Consolidated Assignment 7 Report

This report contains the graded results for the newest of each exercise submitted to the assignment checker prior to 5/20/2020 2:42:16 PM PDT.

Student Name: Shaun Chemplavil

Student ID: U08713628

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C/C++ Programming I (Section 146359)

Submitted:

Exercise 0: 4/25/2020 11:44:35 AM PDT Exercise 1: 5/8/2020 8:37:02 AM PDT Exercise 2: 5/8/2020 8:37:23 AM PDT

Score (out of 20 possible): <u>16</u>

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From: Shaun Chemplavil <mailto:shaun.chemplavil@gmail.com>

Subject: C1A7E0_U08713628

Submitted: 4/25/2020 11:44:35 AM PDT

Course: C/C++ Programming I (Section 146359)

Student's name: Shaun Chemplavil

Contact email: shaun.chemplavil@gmail.com

Student ID: U08713628 Assignment 7, Exercise 0 Exercise point value: 6

File submitted:
 C1A7E0_Quiz.txt

NOTE: The assignment checker does not check the correctness of quiz answers for this assignment.

Your submission has been accepted and will be graded manually by the instructor. You may resubmit it as many times as you wish before the assignment deadline. BE WARY of correcting minor issues after the deadline because a late deduction will usually be much greater than a minor issue deduction.

-3

```
Shaun Chemplavil U08713628
shaun.chemplavil@gmail.com
C/C++ Programming I : Fundamental Programming Concepts
146359 Raymond L. Mitchell, Jr., M.S.
04/25/2020
C1A7E0_Quiz.txt
Answers to Quiz

1. E
```

```
1. E
2. C <---E
3. E <---C
4. B
5. C <---E
6. B
```

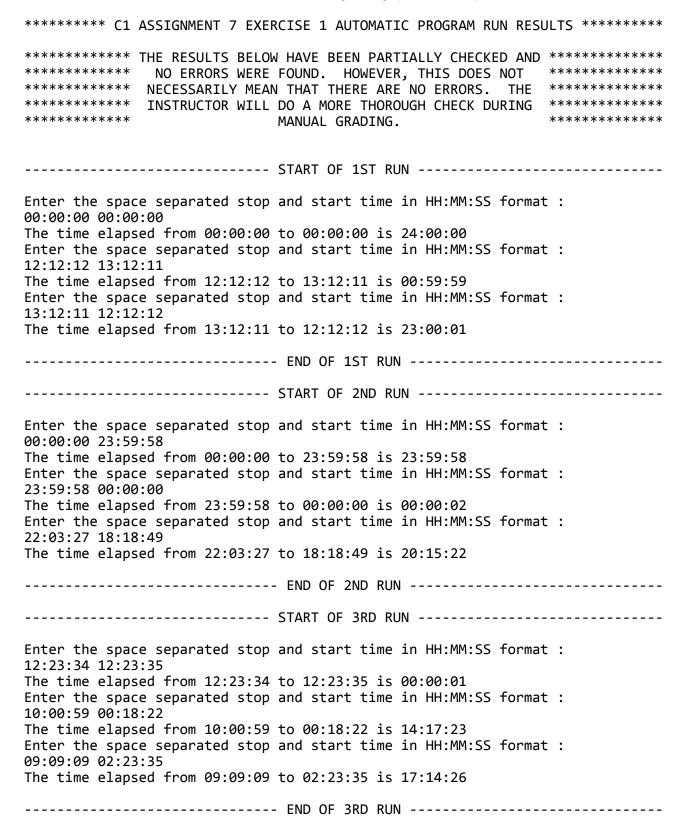
THIS WAS SENT FROM A NOTIFICATION-ONLY ADDRESS THAT CANNOT ACCEPT INCOMING MAIL. For help please contact the instructor at the email address provided on the "Announcements" page of the course website. The assignment checker DOES NOT GRADE your submissions but merely reports on issues so you can correct them and resubmit, thereby avoiding unnecessary credit loss. ALL GRADING IS DONE MANUALLY BY THE INSTRUCTOR after the assignment deadline based solely upon the NEWEST submission of each exercise. BE WARY of correcting minor issues after the deadline because a late deduction will usually be much greater than a minor issue deduction.

From: Shaun Chemplavil <mailto:shaun.chemplavil@gmail.com> Subject: C1A7E1 U08713628 Submitted: 5/8/2020 8:37:02 AM PDT Course: C/C++ Programming I (Section 146359) Student's name: Shaun Chemplavil Contact email: shaun.chemplavil@gmail.com Student ID: U08713628 Assignment 7, Exercise 1 Exercise point value: 7 Files submitted: C1A7E1_MyTime.h C1A7E1_main.cpp C1A7E1_DetermineElapsedTime.cpp "Compile-time" results: No "compile-time" issues; "Run-time" results: Program ran - No errors detected during preliminary testing (SEE ATTACHMENT);

```
Graded C1A7 report for Shaun Chemplavil (U08713628)
                                 C/C++ Programming I (Section 146359)
    1//
                                                                                          80
 1
    // Shaun Chemplavil U08713628
 3
    // shaun.chemplavil@gmail.com
    // C / C++ Programming I : Fundamental Programming Concepts
    // 146359 Raymond L. Mitchell Jr.
 5
 6
    // 05 / 08 / 2020
     // C1A7E1_MyTime.h
 7
    // Win10
 8
 9
    // Visual C++ 19.0
10
     // This file contains the definition of the MyTime structure
11
12
    //
13
14
     #ifndef C1A7E1_MYTIME_H
15
     #define C1A7E1_MYTIME_H
     struct MyTime { int hours, minutes, seconds; };
16
17
     #endif
```

```
Graded C1A7 report for Shaun Chemplavil (U08713628)
                               C/C++ Programming I (Section 146359)
                                                                                      80 '
    //
 1
    // Shaun Chemplavil U08713628
 3
     // shaun.chemplavil@gmail.com
    // C / C++ Programming I : Fundamental Programming Concepts
 5
    // 146359 Raymond L. Mitchell Jr.
 6
    // 05 / 08 / 2020
 7
     // C1A7E1_DetermineElapsedTime.cpp
 8
    // Win10
 9
    // Visual C++ 19.0
10
     // This function calculates the elapsed time between two MyTime structure
11
12
    .//
        variables
                                                                   Possible overflow if int is 16
13
     //
                                                                   bits wide. Max 16-bit int value
14
15
     #include "C1A7E1_MyTime.h"
                                                                   = 32767; Max possible
16
                                                                   seconds in this expression
17
     const int HOURS_TO_SECS = 3600;
                                                                   exceeds that value.
18
     const int MINUTES_TO_SECS = 60;
19
     const long DAYS_TO_SECS = 86400;
20
     MyTime *DetermineElapsedTime(const My\int *startTime, const MyTime *stopTime)
21
22
23
        long startTimeSec, stopTimeSec, elaspedTimeSec;
24
        static MyTime elapsedTime;
25
        // Convert Start and Stop Time to seconds
26
27
        startTimeSec = (temp)startTime->seconds;
28
        startTimeSec += (<del>long)</del>(startTime->minutes * MINUTES_TO_SECS);
        startTimeSec += (<del>leng</del>)(startTime->hours * HOURS_TO_SECS);
29
30
        stopTimeSec = (long)stopTime->seconds;
31
32
        stopTimeSec += (long)(stopTime->hours * HOURS_TO_SECS);
33
34
        elaspedTimeSec = stopTimeSec - startTimeSec;
35
36
37
        // When elaspedTimeSec is negative, stopTime refers to next day
38
        // so we must add DAYS_TO_SECS
39
        if (elaspedTimeSec <= 0)</pre>
40
                                                                      None of these type long
41
           elaspedTimeSec += DAYS_TO_SECS;
42
        }
                                                                      casts are necessary.
43
        // Format result for MyTime structure
44
45
        elapsedTime.hours = (int)(elaspedTimeSec / (togs)HOURS_TO_SECS);
46
        // Remove seconds associated with the hours captured above
47
48
        elaspedTimeSec %= \tag{Ones}HOURS_TO_SECS;
49
        elapsedTime.minutes = (int)(elaspedTimeSec / (tong)MINUTES_TO_SECS);
50
51
        // Remove seconds associated with the minute captured above
52
        53
        elapsedTime.seconds = (int)elaspedTimeSec;
54
55
        return(&elapsedTime);
56
     }
```

```
Graded C1A7 report for Shaun Chemplavil (U08713628)
                                C/C++ Programming I (Section 146359)
                                                                                         80
    //
 1
    -// Shaun Chemplavil U08713628
     // shaun.chemplavil@gmail.com
    // C / C++ Programming I : Fundamental Programming Concepts
 5
    // 146359 Raymond L. Mitchell Jr.
 6
     // 05 / 08 / 2020
 7
     // C1A7E1_main.cpp
 8
    // Win10
 9
    // Visual C++ 19.0
10
     •//
     // This program will prompt the user to input MyTime structure variables
11
12
     // and then output the elasped time between them
13
     -//
14
15
     #include <iostream>
     #include <iomanip>
16
17
     using namespace std;
18
19
     #include "C1A7E1_MyTime.h"
20
21
     MyTime *DetermineElapsedTime(const MyTime *start, const MyTime *stop);
22
23
     // Define the number of times we repeat the main body
24
     const int REPEAT = 3;
25
26
     int main()
27
     {
28
        // Need to setfill, to properly display single digit hour/min/sec
29
        cout << setfill('0');</pre>
30
31
        // Repeat main Block REPEAT times
32
        for (int reps = 0; reps < REPEAT; reps++)</pre>
33
34
           char delim;
35
           MyTime start, stop, *elapse;
36
37
           // Request and Store User Input
38
           cout <<
               "Enter the space separated stop and start time in HH:MM:SS format :\n";
39
40
           cin >> start.hours >> delim >> start.minutes >> delim >> start.seconds
41
42
               >> stop.hours >> delim >> stop.minutes >> delim >> stop.seconds;
43
44
           elapse = DetermineElapsedTime(&start, &stop);
45
46
           cout << "The time elapsed from "</pre>
47
               << setw(2) << start.hours << delim << setw(2) << start.minutes << delim
               << setw(2) << start.seconds
48
               << " to " << setw(2) << stop.hours << delim << setw(2) << stop.minutes
49
50
               << delim << setw(2) << stop.seconds
               << " is " << setw(2) << elapse->hours << delim << setw(2)</pre>
51
52
               << elapse->minutes << delim << setw(2) << elapse->seconds << "\n";
53
54
        return 0;
55
```



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```
Graded C1A7 report for Shaun Chemplavil (U08713628)
                                C/C++ Programming I (Section 146359)
    1
                                                                                         80 '
    //
 1
     // Shaun Chemplavil U08713628
 3
     // shaun.chemplavil@gmail.com
    // C / C++ Programming I : Fundamental Programming Concepts
 5
    // 146359 Raymond L. Mitchell Jr.
 6
     // 05 / 08 / 2020
 7
     // C1A7E2_main.c
 8
    // Win10
 9
    // Visual C++ 19.0
10
11
     // This program prompts the user to enter nutritional information for
12
     // LUNCH_QTY number of food items contained in a 'lunch' Food structure array
13
     // 2 items within this structure array have been initialized
14
     //
15
16
     #include <stdio.h>
17
     #include <stdlib.h>
18
     #include <string.h>
19
20
     #define LUNCH QTY 5
21
     #define STR_LENGTH 129
22
     #define PRE_INIT_STRUCT 2
23
24
     int main(void)
25
     {
26
        struct Food
27
28
                                   /* "name" attribute of food */
           char *name;
           int weight, calories; /* "weight" and "calories" attributes of food */
29
        }lunches[LUNCH_QTY] = {{"apple", 4, 100}, {"salad", 2, 80}};
30
31
32
        // Populate uninitialized structure array elements
33
        for (int lunchCnt = PRE_INIT_STRUCT; lunchCnt < LUNCH_QTY; lunchCnt++)</pre>
34
        {
35
           char buffer[STR_LENGTH];
36
37
           // get the users strings
38
           printf("Enter the whitespace separated name, weight, and calories: ");
           scanf("%128s%d%d",
39
40
               buffer,
41
              &lunches[lunchCnt].weight,
42
               &lunches[lunchCnt].calories);
43
44
           // find number of characters input by user
45
           size_t buffSize = strlen(buffer);
46
47
           // increment buffsize to account for null character
48
           buffSize++;
49
50
           // Allocate memory to place name within structure element
           if ((lunches[lunchCnt].name = (char *)malloc(buffSize)) == NULL)
51
52
               fputs("Not enough memory for name\n", stderr);
53
54
               exit(EXIT_FAILURE);
55
           memcpy(lunches[lunchCnt].name, buffer, buffSize);
56
57
        }
58
59
        // Display Results
60
        for (int lunchCnt = 0; lunchCnt < LUNCH_QTY; lunchCnt++)</pre>
61
```

75

```
******* C1 ASSIGNMENT 7 EXERCISE 2 AUTOMATIC PROGRAM RUN RESULTS *******
********* THE RESULTS BELOW HAVE BEEN PARTIALLY CHECKED AND ***********
            NO ERRORS WERE FOUND. HOWEVER, THIS DOES NOT
           NECESSARILY MEAN THAT THERE ARE NO ERRORS. THE **********
******
           INSTRUCTOR WILL DO A MORE THOROUGH CHECK DURING ************
*******
                       MANUAL GRADING.
Verify a table of food properties.
LUNCH QTY = 6
Enter the whitespace separated name, weight, and calories: blueberries 3 76
Enter the whitespace separated name, weight, and calories: sludge 1000 2000
Enter the whitespace separated name, weight, and calories: pho 28 302
Enter the whitespace separated name, weight, and calories: steak 6 275
apple
              4
                  100
salad
               2
                  80
              3
                  76
blueberries
           1000 2000
sludge
             28 302
pho
steak
              6
                  275
----- END OF 1ST RUN ---------
----- PURPOSE OF 2ND RUN --------
Verify a table of food properties.
LUNCH_QTY = 2
----- START OF 2ND RUN ------
apple
              4
                  100
salad
               2
                  80
----- END OF 2ND RUN ---------
Verify a table of food properties.
----- CODE CHANGES FOR 3RD RUN ------
LUNCH_QTY = 20
----- START OF 3RD RUN ------
Enter the whitespace separated name, weight, and calories: blueberries 3 76
Enter the whitespace separated name, weight, and calories: pho 28 302
Enter the whitespace separated name, weight, and calories: steak 6 275
Enter the whitespace separated name, weight, and calories: tacos 10 249
Enter the whitespace separated name, weight, and calories: milk 7 215
Enter the whitespace separated name, weight, and calories: horseburger 12 934
Enter the whitespace separated name, weight, and calories: tequila 26 2418
Enter the whitespace separated name, weight, and calories: tripe 15 587
Enter the whitespace separated name, weight, and calories: salt 0 0
Enter the whitespace separated name, weight, and calories: cranberries 1 10
Enter the whitespace separated name, weight, and calories: ham 11 237
Enter the whitespace separated name, weight, and calories: gravy 2 446
Enter the whitespace separated name, weight, and calories: beans 11 198
Enter the whitespace separated name, weight, and calories: bread 4 98
Enter the whitespace separated name, weight, and calories: salmon 9 427
```

Enter the whitespace Enter the whitespace Enter the whitespace	separated	name,	weight,	and	calories:	Gaejangguk 28	1449
_	100		6		0	G CO	
salad 2	2 80						
blueberries 3	3 76						
pho 28	302						
steak 6	5 275						
tacos 10	249						
milk 7	7 215						
horseburger 12	934						
tequila 26							
tripe 15	5 587						
salt 0							
cranberries 1	_						
ham 11							
gravy	_						
beans 11	_						
bread 4							
salmon							
avacado							
Gaejangguk 28							
ants 10	233						
		- END	OF 3RD RI	UN -			
PURPOSE OF 4TH RUN							
Verify that program detects a memory allocation failure.							
Intentionally induced malloc failure.							
START OF 4TH RUN							
Enter the whitespace separated name, weight, and calories: blueberries 3 76 Not enough memory for name							
END OF 4TH RUN							