

# Game Theory

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## Lecture 2

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# Lecture 1 recap

- Defined games in normal form
  - Defined dominance notion
    - Iterative deletion
    - Does not always give a solution
  - Defined best response and Nash equilibrium
    - Computed Nash equilibrium in some examples
- Are some Nash equilibria better than others?
- Can we always find a Nash equilibrium?

# Outline

1. Coordination games and Pareto optimality
2. Games with continuous action sets
  - Equilibrium computation and existence theorem
  - Example: Cournot duopoly

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# The Investment Game

- The players: you
- The strategies: each of you chose between investing nothing in a class project (\$0) or investing (\$10)
- Payoffs:
  - If you don't invest your payoff is \$0
  - If you invest you make a **net profit** of \$5 (gross profit = \$15; investment \$10) if more than 90% of the class chooses to invest. Otherwise, you lose \$10
- Choose your action (no communication!)

# Nash equilibrium

- What are the Nash equilibria?
- Remark: to find Nash equilibria, we used a “guess and check method”
  - Checking is easy, guessing can be hard

# The Investment Game again

- Recall that:
  - Players: you
  - Strategies: invest \$0 or invest \$10
  - Payoffs:
    - If no invest  $\rightarrow$  \$0
    - If invest \$10  $\rightarrow$   $\left\{ \begin{array}{l} \$5 \text{ net profit if } \geq 90\% \text{ invest} \\ -\$10 \text{ net profit if } < 90\% \text{ invest} \end{array} \right.$
- Let's play again! (no communication)
- We are heading toward an equilibrium
- ➔ There are certain cases in which playing converges in a natural sense to an equilibrium

# Pareto domination

- Is one equilibrium better than the other?

## Definition: Pareto domination

A strategy profile  $s$  Pareto dominates strategy profile  $s'$  iff for all  $i$ ,  $u_i(s) \geq u_i(s')$  and there exists  $j$  such that  $u_j(s) > u_j(s')$ ;

i.e., all players have at least as high payoffs and at least one player has strictly higher payoff.

- In the investment game?



# Convergence to equilibrium in the Investment Game

- Why did we converge to the wrong NE?
- Remember when we started playing
  - We were more or less 50 % investing
- The starting point was already bad for the people who invested for them to lose confidence
- Then we just tumbled down
- What would have happened if we started with 95% of the class investing?

# Coordination game

- This is a ***coordination game***
  - We'd like everyone to coordinate their actions and invest
- Many other examples of coordination games
  - Party in a Villa
  - On-line Web Sites
  - Establishment of technological monopolies (Microsoft, HDTV)
  - Bank runs
- Unlike in prisoner's dilemma, ***communication helps*** in coordination games → ***scope for leadership***
  - In prisoner's dilemma, a trusted third party (TTP) would need to impose players to adopt a strictly dominated strategy
  - In coordination games, a TTP just leads the crowd towards a better NE point (there is no dominated strategy)

# Battle of the sexes

		Player 2	
		Opera	Soccer
Player 1	Opera	2,1	0,0
	Soccer	0,0	1,2

- Find the NE
- Is there a NE better than the other(s)?

# Coordination Games

- Pure coordination games: there is no conflict whether one NE is better than the other
    - E.g.: in the investment game, we all agreed that the NE with everyone investing was a “better” NE
  - General coordination games: there is a source of conflict as players would agree to coordinate, but one NE is “better” for a player and not for the other
    - E.g.: Battle of the Sexes
- ➔ Communication might fail in this case

# Pareto optimality

## Definition: Pareto optimality

A strategy profile  $s$  is Pareto optimal if there does not exist a strategy profile  $s'$  that Pareto dominates  $s$ .

- Battle of the sexes?

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1. Coordination games and Pareto optimality
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  - Example: Cournot duopoly

# The partnership game (see exercise sheet 2)

- Two partners choose effort  $s_i$  in  $S_i=[0, 4]$
- Share revenue and have quadratic costs

$$u_1(s_1, s_2) = \frac{1}{2} [4 (s_1 + s_2 + b s_1 s_2)] - s_1^2$$

$$u_2(s_1, s_2) = \frac{1}{2} [4 (s_1 + s_2 + b s_1 s_2)] - s_2^2$$

- Best responses:

$$\hat{s}_1 = 1 + b s_2 = BR_1(s_2)$$

$$\hat{s}_2 = 1 + b s_1 = BR_2(s_1)$$

# Finding the best response (with twice continuously differentiable utilities)

$$\frac{\partial u_1(s_1, s_2)}{\partial s_1} = 0$$

- First order condition (FOC)

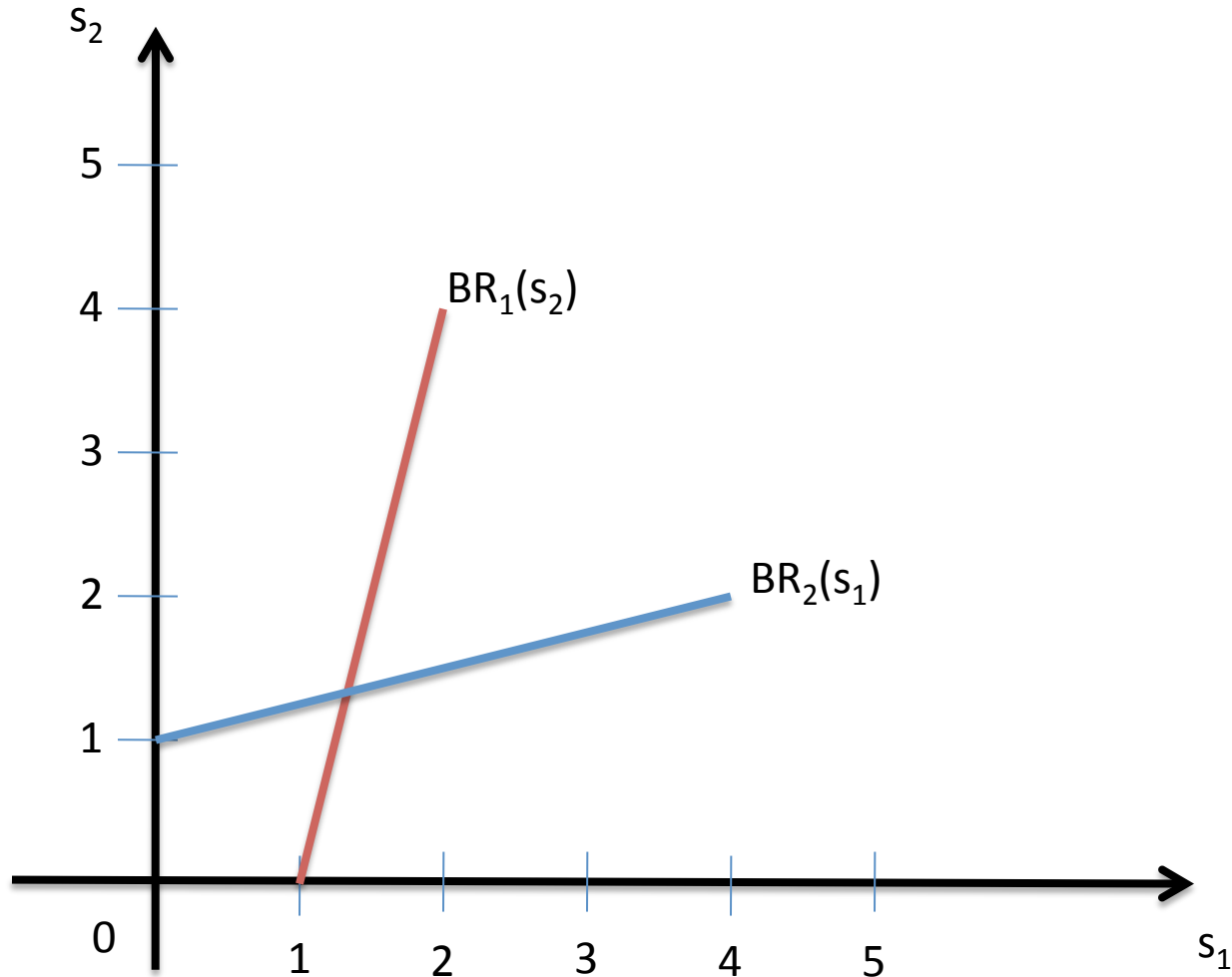
$$\frac{\partial^2 u_1(s_1, s_2)}{\partial^2 s_1} \leq 0$$

- Second order condition (SOC)

- Remark: the SOC is automatically satisfied if  $u_i(s_i, s_{-i})$  is concave in  $s_i$  for all  $s_{-i}$  (very standard assumption)
- Remark 2: be careful with the borders!
  - Example  $u_1(s_1, s_2) = 10 - (s_1 + s_2)^2$
  - $S_1 = [0, 4]$ , what is the BR to  $s_2 = 2$ ?
  - Solving the FOC, what do we get?
  - When the FOC solution is outside  $S_i$ , the BR is at the border



# Nash equilibrium graphically



- NE is fixed point of  $(s_1, s_2) \rightarrow (BR(s_2), BR(s_1))$

# Best response correspondence

- Definition:  $\hat{s}_i$  is a BR to  $s_{-i}$  if  $\hat{s}_i$  solves  $\mathbf{max} u_i(s_i, s_{-i})$
- The BR to  $s_{-i}$  may not be unique!
- $BR(s_{-i})$ : set of  $s_i$  that solve  $\mathbf{max} u_i(s_i, s_{-i})$
- The definition can be written:  
$$\hat{s}_i \text{ is a BR to } s_{-i} \text{ if } \hat{s}_i \in BR_i(s_{-i}) = \operatorname{argmax}_{s_i} u_i(s_i, s_{-i})$$
- Best response correspondence of  $i$ :  $s_{-i} \rightarrow BR_i(s_{-i})$
- (Correspondence = set-valued function)

# Nash equilibrium as a fixed point

- Game  $(N, (S_i)_{i \in N}, (u_i)_{i \in N})$
- Let's define  $S = \times_{i \in N} S_i$  (set of strategy profiles) and the correspondence

$$B : S \rightarrow S$$

$$s \mapsto B(s) = \times_{i \in N} BR_i(s_{-i})$$

- For a given  $s$ ,  $B(s)$  is the set of strategy profiles  $s'$  such that  $s'_i$  is a BR to  $s_{-i}$  for all  $i$ .
- A strategy profile  $s^*$  is a Nash eq. iif  $s^* \in B(s^*)$  (just a re-writing of the definition)

# Kakutani's fixed point theorem

## Theorem: Kakutani's fixed point theorem

Let  $X$  be a compact convex subset of  $\mathbb{R}^n$  and let  $f : X \rightarrow X$  be a set-valued function for which:

- for all  $x \in X$ , the set  $f(x)$  is nonempty convex;
- the graph of  $f$  is closed.

Then there exists  $x^* \in X$  such that  $x^* \in f(x^*)$

# Closed graph (upper hemicontinuity)

- Definition:  $f$  has closed graph if for all sequences  $(x_n)$  and  $(y_n)$  such that  $y_n$  is in  $f(x_n)$  for all  $n$ ,  $x_n \rightarrow x$  and  $y_n \rightarrow y$ ,  $y$  is in  $f(x)$
- Alternative definition:  $f$  has closed graph if for all  $x$  we have the following property: for any open neighbourhood  $V$  of  $f(x)$ , there exists a neighbourhood  $U$  of  $x$  such that for all  $x$  in  $U$ ,  $f(x)$  is a subset of  $V$ .
- Examples:

# Existence of (pure strategy) Nash equilibrium

## Theorem: Existence of pure strategy NE

Suppose that the game  $(N, (S_i)_{i \in N}, (u_i)_{i \in N})$  satisfies:

- The action set  $S_i$  of each player is a nonempty compact convex subset of  $\mathbb{R}^n$
- The utility  $u_i$  of each player is continuous in  $s$  (on  $S$ ) and concave in  $s_i$  (on  $S_i$ )

Then, there exists a (pure strategy) Nash equilibrium.

- Remark: the concave assumption can be relaxed

# Proof

- Define  $B$  as before.  $B$  satisfies the assumptions of Kakutani's fixed point theorem
- Therefore  $B$  has a fixed point which by definition is a Nash equilibrium!
- Now, we need to actually verify that  $B$  satisfies the assumptions of Kakutani's fixed point theorem!

# Example: the partnership game

- $N = \{1, 2\}$
- $S = [0,4] \times [0,4]$  compact convex
- Utilities are continuous and concave
$$u_1(s_1, s_2) = \frac{1}{2} [4 (s_1 + s_2 + b s_1 s_2)] - s_1^2$$
$$u_2(s_1, s_2) = \frac{1}{2} [4 (s_1 + s_2 + b s_1 s_2)] - s_2^2$$
- Conclusion: there exists a NE!
- Ok, for this game, we already knew it!
- But the thm is much more general and applies to games where finding the equilibrium is much more difficult



# One more word on the partnership game before we move on

- We have found (see exercises) that

- At Nash equilibrium:

$$s^*_1 = s^*_2 = 1/(1-b)$$

- To maximize the sum of utilities:

$$s^W_1 = s^W_2 = 1/(1/2-b) > s^*_1$$

- Sum of utilities called social welfare
- Both partners would be better off if they worked  $s^W_1$  (with social planner, contract)
- Why do they work less than efficient?

# Externality

- At the margin, I bear the cost for the extra unit of effort I contribute, but I'm only reaping half of the induced profits, because of **profit sharing**
- This is known as an “externality”
  - ➔ When I'm figuring out the effort I have to put I don't take into account that other half of profit that goes to my partner
  - ➔ In other words, my effort benefits my partner, not just me
- Externalities are omnipresent: public good problems, free riding, etc. (see more in the netecon course)

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  - Example: Cournot duopoly

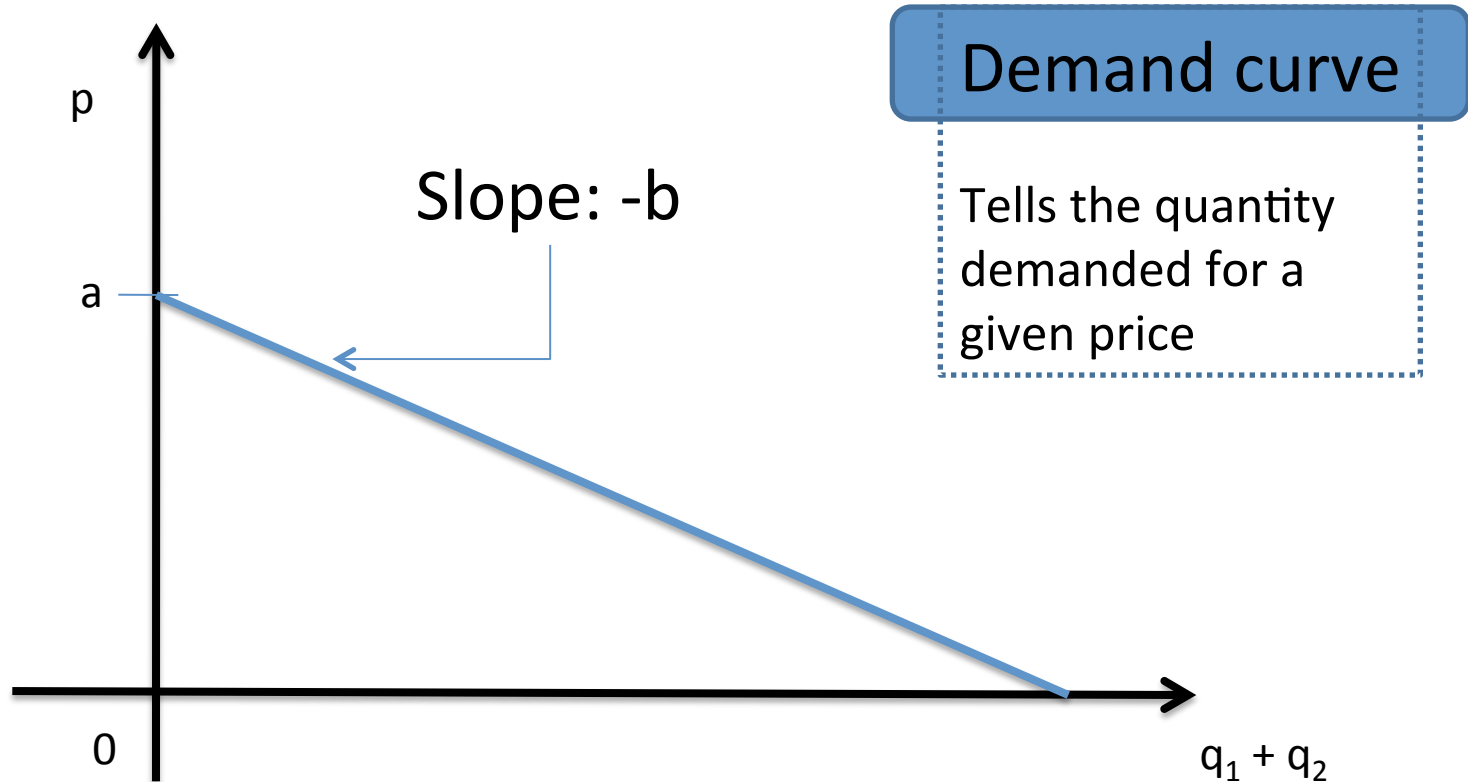
# Cournot Duopoly

- Example of application of games with continuous action set
- This game lies between two extreme cases in economics, in situations where firms (e.g. two companies) are competing on the same market
  - Perfect competition
  - Monopoly
- We're interested in understanding what happens in the middle
  - The game analysis will give us interesting economic insights on the duopoly market

# Cournot Duopoly: the game

- The players: 2 Firms, e.g., Coke and Pepsi
- Strategies: quantities players produce of **identical** products:  $q_i, q_{-i}$ 
  - Products are **perfect substitutes**
- Cost of production:  $c * q$ 
  - Simple model of **constant marginal cost**
- Prices:  $p = a - b (q_1 + q_2) = a - bQ$ 
  - Market-clearing price

# Price in the Cournot duopoly



# Cournot Duopoly: payoffs

- The payoffs: firms aim to **maximize profit**

$$u_1(q_1, q_2) = p * q_1 - c * q_1$$
$$p = a - b (q_1 + q_2)$$

➤  $u_1(q_1, q_2) = a * q_1 - b * q_1^2 - b * q_1 q_2 - c * q_1$

- The game is symmetric

➤  $u_2(q_1, q_2) = a * q_2 - b * q_2^2 - b * q_1 q_2 - c * q_2$

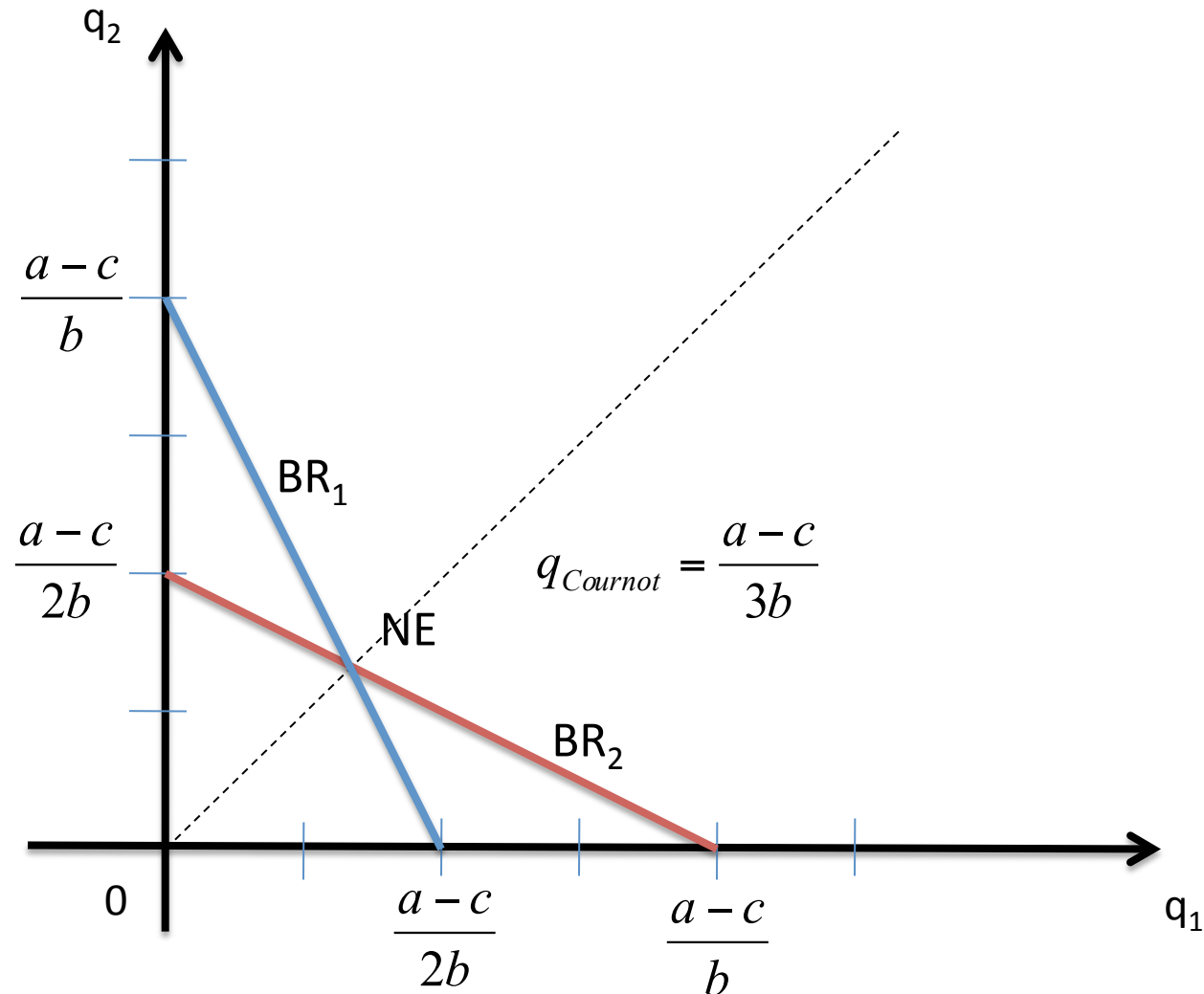
# Cournot Duopoly: best responses

- First order condition  $a - 2bq_1 - bq_2 - c = 0$
- Second order condition  $-2b < 0$   
[make sure it's a max]

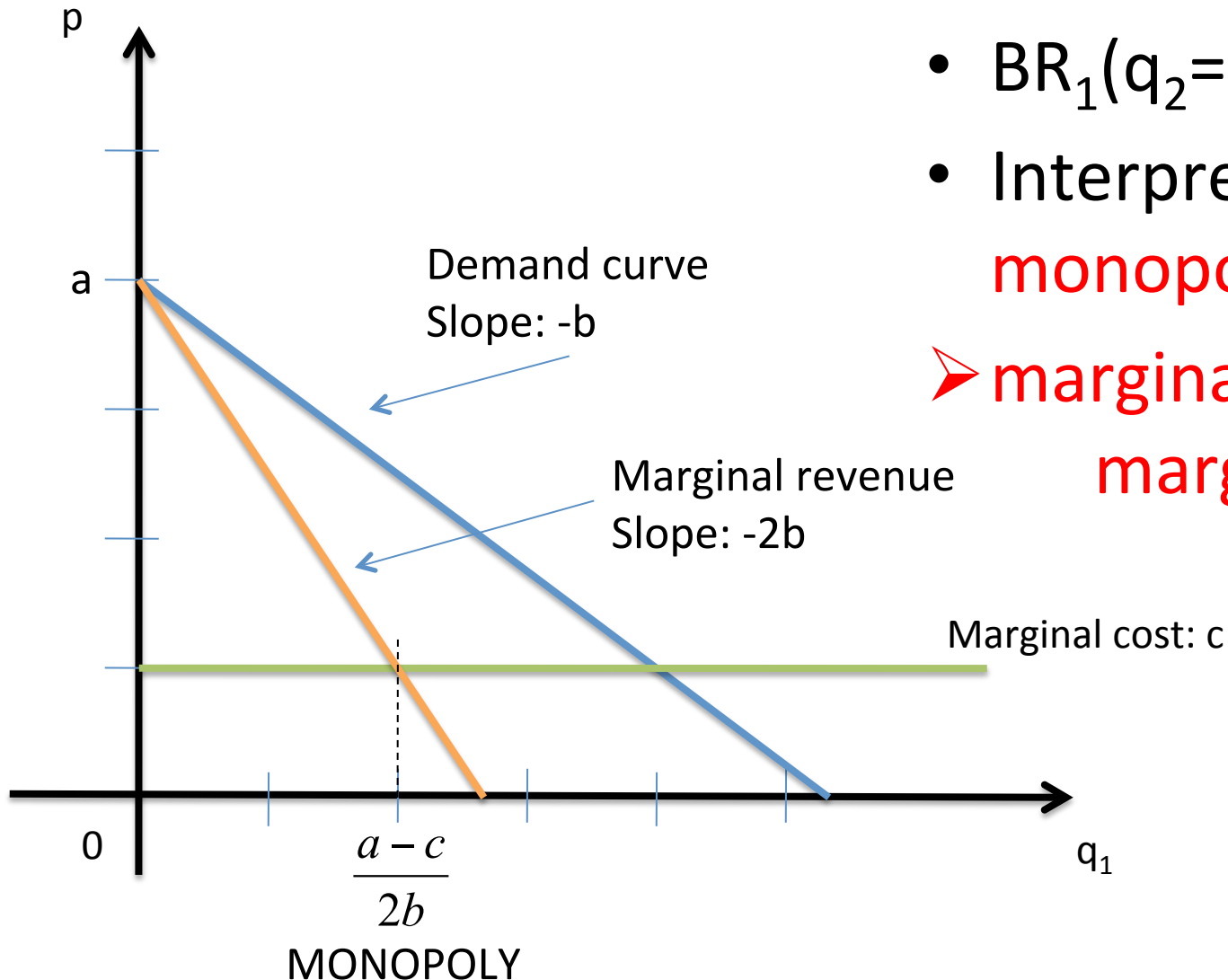
$$\rightarrow \begin{cases} \hat{q}_1 = BR_1(q_2) = \frac{a - c}{2b} - \frac{q_2}{2} \\ \hat{q}_2 = BR_2(q_1) = \frac{a - c}{2b} - \frac{q_1}{2} \end{cases}$$



# Cournot Duopoly: best response diagram and Nash equilibrium

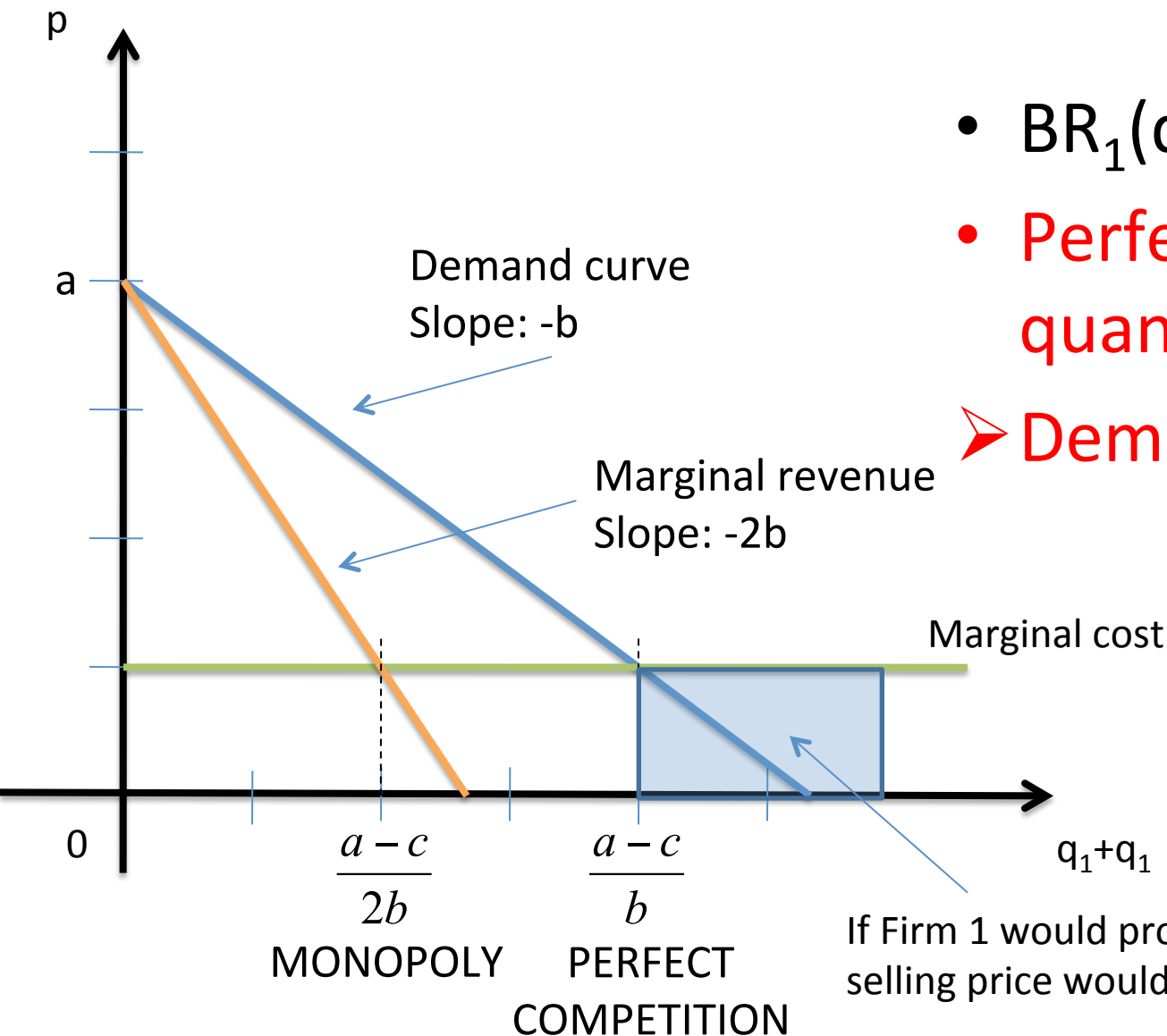


# Best response at $q_2=0$



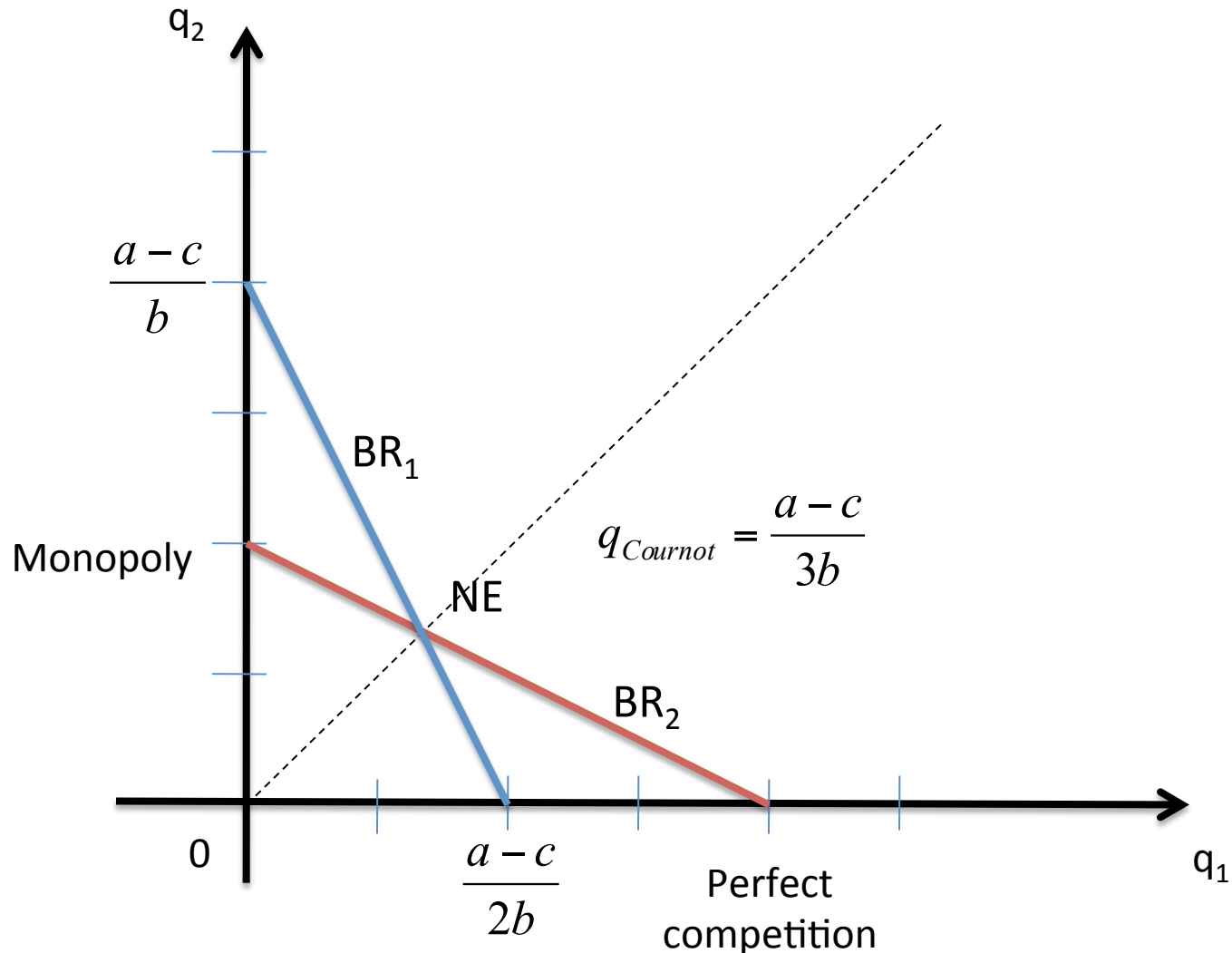
- $BR_1(q_2=0) = (a-c)/(2b)$
- Interpretation:
  - monopoly quantity**
  - **marginal revenue = marginal cost**

# When is $BR_1(q_2) = 0$ ?



- $BR_1(q_2 = (a-c)/b) = 0$
- Perfect competition quantity
- Demand = marginal cost

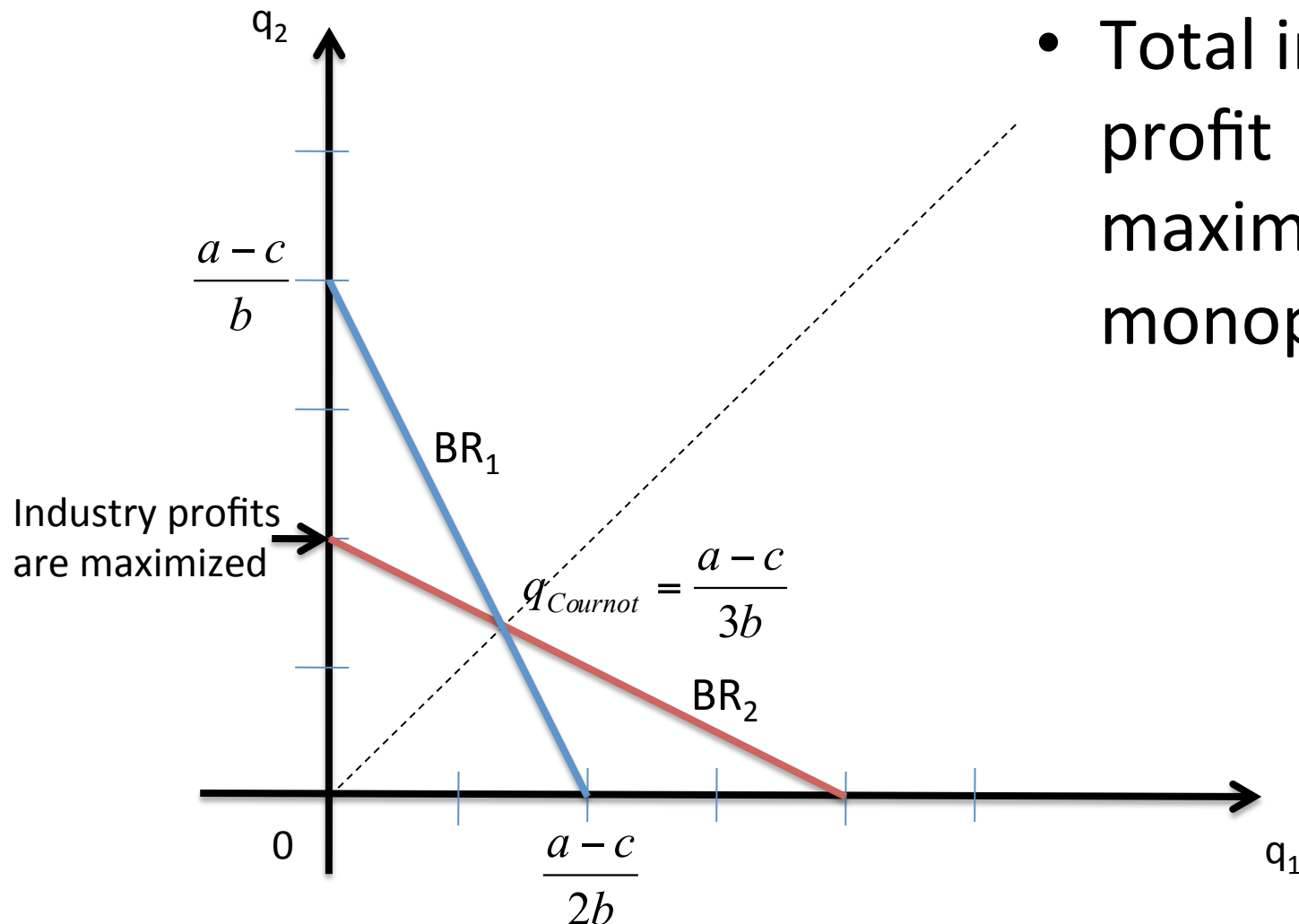
# Cournot Duopoly: best response diagram and Nash equilibrium



# Strategic substitutes/complements

- In Cournot duopoly: the more the other player does, the less I would do
  - ➔ This is a game of *strategic substitutes*
    - Note: of course the goods were substitutes
    - We're talking about strategies here
- In the partnership game, it was the opposite: the more the other player would the more I would do
  - ➔ This is a game of *strategic complements*

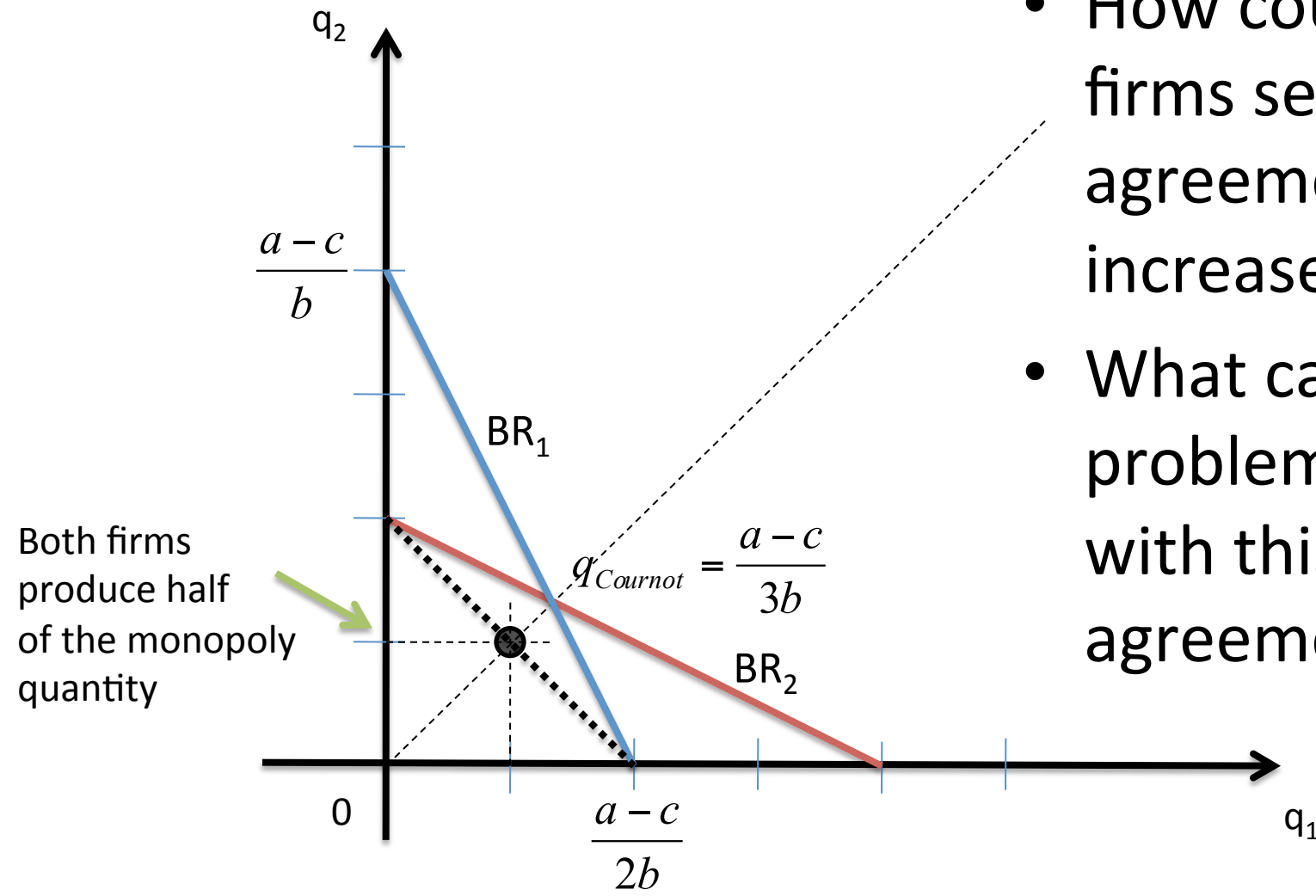
# Cournot duopoly: Market perspective



- Total industry profit maximized for monopoly

# Cartel, agreement

- How could the firms set an agreement to increase profit?
- What can the problems be with this agreement ?



# Cournot Duopoly: last observations

- How do quantities and prices we've encountered so far compare?

**QUANTITIES**

$$\frac{a - c}{b}$$

$$\frac{2(a - c)}{3b}$$

$$\frac{a - c}{2b}$$

**PRICES**



# Summary

- Coordination games
  - Pareto optimal NE sometimes exist
  - Scope for communication / leadership
- Games with continuous action sets (pure strategies)
  - Compute equilibrium with FOC, SOC
  - Equilibrium exists under concavity and continuity conditions
  - Cournot duopoly