$$\mathbf{r}_0 = \mathbf{b} - \mathbf{A}\mathbf{x}_0$$

$$\mathbf{z}_0 = \mathbf{H}\mathbf{r}_0$$

$$\mathbf{p}_0 = \mathbf{\Pi}\mathbf{z}_0$$
While not converged
$$\mathbf{q}_i = \mathbf{A}\mathbf{p}_i$$

$$\alpha_i = \frac{\langle \mathbf{r}_i \mathbf{z}_i \rangle}{\langle \mathbf{q}_i \mathbf{p}_i \rangle}$$

$$\mathbf{x}_{i+1} = \mathbf{x}_i + \alpha_i \mathbf{p}_i$$

$$\mathbf{r}_{i+1} = \mathbf{r}_i - \alpha_i \mathbf{q}_i$$

 $\mathbf{z}_{i+1} = \mathbf{Hr}_{i+1}$   $\mathbf{z}_{i+1} = \mathbf{Hr}_{i+1}$ For j = 1, ..., i

 $rac{\langle \mathbf{z}_{i+1}, \mathbf{A}\mathbf{p}_{j} 
angle}{\langle \mathbf{p}_{j}, \mathbf{A}\mathbf{p}_{j} 
angle}$ 

 $\mathbf{p}_{i+1} = \mathbf{\Pi} \mathbf{z}_{i+1} - \beta_i \mathbf{p}_i$ 

 $\mathbf{x}_0 = \Pi \mathbf{x}_{00} + \mathbf{U} (\mathbf{U}^T \mathbf{A} \mathbf{U})^{\dagger} \mathbf{U}^T \mathbf{b}$