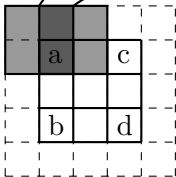


v	x
w	y

$$o = 0 * v + 0 * w + 0 * x + \mathbf{a} * y$$

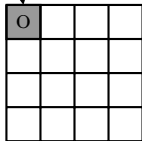
$$p = 0 * v + \mathbf{a} * w + 0 * x + 0 * y$$

Kernel



Input

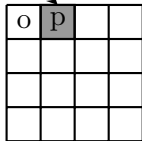
Step 1



Feature map

at step 1

Step 2



Feature map

at step 1