```cpp
 1  //
 2  // Shaun Chemplavil U08713628
 3  // shaun.chemplavil@gmail.com
 4  // C/C++ Programming III : Intermediate Programming with Objects
 5  // 151116  Raymond L. Mitchell III
 6  // StringUtility.h
 7  // Win10
 8  // Visual C++ 19.0
 9  //
10  // File contains the StringUtility class definition
11  //
12  #ifndef SHAUNCHEMPLAVIL_STRINGUTILITY_H
13  #define SHAUNCHEMPLAVIL_STRINGUTILITY_H
14
15  #include <string>
16  #include <vector>
17
18  using std::string;
19  using std::vector;
20
21  namespace ShaunChemplavil
22  {
23      class StringUtility
24      {
25
26      public:
27          string join(const vector<string> &strings, char delimiter);
28          vector<string> reverse(const vector<string> &strings);
29          vector<string> combine(const vector<string> &left, const vector<string>
             &right);
30          vector<string> leftPad(const vector<string> &strings, char pad);
31      };
32  }
33  #endif
```