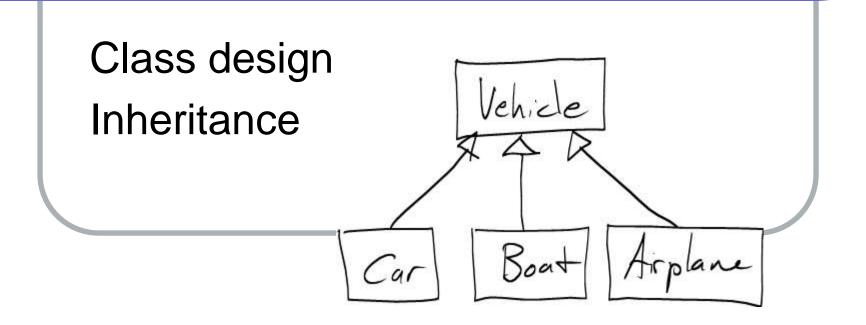
Lesson 3: Class Design



3.1 Class Mechanics

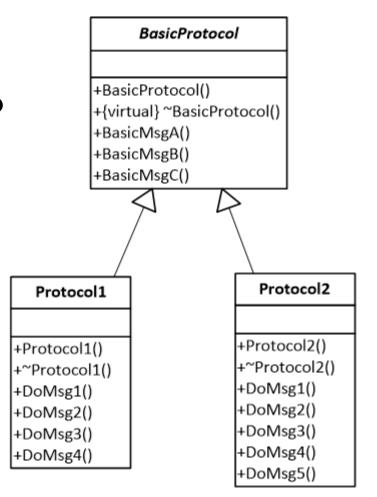
- Review Complex class for problems
 - Issues discovered
 - Solutions
- Guidelines
- Corrected Complex implementation

3.2 Overriding Virtual Functions

- Terminology
- Analyze code
- Understand how virtual functions work

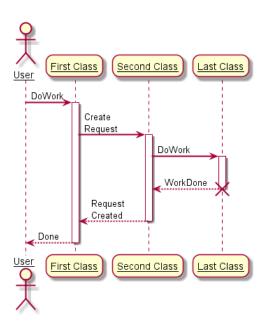
3.3 Class Relationships

- Networking app
- Is this good design?
- How to fix
- Guidelines



3.4 Sequence Diagrams

- Definition
- Student registration example
- Terminology



3.5 Class Relationships 2

- Generic table algorithm
 - Sequence diagram
 - Implementation
- Template method pattern
 - http://en.wikipedia.org/wiki/Software_design_pattern