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EDUCATION

University of Southern California Magna Cum Laude (3.86) B.A Fine Arts, emphasis in Graphic Design Minor in Communication Design Los Angeles, CA Grad. May 2016

EXPERIENCE

Solve Growth Engineering Lead Designer	Spear-heading identity work and web design for Solve's start- up and small business clients, spanning industries such as medicine, beauty, and politics.	Playa Vista, CA April 2016 -Present
UNUM, Inc. Lead UI/UX Designer	Designing experiences for iOS, Android, and web app, as well as social media channels and marketing materials.	Culver City, CA July 2015 - Present
Clever Creative Graphic Design Intern	Created illustrations for packaging and print porducts for clients such as Disney, Mattel, and Warner Bros.	Los Angeles, CA Spring 2016
72andSunny Graphic Design Intern	Designed digital paid media for Skylanders Superchargers, COD Black Ops 3, and Destiny. Designed in-store print materials for Fresh & Easy.	Los Angeles, CA Summer 2015
Korean Studies Institute Graphic Designer	Created digital & print promotional materials for lectures, film festivals, and special events put on by the Institute.	Los Angeles, CA 2012 - 2016
USC Troy Camp Dir. of Public & Alumni Relations Dir. of Camper Recruitment	Organized 40+ counselors and 19 local schools to recruit students for our one-week summer camp. Graphic design, social media management, event planning.	Los Angeles, CA 2013 - 2014 2015 - 2016
A+D Museum Exhibition Design + Production	Designed and installed exhibition wall which featured quotes from L.A. designers. Collaborated in installing rare prints.	Los Angeles, CA Fall 2015
Cal. African American Museum Exhibition Design + Sculpture	Created a conceptual sculpture piece about the school-to- prison pipeline for a show about social injustice in L.A.	Los Angeles, CA Spring 2015

SKILLS

Illustrator	
InDesign	
Photoshop	



UI / UX Sketch Icon Design

