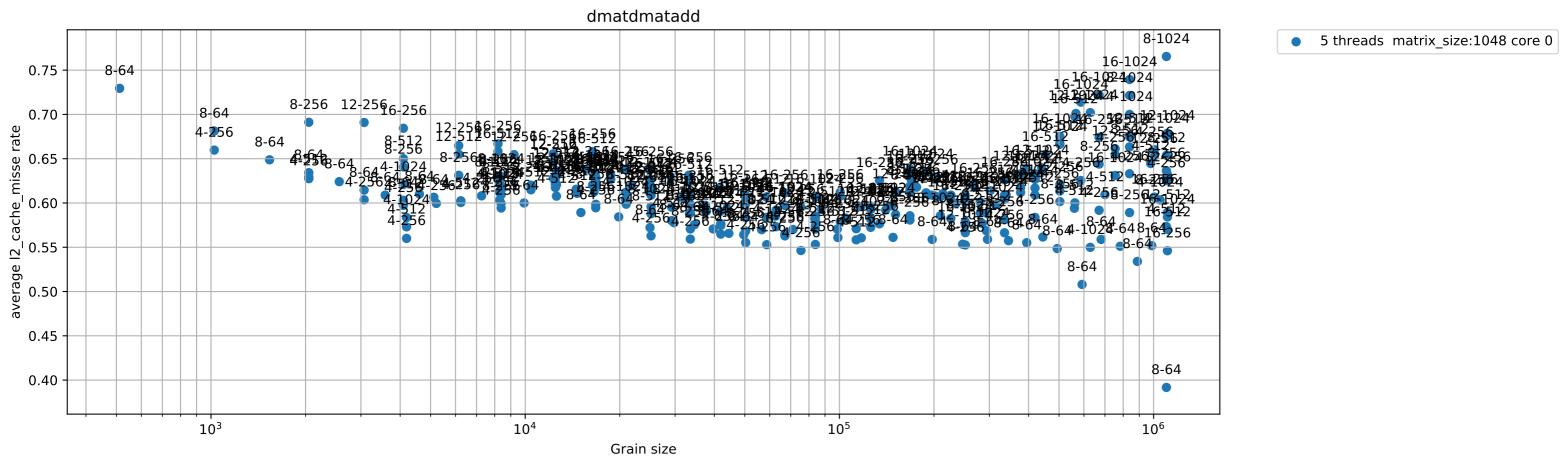
• 2 threads matrix\_size:1048 core 0

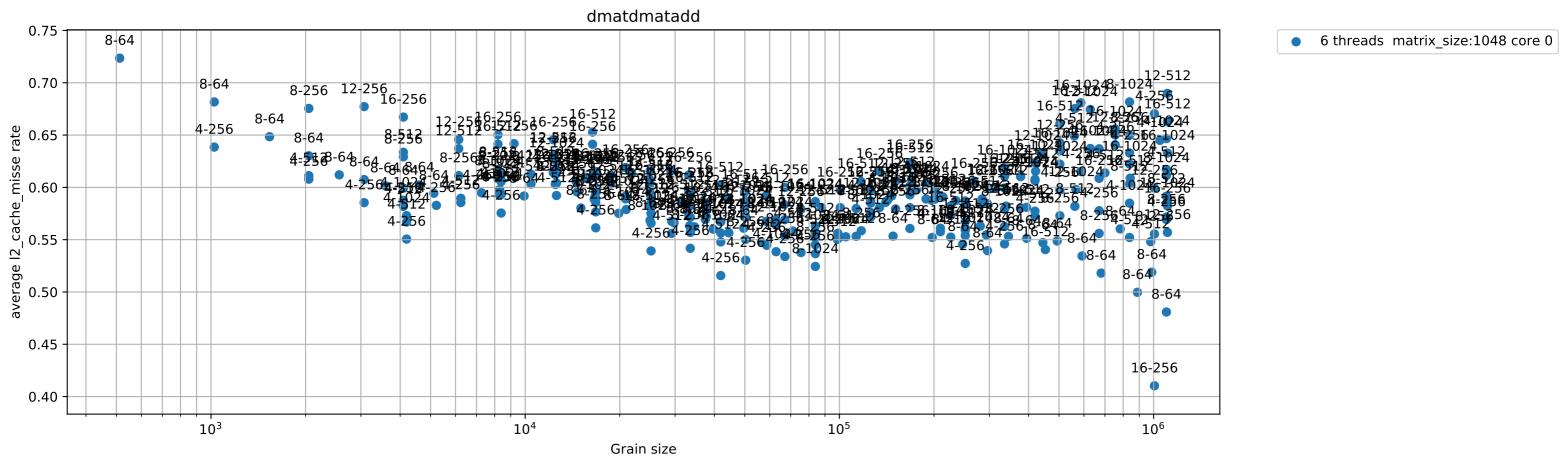


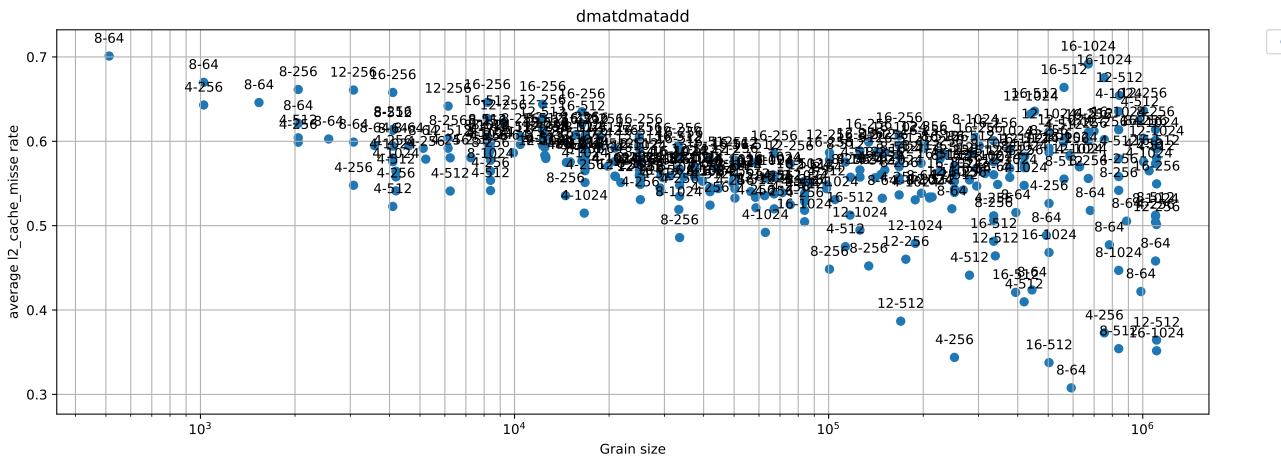
• 3 threads matrix\_size:1048 core 0



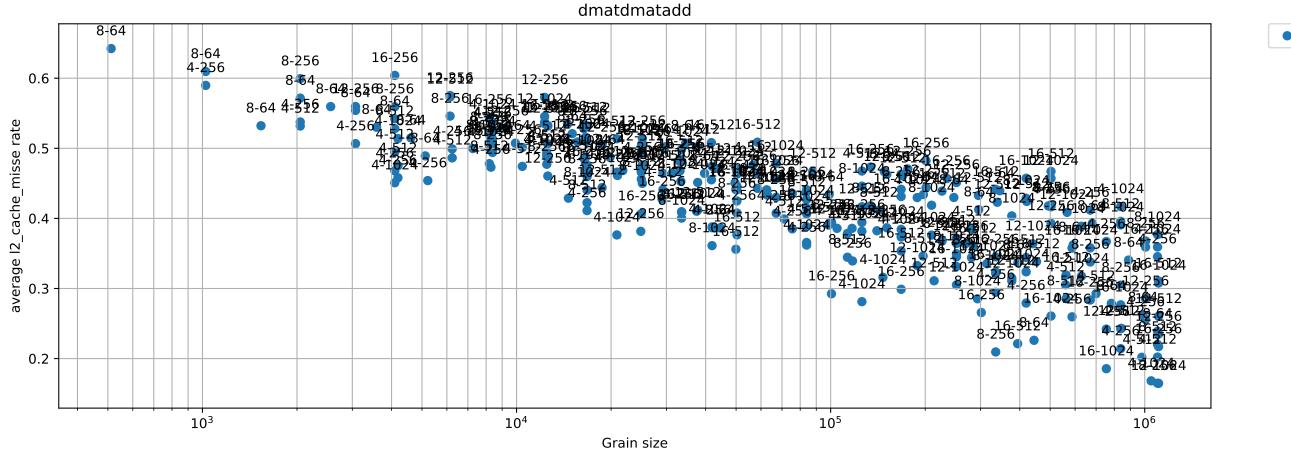
• 4 threads matrix\_size:1048 core 0







• 7 threads matrix\_size:1048 core 0



• 8 threads matrix\_size:1048 core 0