# Cryptography

## Modes of Block Cipher Operation

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- Block ciphers are cryptographic algorithms that work on fixed-size blocks of data (e.g., 128 bits for AES). To encrypt or decrypt data larger than a single block, different modes of operation are used.
- These modes define **how plaintext blocks** are **processed** and how ciphertext blocks are generated, adding flexibility and security features to the cipher.
- 1. Electronic Codebook (ECB) Mode
- 2. Cipher Block Chaining (CBC) Mode
- 3. Cipher Feedback (CFB) Mode
- 4. Output Feedback (OFB) Mode
- 5. Counter (CTR) Mode
- 6. Galois/Counter Mode (GCM)

- Types of Block Cipher Modes
- 1. Electronic Codebook (ECB) Mode
- How It Works: Each plaintext block is encrypted independently using the same key.
- Features:
  - Simple and parallelizable.
  - Identical plaintext blocks produce identical ciphertext blocks, making it insecure for repetitive patterns.
- **Use Case:** Rarely used, mainly for small, independent data segments (e.g., encrypting random keys).
- Security Risk: Vulnerable to pattern recognition

- 2. Cipher Block Chaining (CBC) Mode
- How It Works:
  - Each plaintext block is **XORed with the previous** ciphertext block before encryption.
  - Requires an Initialization Vector (IV) for the first block.

- Adds dependency between blocks, making patterns in plaintext less visible.
- Decrypting a block requires the preceding ciphertext block.
- Use Case: File encryption and secure communication.
- Security Risk: IV must be unpredictable; reusing IVs compromises security.

- 3. Cipher Feedback (CFB) Mode
- How It Works:
  - Converts a block cipher into a stream cipher.
  - Encrypts the previous ciphertext block (or IV for the first block) and **XORs the result** with the plaintext to produce ciphertext.

- Operates in smaller units (e.g., bits or bytes) for real-time data.
- Decryption uses the same process as encryption.
- Use Case: Real-time encryption, such as for network streams.
- Security Risk: Similar IV precautions as CBC.

- 4. Output Feedback (OFB) Mode
- How It Works:
  - Turns a block cipher into a stream cipher by generating a keystream.
  - The cipher's **output is fed back** into the encryption process, independent of the plaintext.

- Resistant to error propagation.
- Requires synchronization between sender and receiver.
- Use Case: Encryption in noisy communication channels.
- Security Risk: Reuse of the IV compromises security.

- 5. Counter (CTR) Mode
- How It Works:
  - Uses a counter value as input to the cipher, incremented for each block.
  - The cipher's output is **XORed** with the plaintext to produce ciphertext.

- Highly parallelizable and efficient.
- Works as a stream cipher.
- No dependency between blocks.
- Use Case: High-performance applications, such as disk encryption.
- Security Risk: Counter values must not repeat.

- 6. Galois/Counter Mode (GCM)
- How It Works:
  - A variant of CTR mode that provides encryption and authentication.
  - Includes a Galois field multiplier to compute a Message Authentication Code (MAC).

- Combines confidentiality and integrity.
- Efficient for parallel processing.
- **Use Case:** Authenticated encryption for secure network protocols (e.g., TLS, IPsec).
- Security Risk: Misuse of nonces (e.g., repetition) can compromise security.

#### **Comparison of Modes**

Mode	Advantages	Disadvantages	Use Cases
ECB	Simple, fast	Pattern exposure	Encrypting random data like keys
CBC	Secure patterns	Sequential decryption needed	File encryption
CFB	Stream-like, real-time	Susceptible to IV issues	Network streams
OFB	No error propagation	IV reuse risk	Noisy channels
CTR	Parallelizable, efficient	Counter reuse risk	Disk and high-speed encryption
GCM	Authenticated encryption	Complex implementation	Secure network protocols

## **Thank You**