# Optimizing the Performance of Multi-threaded Linear Algebra Libraries, a Task Granularity based Approach

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# Outline

# Introduction

#### **Blaze**

#### Linear Algebra Library based on Smart Expression Templates

- Expression Templates:
  - Creates a parse tree of the expression at compile time and postpone the actual evaluation to when the expression is assigned to a target
- Smart:
  - Creation of intermediate temporaries when needed
  - Integration with highly optimized compute kernels

#### **Parallelization**

Depending on the operation and the size of operands, the assignment could be parallelized through four different backends

- HPX
- OpenMP
- C++ threads
- Boost

#### **HPX** Backend

In the current implementation the work is equally divided between the cores at compile time.

• HPX for-loop with static chunking and chunk size=1

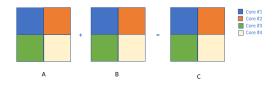
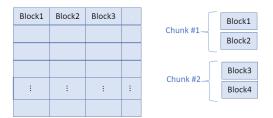


Figure 1: An example of how C=A+B is performed in HPX Backend with 4 cores

# **Objective**

Dynamically divide the work among the cores based on number of cores, matrix size, operation, etc. For this purpose two parameters have been introduced:

- block\_size: at each loop iteration the assignment is performed on one block
- chunk\_size: the number of loop iterations included in one task



**Figure 2:** An example of blocking and creating chunks for chunk\_size = 2

# **Background**

- Effect of Task Granularity on execution time
- Universal Scalibility Law

# **Task Granularity**

Grain size: The amount of work performed by one HPX thread

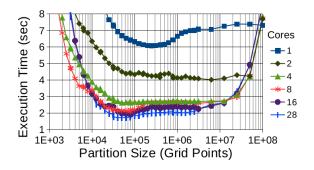


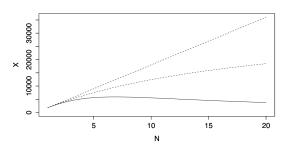
Figure 3: The effect of task size on execution time for Stencil application<sup>1</sup>

 $<sup>^1\</sup>mbox{Grubel},$  Patricia, et al. "The performance implication of task size for applications on the hpx runtime system." 2015 IEEE International Conference on Cluster Computing. IEEE, 2015.

# **Universal Scalibility Law**

 Models the effects of linear speedup, contention delay, and coherency delay due to crosstalk

$$X(N) = \frac{\lambda N}{1 + \sigma(N-1) + \kappa N(N-1)}$$



**Figure 4:** Throughput vs. number of cores<sup>2</sup>

<sup>&</sup>lt;sup>2</sup>Schwarz, B. "Practical Scalability Analysis with the Universal Scalability Law." (2015).

#### **Blazemark**

Blazemark is a benchmark suite provided by Blaze to compare the performance of Blaze with other linear algebra libraries.

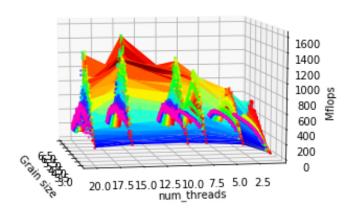
```
Dense Vector/Dense Vector Addition:
 C-like implementation [MFlop/s]:
   100
                1115.44
                206.317
   10000000
 Classic operator overloading [MFlop/s]:
   100
                415.703
   10000000
                112.557
 Blaze [MFlop/s]:
   100
                2602.56
   10000000
                292.569
 Boost uBLAS [MFlop/s]:
   100
                1056.75
   10000000
                208.639
 Blitz++ [MFlop/s]:
   100
                1011.1
   10000000
                207.855
 GMM++ [MFlop/s]:
   100
                1115.42
   10000000
                207.699
 Armadillo [MFlop/s]:
    100
                1095.86
   10000000
                208.658
 MTL [MFlop/s]:
   100
                1018.47
    10000000
                209.065
 Eigen [MFlop/s]:
   100
                2173.48
   10000000
                209.899
```

```
N=100, steps=55116257
 C-like
             = 2.33322
                         (4.94123)
 Classic
             = 6.26062
                        (13.2586)
 Blaze
             = 1
                         (2.11777)
 Boost uBLAS = 2.4628
                         (5.21565)
  Blitz++
             = 2.57398
                         (5.4511)
 GMM++
             = 2.33325
                         (4.94129)
 Armadillo
             = 2.3749
                         (5.0295)
 MTL
             = 2.55537
                         (5.41168)
 Eigen
              = 1.19742
                         (2.53585)
N=10000000, steps=8
 C-like
             = 1.41805
                         (0.387753)
 Classic .
             = 2.5993
                         (0.710753)
 Blaze
             = 1
                         (0.27344)
 Boost uBLAS = 1.40227
                        (0.383437)
                         (0.384884)
 Blitz++
             = 1.40756
                         (0.385172)
 GMM++
             = 1.40862
 Armadillo
             = 1.40215
                         (0.383403)
 MTL
              = 1.39941
                         (0.382656)
             = 1.39386
                        (0.381136)
 Eigen
```

Figure 5: An example of results obtained from Blazemark

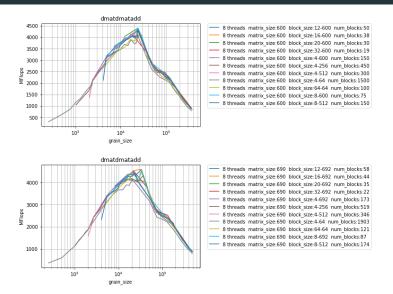
#### Method

- Starting from DMATDMATADD benchmark, C = A + B where A, B, and C are N by N matrices
- Collect data with different configurations such az matrix size, number of cores, block\_size, chunk\_size.
  - matrix sizes: 200, 230, 264, 300, 396, 455, 523, 600, 690, 793, 912, 1048, 1200, 1380, 1587
  - number of cores: 1, 2, 3, ..., 8
  - block\_sizes: [4, 8, 12, 16, 20, 32] by [64, 128, 256, 512, 1024] blocks
  - chunk\_sizes: between 1 and total number of blocks (logarithmic increase)

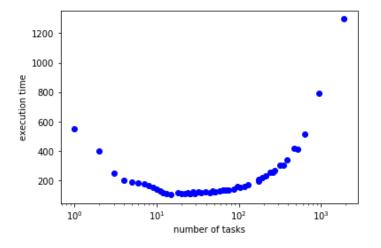


**Figure 6:** Results of running the *DMATDMATADD* benchmark for different matrix sizes with different block\_size and chunk\_size combinations

#### Method

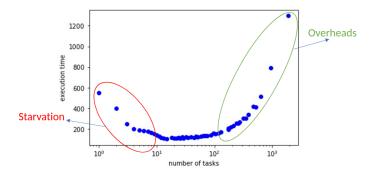


**Figure 7:** Results of running the *DMATDMATADD* benchmark on 8 cores for different block sizes



**Figure 8:** Results of running the *DMATDMATADD* benchmark on 8 cores matrix size 690(time unit is microseconds)

- Overheads of creating tasks
- Starvation

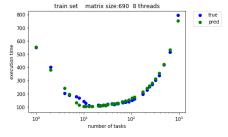


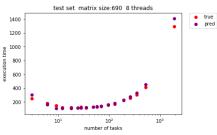
**Figure 9:** Results of running the *DMATDMATADD* benchmark on 8 cores matrix size 690(time unit is microseconds)

$$Execution\_time =$$

$$\begin{cases} \frac{\alpha \times num\_tasks + \ t_s}{num\_tasks} + \beta \times num\_tasks + \gamma & num\_tasks < N \\ \frac{\alpha \times num\_tasks + \ t_s}{N} + \beta \times num\_tasks + \gamma & num\_tasks \ge N \end{cases}$$

- Fixed matrix size, and number of cores
- Training set and test set (%60, %40)





- For a fixed matrix size, and number of cores we need 4 parameters to estimate execution time based on number of tasks
- How does these four parameters change for different number of cores?
  - used USL to model each of these parameters

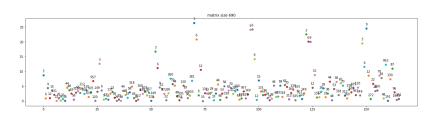


Figure 11: Relative error of predicting execution time

#### **Next Step**

- Find the range of the flat region of grain size
- Choosing a small block\_size while number of columns is divisible by cache line
- Find the range of chunk\_sizes for the given range of grain size
- Generalize the model to integrate the matrix size

# Thank you!