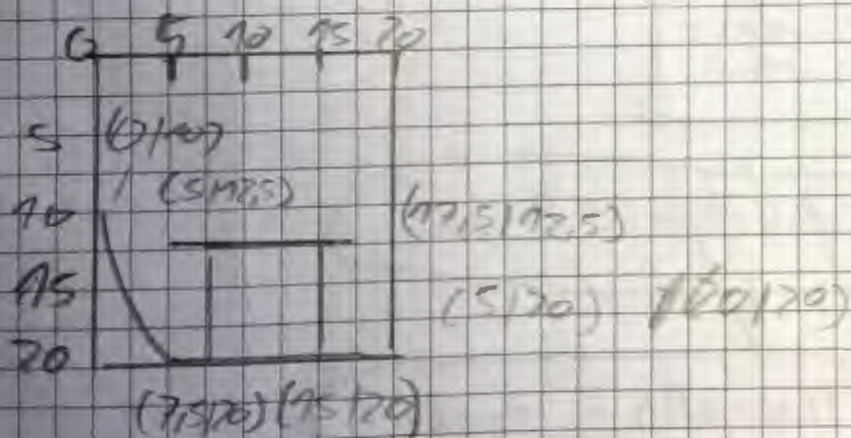
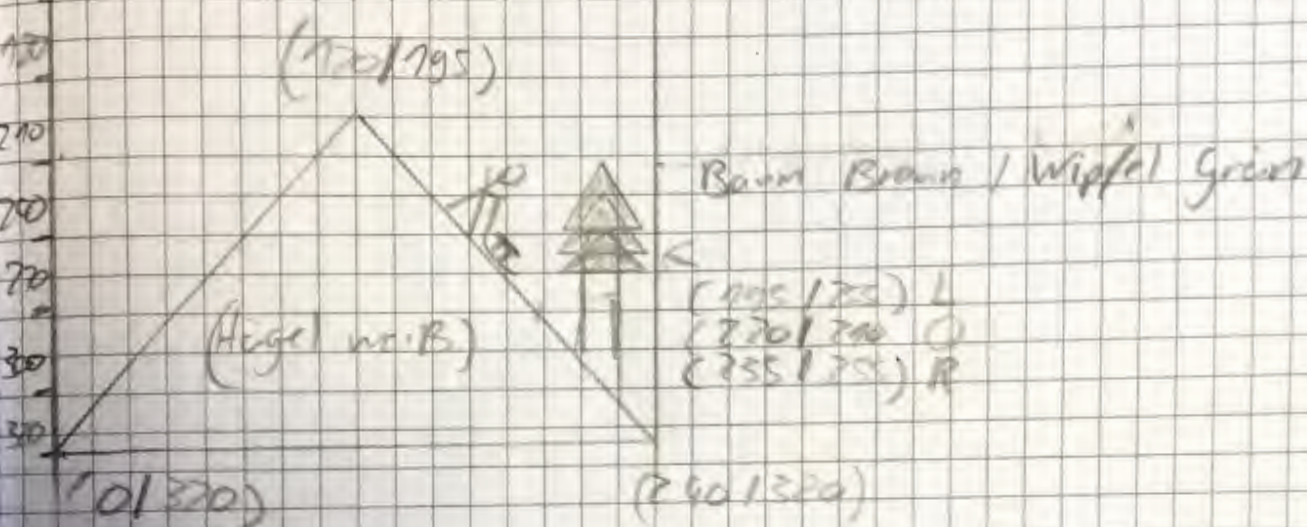
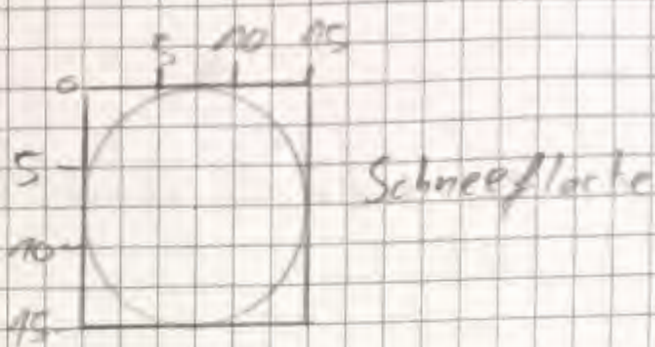
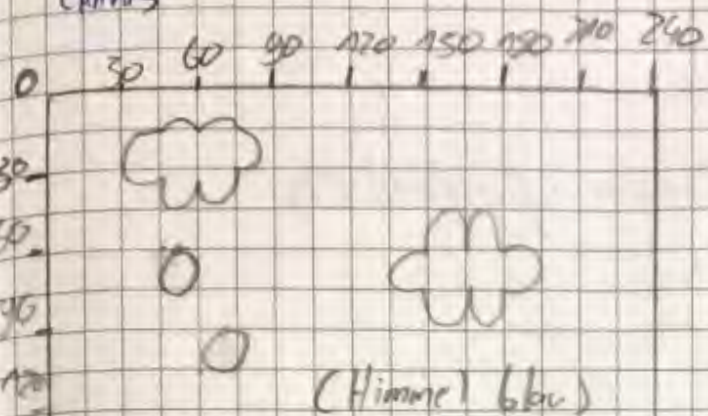
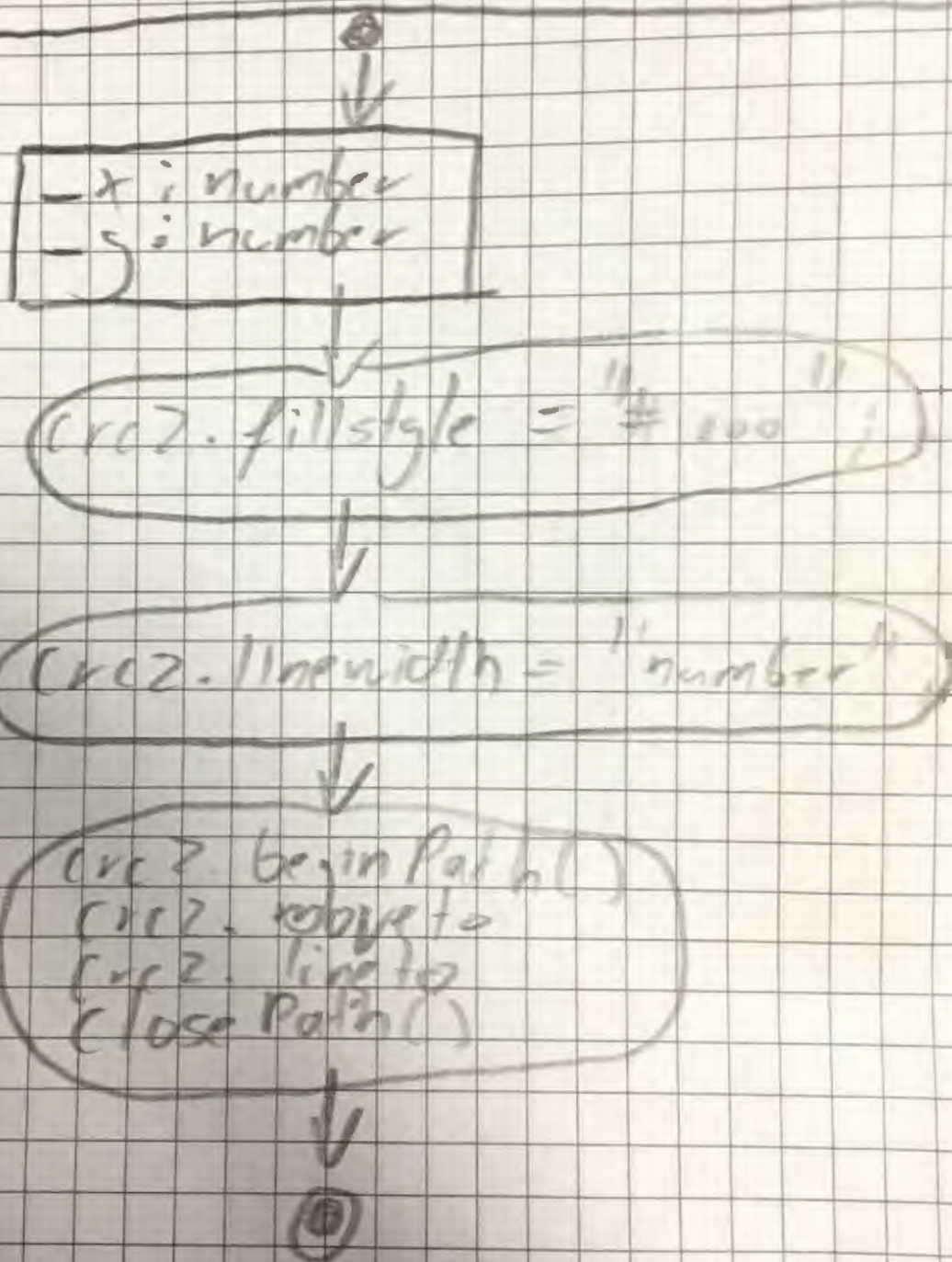


Canvas





- Zeichnen



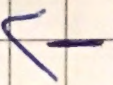


# Zufallsfunktion



Funktion mit Parameter erstellen

- x: number
- y: number



Beispiele

```
for (let i = number - 1; i < (Anzahl der Beispiele); i++)
```

```
{  
  let x: number = (Anfangs - Pixel) + Math.random();  
  (Bereich - Pixel);  
}
```

```
let y: number = " " ; }  
draw Snow(x, y);
```

