

### {shinytest2}

Regression testing for Shiny applications

Barret Schloerke
RStudio / Shiny Team
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  - Imagine your { shinytest} test script inside a { testthat} test
  - shinytest2::migrate\_from\_shinytest()

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• Why use {shinytest2}?

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- Why use {shinytest2}?
  - Consistent App behavior over time
  - Working with a team
  - Critical features must always exist
  - Wanting to make large code changes
  - Updating dependencies
  - Too many features to remember!!





# All too familiar Shing workflow

## All too familiar Shiny workflow



- 1. Add some reactivity
- 2. Click "Run App"
- 3. **Experiment** with it in the viewer to see if it works
- 4. Rinse and repeat











Unit Testing for R



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- Formal Unit tests
  - expect equal(x, y)
  - expect\_snapshot\_file(test\_file)
- Goals
  - Fewer bugs
  - Better code structure
  - Easier restarts
  - Robust code











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  - variant support!
- Built on {chromote}
  - View live test App in Chrome browser
  - Familiar debugging tools in Chrome browser



Demo!

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- Try to limit testing to objects that you own
  - Use shiny::exportTestValues()!
- Initial snapshot file contents must be verified by hand
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- Minimize usage of AppDriver\$expect screenshot() calls
  - Cannot compare images across Operating Systems or R Versions
- If developing a package, you must install it before testing locally

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- Website: <a href="https://rstudio.github.io/shinytest2/">https://rstudio.github.io/shinytest2/</a>
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## Questions?

# How does { shinytest2 } orchestrate everything?

