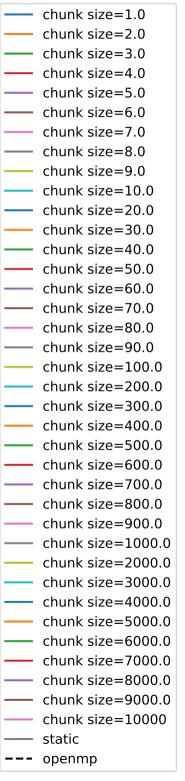
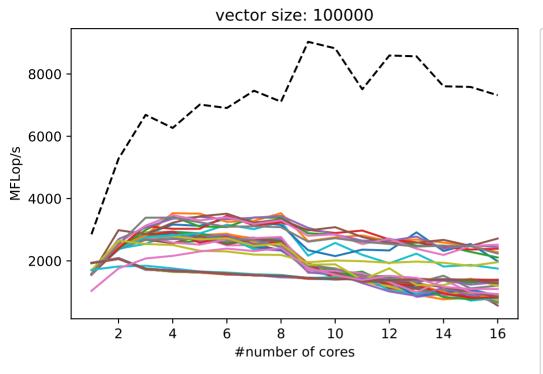
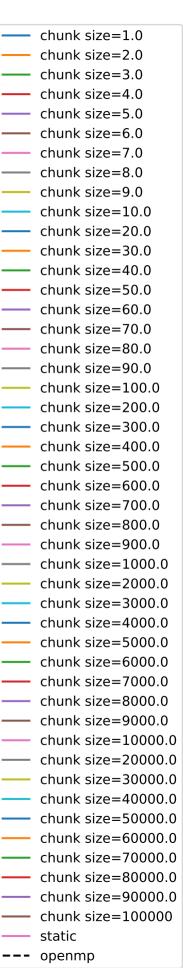
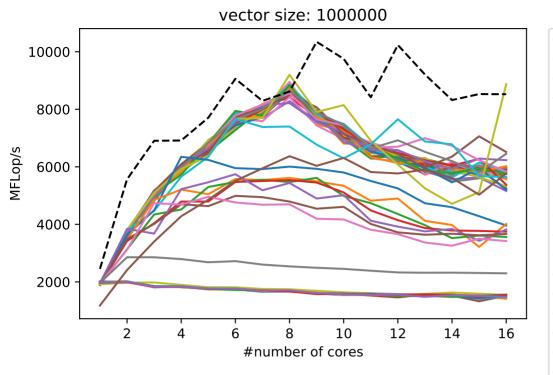


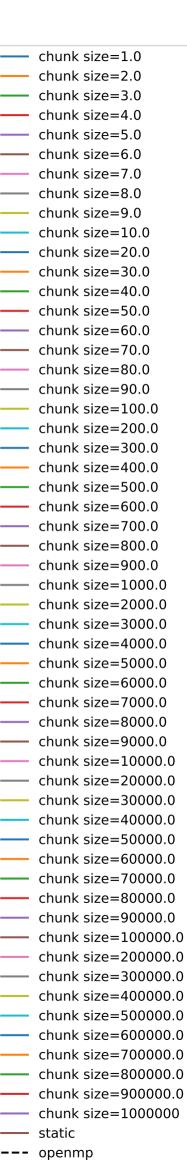
#number of cores



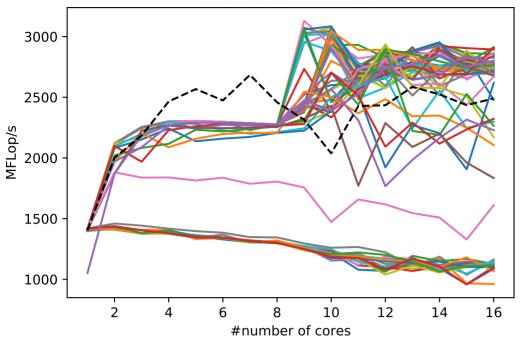












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static
openmp
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