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# An Adaptive Multi Preconditioned Conjugate Gradient Algorithm

Nicole Spillane \*

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## Abstract

This article introduces and analyzes a new adaptive algorithm for solving symmetric positive definite linear systems in cases where several preconditioners are available or the usual preconditioner is a sum of contributions. A new theoretical result allows to select, at each iteration, whether a classical Preconditioned CG iteration is sufficient (*i.e.* the error decreases by a factor of at least some chosen ratio) or whether convergence needs to be accelerated by performing an iteration of Multi Preconditioned CG [4]. We first present this in an abstract framework with the one strong assumption being that a bound for the smallest eigenvalue of the preconditioned operator is available. Then, we apply the algorithm to the Balancing Domain Decomposition method and illustrate its behaviour numerically. In particular we observe that it is optimal in terms of local solves, both for well conditioned and ill conditioned test cases, which makes it a good candidate to be a default parallel linear solver.

**Keywords:** Krylov methods, Preconditioners, Conjugate Gradient, Domain Decomposition, Robustness, BDD.

## 1 Introduction

We consider the problem of solving a symmetric positive definite linear system  $\mathbf{Ax}_* = \mathbf{b}$  with the Conjugate Gradient (CG) algorithm [22]. Since we consider possibly ill conditioned systems, a very standard way to accelerate convergence is to use a preconditioner  $\mathbf{H}$ . This is to say that we solve  $\mathbf{H}\mathbf{Ax}_* = \mathbf{Hb}$  where the condition number  $\lambda_{\max}/\lambda_{\min}$  of  $\mathbf{HA}$  is much smaller than the one of  $\mathbf{A}$  (with  $\lambda_{\max}$  and  $\lambda_{\min}$  denoting respectively the largest and smallest eigenvalue). The reason why this improves the convergence of the iterative solver is that the relative error at a given iteration depends on the condition number [34, 24, 42].

One particular type of preconditioning is projection preconditioning [9]. It is closely related to deflation [36, 43], augmentation [5] and balancing [23]. A review and analysis of these methods can be found in [48, 14] or [28] with an application to substructuring Domain Decomposition. The idea is to choose an auxiliary, or *deflation* space, and precompute the exact solution in this subspace. Then the iterative solver only needs to be applied on the remainder of the error. If the deflation space is well chosen the conditioning, and hence the convergence, are greatly improved. In practice the deflation space is often computed as an approximation of the eigenvectors corresponding to isolated eigenvalues of the preconditioned operator, for example by recycling information from a previous linear solve [15, 50, 2, 20] (see also section 2.2).

The method that we propose is based on the Multi Preconditioned CG (MPCG) algorithm [4]. MPCG is itself related to the block CG algorithm [38, 37] and the multi parameter descent method

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[3]. It applies to linear systems for which there are  $N$  different preconditioners  $\mathbf{H}^s$  ( $s = 1, \dots, N$ ) or for which the usual preconditioner is a sum  $\sum_{s=1}^N \mathbf{H}^s$ . One case where this occurs is domain decomposition. Indeed the idea behind domain decomposition is to approximate the inverse of a global matrix by a sum of inverses of smaller *local* problems. This property has already been exploited since it has been proposed to compute the deflation space by solving local generalized eigenvalue problems: see [33] followed by [44, 47, 26, 27] for the substructuring methods FETI and BDD [12, 29, 31]; [35, 8, 46, 13, 11] for the overlapping Additive Schwarz method [49]; and [30, 19] for the Optimized Schwarz method. In this article we will use the Balancing Domain Decomposition method as an illustration for our new algorithms. We refer to section 4.3 for a brief summary of the deflation space proposed in [47] (called GenEO for Generalized Eigenvalues in the Overlaps) and the corresponding convergence result. Fast convergence is guaranteed theoretically, even in hard heterogeneous cases such as the ones exhibited in [39].

The original motivation for the algorithms in this article was to compute the same deflation space without needing to solve generalized eigenvalue problems. As already mentioned, the framework for our new algorithms is MPCG [4]. MPCG has already been applied to Additive Schwarz [17] and FETI (Simultaneous FETI algorithm in [40, 16]). In both cases good convergence was observed. The drawback of these methods is that they generate very many search directions and the cost of minimizing over these search directions and orthogonalizing future contributions against them may become prohibitive specially if very many processors are used.

Instead, our algorithms consider each contribution arising from the application of one  $\mathbf{H}^s$  as a *candidate* [2] to augment the space in which we look for the solution (called the minimization space). A theoretical estimate (4) predicts whether this candidate should augment the minimization space or whether it should only contribute to it through the global preconditioner  $\sum_{s=1}^N \mathbf{H}^s$ . The estimate is only practical if a lower bound for the eigenvalues of the preconditioned operator is known (*e.g.* for the substructuring Domain Decomposition methods  $\lambda_{\min} \geq 1$  [31, 29, 49]). The idea for the new algorithms was first briefly introduced in [45] (section 7.3) in the FETI framework. We prove that, given a targeted contraction factor  $0 < \rho < 1$ , and at a given iteration, either the error is reduced by a factor  $\rho$ , or the coarse space is augmented with contributions coming from several components  $\mathbf{H}^s$  (with the purpose of accelerating convergence). This guarantees that the iterations at which the algorithm performs some extra work are exactly those at which it is necessary.

The outline of the article is as follows. In section 2 we introduce some classical results for the Projected Preconditioned CG algorithm (PPCG) and prove the new estimate (4). In section 3 we introduce our two new algorithms in a general framework and prove the corresponding theoretical results. In section 4 we apply the algorithms to BDD. Finally, in section 5, we illustrate their behaviour and compare them to existing methods.

## 2 Projected Preconditioned Conjugate Gradient (PPCG)

Let  $n \in \mathbb{N}$ . The three assumptions in this section are:

- (A1)  $\mathbf{A} \in \mathbb{R}^{n \times n}$  is a symmetric positive definite matrix,
- (A2)  $\mathbf{H} \in \mathbb{R}^{n \times n}$  is a symmetric positive definite matrix,
- (A3)  $\mathbf{U} \in \mathbb{R}^{n \times n_0}$  is a full rank matrix with  $n_0 < n$ .

Throughout the article, we consider the following problem:

$$\text{Find } \mathbf{x}_* \in \mathbb{R}^n \text{ such that } \mathbf{A}\mathbf{x}_* = \mathbf{b}$$

for a given right hand side  $\mathbf{b} \in \mathbb{R}^n$ . The natural iterative solver is the conjugate gradient (CG) algorithm. We choose to accelerate it by a (left) preconditioner that we denote by  $\mathbf{H}$ , as well

as a (right) projection preconditioner  $\Pi$  induced by the choice of  $\mathbf{U}$  as follows. Let  $\Pi$  be the  $\mathbf{A}$ -orthogonal projection satisfying  $\text{Ker}(\Pi) = \text{range}(\mathbf{U})$ , or explicitly,

$$\Pi := \mathbf{I} - \mathbf{U}(\mathbf{U}^\top \mathbf{A} \mathbf{U})^{-1} \mathbf{U}^\top \mathbf{A}. \quad (1)$$

## 2.1 Description and well known results

Algorithm 1 describes the Projected Preconditioned Conjugate Gradient (PPCG) algorithm [9] and introduces most of the notation.

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**Algorithm 1:** PPCG algorithm for  $\mathbf{A}\mathbf{x}_* = \mathbf{b}$  preconditioned by  $\mathbf{H}$  and  $\Pi = \mathbf{I} - \mathbf{U}(\mathbf{U}^\top \mathbf{A} \mathbf{U})^{-1} \mathbf{U}^\top \mathbf{A}$  for initial guess  $\mathbf{x}_{00}$

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 $\mathbf{x}_0 = \Pi \mathbf{x}_{00} + \mathbf{U}(\mathbf{U}^\top \mathbf{A} \mathbf{U})^{-1} \mathbf{U}^\top \mathbf{b};$  // Improved initial guess
 $\mathbf{r}_0 = \mathbf{b} - \mathbf{A}\mathbf{x}_0;$ 
 $\mathbf{z}_0 = \mathbf{H}\mathbf{r}_0;$ 
 $\mathbf{p}_0 = \Pi \mathbf{z}_0;$  // Projected initial search direction
for  $i = 0, 1, \dots$ , convergence do
     $\mathbf{q}_i = \mathbf{A}\mathbf{p}_i;$ 
     $\alpha_i = \frac{\langle \mathbf{r}_i, \mathbf{z}_i \rangle}{\langle \mathbf{q}_i, \mathbf{p}_i \rangle};$ 
     $\mathbf{x}_{i+1} = \mathbf{x}_i + \alpha_i \mathbf{p}_i;$ 
     $\mathbf{r}_{i+1} = \mathbf{r}_i - \alpha_i \mathbf{q}_i;$ 
     $\mathbf{z}_{i+1} = \mathbf{H}\mathbf{r}_{i+1};$ 
     $\beta_i = \frac{\langle \mathbf{z}_{i+1}, \mathbf{A}\mathbf{p}_i \rangle}{\langle \mathbf{p}_i, \mathbf{A}\mathbf{p}_i \rangle};$ 
     $\mathbf{p}_{i+1} = \Pi \mathbf{z}_{i+1} - \beta_i \mathbf{p}_i;$  // Projected search direction
end
Return  $\mathbf{x}_{i+1};$ 

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If  $\mathbf{U}$  is the empty matrix then  $\Pi = \mathbf{I}$  and we recover the usual Preconditioned Conjugate Gradient (PCG) algorithm. Algorithmically there are two differences between PCG and PPCG. The first is that the initial guess  $\mathbf{x}_{00}$  given by the user is improved by computing the exact solution in the space  $\text{range}(\mathbf{U})$  (this can be rewritten as a projection):  $\mathbf{x}_0 = \Pi \mathbf{x}_{00} + \mathbf{U}(\mathbf{U}^\top \mathbf{A} \mathbf{U})^{-1} \mathbf{U}^\top \mathbf{b} = \mathbf{x}_{00} + (\mathbf{I} - \Pi)(\mathbf{x}_* - \mathbf{x}_{00})$ . The second difference is a consequence. Indeed, the iterative solver must only compute the remaining part of the solution ( $\Pi \mathbf{x}_*$ ) so all search directions are projected into  $\text{range}(\Pi)$ . Variants of this process are *deflation*, *balancing* and *augmentation* [9, 36, 43, 5, 23, 14] (see *e.g.* [48] for a comparison). In the particular field of domain decomposition the deflation space  $\text{range}(\mathbf{U})$  is referred to as the coarse space (see section 3). Next we state a list of well known results for PPCG [28, 42]:

1. The exact solution is achieved after at most  $n - n_0$  ( $= n - \text{rank}(\mathbf{U})$ ) iterations.
2.  $\|\mathbf{x}_* - \mathbf{x}_i\|_{\mathbf{A}} = \min \{\|\mathbf{x}_* - \mathbf{x}\|_{\mathbf{A}}; \mathbf{x} \in \mathbf{x}_{00} + \text{range}(\mathbf{U}) + \text{span}\{\mathbf{p}_0, \dots, \mathbf{p}_{i-1}\}\}.$
3. Search directions are pairwise  $\mathbf{A}$ -orthogonal:  $\langle \mathbf{p}_i, \mathbf{A}\mathbf{p}_j \rangle = 0$  ( $i \neq j$ ).
4. Residuals are pairwise  $\mathbf{H}$ -orthogonal:  $\langle \mathbf{r}_i, \mathbf{H}\mathbf{r}_j \rangle = 0$  for all ( $i \neq j$ ).

## 2.2 Choice of the deflation space

Since the approximation given by iteration  $i$  of PPCG minimizes the error over all vectors  $\mathbf{x}_i \in \mathbf{x}_{00} + \text{range}(\mathbf{U}) + \text{span}\{\mathbf{p}_0, \dots, \mathbf{p}_{i-1}\}$  it is natural that augmenting the space  $\text{range}(\mathbf{U})$  leads to

better convergence. On the other hand, if the number  $n_0$  of columns in  $\mathbf{U}$  is too large, then the factorization of  $\mathbf{U}^\top \mathbf{A} \mathbf{U}$  in the definition of  $\mathbf{\Pi}$  becomes excessively costly. In other words, it is necessary to identify carefully which are the vectors that will help accelerate convergence.

One way to estimate the relative error of PCG is to use the following convergence result [34, 24] (see also [42] (Theorem 6.29)):

$$\frac{\|\mathbf{x}_* - \mathbf{x}_i\|_{\mathbf{A}}}{\|\mathbf{x}_* - \mathbf{x}_0\|_{\mathbf{A}}} \leq 2 \left[ \frac{\sqrt{\lambda_{\max}/\lambda_{\min}} - 1}{\sqrt{\lambda_{\max}/\lambda_{\min}} + 1} \right]^i, \quad (2)$$

where  $\lambda_{\max}$  and  $\lambda_{\min}$  are bounds for the spectrum of the preconditioned operator  $\mathbf{H}\mathbf{A}$ . For PPCG the same estimate holds but where  $\lambda_{\max}$  and  $\lambda_{\min}$  are replaced by bounds for the non zero eigenvalues of the projected preconditioned operator  $\mathbf{H}\mathbf{A}\mathbf{\Pi}$  [9] (or equivalently the eigenvalues of  $\mathbf{H}\mathbf{A}$  restricted to  $\text{range}(\mathbf{\Pi})$ ). Consequently, the ideal strategy for choosing  $\mathbf{U}$  is to first compute all isolated eigenvalues of  $\mathbf{H}\mathbf{A}$  and use the corresponding eigenvectors as a basis for the deflation space  $\text{range}(\mathbf{U})$ . This way, the spectrum of  $\mathbf{H}\mathbf{A}\mathbf{\Pi}$  is clustered and (2) guarantees good convergence. Of course it is unrealistic to compute the spectrum of  $\mathbf{H}\mathbf{A}$ . Instead it has been proposed to approximate *a priori* the isolated eigenvalues. An option, popular in domain decomposition, is to solve auxiliary (less costly) eigenvalue problems [33, 44, 47, 26, 27, 35, 8, 46, 13, 11, 30, 19] (see also section 4.3).

The algorithms that we propose in this article are very closely related to deflation except that  $\mathbf{U}$  is initialized with vectors chosen *a priori* and then augmented with vectors selected on the fly. First, we derive an estimate that allows us to do that.

### 2.3 Monitoring the relative error in PPCG

With the notation from Algorithm 1, and denoting by  $\mathbf{d}_i$  the error at iteration  $i$ :  $\mathbf{d}_i = \mathbf{x}_* - \mathbf{x}_i$ , the authors in [1] prove that

$$\|\mathbf{d}_i\|_{\mathbf{A}}^2 = \|\mathbf{d}_{i-1}\|_{\mathbf{A}}^2 - \alpha_{i-1}^2 \|\mathbf{p}_{i-1}\|_{\mathbf{A}}^2, \text{ for all } i = 1, \dots, n - n_0 - 1. \quad (3)$$

The proof holds in three steps: first, by the finite termination property (item 1 in section 2.1), the exact solution can be written as  $\mathbf{x}_* = \mathbf{x}_0 + \sum_{j=0}^{n-n_0-1} \alpha_j \mathbf{p}_j = \mathbf{x}_i + \sum_{j=i}^{n-n_0-1} \alpha_j \mathbf{p}_j$ . Then, the  $\mathbf{A}$ -conjugacy between search directions (item 3 in section 2.1) implies that  $\|\mathbf{d}_i\|_{\mathbf{A}}^2 = \|\mathbf{x}_* - \mathbf{x}_i\|_{\mathbf{A}}^2 = \sum_{j=i}^{n-n_0-1} \alpha_j^2 \|\mathbf{p}_j\|_{\mathbf{A}}^2$ . Finally (3) follows easily by subtraction.

**Remark 1.** The proof in [1] is for the non projected PCG ( $n_0 = 0$ ) but goes through in the same way when considering PPCG with the difference that the process finishes in at most  $n - n_0$  iterations (instead of  $n$ ).

The authors use this to derive some *a posteriori* error estimates and stopping criteria. Here, we build on the same starting point to derive two adaptive algorithms with the objective of accelerating convergence when necessary. Let's assume that at iteration  $i$  we have not yet found the exact solution (*i.e.*  $\mathbf{d}_i \neq \mathbf{0}$ ) then (3) can be rewritten as

$$\frac{\|\mathbf{d}_{i-1}\|_{\mathbf{A}}^2}{\|\mathbf{d}_i\|_{\mathbf{A}}^2} = 1 + \frac{\|\alpha_{i-1} \mathbf{p}_{i-1}\|_{\mathbf{A}}^2}{\|\mathbf{d}_i\|_{\mathbf{A}}^2} = 1 + \frac{\|\alpha_{i-1} \mathbf{p}_{i-1}\|_{\mathbf{A}}^2}{\|\mathbf{r}_i\|_{\mathbf{H}}^2} \frac{\|\mathbf{r}_i\|_{\mathbf{H}}^2}{\|\mathbf{d}_i\|_{\mathbf{A}}^2} = 1 + \frac{\|\alpha_{i-1} \mathbf{p}_{i-1}\|_{\mathbf{A}}^2}{\|\mathbf{r}_i\|_{\mathbf{H}}^2} \frac{\|\mathbf{d}_i\|_{\mathbf{A}\mathbf{H}\mathbf{A}}^2}{\|\mathbf{d}_i\|_{\mathbf{A}}^2}.$$

Noticing that the last factor is related to a Rayleigh quotient for  $\mathbf{H}\mathbf{A}$  we deduce that

$$\frac{\|\mathbf{d}_i\|_{\mathbf{A}}^2}{\|\mathbf{d}_{i-1}\|_{\mathbf{A}}^2} \leq \left( 1 + \lambda_{\min} \frac{\|\alpha_{i-1} \mathbf{p}_{i-1}\|_{\mathbf{A}}^2}{\|\mathbf{r}_i\|_{\mathbf{H}}^2} \right)^{-1}, \quad (4)$$

where  $\lambda_{\min}$  is again the smallest eigenvalue of the preconditioned operator  $\mathbf{H}\mathbf{A}$ . Indeed, it holds that  $\|\mathbf{y}\|_{\mathbf{A}\mathbf{H}\mathbf{A}}^2 \geq \lambda_{\min}\|\mathbf{y}\|_{\mathbf{A}}^2$  for all  $\mathbf{y} \in \mathbb{R}^n$  (see e.g. [49](Lemma C.1)).

From estimate (4) we deduce that, if there exists  $\tau > 0$  such that  $\tau\|\mathbf{r}_i\|_{\mathbf{H}}^2 \leq \|\alpha_{i-1}\mathbf{p}_{i-1}\|_{\mathbf{A}}^2$  at every iteration  $i = 1, \dots, j$ , then  $\|\mathbf{d}_j\|_{\mathbf{A}}/\|\mathbf{d}_0\|_{\mathbf{A}} \leq (1 + \lambda_{\min}\tau)^{-j/2}$ . Conversely, to guarantee that the error decreases at least linearly with a given contraction factor  $\rho$  (i.e.  $\|\mathbf{d}_i\|/\|\mathbf{d}_{i-1}\| \leq \rho$ ), it is sufficient to check that:

$$\frac{\|\alpha_{i-1}\mathbf{p}_{i-1}\|_{\mathbf{A}}^2}{\|\mathbf{r}_i\|_{\mathbf{H}}^2} \geq \tau \text{ with } \tau := \frac{1 - \rho^2}{\lambda_{\min}\rho^2}. \quad (5)$$

In the next section we introduce two new algorithms that aim at guarantying a targeted convergence bound. They are based on evaluating, at each iteration, whether (5) holds or not. In the case where it doesn't, we propose to accelerate convergence.

**Remark 2.** After division by  $\|\mathbf{d}_{i-1}\|_{\mathbf{A}}^2$ , (3) can also be rewritten as

$$\frac{\|\mathbf{d}_i\|_{\mathbf{A}}^2}{\|\mathbf{d}_{i-1}\|_{\mathbf{A}}^2} = 1 - \frac{\langle \mathbf{r}_{i-1}, \mathbf{z}_{i-1} \rangle^2}{\langle \mathbf{A}\mathbf{p}_{i-1}, \mathbf{p}_{i-1} \rangle^2} \cdot \frac{\langle \mathbf{A}\mathbf{p}_{i-1}, \mathbf{p}_{i-1} \rangle}{\langle \mathbf{A}\mathbf{d}_{i-1}, \mathbf{d}_{i-1} \rangle} \leq 1 - \lambda_{\min} \frac{\langle \mathbf{r}_{i-1}, \mathbf{z}_{i-1} \rangle}{\langle \mathbf{A}\mathbf{p}_{i-1}, \mathbf{p}_{i-1} \rangle}.$$

We mention this estimate because it arises more naturally and we have not seen it before. However we did not use it in our adaptive algorithms.

**Remark 3.** The very existence of formula (4) is what motivates the choice of an adaptive MPCG algorithm over an adaptive Multi Preconditioned GMRES (MPGMRES) algorithm based on MPGMRES [18]. Another advantage of MPCG is that the size of the minimization space grows linearly with the iteration count (we will reduce this even further) whereas with MPGMRES the growth is exponential. We note however that selective MPGMRES was proposed in [18] to keep the growth linear.

### 3 Main Result: New Adaptive Algorithm

We make two extra assumptions on the preconditioned system  $\mathbf{H}\mathbf{A}\mathbf{x}_* = \mathbf{H}\mathbf{b}$ :

(A4) a lower bound  $\lambda_{\min}$  for the spectrum of  $\mathbf{H}\mathbf{A}$  is known,

(A5) the preconditioner  $\mathbf{H}$  is a sum of  $N$  contributions :  $\mathbf{H} = \sum_{s=1}^N \mathbf{H}^s$ , with each  $\mathbf{H}^s$  symmetric and positive semi definite.

The motivation for these two assumptions is directly connected to the two main ingredients in the adaption step of our adaptive algorithm. Indeed Assumption (A4) guarantees that the terms in the relative error estimate (4) can be evaluated and consequently that this estimate can be used as an indicator of whether we need to adapt the algorithm or not (i.e. accelerate convergence). Assumption (A5) is just as vital since, when a lack of robustness is detected, convergence will be improved by searching for the next approximate solution in a space spanned by contributions from each of the  $\mathbf{H}^s$  instead of just one contribution corresponding to  $\mathbf{H}$ .

#### 3.1 Presentation of the New Algorithm

Algorithm 2 presents the new algorithm and introduces some new notation. The new algorithm is designed to adapt automatically if convergence is too slow. More precisely, given a threshold  $\tau \in \mathbb{R}^+$  chosen by the user, the adaptation step is between lines 7 and 12. We will refer to

the test in line 8 as the  $\tau$ -test. If the  $\tau$ -test returns  $t_i \geq \tau$ , then the algorithm predicts that there is no need to adapt and performs a step of PPCG. If the  $\tau$ -test returns  $t_i < \tau$ , then the PPCG algorithm is not reducing the error sufficiently and the algorithm performs one step of the (projected) Multi Preconditioned CG (MPCG) algorithm [4] for the  $N$  preconditioners  $\mathbf{H}^s$ . This automatically improves the next approximate solution since the error is minimized over a larger search space that includes the usual search space (see Property 2 in Theorem 1). There are two extreme choices for  $\tau$ : if  $\tau = 0$  then we recover the usual PPCG iterations and if  $\tau = \infty$  then we recover the (projected) MPCG algorithm.

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**Algorithm 2:** New algorithm for  $\mathbf{Ax}_* = \mathbf{b}$  preconditioned by  $\left(\sum_{s=1}^N \mathbf{H}^s\right)$  and  $\mathbf{\Pi}$  for initial guess  $\mathbf{x}_{00}$ .  $\tau \in \mathbb{R}^+$ : chosen by user.

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1  $\mathbf{x}_0 = \mathbf{\Pi}\mathbf{x}_{00} + \mathbf{U}(\mathbf{U}^\top \mathbf{A} \mathbf{U})^{-1} \mathbf{U}^\top \mathbf{b}$ ;  $\mathbf{r}_0 = \mathbf{b} - \mathbf{A}\mathbf{x}_0$ ;  $\mathbf{Z}_0 = \mathbf{H}\mathbf{r}_0$ ;  $\mathbf{P}_0 = \mathbf{\Pi}\mathbf{Z}_0$ ;
2 for  $i = 0, 1, \dots$ , convergence do
3    $\mathbf{Q}_i = \mathbf{A}\mathbf{P}_i$ ;
4    $\mathbf{\Delta}_i = \mathbf{Q}_i^\top \mathbf{P}_i$ ;  $\boldsymbol{\gamma}_i = \mathbf{P}_i^\top \mathbf{r}_i$ ;  $\boldsymbol{\alpha}_i = \mathbf{\Delta}_i^\dagger \boldsymbol{\gamma}_i$ ;
5    $\mathbf{x}_{i+1} = \mathbf{x}_i + \mathbf{P}_i \boldsymbol{\alpha}_i$ ;
6    $\mathbf{r}_{i+1} = \mathbf{r}_i - \mathbf{Q}_i \boldsymbol{\alpha}_i$ ; Adaptive Multi Preconditioning
7    $t_i = \frac{\boldsymbol{\gamma}_i^\top \boldsymbol{\alpha}_i}{\mathbf{r}_{i+1}^\top \mathbf{H} \mathbf{r}_{i+1}}$ ;
8   if  $t_i < \tau$  then //  $\tau$ -test
9      $\mathbf{Z}_{i+1} = [\mathbf{H}^1 \mathbf{r}_{i+1} \mid \dots \mid \mathbf{H}^N \mathbf{r}_{i+1}]$ ; // Concatenate the  $N$  vectors
10  else
11     $\mathbf{Z}_{i+1} = \mathbf{H} \mathbf{r}_{i+1}$ ;
12  end
13   $\boldsymbol{\Phi}_{i,j} = \mathbf{Q}_j^\top \mathbf{Z}_{i+1}$ ;  $\boldsymbol{\beta}_{i,j} = \mathbf{\Delta}_j^\dagger \boldsymbol{\Phi}_{i,j}$  for each  $j = 0, \dots, i$ ;
14   $\mathbf{P}_{i+1} = \mathbf{\Pi} \mathbf{Z}_{i+1} - \sum_{j=0}^i \mathbf{P}_j \boldsymbol{\beta}_{i,j}$ ;
15 end
16 Return  $\mathbf{x}_{i+1}$ ;
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Each time  $t_i < \tau$ , an  $N \times N$  matrix  $\mathbf{\Delta}_i = \mathbf{P}_i^\top \mathbf{A} \mathbf{P}_i$  must be inverted. Since  $\mathbf{P}_i$  is the concatenation of contributions from the components  $\mathbf{H}^s$  in the preconditioner, it is reasonable to expect that  $\mathbf{\Delta}_i$  be full-rank. If it is not, then  $\mathbf{\Delta}_i$  is only positive semi definite and pseudo-inversion (denoted by  $\mathbf{\Delta}_i^\dagger$ ) is necessary. In any case, both  $\boldsymbol{\gamma}_i$  and the columns in  $\boldsymbol{\Phi}_{i,j}$  are in  $\text{range}(\mathbf{P}_i^\top) = \text{range}(\mathbf{\Delta}_i)$  so that the iteration is always well defined. The exact same occurs in the Simultaneous FETI and Block FETI algorithms [16]. There, it is proposed to operate a rank-revealing Cholesky factorization (symmetric pivoting) on each  $\mathbf{\Delta}_i$  to replace  $\mathbf{P}_i$  by an  $\mathbf{A}$ -orthonormal basis  $\overline{\mathbf{P}}_i$  of  $\text{range}(\mathbf{P}_i)$  and simplify future orthogonalization steps.

We have presented the algorithm with full reorthogonalization (lines 13 and 14). It is known that for MPCG this is necessary but for PPCG it is not ( $\boldsymbol{\beta}_{i,j} = 0$  as soon as  $j \neq i$ ) so some reorthogonalization steps may be skipped. Here we do not comment further on this for several reasons: (i) we plan for our algorithm to solve the problem in few iterations so the cost of reorthogonalization will be low, (ii) for substructuring methods, which is the application that we propose in the next section, it has been observed that full reorthogonalization is in fact crucial because of numerical errors.

**Remark 4.** For clarity we give the size of the different variables (recall that  $n$  is the size of the global problem and the preconditioner has  $N$  components):

- $\mathbf{A}, \mathbf{\Pi}, \mathbf{H}, \mathbf{H}^0, \dots, \mathbf{H}^N \in \mathbb{R}^{n \times n}$ ,
- $\mathbf{x}_*, \mathbf{x}_i, \mathbf{r}_i, \mathbf{b} \in \mathbb{R}^n$ ,
- $\mathbf{Z}_{i+1}, \mathbf{P}_{i+1}, \mathbf{Q}_{i+1} \in \mathbb{R}^{n \times N}$  or  $\mathbb{R}^n$  depending on the iteration,
- $\mathbf{\Delta}_i \in \mathbb{R}^{N \times N}$  or  $\mathbb{R}$  depending on the iteration,
- $\gamma_i, \alpha_i \in \mathbb{R}^N$  or  $\mathbb{R}$  depending on the iteration number  $i$ ,
- $\Phi_{i,j}, \beta_{i,j} \in \mathbb{R}^{N \times N}$  or  $\mathbb{R}^N$  or  $\mathbb{R}^{1 \times N}$  or  $\mathbb{R}$  depending on the iteration numbers  $i$  and  $j$ ,

Note that the quantities  $\mathbf{P}_i \alpha_i$  and  $\mathbf{A} \mathbf{P}_i \alpha_i$  are always vectors in  $\mathbb{R}^n$ . Note also that we only use the notation  $\langle \cdot, \cdot \rangle$  for computing the inner product between two vectors.

### 3.2 The usual PPCG properties hold for Algorithm 2

In Theorem 1 we prove results similar to the ones stated in section 2.1 for PPCG.

**Theorem 1.** *Algorithm 2 satisfies the five following properties:*

1. The exact solution is achieved after at most  $n - n_0$  iterations.
2.  $\|\mathbf{x}_* - \mathbf{x}_i\|_{\mathbf{A}} = \min \left\{ \|\mathbf{x}_* - \mathbf{x}\|_{\mathbf{A}}; \mathbf{x} \in \mathbf{x}_{00} + \text{range}(\mathbf{U}) + \sum_{j=0}^{i-1} \text{range}(\mathbf{P}_j) \right\}$ .
3. Blocs of search directions are pairwise  $\mathbf{A}$ -orthogonal:  $\mathbf{P}_j^\top \mathbf{A} \mathbf{P}_i = \mathbf{0}$  ( $i \neq j$ ).
4. Residuals are  $\ell_2$ -orthogonal to previous search directions:  $\mathbf{P}_j^\top \mathbf{r}_i = \mathbf{0}$  ( $i > j$ ).
5. Residuals are pairwise  $\mathbf{H}$ -orthogonal:  $\langle \mathbf{H} \mathbf{r}_j, \mathbf{r}_i \rangle = 0$  ( $i \neq j$ ).

*Proof.* In the following, many simplifications occur thanks to the  $\mathbf{A}$ -orthogonality of projection  $\mathbf{\Pi}$ . Also note that  $\mathbf{\Pi}^\top \mathbf{A} = \mathbf{A} \mathbf{\Pi}$  by definition of  $\mathbf{\Pi}$  in (1);  $\mathbf{\Pi} \mathbf{P}_i = \mathbf{P}_i$  since  $\mathbf{P}_i \in \text{range}(\mathbf{\Pi})$ ; and  $\mathbf{\Pi}^\top \mathbf{r}_i = \mathbf{r}_i$  since  $\mathbf{r}_i \in \text{range}(\mathbf{\Pi}^\top)$ .

*Proof by induction of Properties 3 and 4:*

The case  $i = 1$  is simple:  $\mathbf{P}_0^\top \mathbf{A} \mathbf{P}_1 = \mathbf{P}_0^\top \mathbf{A} \mathbf{\Pi} \mathbf{Z}_1 - \mathbf{P}_0^\top \mathbf{A} \mathbf{P}_0 \beta_{0,0} = \Phi_{0,0} - \Delta_0 \Delta_0^\dagger \Phi_{0,0} = \mathbf{0}$ , and  $\mathbf{P}_0^\top \mathbf{r}_1 = \mathbf{P}_0^\top \mathbf{r}_0 - \mathbf{P}_0^\top \mathbf{Q}_0 \alpha_0 = \gamma_0 - \Delta_0 \Delta_0^\dagger \gamma_0 = \mathbf{0}$ .

Next we assume that both properties hold for a given  $i \geq 1$  and deduce them for  $i + 1$ . Let  $j \leq i$ , then

$$\begin{aligned} \mathbf{P}_j^\top \mathbf{A} \mathbf{P}_{i+1} &= \mathbf{P}_j^\top \mathbf{A} \mathbf{\Pi} \mathbf{Z}_{i+1} - \sum_{k=0}^i \mathbf{P}_j^\top \mathbf{A} \mathbf{P}_k \beta_{i,k} = \Phi_{i,j} - \Delta_j \Delta_j^\dagger \Phi_{i,j} = \mathbf{0}, \\ \mathbf{P}_j^\top \mathbf{r}_{i+1} &= \mathbf{P}_j^\top \mathbf{r}_i - \mathbf{P}_j^\top \mathbf{Q}_i \alpha_i = \begin{cases} \mathbf{0} & \text{if } j \neq i \text{ since } \mathbf{P}_j^\top \mathbf{r}_i = \mathbf{0} \text{ and } \mathbf{P}_j^\top \mathbf{Q}_i = \mathbf{0}, \\ \mathbf{P}_i^\top \mathbf{r}_i - \mathbf{P}_i^\top \mathbf{Q}_i \alpha_i = \gamma_i - \Delta_i \Delta_i^\dagger \gamma_i = \mathbf{0} & \text{if } j = i. \end{cases} \end{aligned}$$

*Proof of Property 5:*

By symmetry of  $\mathbf{H}$  it suffices to prove that  $\langle \mathbf{H} \mathbf{r}_j, \mathbf{r}_i \rangle = 0$  for all  $i > j$ . This follows directly from

$$\langle \mathbf{H} \mathbf{r}_j, \mathbf{r}_i \rangle = \langle \mathbf{\Pi} \mathbf{H} \mathbf{r}_j, \mathbf{r}_i \rangle \text{ and Property 4 since } \mathbf{\Pi} \mathbf{H} \mathbf{r}_j \in \sum_{k=0}^j \text{range}(\mathbf{P}_k).$$

*Proof of Property 2:*

The minimization result is equivalent to the fact that  $\mathbf{x}_i - \mathbf{x}_{00}$  is the  $\mathbf{A}$ -orthogonal projection of  $\mathbf{x}_* - \mathbf{x}_{00}$  onto  $\text{range}(\mathbf{U}) + \sum_{j=0}^{i-1} \text{range}(\mathbf{P}_j)$ . With this, the proof comes down to the  $\mathbf{A}$ -orthogonality between this space and  $\mathbf{x}_* - \mathbf{x}_i = (\mathbf{x}_* - \mathbf{x}_{00}) - (\mathbf{x}_i - \mathbf{x}_{00})$ . We begin with the space  $\text{range}(\mathbf{U})$  :

$$\mathbf{U}^\top \mathbf{A} (\mathbf{x}_* - \mathbf{x}_i) = \mathbf{U}^\top \mathbf{r}_i = \mathbf{U}^\top \mathbf{\Pi}^\top \mathbf{r}_i = (\mathbf{\Pi} \mathbf{U})^\top \mathbf{r}_i = \mathbf{0} \text{ since } \text{Ker}(\mathbf{\Pi}) = \text{range}(\mathbf{U}).$$



For any of the spaces  $\text{range}(\mathbf{P}_j)$  ( $j = 0, \dots, i-1$ ) the argument is Property 4:  $\mathbf{P}_j^\top \mathbf{A}(\mathbf{x}_* - \mathbf{x}_i) = \mathbf{P}_j^\top \mathbf{r}_i = \mathbf{0}$ .

*Proof of Property 1:*

The fact that  $\mathbf{x}_{n-n_0} = \mathbf{x}_*$  follows from the observation that  $\text{rank}(\mathbf{P}_i) \geq 1$  at every iteration until convergence is achieved. This is another way of saying that the algorithm does not break down. Indeed, assume that  $\text{rank}(\mathbf{P}_i) = 0$  then  $\mathbf{\Pi H r}_i \in \text{span}\{\mathbf{P}_0, \dots, \mathbf{P}_{i-1}\} = \text{span}\{\mathbf{\Pi H r}_0, \dots, \mathbf{\Pi H r}_{i-1}\}$ . Equivalently we may write

$$\begin{aligned} \mathbf{H r}_i &\in \text{span}\{\mathbf{H r}_0, \dots, \mathbf{H r}_{i-1}\} + \text{Ker}(\mathbf{\Pi}) \\ \Leftrightarrow \mathbf{H}^{1/2} \mathbf{r}_i &\in \text{span}\{\mathbf{H}^{1/2} \mathbf{r}_0, \dots, \mathbf{H}^{1/2} \mathbf{r}_{i-1}\} + \mathbf{H}^{-1/2} \text{Ker}(\mathbf{\Pi}). \end{aligned}$$

By Property 5 it holds that  $\langle \mathbf{r}_i, \mathbf{H r}_j \rangle = 0$  for  $j = 0, \dots, i-1$  and  $\mathbf{r}_i \in \text{Im}(\mathbf{\Pi}^\top)$  so  $\mathbf{r}_i \perp \text{Ker}(\mathbf{\Pi})$ . It follows that, if  $\text{rank}(\mathbf{P}_i) = 0$ , then the exact solution has been found before iteration  $n - n_0$ . If this hasn't occurred then, by a dimensional argument, at iteration  $n - n_0$  the minimization space is the whole of  $\mathbb{R}^n$  and  $\mathbf{x}_{n-n_0} = \mathbf{x}_*$ .  $\square$

### 3.3 Convergence Results

The following theorems hold.

**Theorem 2.** *If the exact solution has not yet been achieved at iteration  $i-1$  of Algorithm 2 and  $t_{i-1} \geq \tau$  then the relative error is bounded by*

$$\frac{\|\mathbf{x}_* - \mathbf{x}_i\|_{\mathbf{A}}}{\|\mathbf{x}_* - \mathbf{x}_{i-1}\|_{\mathbf{A}}} \leq \left( \frac{1}{1 + \lambda_{\min} \tau} \right)^{1/2}.$$

(Recall that  $\tau \in \mathbb{R}^+$  is the threshold chosen by the user and  $\lambda_{\min}$  is a lower bound for the smallest eigenvalue of the preconditioned operator  $\mathbf{H A}$ .)

*Proof.* The proof follows the same lines as for the results in section 2. Once more we use the notation  $\mathbf{d}_i = \mathbf{x}_* - \mathbf{x}_i$  for the error at iteration  $i$ . By the finite termination property in Theorem 1 (Property 1), there exists an iteration number  $I \leq n - n_0$  such that  $\mathbf{x}_I = \mathbf{x}_*$  so  $\mathbf{x}_* = \mathbf{x}_0 + \sum_{i=0}^{I-1} \mathbf{P}_i \boldsymbol{\alpha}_i = \mathbf{x}_i + \sum_{j=i}^{I-1} \mathbf{P}_j \boldsymbol{\alpha}_j$ , or equivalently  $\mathbf{d}_i = \sum_{j=i}^{I-1} \mathbf{P}_j \boldsymbol{\alpha}_j$ . The blocs of search directions are pairwise  $\mathbf{A}$ -orthogonal (Property 3 in Theorem 1) so by subtraction we obtain  $\|\mathbf{d}_i\|_{\mathbf{A}}^2 = \|\mathbf{d}_{i-1}\|_{\mathbf{A}}^2 - \|\mathbf{P}_{i-1} \boldsymbol{\alpha}_{i-1}\|_{\mathbf{A}}^2$ . Then, recalling that  $\|\mathbf{r}_i\|_H^2 = \|\mathbf{d}_i\|_{\mathbf{A} \mathbf{H} \mathbf{A}}^2 \geq \lambda_{\min} \|\mathbf{d}_i\|_{\mathbf{A}}^2$  (by definition of  $\lambda_{\min}$ ), it holds that :

$$\frac{\|\mathbf{d}_{i-1}\|_{\mathbf{A}}^2}{\|\mathbf{d}_i\|_{\mathbf{A}}^2} = 1 + \frac{\|\mathbf{P}_{i-1} \boldsymbol{\alpha}_{i-1}\|_{\mathbf{A}}^2}{\|\mathbf{r}_i\|_H^2} \frac{\|\mathbf{r}_i\|_H^2}{\|\mathbf{d}_i\|_{\mathbf{A}}^2} \geq 1 + \lambda_{\min} \frac{\|\mathbf{P}_{i-1} \boldsymbol{\alpha}_{i-1}\|_{\mathbf{A}}^2}{\|\mathbf{r}_i\|_H^2}.$$

The fraction corresponds to the quantity that is measured by the  $\tau$ -test. Indeed

$$\|\mathbf{P}_{i-1} \boldsymbol{\alpha}_{i-1}\|_{\mathbf{A}}^2 = \langle \boldsymbol{\gamma}_{i-1}, \boldsymbol{\Delta}_{i-1}^\dagger \boldsymbol{\Delta}_{i-1} \boldsymbol{\Delta}_{i-1}^\dagger \boldsymbol{\gamma}_{i-1} \rangle = \boldsymbol{\gamma}_{i-1}^\top \boldsymbol{\alpha}_{i-1}, \quad (6)$$

so the assumption that  $t_{i-1} \geq \tau$  can be rewritten as  $\|\mathbf{P}_{i-1} \boldsymbol{\alpha}_{i-1}\|_{\mathbf{A}}^2 \geq \tau \|\mathbf{r}_i\|_H^2$  and the result follows.  $\square$

The following corollary provides some insight into how to choose the parameter  $\tau$  by, instead, choosing a targeted contraction factor  $\rho$ . This is related to the discussion that yielded (5) in Section 2.

**Corollary 1.** *Let  $0 < \rho < 1$  and  $\tau$  be chosen as  $\tau = \frac{1-\rho^2}{\lambda_{\min} \rho^2}$ . Under the assumptions of Theorem 2*

*it holds that  $\frac{\|\mathbf{x}_* - \mathbf{x}_i\|_{\mathbf{A}}}{\|\mathbf{x}_* - \mathbf{x}_{i-1}\|_{\mathbf{A}}} \leq \rho$ .*

The next theorem states that, if the problem is well conditioned, then no adaption will be performed and the additional cost compared to PPCG is just the cost of performing the  $\tau$ -test (two inner products and one scalar division) which is negligible.

**Theorem 3.** *If all eigenvalues of the preconditioned operator  $\mathbf{H}\mathbf{A}$  are smaller than  $1/\tau$  then the result of the  $\tau$ -test is  $t_i \geq \tau$  at each iteration and Algorithm 2 performs the usual PPCG iterations.*

*Proof.* We begin with  $\mathbf{r}_i = \mathbf{r}_{i-1} - \mathbf{Q}_{i-1}\boldsymbol{\alpha}_{i-1}$  and take the inner product by  $\mathbf{H}\mathbf{r}_i$ :

$$\langle \mathbf{H}\mathbf{r}_i, \mathbf{r}_i \rangle = -\langle \mathbf{H}\mathbf{r}_i, \mathbf{A}\mathbf{P}_{i-1}\boldsymbol{\alpha}_{i-1} \rangle \text{ (by Property 5 in Theorem 1).}$$

An application of the Cauchy-Schwarz inequality in the  $\mathbf{A}$ -norm gives

$$\langle \mathbf{H}\mathbf{r}_i, \mathbf{r}_i \rangle \leq \langle \mathbf{H}\mathbf{r}_i, \mathbf{A}\mathbf{H}\mathbf{r}_i \rangle^{1/2} \langle \mathbf{P}_{i-1}\boldsymbol{\alpha}_{i-1}, \mathbf{A}\mathbf{P}_{i-1}\boldsymbol{\alpha}_{i-1} \rangle^{1/2},$$

or equivalently

$$\frac{\langle \mathbf{H}\mathbf{r}_i, \mathbf{r}_i \rangle}{\langle \mathbf{H}\mathbf{r}_i, \mathbf{A}\mathbf{H}\mathbf{r}_i \rangle} \leq \frac{\langle \mathbf{P}_{i-1}\boldsymbol{\alpha}_{i-1}, \mathbf{A}\mathbf{P}_{i-1}\boldsymbol{\alpha}_{i-1} \rangle}{\langle \mathbf{H}\mathbf{r}_i, \mathbf{r}_i \rangle}. \quad (7)$$

By assumption all eigenvalues of  $\mathbf{H}\mathbf{A}$  are smaller than  $1/\tau$  so  $\frac{\langle \mathbf{H}\mathbf{r}_i, \mathbf{r}_i \rangle}{\langle \mathbf{H}\mathbf{r}_i, \mathbf{A}\mathbf{H}\mathbf{r}_i \rangle} \geq \tau$  and by this, (7) and (6) the  $\tau$ -test returns  $t_i \geq \tau$ .  $\square$

**Corollary 2.** *If the  $\tau$ -test returns  $t_{i-1} < \tau$  then  $\|\mathbf{H}\mathbf{r}_i\|_{\mathbf{H}^{-1}}^2 < \tau \|\mathbf{H}\mathbf{r}_i\|_{\mathbf{A}}^2$ . This implies that there is at least one eigenvalue of  $\mathbf{H}\mathbf{A}$  that is larger than  $1/\tau$ . Moreover, it holds that  $\langle \mathbf{H}\mathbf{r}_i, \mathbf{A}\mathbf{v} \rangle \neq 0$  where  $\mathbf{v}$  is an eigenvector corresponding to that eigenvalue. This explains why it makes sense to augment the minimization space with the components of  $\mathbf{H}\mathbf{r}_i$ .*

*Proof.* The existence of an eigenvalue larger than  $1/\tau$  follows easily from (7) and (6).  $\square$

### 3.4 Alternate Algorithm

We make one more assumption:

(A6) the operator  $\mathbf{A}$  is a sum of  $N$  contributions :  $\mathbf{A} = \sum_{s=1}^N \mathbf{A}^s$ , with each  $\mathbf{A}^s$  symmetric and positive semi definite.

In cases where the number  $N$  of components in the preconditioner is very large, it may occur that the cost of factorizing  $\boldsymbol{\Delta}_i$  becomes excessive. In this case we propose to swap the *global*  $\tau$ -test in Algorithm 2 (line 8) for  $N$  tests that are *local* and deflate only the *local* components that are problematic. This is presented in Algorithm 3 and the adaptation step is between lines 8 and 13.

The remarks from section 3.1 about the choice of  $\tau$ , factorization of  $\boldsymbol{\Delta}_i$  and full reorthogonalization also apply here. Additionally, if at a given iteration  $\mathbf{H}^s \mathbf{r}_{i+1} = \mathbf{0}$ , then  $t_i^s$  is not defined. This is not a problem since in this case  $\mathbf{H}^s \mathbf{r}_{i+1}$  does not contribute to the preconditioned residual and can be discarded right away. It cannot occur that  $\mathbf{H}^s \mathbf{r}_{i+1} = \mathbf{0}$  for all values of  $s$  unless convergence is achieved ( $\mathbf{r}_{i+1} = \mathbf{0}$ ).

If the local  $\tau$ -tests return  $t_i^s < \tau$  for every  $s = 1, \dots, N$  at a given iteration, then  $\mathbf{Z}_{i+1} = [\mathbf{H}\mathbf{r}_{i+1} | \mathbf{H}^1 \mathbf{r}_{i+1} | \dots | \mathbf{H}^N \mathbf{r}_{i+1}]$  and the first column is obviously linearly redundant so any efficient implementation of the algorithm would delete it immediately.

As is the case for the global  $\tau$ -test, the evaluation of the local  $\tau$ -tests relies on quantities that are available with little extra computational work. Indeed  $\mathbf{Q}_i = \sum_{s=1}^N \mathbf{A}^s \mathbf{P}_i$ , so  $\mathbf{A}^s \mathbf{P}_i$  is available and all we need to perform is a linear combination of its columns with the coefficients given by  $\boldsymbol{\alpha}_i$ , followed by the inner product by  $\mathbf{P}_i \boldsymbol{\alpha}_i$ . It makes sense to look for additional search directions locally if the preconditioner is constructed as a sum of approximate inverses  $\mathbf{H}^s$  of the components

$\mathbf{A}^s$  in the operator. We illustrate this with the example of substructuring (domain decomposition) solvers in the next section.

The theoretical properties of Algorithm 3 are stated in the following theorem. As expected they are similar to the ones of Algorithm 2.

**Theorem 4.** *The five properties proved in Theorem 1 hold. The convergence bound in Theorem 2 holds if the local  $\tau$ -tests return  $t_i^s \geq \tau$  for every  $s = 1, \dots, N$  at a given iteration  $i$ .*

*Proof.* The proof of the first result is the same as the proof of Theorem 1. For the second result, the only additional argument is that  $t_i^s \geq \tau$  can be rewritten as  $\langle \mathbf{P}_i \boldsymbol{\alpha}_i, \mathbf{A}^s \mathbf{P}_i \boldsymbol{\alpha}_i \rangle \geq \tau \langle \mathbf{r}_{i+1}, \mathbf{H}^s \mathbf{r}_{i+1} \rangle$  and summing these estimates over  $s = 1, \dots, N$  gives  $\langle \mathbf{P}_i \boldsymbol{\alpha}_i, \mathbf{A} \mathbf{P}_i \boldsymbol{\alpha}_i \rangle \geq \tau \langle \mathbf{H} \mathbf{r}_{i+1}, \mathbf{r}_{i+1} \rangle$ .  $\square$

---

**Algorithm 3:** New algorithm for  $\left( \sum_{s=1}^N \mathbf{A}^s \right) \mathbf{x}_* = \mathbf{b}$  preconditioned by  $\left( \sum_{s=1}^N \mathbf{H}^s \right)$  and  $\Pi$  for initial guess  $\mathbf{x}_0$ .  $\tau \in \mathbb{R}^+$ : chosen by user.

---

```

1  $\mathbf{x}_0 = \Pi \mathbf{x}_0 + \mathbf{U}(\mathbf{U}^\top \mathbf{A} \mathbf{U})^{-1} \mathbf{U}^\top \mathbf{b}$ ;  $\mathbf{r}_0 = \mathbf{b} - \mathbf{A} \mathbf{x}_0$ ;  $\mathbf{Z}_0 = \mathbf{H} \mathbf{r}_0$ ;  $\mathbf{P}_0 = \Pi \mathbf{Z}_0$ ;
2 for  $i = 0, 1, \dots$ , convergence do
3    $\mathbf{Q}_i = \mathbf{A} \mathbf{P}_i$ ;
4    $\boldsymbol{\Delta}_i = \mathbf{Q}_i^\top \mathbf{P}_i$ ;  $\boldsymbol{\gamma}_i = \mathbf{P}_i^\top \mathbf{r}_i$ ;  $\boldsymbol{\alpha}_i = \boldsymbol{\Delta}_i^\dagger \boldsymbol{\gamma}_i$ ;
5    $\mathbf{x}_{i+1} = \mathbf{x}_i + \mathbf{P}_i \boldsymbol{\alpha}_i$ ;
6    $\mathbf{r}_{i+1} = \mathbf{r}_i - \mathbf{Q}_i \boldsymbol{\alpha}_i$ ; (Locally) Adaptive Multi Preconditioning
7    $\mathbf{Z}_{i+1} = \mathbf{H} \mathbf{r}_{i+1}$ ; // initialize  $\mathbf{Z}_{i+1}$ 
8   for  $s = 1, \dots, N$  do
9      $t_i^s = \frac{\langle \mathbf{P}_i \boldsymbol{\alpha}_i, \mathbf{A}^s \mathbf{P}_i \boldsymbol{\alpha}_i \rangle}{\mathbf{r}_{i+1}^\top \mathbf{H}^s \mathbf{r}_{i+1}}$ ;
10    if  $t_i^s < \tau$  then // local  $\tau$ -test
11       $\mathbf{Z}_{i+1} = [\mathbf{Z}_{i+1} \mid \mathbf{H}^s \mathbf{r}_{i+1}]$ ; // concatenate  $\mathbf{Z}_{i+1}$  and  $\mathbf{H}^s \mathbf{r}_{i+1}$ 
12    end
13  end
14   $\boldsymbol{\Phi}_{i,j} = \mathbf{Q}_j^\top \mathbf{Z}_{i+1}$ ;  $\boldsymbol{\beta}_{i,j} = \boldsymbol{\Delta}_j^\dagger \boldsymbol{\Phi}_{i,j}$  for each  $j = 0, \dots, i$ ;
15   $\mathbf{P}_{i+1} = \Pi \mathbf{Z}_{i+1} - \sum_{j=0}^i \mathbf{P}_j \boldsymbol{\beta}_{i,j}$ ;
16 end
17 Return  $\mathbf{x}_{i+1}$ ;

```

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## 4 Application: Balancing Domain Decomposition (BDD)

Domain Decomposition methods are linear solvers for parallel computers. They are hybrid solvers in the sense that they mix direct and iterative solves with the objective of achieving both robustness and parallel efficiency. The trick is that the domain is split into (sufficiently small) subdomains and all direct solves are performed inside these subdomains (where it is affordable) and not in the global domain. An iterative solver (*e.g.* PPCG) connects the local components together. In this article we will focus on one of the so called substructuring methods: Balancing Domain Decomposition, or BDD [31].

#### 4.1 Notation and Introduction of the BDD formulation

Let's assume that we are given a linear system  $\mathbf{K}\mathbf{u} = \mathbf{f}$  for a symmetric positive definite matrix  $\mathbf{K} \in \mathbb{R}^{m \times m}$  which corresponds to the finite element discretization of a Partial Differential Equation (PDE) posed in an open subset  $\Omega$  of  $\mathbb{R}^2$  or  $\mathbb{R}^3$ . Let's also assume that  $\Omega$  has been partitioned into  $N$  non overlapping and mesh conforming subdomains  $\Omega^s$  and that  $\Gamma$  is the set of boundaries between subdomains:

$$\bar{\Omega} = \bigcup_{s=1,\dots,N} \bar{\Omega}^s; \quad \Omega^s \cap \Omega^t = \emptyset \text{ for all } s \neq t; \quad \Gamma = \bigcup_{s=1,\dots,N} \partial\Omega^s \setminus \partial\Omega.$$

Now, the original linear system admits the following block formulation

$$\begin{pmatrix} \mathbf{K}_{\Gamma\Gamma} & \mathbf{K}_{\Gamma I} \\ \mathbf{K}_{I\Gamma} & \mathbf{K}_{II} \end{pmatrix} \begin{pmatrix} \mathbf{u}_\Gamma \\ \mathbf{u}_I \end{pmatrix} = \begin{pmatrix} \mathbf{f}_\Gamma \\ \mathbf{f}_I \end{pmatrix} \Leftrightarrow \begin{cases} \mathbf{K}_{\Gamma\Gamma}\mathbf{u}_\Gamma + \mathbf{K}_{\Gamma I}\mathbf{u}_I = \mathbf{f}_\Gamma \\ \mathbf{K}_{I\Gamma}\mathbf{u}_\Gamma + \mathbf{K}_{II}\mathbf{u}_I = \mathbf{f}_I \end{cases},$$

where the subscript  $*$  $_\Gamma$  denotes the restriction to the set of degrees of freedom on  $\Gamma$  and  $*$  $_I$  to the remainder. From the second line we deduce that  $\mathbf{u}_I = \mathbf{K}_{II}^{-1}(\mathbf{f}_I - \mathbf{K}_{I\Gamma}\mathbf{u}_\Gamma)$  and by injecting this into the first line we reduce the problem to one on the interfaces between subdomains: Find  $\mathbf{u}_\Gamma \in \mathbb{R}^n$  ( $n := \#(\Gamma)$ ) such that

$$\mathbf{A}\mathbf{u}_\Gamma = \mathbf{b}, \text{ where } \mathbf{A} := \mathbf{K}_{\Gamma\Gamma} - \mathbf{K}_{\Gamma I}\mathbf{K}_{II}^{-1}\mathbf{K}_{I\Gamma} \text{ and } \mathbf{b} := \mathbf{f}_\Gamma - \mathbf{K}_{\Gamma I}\mathbf{K}_{II}^{-1}\mathbf{f}_I. \quad (8)$$

This is the linear system that is solved for BDD. The result is an approximation  $\mathbf{u}_\Gamma$  of the solution on  $\Gamma$  and the remaining part of the solution is computed as  $\mathbf{u}_I = \mathbf{K}_{II}^{-1}(\mathbf{f}_I - \mathbf{K}_{I\Gamma}\mathbf{u}_\Gamma)$ . To understand why BDD is ideal in terms of parallel computing and fits the framework for our new algorithms we need to rewrite (8) in a form that makes the local contributions apparent. First, let  $\mathbf{K}^s$  be the local matrices corresponding to the discretization of the same PDE but restricted to each subdomain  $\bar{\Omega}^s$  and write them in block formulation as

$$\mathbf{K}^s = \begin{pmatrix} \mathbf{K}_{\Gamma^s\Gamma^s}^s & \mathbf{K}_{\Gamma^s I^s}^s \\ \mathbf{K}_{I^s\Gamma^s}^s & \mathbf{K}_{I^s I^s}^s \end{pmatrix} \text{ where } \begin{cases} *_{\Gamma^s}: \text{degrees of freedom on } \Gamma \cap \partial\Omega^s, \\ *_{I^s}: \text{remaining degrees of freedom in } \bar{\Omega}^s. \end{cases}$$

Then, define the local Schur complements  $\mathbf{S}^s := \mathbf{K}_{\Gamma^s\Gamma^s}^s - \mathbf{K}_{\Gamma^s I^s}^s(\mathbf{K}_{I^s I^s}^s)^{-1}\mathbf{K}_{I^s\Gamma^s}^s$ . Finally, these can be assembled into the BDD operator already defined in (8). Indeed it holds that

$$\mathbf{A} = \sum_{s=1}^N \mathbf{A}^s, \text{ where for all } s = 1, \dots, N: \quad \mathbf{A}^s := \mathbf{R}^{s\top} \mathbf{S}^s \mathbf{R}^s \quad (9)$$

and  $\mathbf{R}^s \in \mathbb{R}^{\#(\Gamma^s) \times n}$  is the boolean matrix that, given a vector in  $\mathbb{R}^n$ , selects the entries in  $\Gamma^s$ . The fact that  $\mathbf{A}$  is a sum of local contributions has now been made apparent and the preconditioner exploits this since it is

$$\mathbf{H} := \sum_{s=1}^N \mathbf{H}^s, \text{ where for all } s = 1, \dots, N: \quad \mathbf{H}^s := \mathbf{R}^{s\top} \mathbf{D}^s \mathbf{S}^{s\dagger} \mathbf{D}^s \mathbf{R}^s, \quad (10)$$

and  $\{\mathbf{D}^s\}_{s=1,\dots,N}$  is a family of positive definite diagonal matrices that form a partition of unity (*i.e.* they satisfy  $\sum_{s=1}^N \mathbf{R}^{s\top} \mathbf{D}^s \mathbf{R}^s = \mathbf{I}$ ). Once more,  $^\dagger$  denotes a pseudo inverse. This last piece of notation reveals a difficulty inherent to BDD: if the local problems  $\mathbf{K}^s$  are not positive definite then neither are the Schur complements  $\mathbf{S}^s$ . This difficulty has been overcome since [31] by adding a deflation step to the Neumann Neumann algorithm [6]. The deflation, or *coarse*, space is chosen as:

$$\text{range}(\mathbf{U}) = \sum_{s=1}^N \mathbf{R}^{s\top} \mathbf{D}^s \text{Ker}(\mathbf{S}^s). \quad (11)$$

This offers the double advantage of making all applications of  $\mathbf{\Pi H}$  and  $\mathbf{H \Pi}^\top$  uniquely defined (regardless of the choice of the pseudo inverse) and of improving convergence significantly. An alternative approach is the Balancing Domain Decomposition by Constraints (or BDDC) solver [7].

**Remark 5** (Singularity of  $\mathbf{S}^s$ : an example). *If the PDE underlying the linear system is: find  $u$  satisfying some boundary conditions such that  $-\Delta u = f$  (for a right hand side  $f$ ) then  $\mathbf{K}^s$  is the matrix associated with the discretization of the variational form  $(u, v) \mapsto \int_{\Omega^s} \nabla u \cdot \nabla v$ . It is obvious that all constant functions are in its kernel. This in turn induces the singularity of the local matrices  $\mathbf{K}^s$  and of their Schur complements  $\mathbf{S}^s$ .*

## 4.2 New Adaptive BDD

There were six assumptions in sections 2 and 3. With the notation introduced in (9), (10) and (11) all six of these assumptions hold:  $\mathbf{U}$  is a full rank matrix,  $\mathbf{A}$  and  $\mathbf{H}$  are symmetric positive definite matrices [31] assembled as the sum of  $N$  symmetric positive semi definite matrices and all eigenvalues of the preconditioned operator  $\mathbf{H A}$  are larger than  $\lambda_{\min} = 1$  [31, 49]. Thanks to this, we can straightforwardly apply our two new algorithms (namely Algorithm 2 with the global  $\tau$ -test and Algorithm 3 with the local  $\tau$ -test) to the BDD linear system (8). Moreover, the theoretical results in Theorems 1, 2, 3, 4 and Corollary 2 hold.

It is well known that the most time and resource consuming operations in a BDD algorithm are the local solves required by any application of the operator  $\mathbf{A}$  and the preconditioner  $\mathbf{H}$  (specifically the Dirichlet solves  $\mathbf{K}_{I^s I^s}^{s-1}$  in  $\mathbf{S}^s$  and the Neumann solves  $\mathbf{K}^{s\top}$  used to compute an application of  $\mathbf{S}^{s\top}$ ). We observe that the cost of preconditioning is the same in one iteration of our new algorithms as in an iteration of PPCG for BDD. However in iterations where we select multiple search directions, additional applications of  $\mathbf{A}$  are needed if the original formulation of the algorithms is implemented ( $\mathbf{P}_i$  is dense after orthogonalization and projection). Since we are interested in high performance computing we propose Algorithms 4 and 5 which are optimized versions of the algorithms for BDD. In exact arithmetic the modifications make no difference to the sequence of approximate solutions but they save a lot of computational time.

Following the trick in [16] (equation (10)) we have ensured that all additional applications of  $\mathbf{A}$  are performed on vectors that are supported in one subdomain, meaning that they only require a local solve in that particular subdomain and its neighbours. In the numerical section we will compare several methods in terms of numbers of local solves and observe that from that point of view our new solvers are extremely competitive.

In line 3 of Algorithm 4 we propose to compute  $\tilde{\mathbf{Q}}_i = \mathbf{A Z}_i - \sum_{j=0}^{i-1} \tilde{\mathbf{Q}}_j \beta_{i-1,j}$  instead of  $\mathbf{Q}_i = \mathbf{A P}_i$ .

The connection is that  $\mathbf{Q}_i = \mathbf{\Pi} \tilde{\mathbf{Q}}_i$ . The values of  $\Delta_i$  and all the  $\Phi_{i,j}$  remain the same. One more application of the projection  $\mathbf{\Pi}^\top$  to a vector is performed in line 6. We are confident that this is negligible compared to the significant gain incurred by the localization of the applications of  $\mathbf{A}$ .

In Algorithm 5, the formulation is slightly more complex since we also compute explicitly the local components  $\mathbf{Q}_i^s = \mathbf{A}^s \mathbf{P}_i$  in line 4 to perform the local  $\tau$ -test:

$$\mathbf{Q}_i^s = \mathbf{A}^s \left( \mathbf{\Pi Z}_i - \sum_{j=0}^{i-1} \mathbf{P}_j \beta_{i-1,j} \right) = \mathbf{A}^s \mathbf{Z}_i - \mathbf{A}^s \mathbf{U} (\mathbf{U}^\top \mathbf{A U})^{-1} (\mathbf{A U})^\top \mathbf{Z}_i - \sum_{j=0}^{i-1} \mathbf{Q}_j^s \beta_{i-1,j}. \quad (12)$$

Once more, this allows to reduce significantly the number of local solves incurred by applying  $\mathbf{A}$  each time some local contributions are selected (when the  $\tau$ -test returns  $t_i^s < \tau$ ). The second

term in the sum is not very costly since it consists in some low rank corrections. An additional modification is that in line 13 we make the first column in  $\mathbf{Z}_i$  more sparse by subtracting local contributions from the global vector when they contribute independently to the minimization space. This also saves local solves. Finally, in order to save some projection steps we compute  $\tilde{\mathbf{P}}_i$  instead of  $\mathbf{P}_i = \mathbf{\Pi}\tilde{\mathbf{P}}_i$  with the consequence that in line 6 the projection  $\mathbf{\Pi}$  is applied to a vector.

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**Algorithm 4:** Algorithm 2 for BDD: Adaptive Algorithm with global  $\tau$ -test

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```

1  $\mathbf{x}_0 = \mathbf{\Pi}\mathbf{x}_{00} + \mathbf{U}(\mathbf{U}^\top \mathbf{A}\mathbf{U})^{-1}\mathbf{U}^\top \mathbf{b}$ ;  $\mathbf{r}_0 = \mathbf{b} - \mathbf{A}\mathbf{x}_0$ ;  $\mathbf{Z}_0 = \mathbf{H}\mathbf{r}_0$ ;  $\mathbf{P}_0 = \mathbf{\Pi}\mathbf{Z}_0$ ;
2 for  $i = 0, 1, \dots$ , convergence do
3    $\tilde{\mathbf{Q}}_i = \mathbf{A}\mathbf{Z}_i - \sum_{j=0}^{i-1} \tilde{\mathbf{Q}}_j \beta_{i-1,j}$ ;
4    $\Delta_i = \tilde{\mathbf{Q}}_i^\top \mathbf{P}_i$ ;  $\gamma_i = \mathbf{P}_i^\top \mathbf{r}_i$ ;  $\alpha_i = \Delta_i^\dagger \gamma_i$ ;
5    $\mathbf{x}_{i+1} = \mathbf{x}_i + \mathbf{P}_i \alpha_i$ ;
6    $\mathbf{r}_{i+1} = \mathbf{\Pi}^\top (\mathbf{r}_i - (\tilde{\mathbf{Q}}_i \alpha_i))$ ; Adaptive Multi Preconditioning
7    $t_i = \frac{\gamma_i^\top \alpha_i}{\mathbf{r}_{i+1}^\top \mathbf{H} \mathbf{r}_{i+1}}$ ;
8   if  $t_i < \tau$  then // global  $\tau$ -test
9      $\mathbf{Z}_{i+1} = [\mathbf{H}^1 \mathbf{r}_{i+1} \mid \dots \mid \mathbf{H}^N \mathbf{r}_{i+1}]$ ;
10  else
11     $\mathbf{Z}_{i+1} = \mathbf{H} \mathbf{r}_{i+1}$ ;
12  end
13   $\Phi_{i,j} = \tilde{\mathbf{Q}}_j^\top \mathbf{\Pi} \mathbf{Z}_{i+1}$ ;  $\beta_{i,j} = \Delta_j^\dagger \Phi_{i,j}$  for each  $j = 0, \dots, i$ ;
14   $\mathbf{P}_{i+1} = \mathbf{\Pi} \mathbf{Z}_{i+1} - \sum_{j=0}^i \mathbf{P}_j \beta_{i,j}$ ;
15 end
16 Return  $\mathbf{x}_{i+1}$ ;
```

---

### 4.3 Connection with previous work

As already mentioned in section 2.2 it makes sense to generate the deflation space  $\text{range}(\mathbf{U})$  with the eigenvectors corresponding to isolated eigenvalues of the preconditioned operator  $\mathbf{H}\mathbf{A}$ . Since it is too costly to compute these eigenvectors, the authors in [33, 44, 47, 45, 26] propose instead to approximate this space with local contributions. More precisely in [47] (Theorem 2.11 and Remark 2.9), and given a threshold  $\tau \in \mathbb{R}^+$ , the coarse space is chosen so that

$$\text{range}(\mathbf{U}) = \text{span}\{\mathbf{R}^s \mathbf{p}_k^s; s = 1, \dots, N \text{ and } \lambda_k^s \leq \tau\} \quad (13)$$

where in each subdomain  $(\mathbf{p}_k^s, \lambda_k^s) \in (\mathbb{R}^{\#(\Gamma^s)}, \mathbb{R}^+)$  are the eigenpairs of the following generalized eigenvalue problem

$$(\mathbf{D}^{s-1} \mathbf{S}^s \mathbf{D}^{s-1}) \mathbf{p}_k^s = \lambda_k^s (\mathbf{R}^s \mathbf{A} \mathbf{R}^{s\top}) \mathbf{p}_k^s.$$

Algorithm 1 is then applied. It is proved that with this choice of  $\mathbf{U}$  the largest eigenvalue of the projected preconditioned operator  $\mathbf{H}\mathbf{A}\mathbf{\Pi}$  is bounded by  $\mathcal{N}/\tau$  where  $\mathcal{N}$  is the maximal number of neighbours of a subdomain (including itself). Since  $\lambda_{\min}$  is still 1, the classical estimate (2)

yields  $\frac{\|\mathbf{x}_* - \mathbf{x}_i\|_{\mathbf{A}}}{\|\mathbf{x}_* - \mathbf{x}_0\|_{\mathbf{A}}} \leq 2 \left[ \frac{\sqrt{\mathcal{N}/\tau - 1}}{\sqrt{\mathcal{N}/\tau + 1}} \right]^i$ . This result tells us that with local contributions it is possible to guarantee any targeted convergence rate by adjusting  $\tau$ . Although this can be done in parallel, and only a few eigenvectors are needed, the fact that the setup requires solving generalized eigenvalues

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**Algorithm 5:** Algorithm 3 for BDD: Adaptive Algorithm with local  $\tau$ -test
 

---

```

1  $\mathbf{x}_0 = \Pi \mathbf{x}_{00} + \mathbf{U}(\mathbf{U}^\top \mathbf{A} \mathbf{U})^{-1} \mathbf{U}^\top \mathbf{b}$ ;  $\mathbf{r}_0 = \mathbf{b} - \mathbf{A} \mathbf{x}_0$ ;  $\mathbf{Z}_0 = \mathbf{H} \mathbf{r}_0$ ;
2  $\tilde{\mathbf{P}}_0 = \mathbf{Z}_0$ ;
3 for  $i = 0, 1, \dots$ , convergence do
4    $\mathbf{Q}_i = \sum_{s=1}^N \mathbf{Q}_i^s$  where  $\mathbf{Q}_i^s = \mathbf{A}^s \mathbf{Z}_i - \mathbf{A}^s \mathbf{U}(\mathbf{U}^\top \mathbf{A} \mathbf{U})^{-1} (\mathbf{A} \mathbf{U})^\top \mathbf{Z}_i - \sum_{j=0}^{i-1} \mathbf{Q}_j^s \beta_{i-1,j}$ ;
5    $\Delta_i = \mathbf{Q}_i^\top \tilde{\mathbf{P}}_i$ ;  $\gamma_i = \tilde{\mathbf{P}}_i^\top \mathbf{r}_i$ ;  $\alpha_i = \Delta_i^\dagger \gamma_i$ ;
6    $\mathbf{x}_{i+1} = \mathbf{x}_i + \Pi \tilde{\mathbf{P}}_i \alpha_i$ ;
7    $\mathbf{r}_{i+1} = \mathbf{r}_i - \mathbf{Q}_i \alpha_i$ ; (Locally) Adaptive Multi Preconditioning
8    $\mathbf{Z}_{i+1} = \mathbf{H} \mathbf{r}_{i+1}$ ;
9   for  $s = 1, \dots, N$  do
10     $t_i^s = \frac{\langle \Pi \tilde{\mathbf{P}}_i \alpha_i, \mathbf{Q}_i^s \alpha_i \rangle}{\mathbf{r}_{i+1}^\top \mathbf{H}^s \mathbf{r}_{i+1}}$ ;
11    if  $t_i^s < \tau$  then // local  $\tau$ -test
12    |  $\mathbf{Z}_{i+1} = [\mathbf{Z}_{i+1} \mid \mathbf{H}^s \mathbf{r}_{i+1}]$ ;
13    | Subtract  $\mathbf{H}^s \mathbf{r}_{i+1}$  from the first column in  $\mathbf{Z}_{i+1}$ ;
14    | end
15  end
16   $\Phi_{i,j} = \mathbf{Q}_j^\top \mathbf{Z}_{i+1}$ ;  $\beta_{i,j} = \Delta_j^\dagger \Phi_{i,j}$  for each  $j = 0, \dots, i$ ;
17   $\tilde{\mathbf{P}}_{i+1} = \mathbf{Z}_{i+1} - \sum_{j=0}^i \tilde{\mathbf{P}}_j \beta_{i,j}$ ;
18 end
19 Return  $\mathbf{x}_{i+1}$ ;

```

---

problems is a drawback. The original motivation for the present work was to achieve as good a convergence with a coarse space that is enriched on the fly. Even though the  $\tau$ -test in our algorithms does not measure exactly the same quantities as the generalized eigenvalue problem we expect to capture the relevant quantities within the iterations of our two algorithms and ensure fast convergence. We will compare both approaches in the next section.

**Remark 6.** *The theoretical result for our new algorithms is that at iterations where the  $\tau$ -test returns  $t_i \geq \tau$  (respectively  $t_i^s \geq \tau$  for all  $s$  in the case of the local test) we guarantee that the error will decrease linearly. What we do not prove however is how often this will happen. This is somewhat similar to the GenEO result since in that case no result is given for the size of the coarse space. In future work we plan to study these questions but this can only be done for some particular choices of partial differential equations, geometries and discretizations.*

## 5 Numerical Results with FreeFem++ [21] and GNU Octave [10]

In this section, we consider the linear elasticity equations posed in  $\Omega = [0, 1]^2$  with mixed boundary conditions. We search for  $\mathbf{u} = (u_1, u_2)^\top \in H^1(\Omega)^2$  such that

$$\begin{cases} -\operatorname{div}(\sigma(\mathbf{u})) = (0, 10)^\top, & \text{in } \Omega, \\ \mathbf{u} = (0, 0)^\top, & \text{on } \{(x, y) \in \partial\Omega : x = 0\}, \\ \sigma(\mathbf{u}) \cdot \mathbf{n} = 0, & \text{on the rest of } \partial\Omega \text{ (with } \mathbf{n} \text{ denoting the outward normal).} \end{cases}$$

The stress tensor  $\sigma(\mathbf{u})$  is defined by  $\sigma_{ij}(\mathbf{u}) = 2\mu\varepsilon_{ij}(\mathbf{u}) + \lambda\delta_{ij}\text{div}(\mathbf{u})$  for  $i, j = 1, 2$  where  $\varepsilon_{ij}(\mathbf{u}) = \frac{1}{2}\left(\frac{\partial u_i}{\partial x_j} + \frac{\partial u_j}{\partial x_i}\right)$ ,  $\delta_{ij}$  is the Kronecker symbol and the Lamé coefficients are functions of Young's modulus  $E$  and Poisson's ratio  $\nu$ :  $\mu = \frac{E}{2(1+\nu)}$ ,  $\lambda = \frac{E\nu}{(1+\nu)(1-2\nu)}$ . Heterogeneous media is one known challenge for domain decomposition methods [39] so, after setting  $\nu = 0.4$  in all of the domain for all test cases, we choose a checkerboard distribution for  $E$  (see Figure 1c) where the two values are  $E_1 = 10^7$  and, unless specified otherwise,  $E_2 = 10^{12}$ .

The system is discretized by standard piecewise linear ( $\mathbb{P}_1$ ) Lagrange finite elements on a uniform mesh and the resulting linear system is then rewritten in BDD formulation. To this end the computational domain is partitioned into  $N$  subdomains ( $N$  is given). The partition is either regular (into squares of size  $1/\sqrt{N} \times 1/\sqrt{N}$ ) or generated automatically by the graph partitioner Metis [25] (see Figures 1a and 1b). The discretization step is inversely proportional to the number of subdomains:  $h = 1/(10N)$ . The material in each subdomain is either homogeneous (if the partition is regular as in Section 5.1) or heterogeneous (if the partition is computed by Metis as in Section 5.2).

We compare five algorithms for solving the linear system: Algorithm 4 (New algorithm with Global  $\tau$ -test), Algorithm 5 (New algorithm with Local  $\tau$ -test), Algorithm 4 with  $\tau = \infty$  (Simultaneous), Algorithm 1 where  $\mathbf{U}$  is full rank and satisfies (11) (PPCG) and Algorithm 1 where  $\mathbf{U}$  is full rank and satisfies (13) (GenEO). The stopping criterion is always that the error  $\|\mathbf{x}_i - \mathbf{x}_*\|_{\mathbf{A}}$  be smaller than  $10^{-6}\|\mathbf{x}_*\|_{\mathbf{A}}$ . This allows us to compare all algorithms fairly. Finally, for all three adaptive methods (both new methods and GenEO) we choose  $\tau = 0.1$  except in one test where we make  $\tau$  vary (and explicitly state so). According to Corollary 1 (with  $\lambda_{\min} = 1$  for BDD) this guarantees that, at iterations where only one search direction is used, the error has decreased by at least a factor  $\rho = 0.95$ .

We examine three quantities with respect to the iteration count: the error  $\|\mathbf{x}_i - \mathbf{x}_*\|_{\mathbf{A}}/\|\mathbf{x}_*\|_{\mathbf{A}}$ , the dimension of the minimization space (see Property 2 in Theorem 1) and the number of local solves (number of applications of  $\mathbf{S}^s$  or  $\mathbf{S}^{s^\dagger}$ ). In the case of GenEO we never include results on the number of local solves since this would also require counting the number of iterations needed for the eigensolver to converge and optimizing this is not the purpose of this article. We leave the study in terms of CPU time for future work as the scope of this article is to check that the behaviour of the algorithms is as predicted by the theory.

## 5.1 Regular partition: Homogeneous Subdomains

The partition is into  $N = 81$  subdomains (see Figure 1a) in such a way that the material parameters are constant in each subdomain. The size of the linear system is  $n = 3056$ . We consider two choices for the partition of unity matrices  $\mathbf{D}^s$  in the preconditioner. Either  $\mathbf{D}^s$  is proportional to the diagonal values of the local matrix  $\mathbf{K}^s$  (k-scaling) [32, 41, 29, 39] or it is equal to the inverse of the multiplicity of the degree of freedom (multiplicity scaling).

Figure 2a shows the results when k-scaling is used. Theoretical results [31, 29, 49] guarantee that PPCG converges fast. We observe that this is indeed the case and that the adaptive algorithms detect that they do not need to do any extra work (or very little in the case of the new algorithm with the local  $\tau$ -test which selects just 4 extra search directions). The simultaneous algorithm converges even faster but at the cost of about twice as many local solves.

When multiplicity scaling is used (see Figure 2b for the results), convergence of PPCG is not as good. Both of the new algorithms adapt by selecting significantly larger minimization spaces (626 and 783 versus 268). This allows to reduce the number of iterations from over 50 to under 10 and the number of local solves decreases by about a factor 2 from 8586 to 4302 and 4176. The algorithm with the global  $\tau$ -test augments the minimization space at each iteration so in this case it is the same as the Simultaneous algorithm. The coarse space computed by GenEO was prohibitively large so we did not include GenEO.



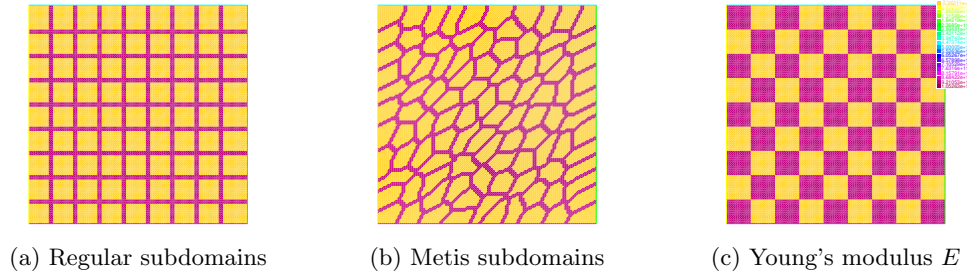


Figure 1: Geometry of the test problem. There are 19800 degrees of freedom in the original problem and 3056 (respectively 3458) in its BDD formulation on the regular (respectively Metis) partition into 81 subdomains.

As predicted, in each case the new algorithms adapt correctly to the difficulty of the problem: for the harder problem, convergence is (almost) as good as with the Simultaneous algorithm, and for the easier problem (almost) no extra work is performed compared to PPCG. Next we consider a more complex geometry for which neither the Simultaneous Algorithm or PPCG are expected to be optimal.

## 5.2 Metis partition: Heterogeneous Subdomains

We partition the domain into  $N = 81$  subdomains with Metis (see Figure 1b). This way, the partition into subdomains is no longer aligned with the heterogeneities and domains are non regular. These are two known difficulties for BDD even with k-scaling (which we use here). The size of the linear system is  $n = 3458$ .

We first plot the results for all test cases in Figure 3a, and then without PPCG in Figure 3b in order to make the differences more clear between the competitive methods. The convergence history of PPCG (first plot in Figure 3a) illustrates the typical behaviour of conjugate gradient algorithms for ill conditioned systems (more detail is given in the next paragraph). For all the other methods the stagnation has been completely eliminated (GenEO) or significantly decreased. This confirms that the problematic eigenvectors are being well handled by augmenting the minimization space with local quantities. We observe that with the new methods, the augmentation is only performed during the first few iterations. Then they behave as fast converging PPCG methods and in the end they require roughly 4 times fewer local solves than PPCG. On this hard test case the Simultaneous algorithm also converges faster and with fewer local solves than PPCG.

**Influence of  $\tau$**  The threshold  $\tau$  plays a very important role in the new algorithms. Indeed the  $\tau$ -test:  $t_i < \tau$  (global) or  $t_i^s < \tau$  (local), is what determines whether to perform an iteration with one or several search directions. In Corollary 1 we showed that  $\tau$  can be related to a targeted contraction factor  $\rho$  that has a more natural interpretation. We have performed the simulation with both new algorithms for the same test problem as previously but with values of  $\tau$  ranging between  $10^{-4}$  and 10. In Figure 4 we have plotted the contraction factor  $\rho$  given by Corollary 1 as well as the iteration count, dimension of the minimization space and number of local solves required by each algorithm (all as functions of  $\tau$ ). For the method with the global  $\tau$ -test, there is a whole range of values ( $0.06 \leq \tau \leq 0.4$  or equivalently  $0.846 \leq \rho \leq 0.997$ ) which is optimal in the sense of minimizing the number of local solves. This is excellent news since it suggests that the method is less sensitive than could be expected to the choice of  $\tau$ . In fact, for all values of  $\tau$  that we

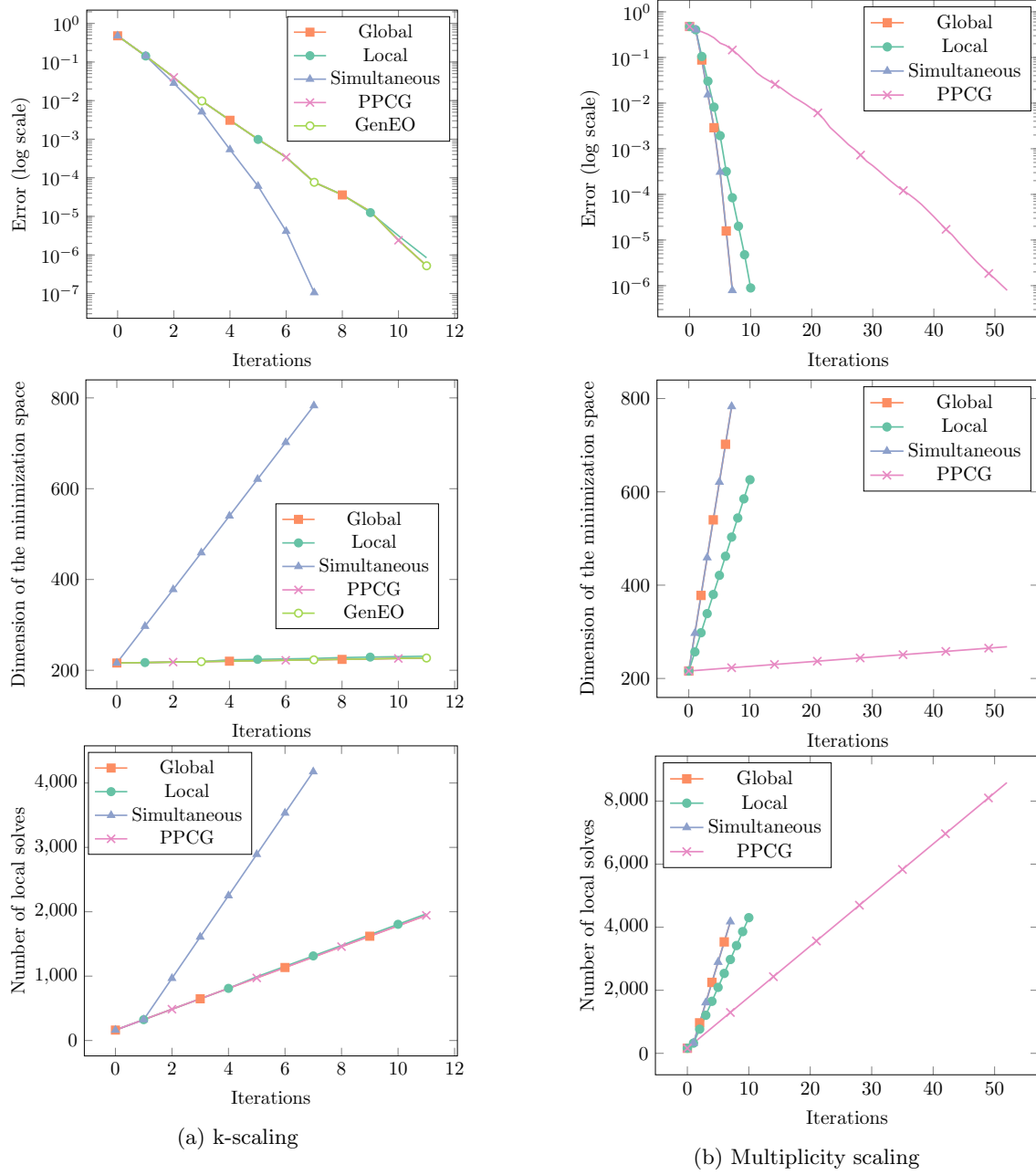


Figure 2: Regular partition: the subdomains are homogeneous.

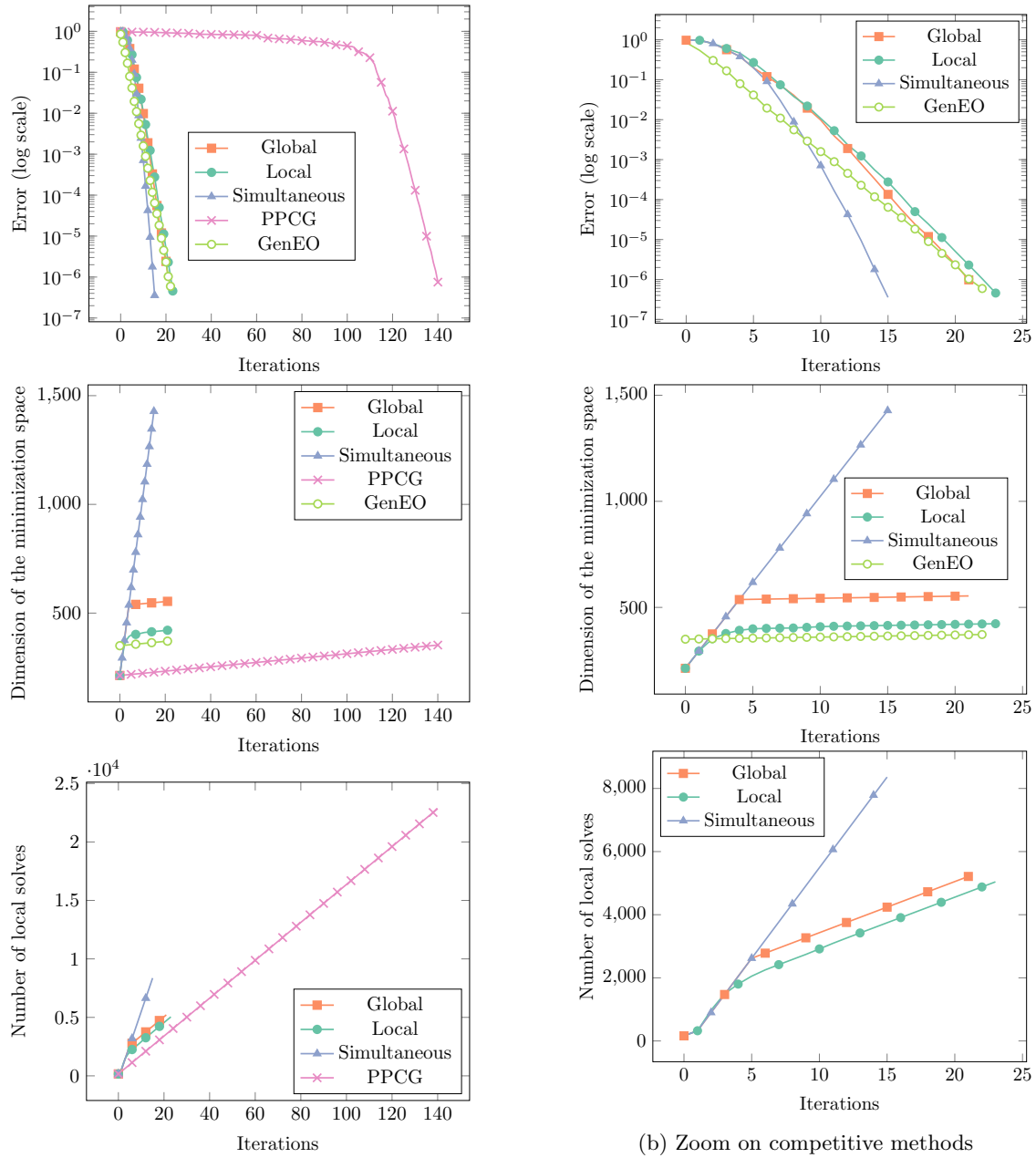
considered, the new algorithms outperformed both non adaptive algorithms: PPCG (22842 local solves) and the Simultaneous algorithm (8360 local solves). One (heuristic) explanation as to why there are several *good* choices for  $\tau$  is that there are two regimes in the convergence history of PPCG (first plot in Figure 3a): a long stagnation during the first 100 or so iterations of PPCG followed by a fast convergence once the large isolated eigenvalues of the preconditioned BDD operator have been well approximated by the Ritz values [50]. The transition between both regimes is quite brutal and that is why the best choice of  $\tau$  is not unique.

For the local version of the algorithm, the minimal number of local solves is 4743 instead of 5212 with the global  $\tau$ -test. As expected, the minimization space is smaller than with the global version of the algorithm but sometimes this leads to a larger iteration count and more local solves overall. In the end the local version of the algorithm appears to be better for the best choice of  $\tau$  but also more sensitive to the choice of  $\tau$ . More investigation, both theoretical and numerical, should be performed in future work and we note that CPU time is indispensable for a more complete comparison.

**Influence of  $E_2/E_1$  and  $N$**  In Table 1 we study the influence of other problem parameters on all methods for the same test case with  $\tau = 0.1$ . First we give details on the number of iterations and local solves needed for convergence when the heterogeneity  $E_2/E_1$  varies (both for k-scaling and multiplicity scaling). Then we set the ratio back to  $E_2/E_1 = 10^5$  and we make the number  $N$  of Metis subdomains vary. Note that the number of squares in the checkerboard is also  $N$  and the mesh step is  $h = 1/(10N)$ . The last line of each table gives the maximal size of the coarse space for that column. As a general rule, only PPCG suffers in terms of number of iterations when the problems become harder. This is important because each iteration requires a global communication step which is a bottleneck in terms of parallelism. For all methods, the number of local solves becomes larger as the problems become harder but the impact is a lot less important for the two new methods so we are satisfied with the way that they adapt to the difficulty. One final argument in favour of the new methods is that block operations are often proportionally much less expensive than single vector operations because the computation time is driven by the memory access. Note that this point was previously made in [16] for the Simultaneous algorithm.

## 6 Conclusion and Perspectives

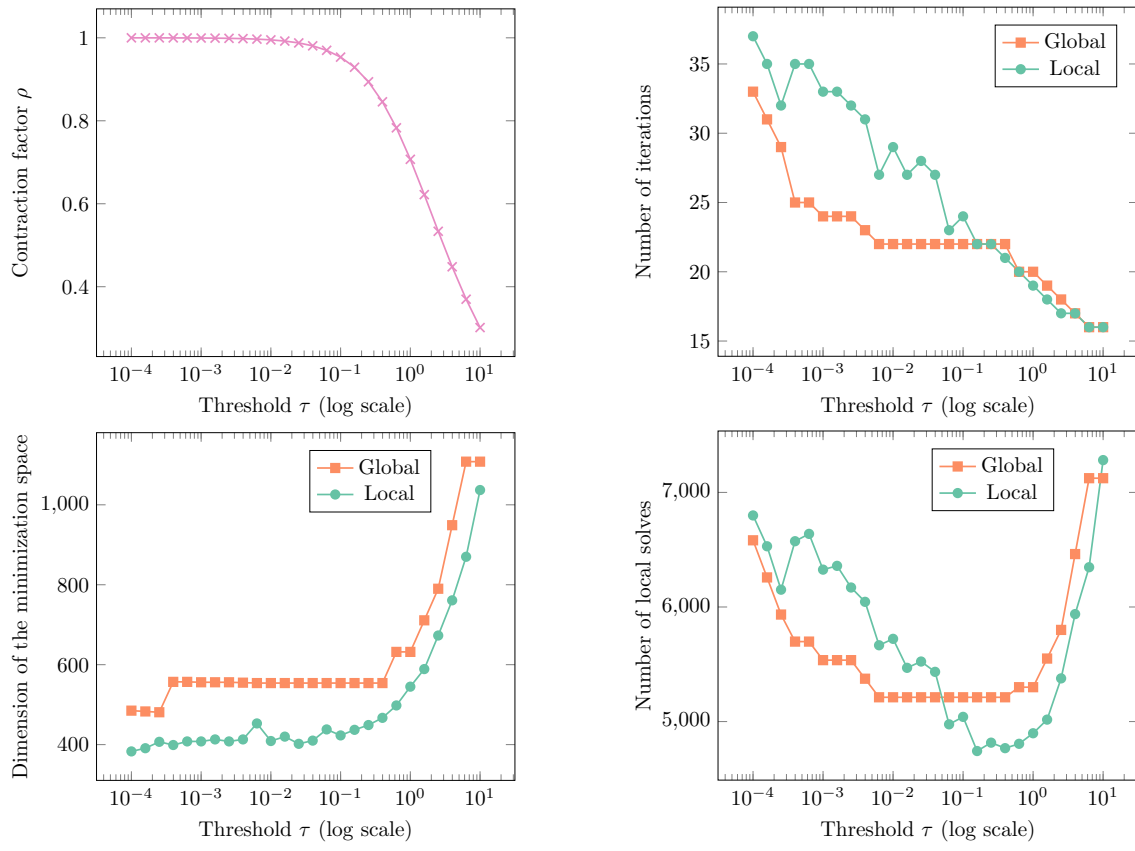
We have proposed a new adaptive solver (and a variant) for linear systems with multiple preconditioners. The theoretical analysis guarantees that there are two kinds of iterations: either convergence is satisfying and an iteration of PPCG is performed, or convergence is too slow and the minimization space is enriched with components coming from several preconditioners. We observed good convergence when applying the solver to the system arising from Balancing Domain Decomposition. In the future we plan to test the algorithms on realistic test cases with optimized parallel implementations. This way we can compare CPU times. We believe that the new algorithms constitute good parallel solvers for industrial applications. Future work should also include applying the algorithm to other linear systems such as ones with multiple preconditioners that arise from the physics of the problem. Another objective would be to consider the case where a bound for the largest eigenvalue is known instead of the smallest (or neither is available). In this case the algorithm would apply also to the Additive Schwarz and Optimized Schwarz domain decomposition methods. Finally generalization to non symmetric problems should be considered, this will require generalizing the ideas from this paper to other Krylov methods.



(a) Results for all methods

(b) Zoom on competitive methods

Figure 3: Metis Partition : the subdomains are heterogeneous.

Figure 4: Influence of the threshold  $\tau$  on the new algorithms.

| Variable heterogeneity for $N = 81$ (k-scaling) :                |                     |        |                    |        |              |        |             |        |             |
|------------------------------------------------------------------|---------------------|--------|--------------------|--------|--------------|--------|-------------|--------|-------------|
| $E_2/E_1$                                                        | Global $\tau$ -test |        | Local $\tau$ -test |        | Simultaneous |        | PPCG        |        | GenEO       |
|                                                                  | it                  | solves | it                 | solves | it           | solves | it          | solves | it          |
| 1                                                                | 26                  | 4624   | 25                 | 4602   | 14           | 7212   | 36          | 5832   | 23          |
| 10                                                               | 26                  | 5036   | 28                 | 5213   | 14           | 7212   | 44          | 7128   | 23          |
| $10^2$                                                           | 30                  | 6096   | 25                 | 5164   | 15           | 7786   | 76          | 12312  | 21          |
| $10^3$                                                           | 23                  | 5374   | 25                 | 5133   | 16           | 8360   | 126         | 20412  | 22          |
| $10^4$                                                           | 22                  | 5212   | 25                 | 5176   | 16           | 8360   | 139         | 22518  | 22          |
| $10^5$                                                           | 22                  | 5212   | 24                 | 5041   | 16           | 8360   | 141         | 22842  | 23          |
|                                                                  | $dim < 554$         |        | $dim < 423$        |        | $dim < 1428$ |        | $dim < 353$ |        | $dim < 372$ |
| Variable heterogeneity for $N = 81$ (multiplicity scaling) :     |                     |        |                    |        |              |        |             |        |             |
| $E_2/E_1$                                                        | Global $\tau$ -test |        | Local $\tau$ -test |        | Simultaneous |        | PPCG        |        | GenEO       |
|                                                                  | it                  | solves | it                 | solves | it           | solves | it          | solves | it          |
| 1                                                                | 30                  | 5272   | 30                 | 5626   | 20           | 10656  | 35          | 5670   | 23          |
| 10                                                               | 32                  | 6832   | 30                 | 5941   | 21           | 11230  | 51          | 8262   | 23          |
| $10^2$                                                           | 39                  | 9202   | 34                 | 8276   | 24           | 12952  | 100         | 16200  | 23          |
| $10^3$                                                           | 34                  | 11688  | 34                 | 8890   | 24           | 12952  | 204         | 33048  | 22          |
| $10^4$                                                           | 31                  | 11202  | 34                 | 8872   | 25           | 13526  | 299         | 48438  | 23          |
| $10^5$                                                           | 33                  | 11114  | 35                 | 9089   | 25           | 13526  | 336         | 54432  | 23          |
|                                                                  | $dim < 1365$        |        | $dim < 808$        |        | $dim < 2157$ |        | $dim < 548$ |        | $dim < 662$ |
| Variable number of subdomains for $E_2/E_1 = 10^5$ (k-scaling) : |                     |        |                    |        |              |        |             |        |             |
| $N$                                                              | Global $\tau$ -test |        | Local $\tau$ -test |        | Simultaneous |        | PPCG        |        | GenEO       |
|                                                                  | it                  | solves | it                 | solves | it           | solves | it          | solves | it          |
| 25                                                               | 20                  | 1784   | 22                 | 1447   | 17           | 2530   | 69          | 3450   | 20          |
| 36                                                               | 24                  | 2392   | 23                 | 2150   | 16           | 3476   | 87          | 6264   | 20          |
| 49                                                               | 20                  | 3364   | 24                 | 3146   | 16           | 4844   | 110         | 10780  | 20          |
| 64                                                               | 21                  | 5264   | 24                 | 4137   | 17           | 7006   | 152         | 19456  | 20          |
|                                                                  | $dim < 693$         |        | $dim < 379$        |        | $dim < 1193$ |        | $dim < 320$ |        | $dim < 327$ |

Table 1: Comparison of the five methods for variable heterogeneity and number of Metis subdomains. it: number of iterations. solves: number of local solves.

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